

## 5.14

- 1) 未指明目的操作数的属性
- 2) DS 作为段寄存器, 不应当参加相减操作
- 3) 不得直接使用立即数进行 PUSH
- 4) 目的操作数不得为立即数
- 5) 两个操作数不得皆为存储单元
- 6) 若移位次数大于 1, 则使用 CL 寄存器

## 5.16

37H -> 00110111

- 1)  $0F0H = 11110000B$ ,  $00110111B \text{ AND } 11110000B = 00110000B = \mathbf{30H}$
- 2)  $03H = 00000011B$ ,  $00110111B \text{ OR } 00000011B = 00110111B = \mathbf{37H}$
- 3)  $\text{NOT } 00110111B = 11001000B = \mathbf{C8H}$
- 4)  $0FH = 00001111B$ ,  $\text{XOR } AL, 0FH = 00111000B = \mathbf{38H}$

## 5.17

首先把用户的程序加载进内存, 接着建立程序段前缀 PSP 区, 然后用 DS 和 ES 寄存器保存 PSP 区段地址, 以及定义代码段。此后设置根据程序代码的段地址 CS 和 IP, 再设置堆栈区的段地址 SS 寄存器和堆栈指针 SP;最后将控制权交给用户程序, 开始执行内容。

## 5.22

MOV AX,0

XOR AX,AX

AND AX,0

## 5.26

DATAS SEGMENT

DATAS ENDS

CODES SEGMENT

ASSUME CS:CODES,DS:DATAS

START:

MOV AX,DATAS

MOV DS,AX

MOV AH,1

INT 21H

SUB AL,30H

AND AL,1

CMP AL,0

;换行

MOV AH,2

MOV DL,0AH

INT 21H

MOV DL,0DH

INT 21H

JE LET1

MOV DL,'N'

INT 21H

JMP LET2

LET1:

MOV DL,'Y'

INT 21H

LET2:

MOV AH,4CH

INT 21H

CODES ENDS

END START

## 5.27

```

DATAS SEGMENT
    X DB 5
    Y DB ?
DATAS ENDS
CODES SEGMENT
    ASSUME CS:CODES,DS:DATAS
START:
    MOV AX,DATAS
    MOV DS,AX
    MOV AL,X
    CMP AL,0
    JE LET1

    JL LET2
    MOV AL,X
    ADD AL,3
    MOV AH,0
    MOV BL,2
    IDIV BL
    JMP LETE

LET1:
    MOV AL,0
    JMP LETE

LET2:
    MOV AL,X
    MOV CL,2
    SAL AL,CL

LETE:
    MOV Y,AL
    MOV AH,4CH
    INT 21H
CODES ENDS
    END START

```

5.28

```

DATAS SEGMENT
    X DB -16
    Y DB 0
    Z DB ?
DATAS ENDS

```

```

CODES SEGMENT
    ASSUME CS:CODES,DS:DATAS
START:
    MOV AX,DATAS
    MOV DS,AX

    MOV AH,0
    MOV AL,X
    CMP AL,0
    JGE LET1
    NEG AX
    MOV Y,AL
    JMP LETE

    LET1:
    MOV BL,4
    IMUL BL
    MOV AH,0
    MOV BL,Y
    MOV CL,16
    IDIV CL

    LETE:
    MOV Z,AL

    MOV AH,4CH
    INT 21H
CODES ENDS
    END START

```

5.29

```

DATAS SEGMENT
    W DB 1,-1,0,2,5,-2,0,0,1,9
    POSI DB 0
    NEGA DB 0
    ZERO DB 0
DATAS ENDS

CODES SEGMENT
    ASSUME CS:CODES,DS:DATAS
START:
    MOV AX,DATAS
    MOV DS,AX

```

MOV SI,0

LET0:

CMP SI,10

JE LETE

CMP W[SI],0

JL LET1

JG LET2

INC ZERO

INC SI

JMP LET0

LET1:

INC NEGA

INC SI

JMP LET0

LET2:

INC POSI

INC SI

JMP LET0

LETE:

MOV AH,4CH

INT 21H

CODES ENDS

END START

5.30

DATAS SEGMENT

BUF DB 10 DUP(?)

DATAS ENDS

CODES SEGMENT

ASSUME CS:CODES,DS:DATAS

START:

MOV AX,DATAS

MOV DS,AX

MOV SI,0

LET0:

MOV AH,1

INT 21H

CMP AL,32 ;空格

```
JE LETE
MOV BUF[SI],AL
INC SI
JMP LET0
```

```
LETE:
MOV BUF[SI], '$'
```

```
LEA DX,BUF
MOV BX,SEG BUF
MOV DS,BX
MOV AH,9
INT 21H
```

```
MOV AH,4CH
INT 21H
CODES ENDS
END START
```