

Milestones in Machine Learning History

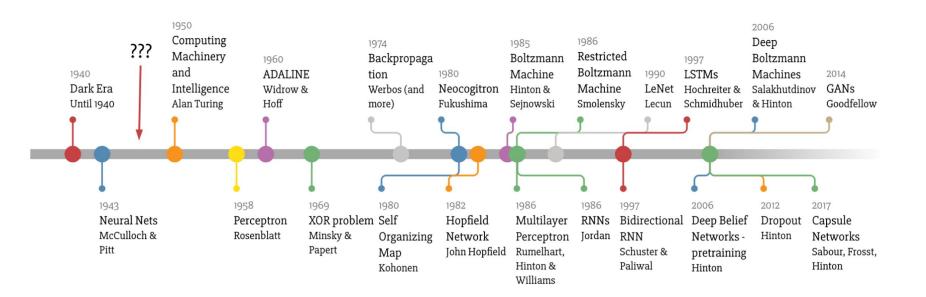
Presented By: Dr.Mydhili K Nair

If history were taught in the form of stories, it would never be forgotten.

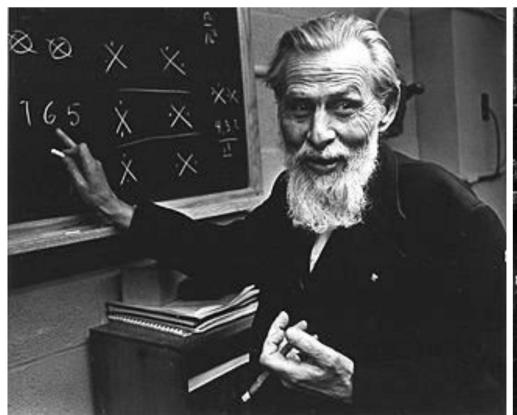
Rudyard Kipling



Deep Learning Timeline



McCulloch & Pitts' model of artificial neurons (1943)

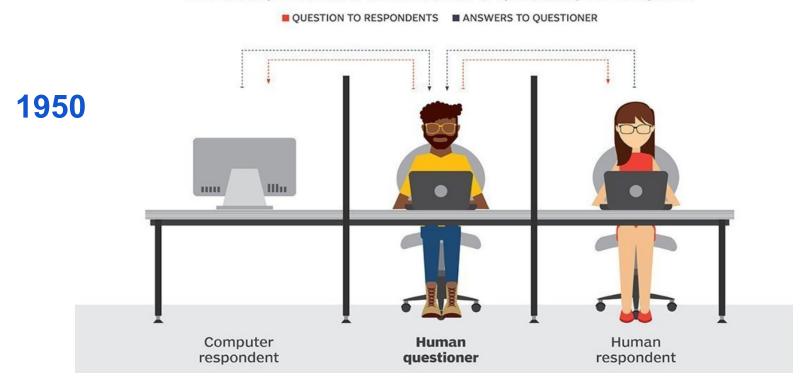




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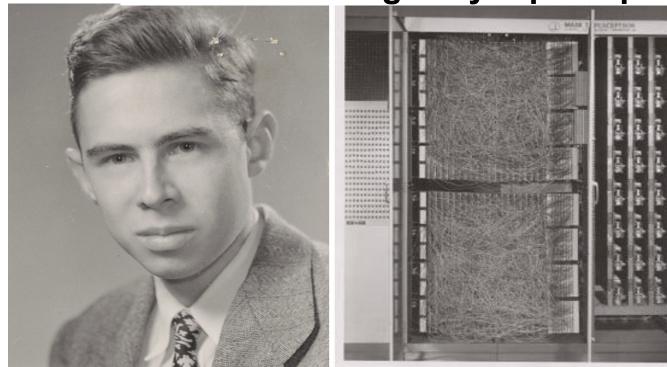
Turing test

During the Turing test, the human questioner asks a series of questions to both respondents. After the specified time, the questioner tries to decide which terminal is operated by the human respondent and which terminal is operated by the computer.



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Rosenblatt's single layer perceptron (1957)



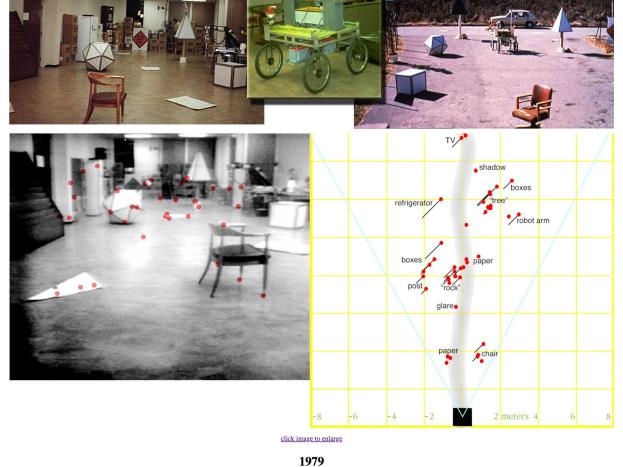
Left: Frank Rosenblatt, from Wikipedia. Right: Mark I Perceptron machine, the first implementation of the perceptron algorithm. From Wikipedia as well.



Machine learning is the subfield of computer science that gives computers the ability to learn without being explicitly programmed.

~ Arthur Samuel (Paraphrased and attributed)

1959 - IBM Computer "learnt" To Play CHECKERS



1979 First Robot 3D Mapping and Navigation in Ordinary Settings

1979: Students at Stanford University invented the "Stanford Cart" which can navigate obstacles in a room on its own.



NETtalk (artificial neural network)

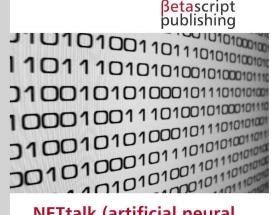
High Quality Content by WIKIPEDIA articles! NETtalk is a artificial neural network. It is the result of research carried out in the mid 1980s by Terrence Sejnowski and Charles Rosenberg. The intent behind NETtalk was to construct simplified models that might shed light on the complexity of learning human level cognitive tasks, and their implementation as a connectionist model that could also learn to perform a comparable task. It is a particularly fascinating neural network because hearing the audio examples of the neural network as it progresses through training seems to progress from a baby babbling to what sounds like a young child reading a kindergarten text, making the occasional mistake, but clearly demonstrating learned the major rules of reading.



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1985 — Terry Sejnowski invented *NetTalk*, which learns to pronounce words the same way a baby does.

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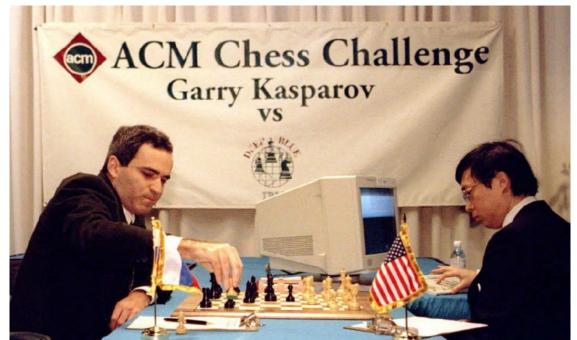
NETtalk (artificial neural network)

Artificial Neural Network, Sejnowski



1997





Deep Blue versus Garry Kasparov was a pair of six-game chess matches between world chess champion Garry Kasparov and an IBM supercomputer called Deep Blue. The first match was played in Philadelphia in 1996 and won by Kasparov. The second was played in New York City in 1997 and won by Deep Blue.

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2010 — The *Microsoft Kinect* can track 20 human features at a rate of 30 times per second, allowing people to interact with the computer via movements and gestures.

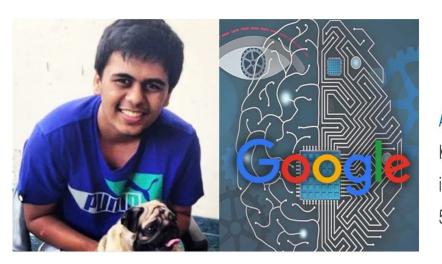


2011: Watson Won!

Watson question-answering computer system capable of answering questions posed in natural language, developed in IBM's DeepQA project by research team led principal investigator David Ferrucci. Watson was named after IBM's founder and first CEO, industrialist Thomas J. Watson.



2011- Google Brain got developed, and its deep neural network can learn to discover and categorize objects much the way a cat does.



Archit Sharma, a senior undergraduate from Indian Institute of Technology (IIT), Kanpur, has made India proud by bagging the fellowship of Google Brain, an artificial intelligence research team of Google. The Google Brain fellowship is offered only to 50 students from across the globe.

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THE STORY OF X

Google founders Larry Page and Sergey Brin always believed in investing some of the company's resources in hard, long-term problems. In 2010, a new division forms to work on moonshots: sci-fi sounding technologies that aim to make the world a radically better place.



The Moonshot Factory











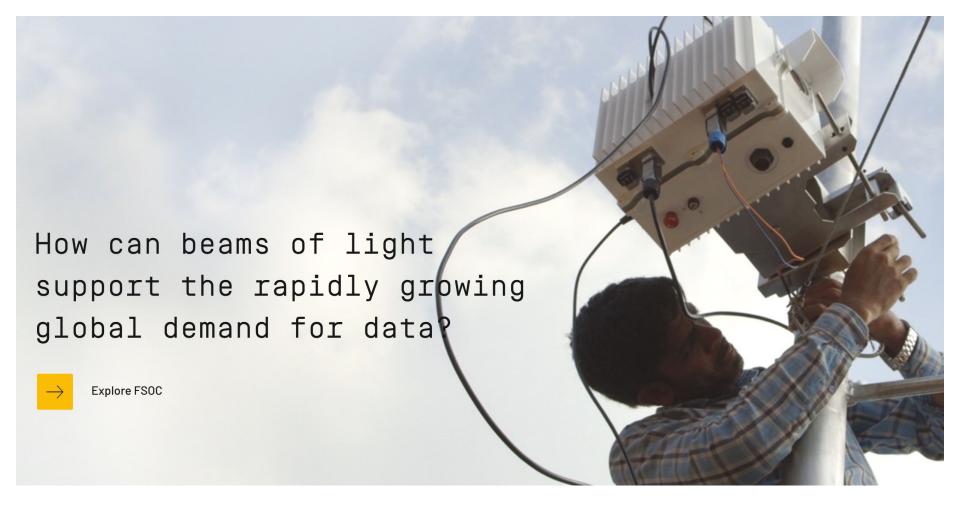


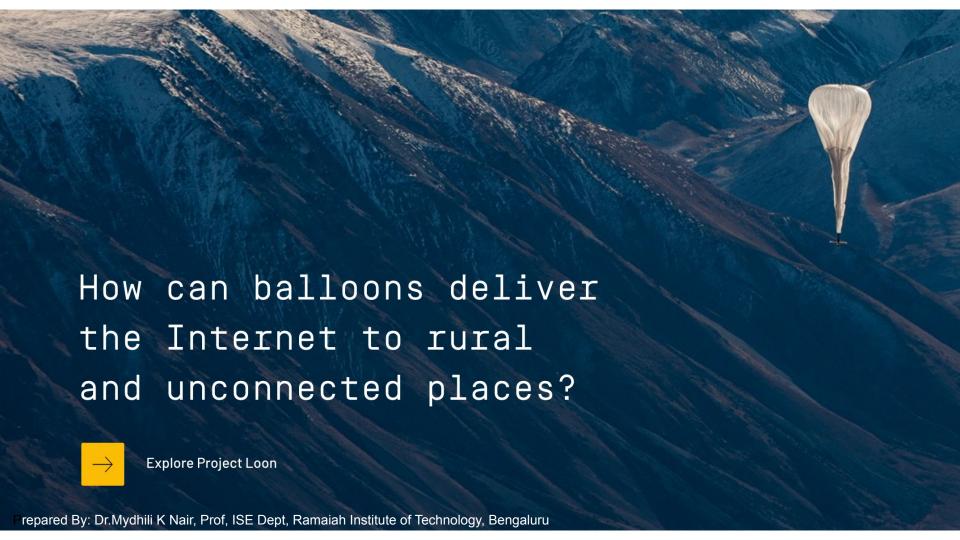






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How can drones change the way goods are delivered around the world?







