

CSC2001F: Data Structures II

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Outline

- Quadratic probing – A method of Collision Resolution
- Load Factor (re-visited)
- Rehashing and Overflow (The problem of Table Size)
- Secondary Clustering
- Double hashing – A method of Collision Resolution
- Separate Chaining – A method of Collision Resolution
- Summary

Quadratic Probing – Table Size Issue

- Recall Example: with quadratic probing we have the problem of inserting 53
- Issue...
 - Choice of Table Size & Load Factor (≥ 0.5)
- Solution:
 - If table size is prime and load factor is never > 0.5
- Advantage: we can always insert a new item and no cell is probed more than twice during an access.

Quadratic Probing – Table Size & Load Factor

- What happens if the table size is too small
- What happens if quadratic probing cannot resolve the collision?
- Possible Solutions:
 - Adjust the load factor of the hash table by expanding the table size (**Rehashing**)
 - Requires that the load factor satisfies a constraint (\leq threshold value)
 - Set pre-conditions for the table size

Methods of Collision Resolution?

■ Recall # 1: Linear probing (LP)

- Probe alternative locations successively ($H+1, H+2, H+3, \dots$)
- Primary clustering (**problem - expensive**)

■ Recall # 2: Quadratic probing (QP)

- Probe alternative locations away from original probe point $H \rightarrow (H+1, H+4, H+9 \dots)$
- **Resolves primary clustering**
- **BUT!!!** Results in **secondary clustering**

Reflection: In LP, each probe tries a different cell. Does QP always guarantee that? And if table is not full does QP always guarantee an insertion? (**Table size-prime & load factor < 0.5**)

Secondary Clustering

- **Note:** Secondary clustering is a consequence of quadratic probing
- Since items probe the same alternative cells during collision resolution
- How do we resolve this?

“Approach characteristics to quadratic probing whereby elements that hash out to the same position probe the same alternative cells”

→	0	10
	1	
	2	
	3	
→	4	337
	5	617
→	6	123
→	7	93
	8	17
	9	
→	10	63

Secondary cluster formation due to probing of the Same alternative cells to resolve collision

How do we resolve secondary clustering?

Resolving Secondary Clustering?

- **Alternatives** to quadratic probing that circumvent secondary clustering
- **Double Hashing – a method of collision resolution**
 - Does not suffer from secondary clustering
 - A second hash function is used to drive the collision resolution (uses **two hash functions**)
- **Separate Chaining Hashing – a method of collision resolution**
 - “Space efficient alternative. Uses a combination of an array and linked lists”
 - Less sensitive to high load factors

What is Double Hashing?

- **Double Hashing – a method of collision resolution**

- Uses two hash functions, h_1 and h_2
- A **second hash function** (h_2) is used to drive the collision resolution (uses **two hash functions**)

- $h_1(k)$ is the position where the function hash out to (the evaluated index value)

- $h_2(k)$ determines the **probing sequence (offset)** for specific locations to check (i.e for insertion)

- **Note:**

- keys could have different probing sequence (offset)
 - **Contrast to quadratic probing** where same alternative cells are probed to resolve collision
 - In linear probing $h_2(k)$ is always 1

Double Hashing – How it works

DoubleHashingInsert(K)

If (table is full) throw an exception

probe = $h_1(k)$;

offset = $h_2(k)$;

While (table [probe] occupied)

probe = (probe + offset) mod m;

table[probe] = k;

Note: offset is determined by $h_2(k)$, so it can be different for different keys (dynamic)

Double Hashing

- Has many of the same (dis)advantages as linear probing
- **BUT!** Distributes key more uniformly than linear probing (no clusters formed)
- If “m” is prime, every position in the hash table eventually be examined
- **Note:** Avoid “cycling back” – you tend to cycle back when your **offset, $h_2(k)$** , divides m

Double Hashing - Observations

- Assumption: every probe looks at a random location in the hash table
- **Load factor is less than 1** ($\alpha < 1$)
- $1 - \alpha$ fraction of the table is empty
- Less sensitive to high load factors
- Expected number of probes required to find an empty location (unsuccessful search is $1/(1 - \alpha)$)

Double Hashing - Example

- Using double hashing, insert the following keys {337, 123, 617, 93, 63, 17, 37, 43, 77} into a hash table of size 13
- Hash function: $h1 = k \bmod m$
- Hash function: $h2 = 8 - (k \bmod 8)$
- Hash function computation gives...?

k	337	123	617	93	63	17	37	43	77
h1(k)									
h2(k)									

Double Hashing – Example (Solution)

- Using double hashing, insert the following keys {337, 123, 617, 93, 63, 17, 37, 43, 77} into a hash table of **size 13**

- Hash function: **$h1 = k \bmod m$**

- Hash function (**Note: offset**): **$h2 = 8 - (k \bmod 8)$**

- Hash function computation gives...?

k	337	123	617	93	63	17	37	43	77
h1(k)	12	6	6	2	11	4	11	4	12
h2(k)			7				3	5	3

Double Hashing – Example (Solution)

- Step 1: Insert 337
- Step 2: Insert 123
- **Step 3:** Insert 617 (**collision!**)
 - Prob + offset = $6+7=0$ (so goes to 0)
- Step 4: Insert 93
- Step 5: Insert 63
- Step 6: Insert 17
- **Step 7:** Insert 37 (**collision!**)
 - Prob + offset = $11+3=1$ (so goes to 0)
- **Step 8:** Insert 43 (**collision!**)
 - Prob + offset = $4+5=9$ (so goes to 9)
- **Step 9:** Insert 77 (**collision!**)
 - Prob + offset = $12+3=2$ (**occupied!!!**)
 - $2+3=5$ (**insert!!!**)

0	617
1	37
2	93
3	
4	17
5	77
6	123
7	
8	
9	43
10	
11	63
12	337

Double Hashing – Example (Solution)

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into a hash table of **size 13**

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Resolving Secondary Clustering?

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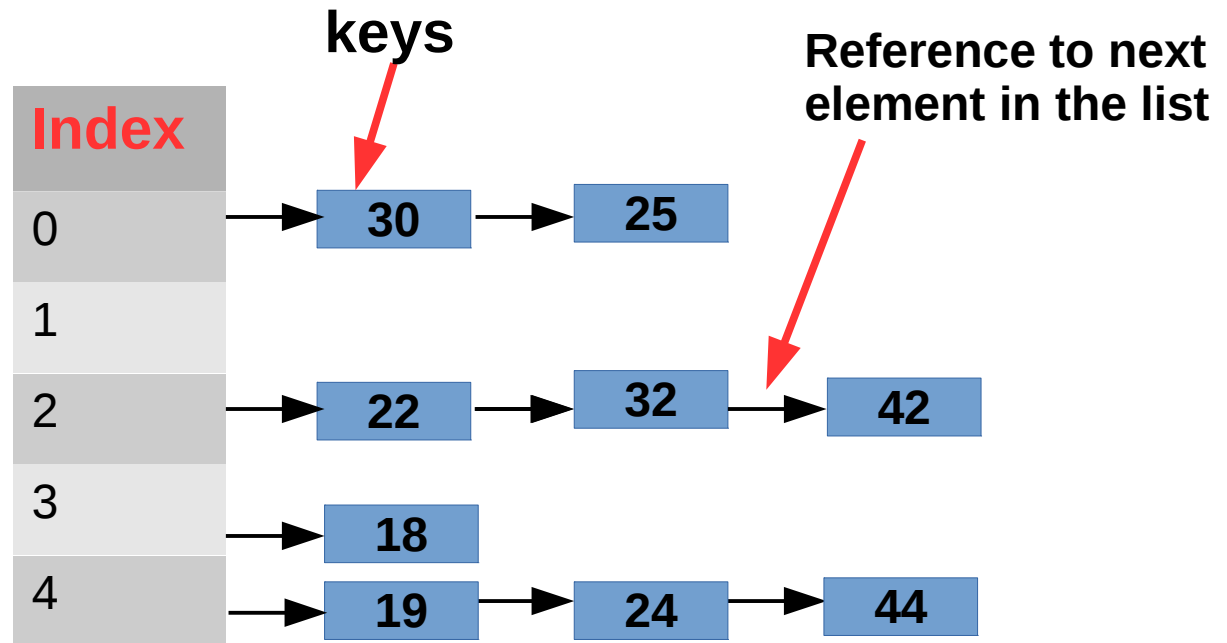
Separate Chaining Hashing

- **Separate Channing Hashing – a method of collision resolution**
 - Maintains an array of linked lists
 - For an array of linked lists, the hash function tells us which list to insert an item X
 - And during a find operation, which list contains X
 - **AIM:** Although searching linked lists is a linear operation, if the lists are short the search time will be very fast

Separate Chaining Example

- Using separate chaining insert the keys {22, 32, 18, 19 and 30, 25, 42, 24} into a hash table of size 5 using the hash function $h(k) = k \bmod m$

- $h(22) = 2$
- $h(32) = 2$
- $h(18) = 3$
- $h(19) = 4$
- $h(30) = 0$
- $h(25) = 0$
- $h(42) = 2$
- $h(24) = 4$
- $h(44) = 4$

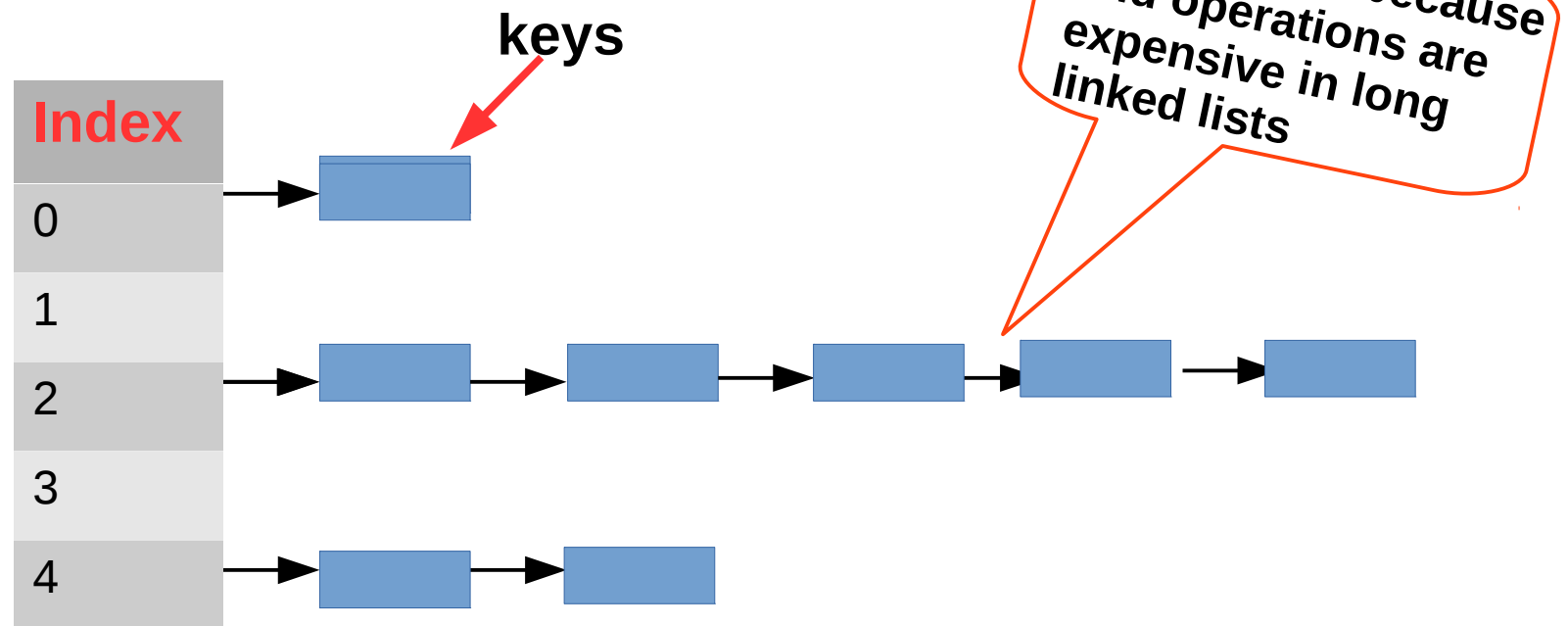


Separate Chaining Hashing: Observations

- **Load factor can be > 1.0**
 - Less sensitive to high load factor
 - **Rehashing is avoided**
- **Choose a hash function that distributes key equitably**
 - Reduces cost of searching long linked lists attached to single probe
 - Choose a sufficiently large (prime) table size to ensure that lists are short
 - E.g for an array of 2000 items, choose a prime approximately close to $(2000/3)$.
 - i.e 701 (prime) ensures not more than 3 collisions per index

Separate Chaining Hashing: Observations

- Example: if keys are not uniformly distributed , performance is degraded (poor performance)
- Defeats the aim of hashing(fast access)



Hash Tables versus Binary Search Trees

- “Hash table useful instead of binary search tree if you do not need order statistics and are worried about non-random points”

S/N	Hash Tables	Binary Search Trees
1	Not efficient for finding minimum element	Good for finding min or max
2	Searches for strings are inefficient when the exact string is not known	Can quickly find all strings (items) within a certain range
3	$O(1)$ on searches and inserts	$O(\log N)$ bound on searches and inserts
4	Good when no ordering is needed or when data is sorted.	Good when ordering is needed and the data is not sorted.

Next Class...

■ The Priority Queue ... (**Chapter 21**)

Reference Textbook:

“Data Structures & Problem Solving using Java”, 4th Ed.,
Mark A. Weiss.