

Analysis of Simulation

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May 11, 2017

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0.1 Introduction

An artificial agent's movement activity has been studied in this analysis. The agent will follow Markov principle to move from one place to another and generate different activity data. In reality, these data can be captured using sensors and kept in a database. We have performed simulation to analyze this movement using GAMA. GAMA comes with lot of inbuilt packages to facilitate the simulation and helps generating data from simulation for further analysis. Following sections describe about the simulation and analysis. Simulation includes problem formulation, UML diagram of the formulated problem, Markov process , data generation and heatmap. In analytics section, basic statistics such as variance, histograms,boxplot are discussed taking the simulated data.

0.2 Simulation

Aim of the simulation is to generate movement data (paths) across different target points, visualize and use the same data for analysis.

0.2.1 Simulation Model

1. Formation of a 50×50 grid
2. Four targets are chosen inside the 50×50 grid space
3. An agent would move between targets based on the markov process

0.2.2 UML Diagram of the Model

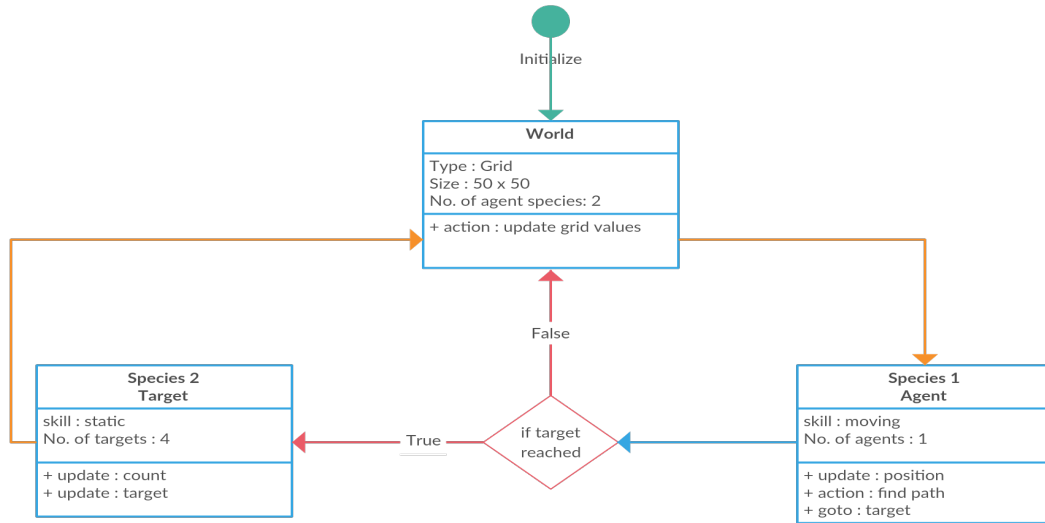


Figure 1: Model

0.2.3 Mathematical Description of Markov Process

Markov process is a random process whose future probabilities are determined by its most recent values. A stochastic process $x(t)$ is called Markov if for every n and $t_1 < t_2 \dots < t_n$, we have

$$P(x(t_n) \leq x_n | x(t_{n-1}), \dots, x(t_1)) = P(x(t_n) \leq x_n | x(t_{n-1})).$$

This is equivalent to

$$P(x(t_n) \leq x_n | x(t) \forall t \leq t_{n-1}) = P(x(t_n) \leq x_n | x(t_{n-1}))$$

0.2.4 Data Generation for Analytics

1. Frequency of an agent hitting the respective target points.
2. Frequency data from the grid to generate heatmap.
3. Trajectory or path information related data.

0.2.5 Heatmap

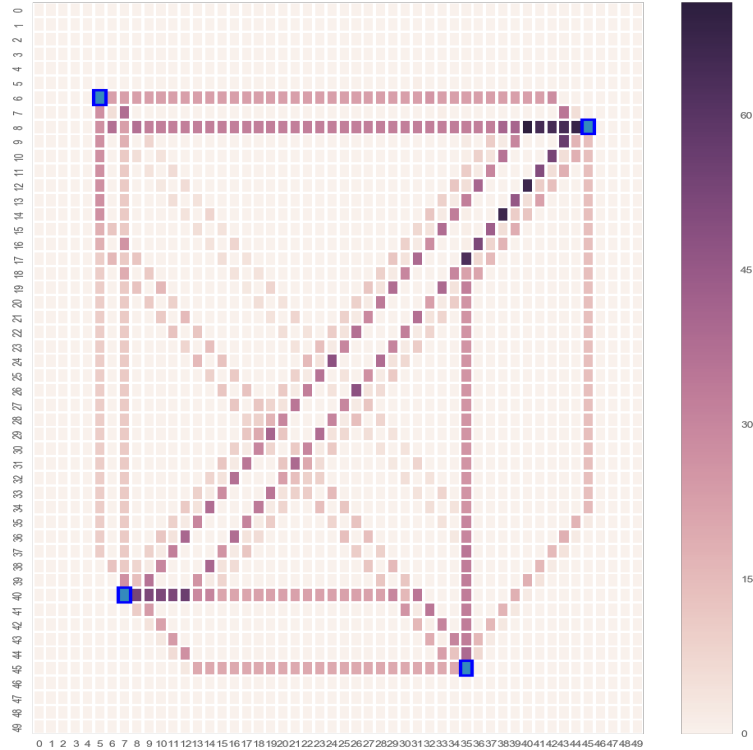


Figure 2: Heatmap generated from the agent movement. Target points are represented in blue and darker color represents prominent movement of agents on respective grids.

0.3 Analytics

In this part of the report, some analysis is performed on the simulated data. Following sections cover basic statistics such as total frequency, variance, histogram analysis and boxplot analysis. For this analysis, ten times simulation are performed for generating the frequency data which describes about number of times a target is hit by an agent.

0.4 Barplot

It describes about total number of times a target has been hit during th ten simulations.

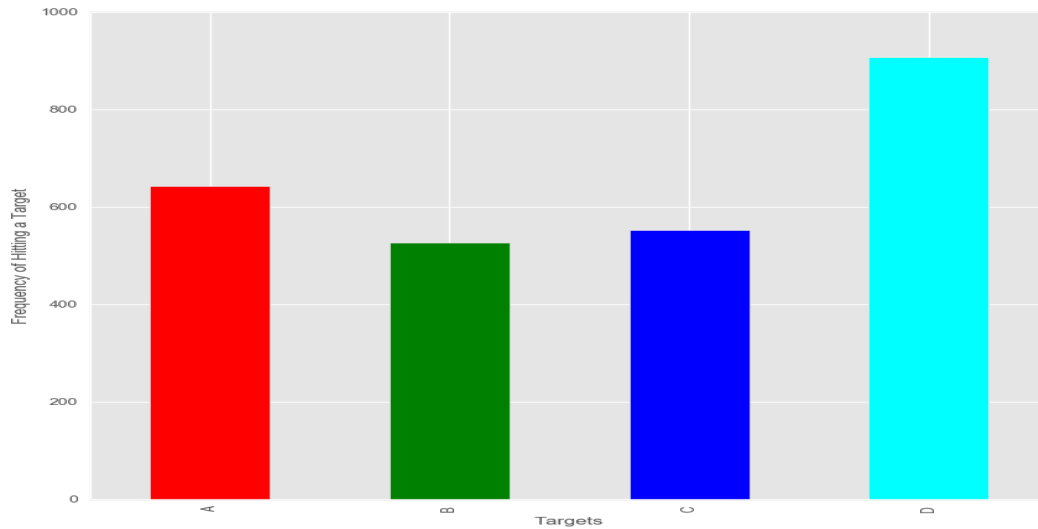


Figure 3: Barplot

0.4.1 Inferences

1. Target *D* has been hit more than other targets during 10 simulations.
2. The plot looks like bathtub curve.

0.5 Variance

Variance has been studied to see the variance of hitting a target during 10 simulations.

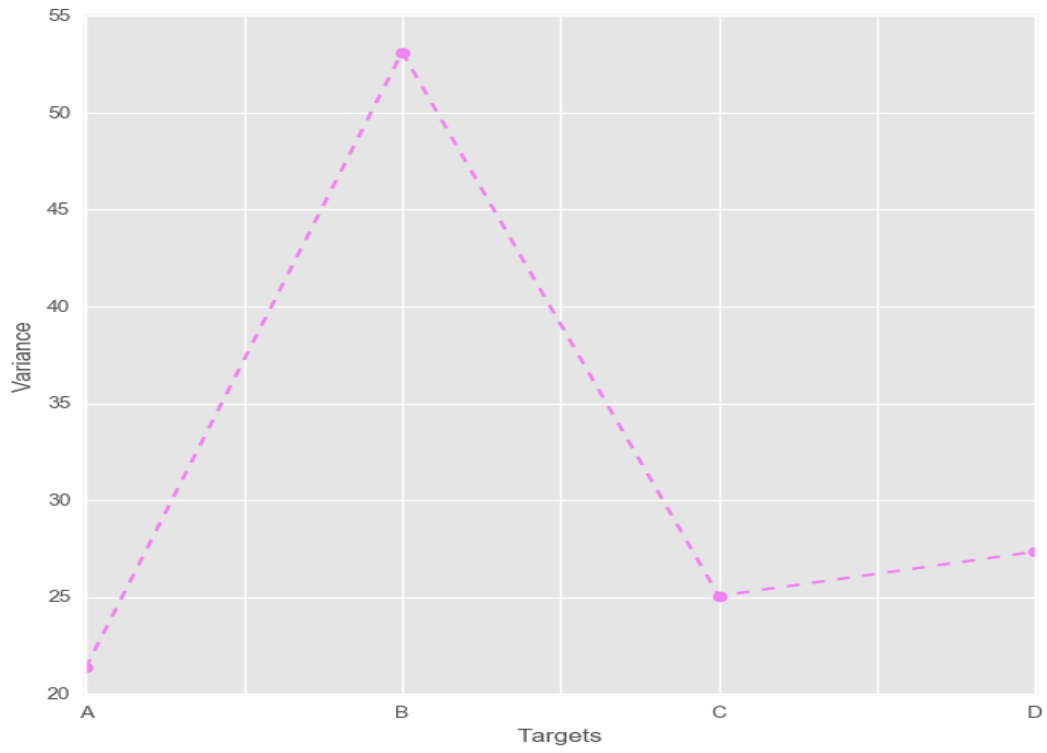


Figure 4: Variance

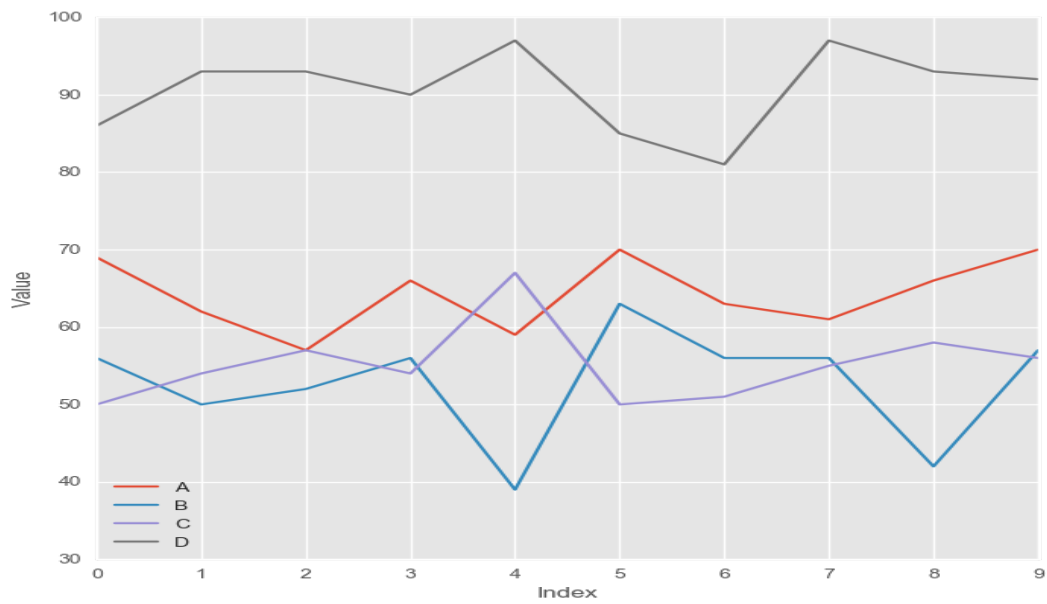


Figure 5: Line Plot for Variance Analysis

0.5.1 Inferences

1. Target B has highest variance
2. All other variances are almost same

0.6 Hisogram

Frequency distribution are analyzed here with bin size 4.

0.6.1 Target A

It has come out as multi-modal distribution. Frequency Values are more in the range 60-64 and 66-70.

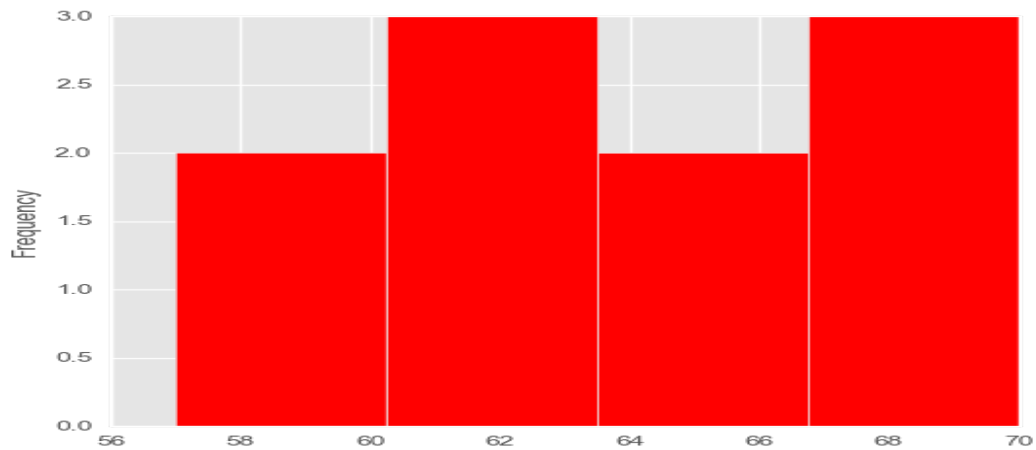


Figure 6: Histogram of A

0.6.2 Target B

Target B is showing unimodal distribution. Frequency Values are more in the range 50-55.

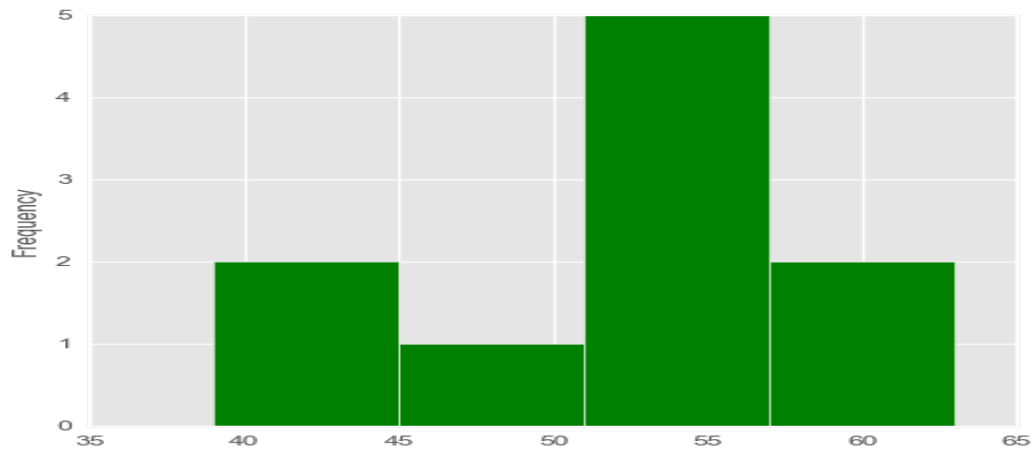


Figure 7: Histogram of B

0.6.3 Target C

It is almost a right skewed distribution based on the number of bins we assign to it.

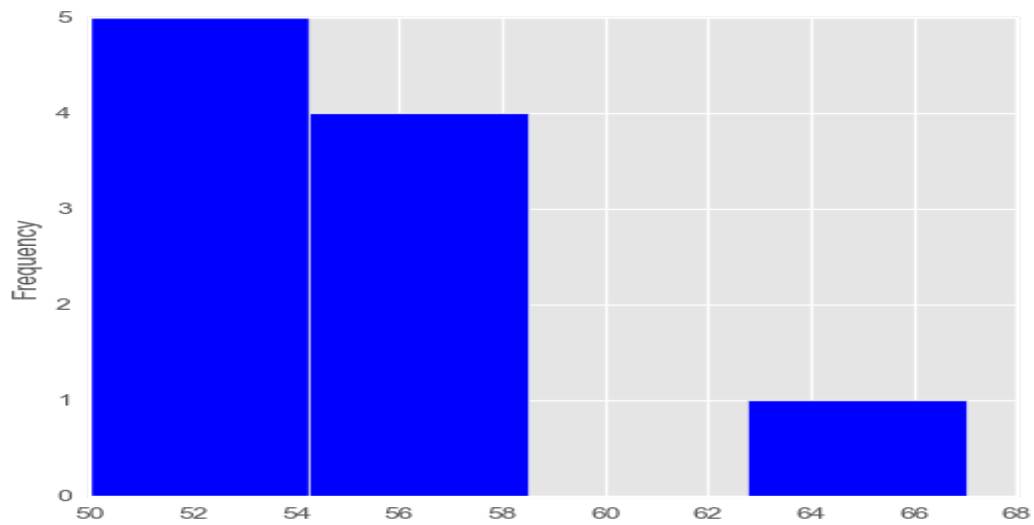


Figure 8: Histogram of C

0.6.4 Target D

It is perfectly demonstrating left skewed distribution.

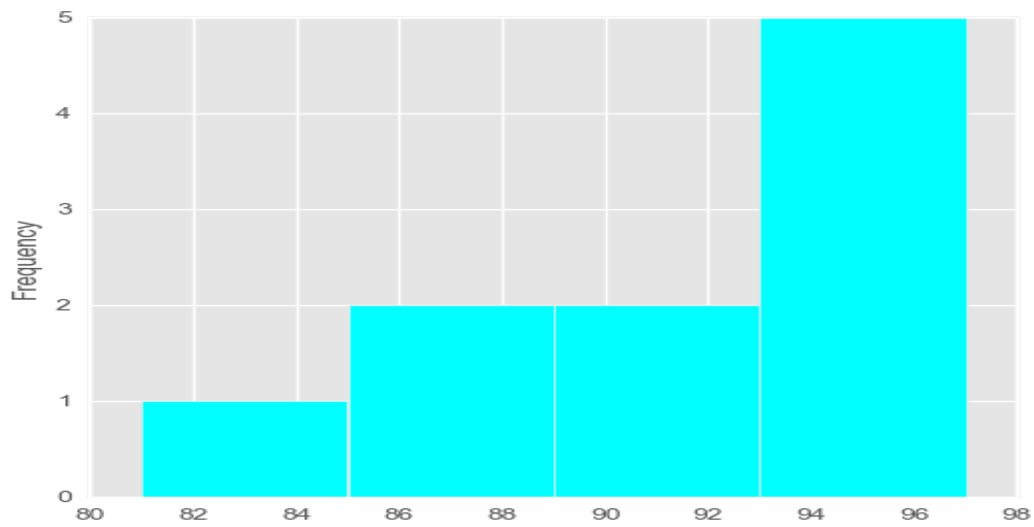


Figure 9: Histogram of D

0.7 Boxplot

Box plot describes about minimum value, maximum value, mean, first quartile and third quartile.

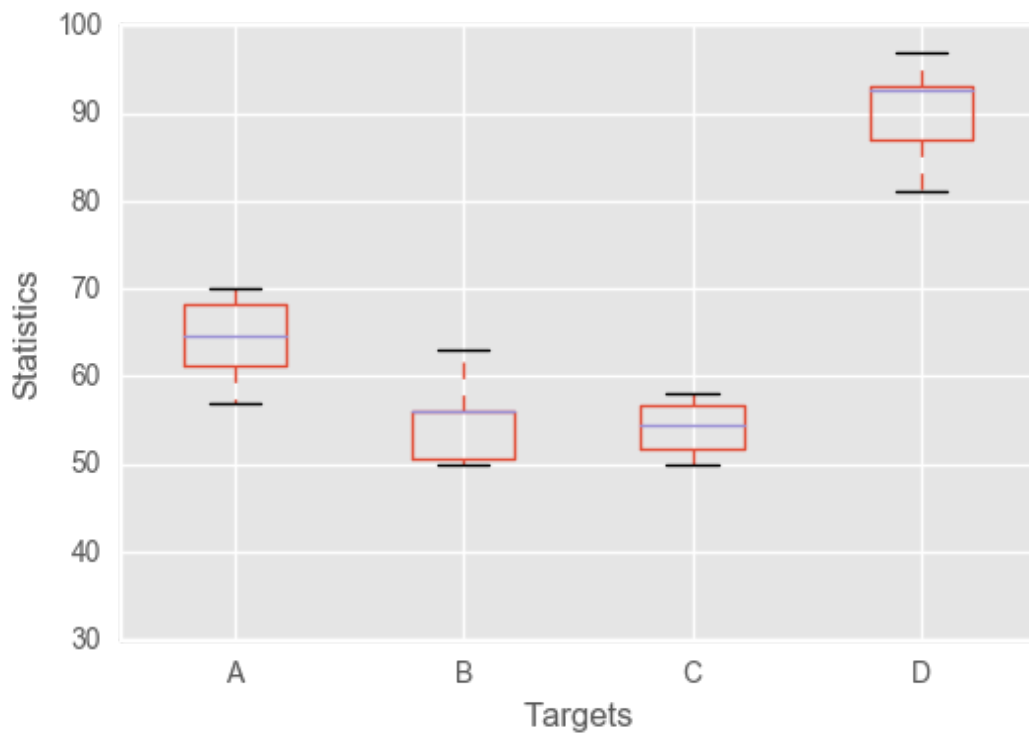


Figure 10: Boxplot

0.7.1 Inferences

1. For target A and C all statistics are distinguishable
2. For target B and D all statistics are not distinguishable
3. For target B and D median is merging with third quartile.

0.8 Conclusion

1. From simulation point of view, increasing the number of simulations gives better result.
2. Putting more targets inside the grid helps to understand complex activity of an agent.
3. Multi agent environment can be studied in future.
4. As the simulated data comes more, analysis gets stronger with deeper insights.
5. Simulated trajectory data will be analyzed in future.