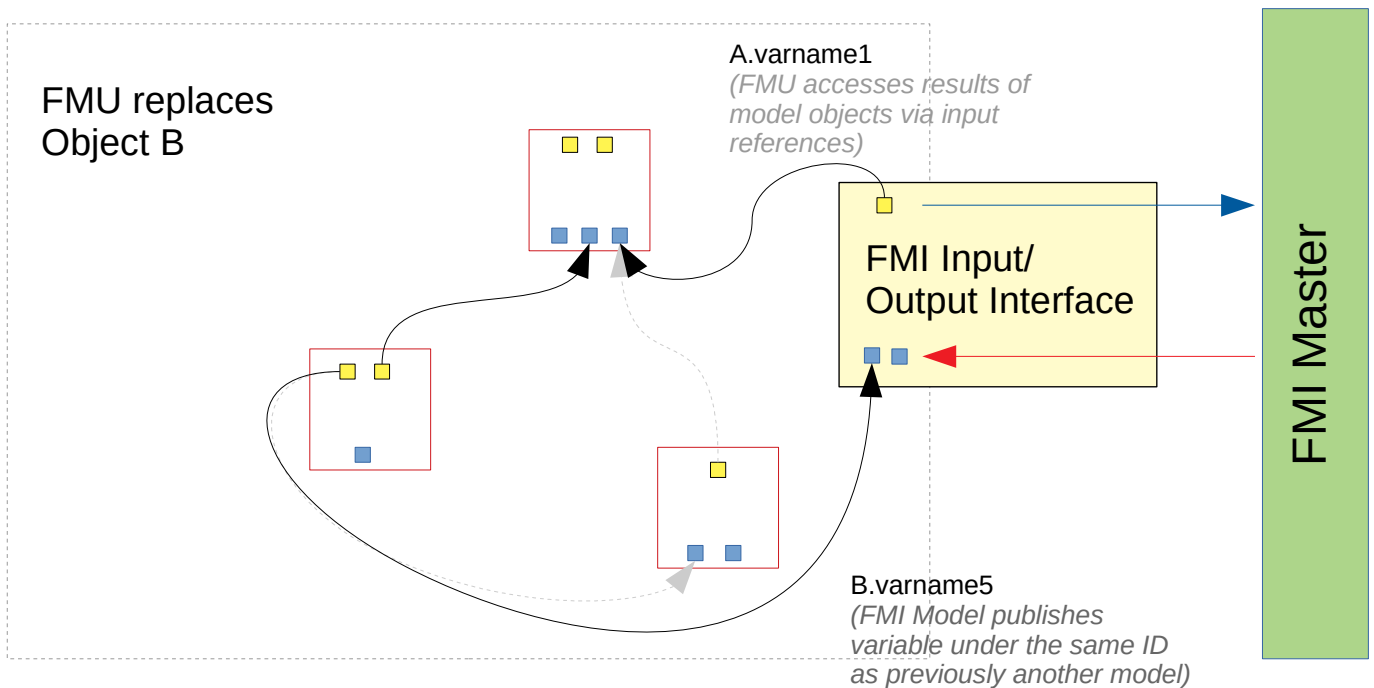


- Modell input references (pointers/memory addresses)
- Modell result values
- ➔ Dependencies (used result values of other models)



- ➔ `fmi2GetReal()` accesses directly values in memory slots (result values of other models)
- ➔ `fmi2SetReal()` writes directly into memory of result variables

**Later:** upgrade to use input/output value interpolation