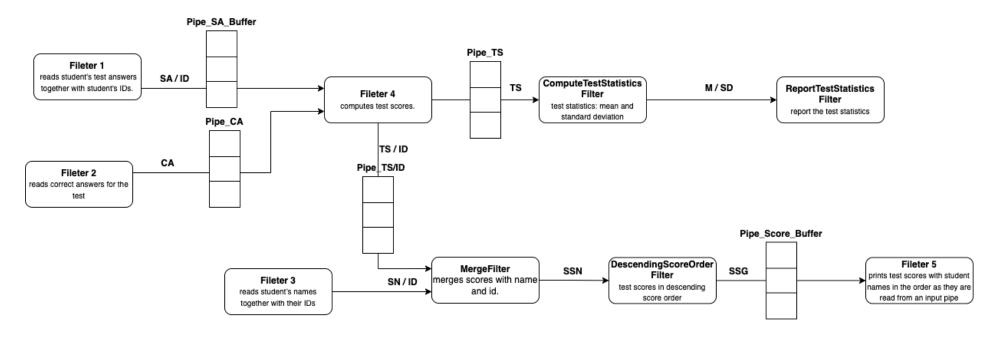
PROBLEM #1

Part A



Pipes:

SA: student's test answers together with student's IDs

CA: correct answers for the test

TS: student test scores

SN: student's names together with their IDs

SSN: student names, ids and test scores

SSG: student names, ids and test scores sorted in a descending grade order

M: mean

SD: standard deviation

Filters:

ComputeTestStatisticsFilter: this filter computes test statistics: mean and standard deviation

ReportTestStatisticsFilter: this filter reports test statistics.

MergeFilter: this filter merges scores with name and id.

DescendingScoreOrderFilte: this filter descending score order with student names and their IDs.

Filter1: this filter reads student's test answers together with student's IDs.

Filter2: this filter reads correct answers for the test.

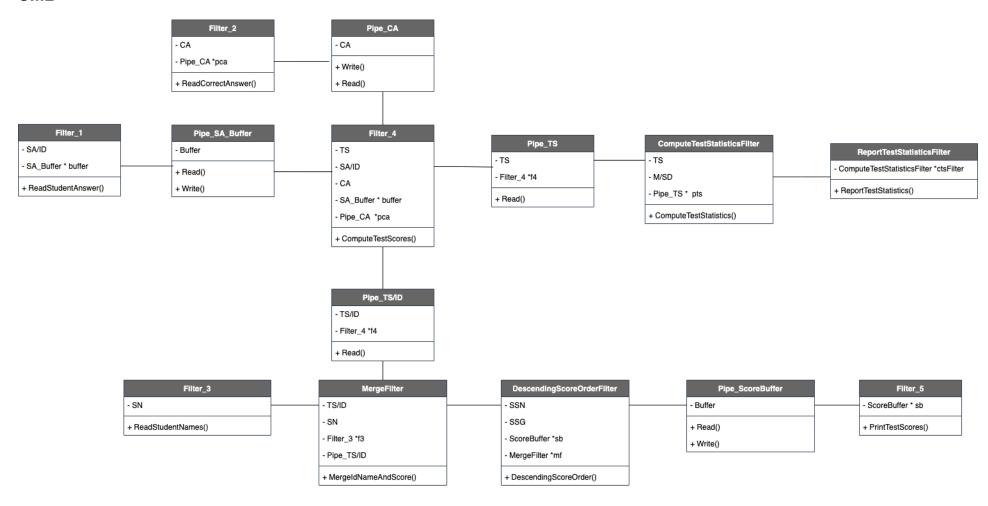
Filter3: this filter reads student's names together with their IDs.

Filter4: this filter computes test scores.

Filter5: this filter prints test scores with student names in the order as they are read from an input pipe.

Part B

UML



```
class Filter_1 {
    Pipe_SA_Buffer buffer;
    ReadStudentAnswer(){
        while(true) {
        // Read student test answers in to SA.
        SA/ID = read student's test answers together with student's IDs.
        buffer.write(SA/ID)
    }
}
class Pipe_SA_Buffer {
    buffer
    // SA means student's test answers.
    SA/ID Read() {
        if(buffer.isEmpty()) {
            wiat()//Waiting for data(SA) to be written to the buffer.
            return buffer.pop() //Data(SA) writing completed, end waiting, pop
data(SA)
        }else {
            //The buffer is not empty, pop data(SA)
            return buffer.pop()
    Write(SA/ID) {
        buffer_push(SA)
    }
}
class Filter_2 {
    Pipe_CA pca;
    // CA means correct answers
    ReadCorrectAnswer() {
        //reads correct answers for the test in to CA.
        CA = reads correct answers
        pca.Write(CA)
    }
}
class Filter 3 {
    // SN means student's names
    SN/ID ReadStudentNames() {
        SN/ID= reads student's names together with their ids
        return SN/ID
    }
}
class Filter_4 {
    SA_Buffer buffer;
    Pipe_CA pca;
    TS/ID ComputeTestScores() {
       SA/ID = buffer.read()
```

```
if(SA/ID == null) {
            wait(); //Waiting for SA/ID to be written
        }
       CA = pca.read()
       if(CA == null) {
            wait(); //Waiting for CA to be written
        TS/ID = calculate student test score . using SA and CA
        return TS/ID
    }
}
class MergeFilter {
    Filter 3 f3;
    Pipe_TS/ID pts;
    SSN MergeIdNameAndScore() {
        SN/ID = f3.ReadStudentNames()
        TS/ID = pts.read()
        SSN = merge SN, TS, ID
        return SSN
    }
}
class DescendingScoreOrderFilter {
    ScoreBuffer sb;
    MergeFilter mf;
    // SSG means descending score order
    DescendingScoreOrder() {
        while(true) {
            SSN = mf.MergeIdNameAndScore()
            SSG = test scores in descending score order with SSN;
            // write SSG to ScoreBuffer
            sb.write(SSG)
        }
    }
}
class Pipe_ScoreBuffer {
    buffer
    DS Read() {
        if(buffer.isEmpty()) {
            wiat()//waiting for data(SSG) to be written to the buffer.
            return buffer.pop() //data(SSG) writing completed, end waiting, pop
data(SSG)
        }else {
            //The buffer is not empty, pop data(SSG)
            return buffer.pop()
        }
    }
    Write(SSG) {
        buffer.push(SSG)
```

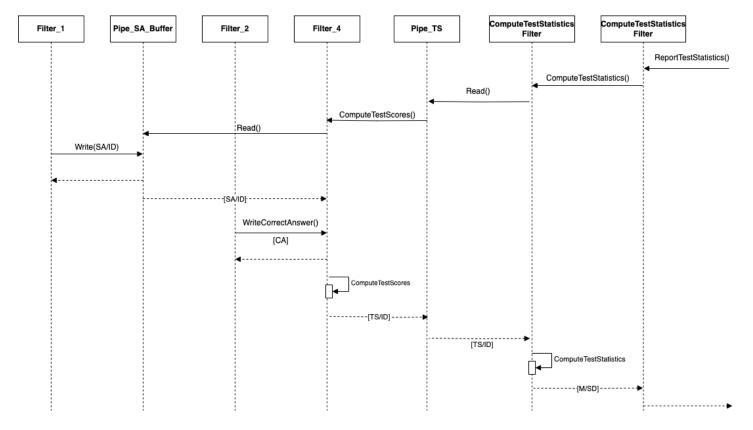
```
F
```

```
}
class Filter_5 {
    Pipe_ScoreBuffer sb;
    PrintTestScores() {
        while(true) {
            SSG = sb.read()
            prints(SSG) //prints test scores with student names in the order
        }
    }
}
class ComputeTestStatisticsFilter {
    Pipe_TS pts;
    // M/SD means mean and standard deviation
   M/SD ComputeTestStatistics() {
        TS = f4.pts
        M/SD = compute test statistics: mean and standard deviation
        return M/SD
    }
}
class ReportTestStatisticsFilter {
    ComputeTestStatisticsFilter ctsf;
    ReportTestStatistics() {
        M/SD = ctsf.ComputeTestStatistics()
        report(M/SD) //Report test statistics
    }
}
class Pipe CA{
    CA
   Write(CA) {
        this.CA = CA
    Read() {
        if(CA == null) {
           wait()//Waiting for CA to be written
    }
}
class Pipe_TS{
    Filter_4 f4;
    Read() {
        f4.read()
}
class Pipe_TS/ID{
```

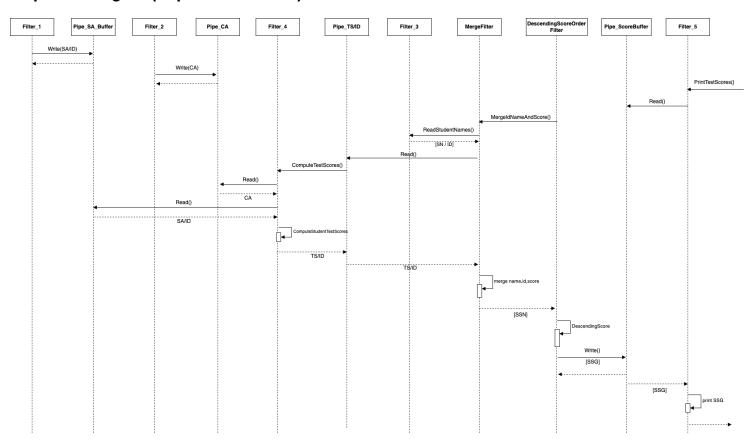
```
Filter_4 f4;

Read() {
    f4.read()
}
```

sequence diagram(Report test statistics)



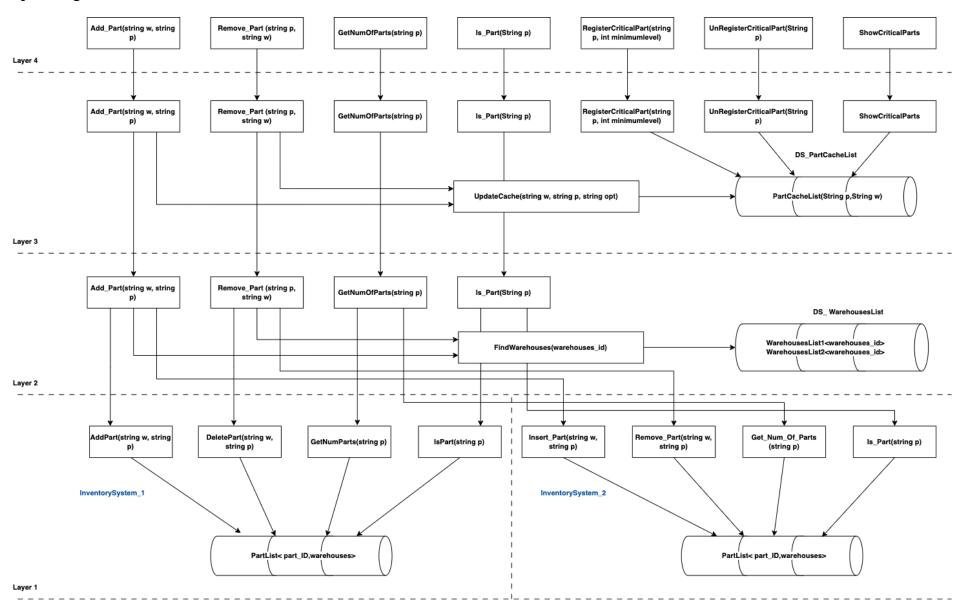
sequence diagram(Report test scores)



Problem#2: 30/30

PROBLEM #2

Layer diagram



Layer4 - Layer3 *I3 + Add_Part (string p, string w) + Remove_Part (string p, string w) + GetNumOfParts (string p) + Is_Part (string p) + RegisterCriticalPart(string p, int minimumlevel) + UnRegisterCriticalPart(string p) + ShowCriticalParts() Layer3 - Layer2 *12 - PartCacheList(String p,String w) + Add_Part (string p, string w) + Remove_Part (string p, string w) + GetNumOfParts (string p) + Is_Part (string p) + UpdateCache(string w, string p, string opt) + RegisterCriticalPart(string p, int minimumlevel) + UnRegisterCriticalPart(string p) + ShowCriticalParts() Layer2 - InventorySystem_1 *s1 InventorySystem_2 *s2 WarehousesList1<warehouses_id> - WarehousesList2<warehouses_id> + Add_Part (string p, string w) + Remove_Part (string p, string w) + GetNumOfParts (string p) + Is_Part (string p) + FindWarehouses(warehouses_id) InventorySystem_2 - PartList

InventorySystem_1 - PartList

- + AddPart(string w, string p)
- + DeletePart(string w, string p)
- + GetNumParts(string p)
- + IsPart(string p)

- + Insert_Part(string w, string p)
- + Remove_Part(string w, string p)
- + Get_Num_Of_Parts (string p)
- + Is_Part(string p)

```
class Layer4 {
    Layer 13;
    void Add_Part (string p, string w) {
        13.Add_Part(p,w)
    }
    void Remove_Part (string p, string w) {
        13.Remove_Part(p,w)
    int GetNumOfParts (string p) {
        return l3.GetNumOfParts(p)
    int Is_Part (string p) {
        return l3.Is_Part(p)
    }
    void RegisterCriticalPart(string p, int minimumlevel) {
        13.RegisterCriticalPart(p,minimumlevel)
    }
    void UnRegisterCriticalPart(string p) {
        13.UnRegisterCriticalPart(p)
    }
    void ShowCriticalParts() {
        13.ShowCriticalParts()
    }
}
class L3 {
    L2 12;
    PartCacheList cache;
    void Add_Part (string p, string w) {
        12.Add_Part(p,w)
        updateCache(p,w,"add")
    }
    void Remove_Part (string p, string w) {
        13.Remove_Part(p,w)
        updateCache(p,w,"remove")
    }
    int GetNumOfParts (string p) {
        return l2.GetNumOfParts(p)
    }
    int Is_Part (string p) {
        return l2.Is_Part(p)
    }
```

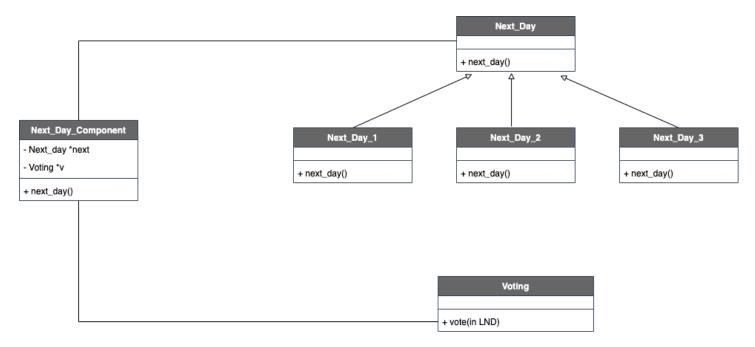
```
void RegisterCriticalPart(string p, int minimumlevel) {
        if(l2.isPart(p)) {
            insert into p and minimumlevel to PartCacheList
    }
    void UnRegisterCriticalPart(string p) {
        remove p from PartCacheList
    }
    void ShowCriticalParts() {
        if(number of parts of a critical part < minimum) {</pre>
            display critical parts from cache.
    }
    updateCache(string p, string w,string opt) {
        if(opt == 'add') {
            add part to PartCacheList
        } else if(opt == "remove") {
            remove part from PartCacheList
        }
        if(number of parts of a critical part < minimum) {</pre>
            add part to cache
        }
    }
}
class layer2 {
    WarehousesList1<warehouses id>
    WarehousesList2<warehouses id>
    InventorySystem_1 s1;
    InventorySystem_2 s2;
    void Add_Part (string p, string w) {
        if(FindWarehouses(w) == "InventorySystem_1") {
            s1.AddPart(w, p)
        } else if( FindWarehouses(w) == "InventorySystem_2") {
            s2.Insert_Part( w, p)
    }
    void Remove_Part (string p, string w) {
        if(FindWarehouses(w) == "InventorySystem_1") {
            s1.DeletePart( w, p)
        } else if( FindWarehouses(w) == "InventorySystem_2") {
            s2.Remove Part( w, p)
    }
    int GetNumOfParts (string p) {
       //Return the sum of the parts counts from two warehouses, that is, the total
number of parts.
        return s1.GetNumParts(p) + s2.GetNumParts(p)
    }
    int Is_Part (string p) {
```

```
//Any existence of this part returns true
        return s1.IsPart(p) || s2.Is_Part(p)
    }
    String FindWarehouses(warehouses_id) {
        if(WarehousesList1.contains(warehouses_id)) {
            return "InventorySystem_1"
        }else if(WarehousesList2.contains(warehouses_id)) {
            return "InventorySystem_2"
        }else {
            return "none"
    }
class InventorySystem_1 {
    PartList p;
    void AddPart (string w, string p) {
        p.add(w,p)
    void DeletePart (string w, string p) {
        p_remove(w,p)
    }
    int GetNumParts (string p) {
        return p.getParts(p)
    int IsPart (string p) {
        return p.contains(p)
    }
class InventorySystem_2 {
    PartList p;
    void Insert_Part (string w, string p) {
        p.add(w,p)
    void Remove_Part (string w, string p) {
        p.remove(w,p)
    }
    int Get_Num_Of_Parts (string p) {
        return p.getParts(p)
    int Is_Part (string p) {
        return p.contains(p)
}
```

PROBLEM #3

N-Version architecture

UML

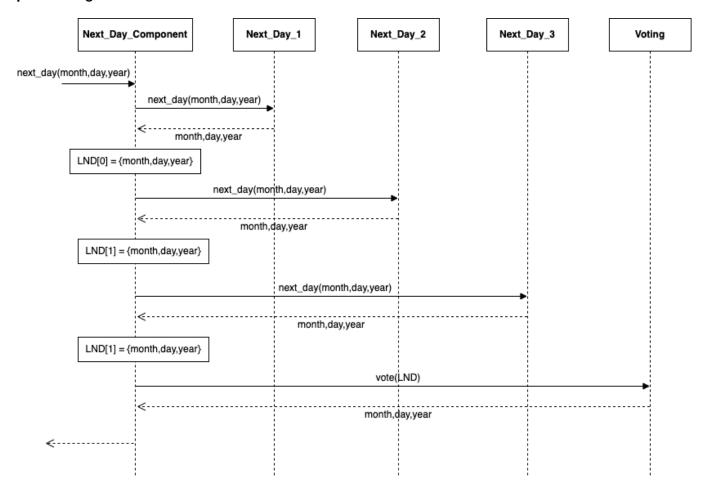


```
class Next_Day_Component {
   Next_Day next;
    Voteing v;
    next_day(int month, int day, int year) {
        LND[] //An array containing 3 sets of year, month, and day, similar to
[{yyyy, mm, dd}, {yyyy, mm, dd}, {yyyy, mm, dd}]
        Next_Day[]
        Next_Day[0] = new Next_Day_1()
        Next_Day[1] = new Next_Day_2()
        Next_Day[2] = new Next_Day_3()
        for(int i=0; i<Nexy_Day.length; i++) {//iterate arrays</pre>
            y,m,d = Next_Day[i].nexy_day(month,day,year);
            LND[i] = \{y,m,d\};
        v.vote(LND)
    }
class Voting {
    {year,month,day} vote(LND) {
        if(LND[0] == LND[1]) {
            return LND[0]
        } else if(LND[1] == LND[2]) {
            return LND[1]
        } else if(LND[0] == LND[2]) {
```

```
return LND[2]
}

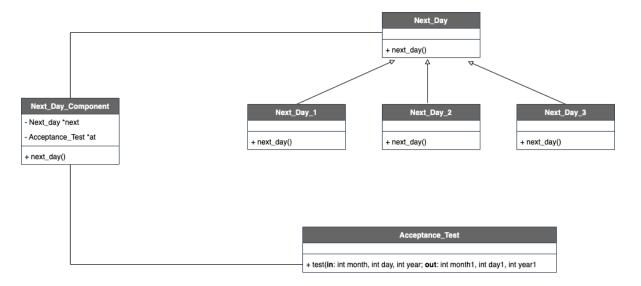
int n = Random(0,2)//Randomly assign a number from 0 to 2
return LND[n] //randomly select one from LND and return
}
}
```

sequence diagram



Recovery-Block architecture

UML



```
class Next Day Component {
    Next_Day next;
    Acceptance_Test at;
    next day(int month, int day, int year) {
        LND[] //An array containing 3 sets of year, month, and day, similar to
[{yyyy, mm, dd}, {yyyy, mm, dd}, {yyyy, mm, dd}]
        Next_Day[]
        Next_Day[0] = new Next_Day_1()
        Next_Day[1] = new Next_Day_2()
        Next_Day[2] = new Next_Day_3()
        y,m,d = Next_Day[0].next_day(month,day,year)
        LND[0] = \{y,m,d\};
        boolean result = at.test(month,day,year,m,d,y)
        if(result) {
            return;//exit
        }
        y,m,d = Next_Day[1].next_day(month,day,year)
        LND[1] = {y,m,d};
        boolean result = at.test(month,day,year,m,d,y)
        if(result) {
            return://exit
        }
        y,m,d = Next_Day[2].next_day(month,day,year)
        LND[2] = \{y,m,d\};
        boolean result = at.test(month,day,year,m,d,y)
        if(result) {
            return;//exit
        //all tests are false
        int n = Random(0,2)//Randomly assign a number from 0 to 2
        LND[n] //randomly select one from LND and return
    }
public class Acceptance_Test {
     * Validates that the result date is indeed the next day of the input date.
    * This method integrates checking for leap years and the calculation of days in
the month.
     * true if the result date correctly represents the next day; false otherwise.
    public boolean test(in:int month, int day, int year, out:int Month, int Day, int
Year) {
        // Check for the transition to a new year (December 31st to January 1st).
        if (month == 12 \&\& day == 31) {
            return Month == 1 \&\& Day == 1 \&\& Year == year + 1;
        }
        // Check if it's the end of the month, which would require a month
transition.
```

```
// It needs to account for both the month changing and the year changing if
it's December.
        if (day == getDaysInMonth(month, year)) {
            return Month == (month % 12) + 1 && Day == 1 && Year == (month == 12 ?
year + 1 : year);
        // Check for a regular day increment (e.g., middle of the month).
        // The result should be the same month, the next day, and the same year.
        return Month == month && Day == day + 1 && Year == year;
    }
    * Determines the number of days in a specified month, taking leap years into
account.
    * month: The month number (1 for January, 2 for February, etc.).
    * year: The year, used to check for leap years in February.
    * return The number of days in the month.
    private int getDaysInMonth(int month, int year) {
        // April, June, September, and November have 30 days.
        if (month == 4 || month == 6 || month == 9 || month == 11) {
            return 30;
        }
        // February's days depend on whether it's a leap year or not.
            // Check for a leap year: divisible by 4, not 100 unless also divisible
by 400.
            if ((year % 4 == 0 \& year % 100 != 0) || year % 400 == 0) {}
                return 29;
            }
            // Not a leap year so February has 28 days.
            return 28;
        }
        // All other months have 31 days.
        return 31;
   }
}
```

sequence diagram

