

Marla Nicole Seras

Experienced Unity Software Engineer

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Experienced Unity Software Engineer proficient in C#, Python, AWS Lambda, AWS DynamoDB, and MySQL. Additional skills include Java, C++, Ansible, JavaScript, PHP, SVN, Git, Jira, Redmine, ServiceNow, and Remedy. PhilNITS FE certified with a Bachelor's degree in Computer Science from the University of the Philippines. Demonstrated ability in composing music, including BGMs for a mobile game. Actively seeking opportunities in Game Development, Game Testing, Sound Design or Music Composition, including part-time and internships.

Willing to relocate to: Singapore - -

Personal Details

Citizenship: Filipino

Work Experience

Unity Software Engineer

Floramis - Singapore

September 2022 to Present

As a Unity Software Engineer, I specialize in the development and testing of code to enhance app features and address issues. Additionally, I contribute to the design process by occasionally assisting with feature design, creating documentation, and developing diagrams that outline application workflow, dataflow, and database designs. My responsibilities extend to conducting code reviews for fellow developers. In a creative capacity, I compose music, design sound effects (SFX), and create visual effects (VFX) tailored to the application. Leveraging my previous experience in the IT field, I bring valuable insights to support the company's startup endeavors.

Application Development Analyst

Accenture - Cebu City

May 2020 to January 2021

As an Application Development Analyst, I acted as a software detective and provided dynamic service identifying and solving issues within multiple components of critical business systems. Additionally, I facilitated effective communication by translating tickets and emails from Nihongo to English to ensure accurate support provision.

Research and Development Engineer

Advanced World Solutions - Cebu City

July 2016 to May 2020

I contributed as a developer, tester, and researcher on various projects within the company. My responsibilities encompassed diverse tasks such as formulating system specifications, coding systems based on design, devising and implementing test plans, conducting unit and integration tests, and researching and documenting tools, technologies, systems, and algorithms relevant to the project. The technologies employed ranged from Java, MySQL, Redmine, GIT, SVN, Ansible to Windows and Linux.

Education

Bachelor's in Computer Science

University of the Philippines - Davao City

June 2012 to June 2016

Skills

- Java
- Ansible
- MySQL
- Redmine
- GIT
- Python
- Music Composition
- C#
- AWS

Languages

- Japanese - Intermediate
- Tagalog - Native
- English - Intermediate

Certifications and Licenses

Philippine National IT Standards (PhilNITS) - FE

October 2016 to Present

This exam is for individuals who have basic fundamental knowledge and skills required to be an advanced IT human resource, and who possess practical utilization abilities defined as human resources with basic knowledge and skills who are able to perform tasks with a certain degree of difficulty or part of the required tasks on their own.