↑4.26 Text Convo Using Classes - 5 February 2019



Students:

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4.27 Online shopping cart Lab

Upload your screenshot to blackboard with your points and name showing. No exceptions

Due at 11:59pm on Friday 2/15/2019.

- (1) Create three files to submit:
 - ItemToPurchase.h Class declaration
 - ItemToPurchase.cpp Class definition
 - main.cpp main() function

Build the ItemToPurchase class with the following specifications:

- Default constructor
- Public class functions (mutators & accessors)
- SetName() & GetName() (2 pts)
- SetPrice() & GetPrice() (2 pts)
- SetQuantity() & GetQuantity() (2 pts)
- Private data members
- string itemName Initialized in default constructor to "none"
- int itemPrice Initialized in default constructor to 0
- int itemQuantity Initialized in default constructor to 0

(2) In main(), prompt the user for two items and create two objects of the ItemToPurchase class. Before prompting for the second item, call cin.ignore() to allow the user to input a new string. (2 pts)

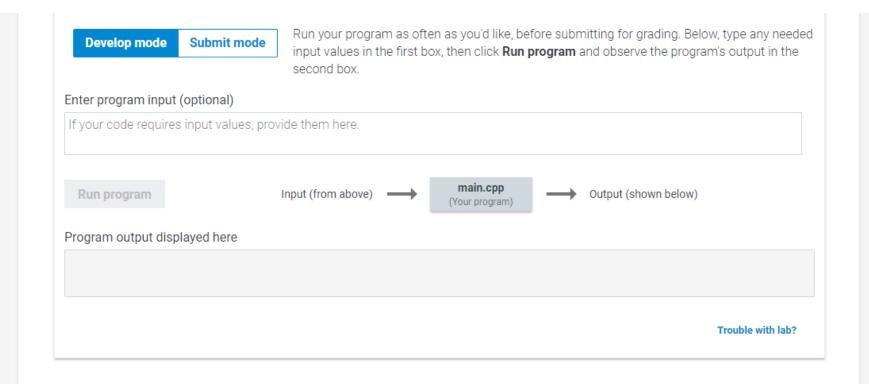
Ex:

Item 1

Enter the item name:

Chacalata China

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chocorace chips
 Enter the item price:
 Enter the item quantity:
 Item 2
 Enter the item name:
 Bottled Water
 Enter the item price:
 Enter the item quantity:
(3) Add the costs of the two items together and output the total cost. (2 pts)
Ex:
 TOTAL COST
 Chocolate Chips 1 @ $3 = $3
 Bottled Water 10 @ $1 = $10
 Total: $13
          4.27.1: Online shopping cart Lab
                                             Current file: main.cpp ▼
```



↓ 5.1 Data structures