Brittany Brown

Recent Computing graduate with solid experience in software development as part of an agile team. Proficient in C#, Java, HTML, CSS and Android Development. Has 1 year experience working as a Junior Software Developer at One Mortgage Systems and has practical development experience from university assignments. Currently training in Front-end technologies (HTML, CSS, JavaScript, React). Currently looking for Junior Front-end/Web Developer roles in London.

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WORK EXPERIENCE

Junior Software Developer One Mortgage Systems

06/2021 - 06/2022

Horsham, UK

Achievements/Tasks

- Tech stack: .Net, Azure, SQL, JavaScript, C#.
- Implemented a range of client-driven UX features using HTML/CSS, C# and JavaScript.
- Successfully completed 90% of bug fixes assigned to me, in the front-end and back-end, within a 2 week period, in accordance to the SLA.
- Responsible for preforming acceptance testing on the features that I was working on.

Software Quality Assurance Intern Reed Online

01/2021 - 04/2021

London, UK

Achievements/Tasks

- Handled regression testing to ensure front-end systems are in working order.
- Worked with the QA team directly to address any tickets for the front-end codebase.
- Reported directly to the Senior Developer when issues were found in the system.

EDUCATION

BSc in Computing

University of Greenwich

09/2022 - 06/2023

First Class Honours

Courses

- Final Year Project A Web Application that uses Machine Learning to Identify Fish Species in Fish Farms
- Application Development for Mobile Devices
- Requirements Management
- Human Computer Interaction and Design
- Information Content Management

HND in Software Development

Samsung Digital Academy/Newham College

09/2019 - 06/2020 Distinction

PROGRAMMING LANGUAGES, TOOLS AND SKILLS



PERSONAL PROJECTS

Multi-Game (06/2019 - 08/2019)

- Language used: C#
- These were made by following a tutorial and then enhanced upon to further my skills.
- A series of games I made when I was learning how to code.
- The games are as follows: Noughts and Crosses, Maths Quiz, a Maze and a Matching Game.

Android University Projects (01/2023 - 06/2023)

- Languages used: Java, XML.
- These are various projects I made for my classes.
- These were a Calculator, an Image Viewer, a Contact Database and an Expenses Application named 'MExpense'.

ACHIEVEMENTS

Achievement Name

LANGUAGES

English **Japanese**

INTERESTS

Being Active Sewing **Fashion** Reading Travelling Japanese Culture Gaming