0.1 Требования к программному обеспечению

Минимальные системные требования: PC с операционной системой Windows версии XP/Vista/7/8/10. Требуются устройства ввода: клавиатура, мышь.

0.2 Средства реализации

Для выполнения работы был выбран язык программирования Python ввиду его простоты.

0.3 Интерфейс

Интерфейс из себя представляет простую консоль, где пользователю ничего делать ненужно.

0.4 Листинг

В данном подразделе приведены листинги программ.

- 1. алгоритм Кнута Мориса Прата
- 2. алгоритм Бойера Мура

lstname

```
\label { listing: kmp}
1
2
      \caption {
                                                     }
         def prefix(s):
3
              v = [0] * len(s)
4
              for i in range(1, len(s)):
5
6
                   k = v[i - 1]
                   \mathbf{while} \ k > 0 \ \mathbf{and} \ s \, [\, k\, ] \ != \ s \, [\, i \, ] :
7
8
                        k = v[k - 1]
                   if s[k] = s[i]:
9
10
                        k = k + 1
11
                   v[i] = k
12
              return v
13
         def kmp(s, t):
14
15
              index = -1
16
              f = prefix(s)
              k = 0
17
              for i in range(len(t)):
18
19
                   while k > 0 and s[k] != t[i]:
20
                        k = f[k - 1]
21
                   if s[k] = t[i]:
22
                        k\ =\ k\ +\ 1
23
                   if k = len(s):
                        index = i - len(s) + 1
24
```

```
25
26
                         \textbf{return} \ \text{index}
```

lstname

break

```
def badCharHeuristic(string, size):
1
2
             badChar = [-1] * 256
3
             for i in range(size):
4
5
                 badChar[ord(string[i])] = i
6
7
             return badChar
8
9
10
        def search (txt, pat):
11
12
            A pattern searching function that uses Bad
                 Character
13
             Heuristic of Boyer Moore Algorithm
14
15
            m = len(pat)
16
            n = len(txt)
17
            # create the bad character list by calling
18
19
            \# the preprocessing function badCharHeuristic()
            \# for given pattern
20
21
            badChar = badCharHeuristic(pat, m)
22
23
            \# s is shift of the pattern with respect to text
24
             s = 0
25
             \mathbf{while} \ \ \mathbf{s} \ <= \ \mathbf{n} \ - \ \mathbf{m} :
26
                 j = m - 1
27
28
                 # Keep reducing index j of pattern while
29
                 \# characters of pattern and text are matching
30
                 \# at this shift s
31
                 while j >= 0 and pat[j] == txt[s + j]:
32
33
                 # If the pattern is present at current shift,
34
                 \# then index j will become -1 after the
35
                     abovelloop
                 if j < 0:
36
                     # print("Pattern occur at shift =
37
                          \{\}". format(s))
38
                      return s # Return only first entry
39
40
41
                      Shift the pattern so that the next
                          character in text
```

```
42
                          a \, lig \, ns \quad with \quad the \quad la \, st \quad occurrence \quad of \quad it \quad in
                             pattern.
43
                          The condition s+m < n is necessary for
                              the case when
                          pattern \ occurs \ at \ the \ end \ of \ text
44
45
                          s \ += \ (m \ - \ b \, a \, d \, Ch \, ar \, [ \, or \, d \, ( \, t \, x \, t \, \, [ \, s \ + \, m] ) \, ] \quad if \quad s
46
                          ,,,+m < n else 1
47
48
                    \mathbf{else}:
49
50
                          Shift the pattern so that the bad
                              character in text
51
                          aligns with the last occurrence of it in
                             pattern. The
52
                          max function is used to make sure that
                             we\ get\ a\ positive
                          shift. We may get a negative shift if
53
                              the last occurrence
54
                          of bad character in pattern is on the
                              right side of the
                          current character.
55
56
                          s += max(1, j - badChar[ord(txt[s + j])])
57
58
59
               return -1
```