

Lab Project #4: Cachelab or Malloclab

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(Slides shamelessly adapted from Bryant & O'Hallaron)

Lab Project #4

■ Do *either*

- Cachelab — a cache simulator and optimized array transpose program

OR

- Malloclab — implementation of a high-performance malloc() package

■ Due Sunday, May 4, 2014, 11:59 PM

- No Grace Day available!
 - Due to grading deadlines

Cachelab

- Two parts:–
- Cache simulator
 - Interprets memory access traces from `valgrind`
 - 200-300 lines of *C* code
- Array transpose function
 - Minimize number of cache misses & evictions
 - Performance counts!
 - `valgrind` traces performance on cache simulator

Cache simulator

■ Four arguments:

- s :— 2^s is number of sets
- E :— associativity; 2^E is the number of lines per set
- b :— 2^b is number of bytes per cache line
- t :— tracefile (output from **valgrind**) of memory references

Cache simulator (continued)

- Read sequence of memory traces from trace file
- Ignore instruction fetches!
- Pass all data accesses (load, store, modify) thru your simulated cache
 - Record hits, misses, evictions
- Print summary of all cache activity ...
 - ... using provided `PrintSummary()` function

**Follow Programming Rules
in project description**

Matrix transpose

- Write a *fast* matrix transpose function ...
- ... that is *cache aware*
- Test cases:—
 - 32×32
 - 64×64
 - 61×67
- Score based on number of *misses*!
 - Fewer misses is better
 - Too many misses \Rightarrow zero points for that case!

Use autograder to
check your score!

Questions?

See project description on course web-site for details, handout

Malloclab

- Implement your own version of `malloc()`, `realloc()`, and `free()`
- Test against traces of memory allocation calls
- Optimize for
 - Spatial efficiency
 - Throughput

Competing demands!

Getting Malloclab

- Download

- `malloclab-handout.tar`
- `Malloclab-traces.zip`

- Links in project description document

OR

- Go to course web site, navigate to Projects, select from *Handouts* column

Study

- **Kernighan & Ritchie, §8.7**

- A good, simple workhorse version of `malloc()` and `free()`

- **Bryant & O'Hallaron, §9.9**

- Lots of techniques about fast, efficient implementations of `malloc()` and `free()`

- **No lectures on this subject this term!**

Two-person Teams

- You may *optionally* work in teams of two
- Register your team with cs2011-staff@cs.wpi.edu so that we may enter it into Turnin
- Remember to register early!
 - We may not be watching e-mail when project is nearly due!

Working on Malloclab

- **Modify *only* mm.c**
- **Implement in mm.c**
 - `mm-malloc()`
 - `mm-free()`
 - `mm-realloc()`
- **Test using `./mdriver` and traces**
 - Correctness
 - Space utilization
 - Throughput

Working on Malloclab (continued)

- Compare your performance with `libc` version of `malloc()`
- Evaluation by autograder
- Autograder parameters set to award $\frac{1}{2}$ of performance points to K&R algorithm

Submission

- Rename `mm.c` → `userID-mm.c`
- Submit to Turnin
 - Project *Malloclab*
- Include README file describing
 - Principal data structures
 - Algorithms for `malloc()`, `free()`, etc.
 - How you coalesce adjacent free nodes
 - If you do!
 - Other issues

Questions?