Gabriel Brodersen

MSc in IT, Software Design
iOS Developer
Technical Interaction Designer

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About Me

I am a danish software developer who recently graduated from the IT University of Copenhagen with a master's degree in IT, Software Design. I have a passion for iOS Development, Technical Interaction Design, and UX. My post-university work background includes UX & UI Design for several smaller companies and startups. I'm passionate about technology and design that improve people's lives and I'm always striving to learn and improve my toolkit.

Work Experience

Owner, Freelance UX & UI designer
GB Company
Jan. 2013 — Sept. 2020

Communication & IT
Chora Connection
Sept. 2017 — Nov. 2018

UX & UI Designer
DigDuck IVS
May 2015 — Mar. 2018

UX Consultant
Newsquid ApS
July 2013 — Mar. 2014

UX & UI Designer
LUCUS ApS
Aug. 2013 — June 2014

Webdeveloper
XOTC IVS
Feb. 2013 — Sept. 2013

UX & UI Designer
Gedda-Headz A/S
Feb. 2009 — Dec. 2012

Industrial Designer & 3D Modeler
MOEF A/S
Sept. 2006 — Dec. 2008

Competencies

iOS and WatchOS Development, Xcode, Swift, Apple Frameworks incl. SwiftUI, Combine, etc., MVVM, Reactive and Declarative Programming, Software Architecture, Java, Python, JavaScript, Web Front-End Development, REST APIs, Git, Firebase, UX & UI Design, HCI, Technical Interaction Design, Agile.

Education

MSc in Information Technology, Software Design
IT University of Copenhagen
2019 — 2021

BSc in Digital Media & Design
IT University of Copenhagen
2016 — 2019

Multimediadesign
Roskilde Technical School & KEA
2004 — 2005

High School
Øregård Gymnasium
2001 — 2004

Other Work

Voluntary
Coding Pirates
Feb. 2019 — Aug. 2019

Voluntary
SIND Ungdom
Feb. 2016 — Feb. 2017

Languages

Danish – Native

English – Professional working proficiency