

The enchanted cave, a text-based adventure

1. Write the scenario for the player to read,

2. Present the player with their options, instruct them to type their answer

2. a) Player chooses to type 'OUT' and

leave the cave, which opens to an expansive garden. Player is prompted to inspect a spiky plant or a ~~then~~ glowing flower

2. a) i) player chooses to inspect the spiky plant, but it turns out to be carnivorous, and it eats the player

2. a) ii) player chooses to inspect the glowing flower, and gains healing abilities from it, ending the story

2. b) Player types 'DEEPER' and explores the inside of the cave. They find an expansive network of caves riddled with glowing crystals. A sign pointing left reads "Mole town" and another, pointing right reads "~~the mines~~" "Dwarf Mines". Player is prompted to answer 'LEFT' or 'RIGHT'