

## TRAIL 1 DECIPHERING THE PAST

Do you enjoy cracking codes and solving ciphers? Would you like to sneak and snoop around the Museum playing a fantastic game, based on Channel 4's history gameshow, Codex? Then get yourself a pencil and let's play...



EXAMPLE OF  
CODEX SIGN



HOW TO FILL IN  
LETTER BOXES

### GETTING STARTED

The aim of the game is to crack the Codex and decipher the secret clue to find the treasure. In this game you will visit five galleries. In each gallery, you have to find three Codex signs that look like the picture on the left. Each sign is on a display case of objects, or beside a particular object. Use your observation skills to examine each object very closely.

Now look at the picture in the leaflet. It is a detail from one of the objects beside one of the Codex symbols. Can you match the detail to one of the objects?

When you've decided which object matches the detail, look at the Codex sign beside it. You'll find 2 letters on it, one on the left, one on the right. But be careful! There are two Codex signs in the room on the wrong object. Now copy these letters very carefully into the special letter boxes on your leaflet as shown to the left.

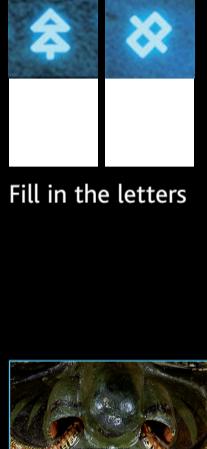
If you've matched the correct object to the detail, then you've just decoded two Codex symbols into letters. When you've visited five galleries you should have decoded 10 symbols into letters and can decipher the Codex!



Find this detail

### CHALLENGE 1 GO TO ROOM 18

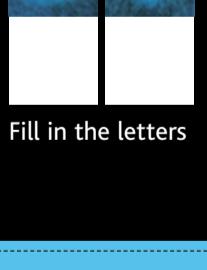
- Look for 3 Codex signs hidden somewhere in the room.
- Now examine the objects beside the signs.  
Which single object matches the detail?
- Have you chosen an object?
- Now copy the two letters in the Codex sign beside it into the letter box. Make sure you put the letters into the box exactly as they are on the sign, left and right.



Find this detail

### CHALLENGE 2 GO TO ROOM 25 AND TURN RIGHT

- Look for 3 Codex signs hidden somewhere in the room.
- Now examine the objects beside the signs.  
Which single object matches the detail?
- Have you chosen an object?
- Now copy the two letters in the Codex sign beside it into the letter box. Make sure you put the letters into the box exactly as they are on the sign, left and right.



Find this detail

### CHALLENGE 3 GO TO ROOM 24

- Look for 3 Codex signs hidden somewhere in the room.
- Now examine the objects beside the signs.  
Which single object matches the detail?
- Have you chosen an object?
- Now copy the two letters in the Codex sign beside it into the letter box. Make sure you put the letters into the box exactly as they are on the sign, left and right.

*turn over for challenge 4*



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The Trustees of the British Museum 11/2006

**Terms and Conditions** 1. Entry is free, no purchase necessary. 2. The correct answers will be drawn at random from entries received before the competition closes on Friday 12 January 2007. 3. Only one entry per trail per household. 4. Incomplete, illegible or incorrect entries will be invalid. 5. The winners will be informed in writing by Friday 2 February 2007. 6. The winners will also be posted on the British Museum Codex website at www.thebritishmuseum.ac.uk/codex. 7. The first prize is a private guided tour of the Museum in English with a curator selected by the British Museum. The winners may bring 7 guests. The first prize is available to the first 2 correct entries selected at random. The out-of-hours tour is valid between 26/02/07 and 25/06/07 on Monday-Wednesday and Saturday and Sunday from the hours of 18.00 to 20.00. The tour may also be redeemed during normal opening hours. The winners must select a mutually convenient time and date for the tour at least 2 weeks in advance of the date of the tour. Light refreshments and cloakrooms will be provided. The minimum age for participants on the tour is 7 years old. All children must be accompanied by an adult. 8. The second prize is available to the next 14 correct answers selected at random. 9. The runner up prize is available to the next 14 correct answers selected at random. 10. The British Museum reserves the right to provide a substitute for the second prize and runner up prize to the equivalent value of those stated above. 11. There is no cash or prize alternative. 12. This competition is not open to any employee of the British Museum, British Museum Company, Diverse Productions or Channel 4.13. Entry limited to UK and Ireland residents. Promoter: British Museum Great Court Limited, Great Russell Street, London WC1B 3DG.

**Data Protection** Please tick this box if you do not wish to be included in future mailings from the British Museum.  We promise that any information you give will be used for the British Museum, British Museum Friends and British Museum Company purposes only. From time to time we may send you information from other organisations, which we think may be of interest to you. If you would prefer not to receive such information please tick this box.

TITLE	FIRST NAME	SURNAME
ADDRESS		
POSTCODE		TELEPHONE
EMAIL		

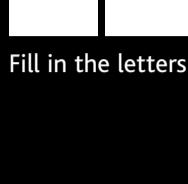
Where did you hear about this trail?

At the British Museum  Codex television show  British Museum website  Other  please specify

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Find this detail



Fill in the letters

## CHALLENGE 4 GO TO ROOM 34

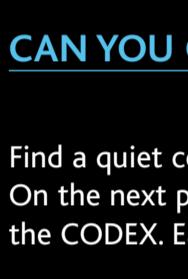
- Look for 3 Codex signs hidden somewhere in the room.
- Now examine the objects beside the signs.  
Which single object matches the detail?
- Have you chosen an object?
- Now copy the two letters in the Codex sign beside it into the letter box. Make sure you put the letters into the box exactly as they are on the sign, left and right.



Find this detail

## CHALLENGE 5 GO TO ROOM 1

- Look for 3 Codex signs hidden somewhere in the room.
- Now examine the objects beside the signs.  
Which single object matches the detail?
- Have you chosen an object?
- Now copy the two letters in the Codex sign beside it into the letter box. Make sure you put the letters into the box exactly as they are on the sign, left and right.

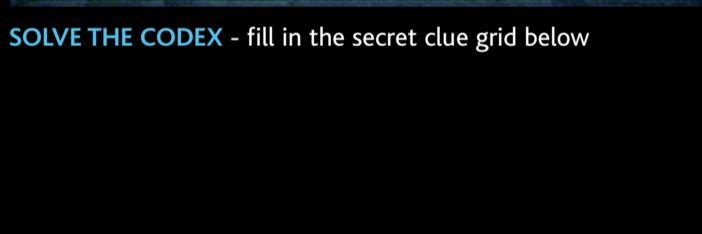


Fill in the letters

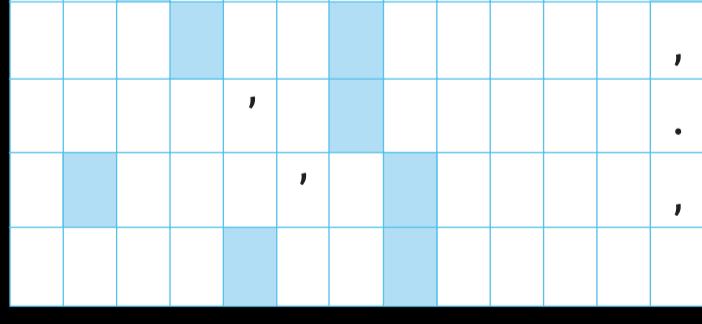
## CAN YOU CRACK THE CODEX?

Find a quiet corner in the Museum, and get your pencil ready.  
On the next page you'll find a grid – a clue written in a secret code called the CODEX. Each different symbol represents a different letter.

- Look at the five letter boxes you filled in during the trail.
- Copy each letter from the code boxes into the key.  
Make sure each letter is beneath the same symbol it was in the letter box.
- Once you've put your 10 letters into the Codex key, you need to transfer them to the clue grid below and then use your code-breaking skills to work out what the other letters are.  
For some helpful tips see the top code-breaking tips box below.



**KEY** - fill in the key



**SOLVE THE CODEX** - fill in the secret clue grid below

### TOP CODE-BREAKING TIPS

- The most commonly used English letters are:  
**E T A O S I N R**
- 1-letter words are always:  
**A or I**
- A pair of identical letters in a word are often:  
**E E S S O O or T T**
- The most common 2-letter words are:  
**O F T O I N I T I S B E A S A T**
- The most common 3-letter words are:  
**T H E A N D F O R A R E B U T N O T**
- The most frequently paired letters in a word are:  
**T H H E A N I N E R**
- Words often end with **E T D** or **S** but rarely end in  
**A C I J O Q V** or **U**



**CODEX SECRET CLUE GRID** - fill in the grid

## FIND THE TREASURE!

GO TO ROOM 2

### Have you cracked the Codex?

By now you should be able to read most or all of the secret clue.

### Now it's time to find the treasure.

Room 2 contains some of the Museum's most spectacular treasures. Five of them have got a Codex sign on the case. But only one of them matches the secret clue. Can you work out which treasure it is?

## THINK YOU'VE CRACKED THE CODEX AT THE BRITISH MUSEUM? CODEX TRAIL 1

Fill in your answer below and drop the form in at the Codex Desk for your chance to win a private tour of the Museum with an expert curator or other Codex prizes! You can also submit an online entry at [www.thebritishmuseum.ac.uk/codex](http://www.thebritishmuseum.ac.uk/codex). Closing date 12 January 2007.

### WHICH OBJECT IN ROOM 2 IS THE TREASURE? - tick the box

- |  |   |   |   |  |
|--|---|---|---|--|
| <input type="checkbox"/> BATTERSEA CAULDRON (Case 158) | <input type="checkbox"/> MOLD CAPE (Case 156) | <input type="checkbox"/> SNETTISHAM TORC (Case 159) | <input type="checkbox"/> MILDENHALL GREAT DISH (Case 165) | <input type="checkbox"/> HEAD OF HADRIAN (Case 20) |
|--|---|---|---|--|

- FIRST PRIZE - 2 lucky visitors will win first prize: an exclusive out-of-hours tour with a curator from the British Museum.
- SECOND PRIZE - 10 copies of the book Games by Irving Finkel.
- 14 RUNNERS UP - will receive Codex pencil sets.

The winning entries will be entered into a draw and the winners notified in writing before 2 February 2007.