

API Documentation

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1 Package lotto

1.1 Modules

- **dialog** (*Section 2, p. 3*)
 - **show_drawing**: pyLottoSimu (*Section 3, p. 4*)
- **lotto_gui1**: The signals for the GUI (*Section 4, p. 8*)
- **lottokugeln_rc** (*Section 5, p. 13*)
- **zufallszahl**: Erzeugen einer Zufallszahl, mit Modultest beim direkten Aufruf (*Section 6, p. 14*)

1.2 Variables

Name	Description
<code>__package__</code>	Value: None

2 Package `lotto.dialog`

2.1 Modules

- `show__drawing`: `pyLottoSimu`
(Section 3, p. 4)

2.2 Variables

Name	Description
<code>__package__</code>	Value: <code>None</code>

3 Module lotto.dialog.show__drawing

pyLottoSimu

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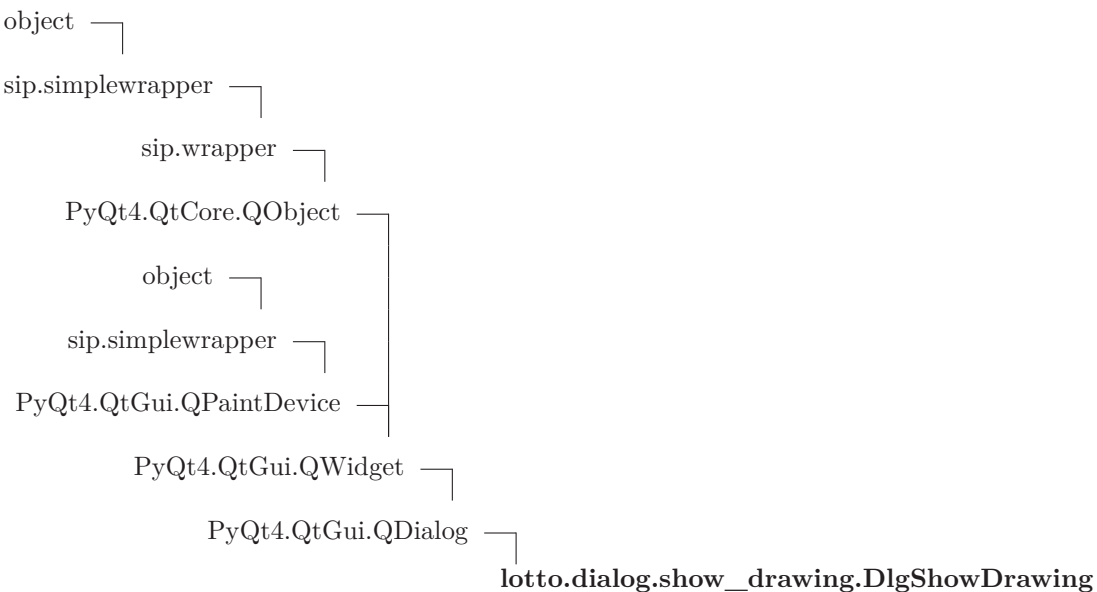
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3.1 Variables

Name	Description
__package__	Value: 'lotto.dialog'

3.2 Class DlgShowDrawing



Show the numbers in a dialog box

3.2.1 Methods

__init__ (self, draw_number, highest_number)
x.__init__(...) initializes x; see help(type(x)) for signature
Parameters
draw_number: the number of draw (type=tuple of int)
highest_number: the number of the PushButtons (type=int)
Return Value
none
Overrides: object.__init__

Inherited from PyQt4.QtGui.QDialog

accept(), accepted(), closeEvent(), contextMenuEvent(), done(), eventFilter(), exec_(), extension(), finished(), isSizeGripEnabled(), keyPressEvent(), minimumSizeHint(), open(), orientation(), reject(), rejected(), resizeEvent(), result(), setExtension(), setModal(), setOrientation(), setResult(), setSizeGripEnabled(), setVisible(), showEvent(), showExtension(), sizeHint()

Inherited from PyQt4.QtGui.QWidget

acceptDrops(), accessibleDescription(), accessibleName(), actionEvent(), actions(), activateWindow(), addAction(), addActions(), adjustSize(), autoFillBackground(), backgroundRole(), baseSize(), changeEvent(), childAt(), childrenRect(), childrenRegion(), clearFocus(), clearMask(), close(), contentsMargins(), contentsRect(), contextMenuPolicy(), create(), cursor(), customContextMenuRequested(), destroy(), devType(), dragEnterEvent(), dragLeaveEvent(), dragMoveEvent(), dropEvent(), effectiveWinId(), enabledChange(), ensurePolished(), enterEvent(), event(), find(), focusInEvent(), focusNextChild(), focusNextPrevChild(), focusOutEvent(), focusPolicy(), focusPreviousChild(), focusProxy(), focusWidget(), font(), fontChange(), fontInfo(), fontMetrics(), foregroundRole(), frameGeometry(), frameSize(), geometry(), getContentsMargins(), grabGesture(), grabKeyboard(), grabMouse(), grabShortcut(), graphicsEffect(), graphicsProxyWidget(), handle(), hasFocus(), hasMouseTracking(), height(), heightForWidth(), hide(), hideEvent(), inputContext(), inputMethodEvent(), inputMethodHints(), inputMethodQuery(), insertAction(), insertActions(), isActiveWindow(), isAncestorOf(), isEnabled(), isEnabledTo(), isEnabledToTLW(), isFullScreen(), isHidden(), isLeftToRight(), isMaximized(), isMinimized(), isModal(), isRightToLeft(), isTopLevel(), isVisible(), isVisibleTo(), isWindow(), isWindowModified(), keyReleaseEvent(), keyboardGrabber(), languageChange(), layout(), layoutDirection(), leaveEvent(), locale(), lower(), mapFrom(), mapFromGlobal(), mapFromParent(), mapTo(), mapToGlobal(), mapToParent(), mask(), maximumHeight(), maximumSize(), maximumWidth(), metric(), minimumHeight(),

minimumSize(), minimumWidth(), mouseDoubleClickEvent(), mouseGrabber(), mouseMoveEvent(), mousePressEvent(), mouseReleaseEvent(), move(), moveEvent(), nativeParentWidget(), nextInFocusChain(), normalGeometry(), overrideWindowFlags(), overrideWindowState(), paintEngine(), paintEvent(), palette(), paletteChange(), parentWidget(), pos(), previousInFocusChain(), raise_(), rect(), releaseKeyboard(), releaseMouse(), releaseShortcut(), removeAction(), render(), repaint(), resetInputContext(), resize(), restoreGeometry(), saveGeometry(), scroll(), setAcceptDrops(), setAccessibleDescription(), setAccessibleName(), setAttribute(), setAutoFillBackground(), setBackgroundRole(), setBaseSize(), setContentsMargins(), setContextMenuPolicy(), setCursor(), setDisabled(), setEnabled(), setFixedHeight(), setFixedSize(), setFixedWidth(), setFocus(), setFocusPolicy(), setFocusProxy(), setFont(), setForegroundRole(), setGeometry(), setGraphicsEffect(), setHidden(), setInputContext(), setInputMethodHints(), setLayout(), setLayoutDirection(), setLocale(), setMask(), setMaximumHeight(), setMaximumSize(), setMaximumWidth(), setMinimumHeight(), setMinimumSize(), setMinimumWidth(), setMouseTracking(), setPalette(), setParent(), setShortcutAutoRepeat(), setShortcutEnabled(), setShown(), setSizeIncrement(), setSizePolicy(), setStatusTip(), setStyle(), setStyleSheet(), setTabOrder(), setToolTip(), setUpdatesEnabled(), setWhatsThis(), setWindowFilePath(), setWindowFlags(), setWindowIcon(), setWindowIconText(), setWindowModality(), setWindowModified(), setWindowOpacity(), setWindowRole(), setWindowState(), setWindowTitle(), show(), showFullScreen(), showMaximized(), showMinimized(), showNormal(), size(), sizeIncrement(), sizePolicy(), stackUnder(), statusTip(), style(), styleSheet(), tabletEvent(), testAttribute(), tooltip(), topLevelWidget(), underMouse(), ungrabGesture(), unsetCursor(), unsetLayoutDirection(), unsetLocale(), update(), updateGeometry(), updateMicroFocus(), updatesEnabled(), visibleRegion(), whatsThis(), wheelEvent(), width(), winId(), window(), windowActivationChange(), windowFilePath(), windowFlags(), windowIcon(), windowIconText(), windowModality(), windowOpacity(), windowRole(), windowState(), windowTitle(), windowType(), x(), x11Info(), x11PictureHandle(), y()

Inherited from PyQt4.QtCore.QObject

__getattr__(), blockSignals(), childEvent(), children(), connect(), connectNotify(), customEvent(), deleteLater(), destroyed(), disconnect(), disconnectNotify(), dumpObjectInfo(), dumpObjectTree(), dynamicPropertyNames(), emit(), findChild(), findChildren(), inherits(), installEventFilter(), isWidgetType(), killTimer(), metaObject(), moveToThread(), objectName(), parent(), property(), pyqtConfigure(), receivers(), removeEventFilter(), sender(), senderSignalIndex(), setObjectName(), setProperty(), signalsBlocked(), startTimer(), thread(), timerEvent(), tr(), trUtf8()

Inherited from PyQt4.QtGui.QPaintDevice

colorCount(), depth(), heightMM(), logicalDpiX(), logicalDpiY(), numColors(), paintingActive(), physicalDpiX(), physicalDpiY(), widthMM()

Inherited from sip.simplewrapper

__new__()

Inherited from object

__delattr__(), __format__(), __getattr__(), __hash__(), __reduce__(),
__reduce_ex__(), __repr__(), __setattr__(), __sizeof__(), __str__(), __sub-
classhook__()

3.2.2 Properties

Name	Description
<i>Inherited from object</i>	
__class__	

3.2.3 Class Variables

Name	Description
<i>Inherited from PyQt4.QtGui.QDialog</i>	
Accepted, Rejected	
<i>Inherited from PyQt4.QtGui.QWidget</i>	
DrawChildren, DrawWindowBackground, IgnoreMask	
<i>Inherited from PyQt4.QtCore.QObject</i>	
staticMetaObject	
<i>Inherited from PyQt4.QtGui.QPaintDevice</i>	
PdmDepth, PdmDpiX, PdmDpiY, PdmHeight, PdmHeightMM, PdmNumColors, PdmPhysicalDpiX, PdmPhysicalDpiY, PdmWidth, PdmWidthMM	

4 Module `lotto.lotto_gui1`

The signals for the GUI

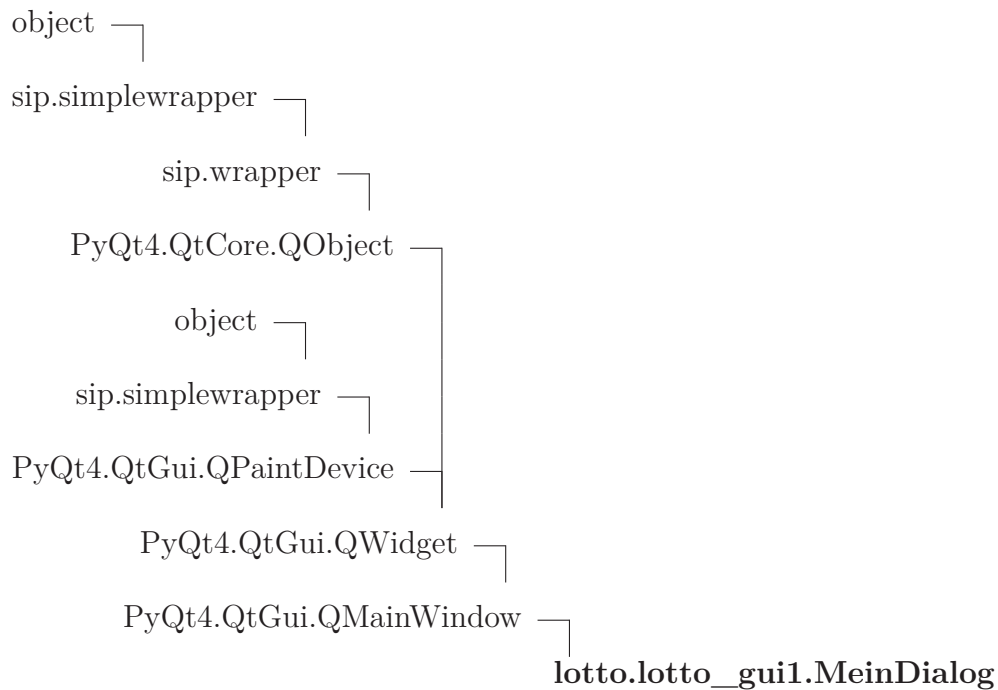
4.1 Functions

gui (<i>arguments</i>)
open the GUI
Parameters
arguments: language (en, de) (<i>type=string</i>)
Return Value
none

4.2 Variables

Name	Description
<code>__doc__</code>	Value: "The signals for the GUI"
<code>__package__</code>	Value: 'lotto'

4.3 Class *MeinDialog*



4.3.1 Methods

`__init__(self)`

x.`__init__`(...) initializes x; see `help(type(x))` for signature
 Overrides: `object.__init__` `extit`(inherited documentation)

`ontimer(self)`

start time to show a number

`NaechsteZahl(self)`

Display the draw

`onbtn_start(self)`

start simulation with the first drawing init timer with the value from the
 Scrollbar the next drawing starts with the timer event

actionLottosim(*self*)

Changing the layout for simulation or generation Move the textedit and change the visible

onZufallsgenerator(*self*)

Show the output from the random number generator

onAusfeldLeeren(*self*)

clear the TextEdit

onInfo(*self*)

Infoscreen

onClose(*self*)

close GUI

Inherited from PyQt4.QtGui.QMainWindow

addDockWidget(), addToolBar(), addToolBarBreak(), centralWidget(), contextMenuEvent(), corner(), createPopupMenu(), dockOptions(), dockWidgetArea(), documentMode(), event(), iconSize(), iconSizeChanged(), insertToolBar(), insertToolBarBreak(), isAnimated(), isDockNestingEnabled(), isSeparator(), menuBar(), menuWidget(), removeDockWidget(), removeToolBar(), removeToolBarBreak(), restoreDockWidget(), restoreState(), saveState(), setAnimated(), setCentralWidget(), setCorner(), setDockNestingEnabled(), setDockOptions(), setDocumentMode(), setIconSize(), setMenuBar(), setMenuWidget(), setStatusBar(), setTabPosition(), setTabShape(), setToolButtonStyle(), setUnifiedTitleAndToolBarOnMac(), splitDockWidget(), statusBar(), tabPosition(), tabShape(), tabifiedDockWidgets(), tabifyDockWidget(), toolBarArea(), toolBarBreak(), toolButtonStyle(), toolButtonStyleChanged(), unifiedTitleAndToolBarOnMac()

Inherited from PyQt4.QtGui.QWidget

acceptDrops(), accessibleDescription(), accessibleName(), actionEvent(), actions(), activateWindow(), addAction(), addActions(), adjustSize(), autoFillBackground(), backgroundRole(), baseSize(), changeEvent(), childAt(), childrenRect(), childrenRegion(), clearFocus(), clearMask(), close(), closeEvent(), contentsMargins(), contentsRect(), contextMenuPolicy(), create(), cursor(), customContextMenuRequested(), destroy(), devType(), dragEnterEvent(), dragLeaveEvent(), dragMoveEvent(), dropEvent(), effectiveWinId(), enabledChange(), ensurePolished(), enterEvent(), find(), focusInEvent(), focusNextChild(), focusNextPrevChild(), focusOutEvent(), focusPolicy(), focusPreviousChild(), focusProxy(), focusWidget(), font(), fontChange(), fontInfo(), fontMetrics(), foregroundRole(), frameGeometry(), frameSize(), geometry(), get-

ContentsMargins(), grabGesture(), grabKeyboard(), grabMouse(), grabShortcut(),
 graphicsEffect(), graphicsProxyWidget(), handle(), hasFocus(), hasMouseTrack-
 ing(), height(), heightForWidth(), hide(), hideEvent(), inputContext(), inputMeth-
 odEvent(), inputMethodHints(), inputMethodQuery(), insertAction(), insertAc-
 tions(), isActiveWindow(), isAncestorOf(), isEnabled(), isEnabledTo(), isEnabled-
 ToTLW(), isFullScreen(), isHidden(), isLeftToRight(), isMaximized(), isMinimized(),
 isModal(), isRightToLeft(), isTopLevel(), isVisible(), isVisibleTo(), isWindow(),
 isWindowModified(), keyPressEvent(), keyReleaseEvent(), keyboardGrabber(), lan-
 guageChange(), layout(), layoutDirection(), leaveEvent(), locale(), lower(), mapFrom(),
 mapFromGlobal(), mapFromParent(), mapTo(), mapToGlobal(), mapToParent(),
 mask(), maximumHeight(), maximumSize(), maximumWidth(), metric(), mini-
 mumHeight(), minimumSize(), minimumSizeHint(), minimumWidth(), mouseDou-
 bleClickEvent(), mouseGrabber(), mouseMoveEvent(), mousePressEvent(), mouseRe-
 leaseEvent(), move(), moveEvent(), nativeParentWidget(), nextInFocusChain(),
 normalGeometry(), overrideWindowFlags(), overrideWindowState(), paintEngine(),
 paintEvent(), palette(), paletteChange(), parentWidget(), pos(), previousInFo-
 cusChain(), raise_(), rect(), releaseKeyboard(), releaseMouse(), releaseShortcut(),
 removeAction(), render(), repaint(), resetInputContext(), resize(), resizeEvent(),
 restoreGeometry(), saveGeometry(), scroll(), setAcceptDrops(), setAccessibleDescrip-
 tion(), setAccessibleName(), setAttribute(), setAutoFillBackground(), setBackground-
 Role(), setBaseSize(), setContentsMargins(), setContextMenuPolicy(), setCursor(),
 setDisabled(), setEnabled(), setFixedHeight(), setFixedSize(), setFixedWidth(),
 setFocus(), setFocusPolicy(), setFocusProxy(), setFont(), setForegroundRole(), set-
 Geometry(), setGraphicsEffect(), setHidden(), setInputContext(), setInputMethod-
 Hints(), setLayout(), setLayoutDirection(), setLocale(), setMask(), setMaximumHeight(),
 setMaximumSize(), setMaximumWidth(), setMinimumHeight(), setMinimumSize(),
 setMinimumWidth(), setMouseTracking(), setPalette(), setParent(), setShortcu-
 tAutoRepeat(), setShortcutEnabled(), setShown(), setSizeIncrement(), setSizePol-
 icy(), setStatusTip(), setStyle(), setStyleSheet(), setTabOrder(), setToolTip(), se-
 tUpdatesEnabled(), setVisible(), setWhatsThis(), setWindowFilePath(), setWin-
 dowFlags(), setWindowIcon(), setWindowIconText(), setWindowModality(), setWin-
 dowModified(), setWindowOpacity(), setWindowRole(), setWindowState(), setWin-
 dowTitle(), show(), showEvent(), showFullScreen(), showMaximized(), showMini-
 mized(), showNormal(), size(), sizeHint(), sizeIncrement(), sizePolicy(), stackUn-
 der(), statusTip(), style(), styleSheet(), tabletEvent(), testAttribute(), toolTip(),
 topLevelWidget(), underMouse(), ungrabGesture(), unsetCursor(), unsetLayout-
 Direction(), unsetLocale(), update(), updateGeometry(), updateMicroFocus(), up-
 datesEnabled(), visibleRegion(), whatsThis(), wheelEvent(), width(), winId(), win-
 dow(), windowActivationChange(), windowFilePath(), windowFlags(), window-
 Icon(), windowIconText(), windowModality(), windowOpacity(), windowRole(),
 windowState(), windowTitle(), windowType(), x(), x11Info(), x11PictureHandle(),
 y()

Inherited from PyQt4.QtCore.QObject

`__getattr__()`, `blockSignals()`, `childEvent()`, `children()`, `connect()`, `connectNotify()`, `customEvent()`, `deleteLater()`, `destroyed()`, `disconnect()`, `disconnectNotify()`, `dumpObjectInfo()`, `dumpObjectTree()`, `dynamicPropertyNames()`, `emit()`, `eventFilter()`, `findChild()`, `findChildren()`, `inherits()`, `installEventFilter()`, `isWidgetType()`, `killTimer()`, `metaObject()`, `moveToThread()`, `objectName()`, `parent()`, `property()`, `pyqtConfigure()`, `receivers()`, `removeEventFilter()`, `sender()`, `senderSignalIndex()`, `setObjectName()`, `setProperty()`, `signalsBlocked()`, `startTimer()`, `thread()`, `timerEvent()`, `tr()`, `trUtf8()`

Inherited from PyQt4.QtGui.QPaintDevice

`colorCount()`, `depth()`, `heightMM()`, `logicalDpiX()`, `logicalDpiY()`, `numColors()`, `paintingActive()`, `physicalDpiX()`, `physicalDpiY()`, `widthMM()`

Inherited from sip.simplewrapper

`__new__()`

Inherited from object

`__delattr__()`, `__format__()`, `__getattr__()`, `__hash__()`, `__reduce__()`, `__reduce_ex__()`, `__repr__()`, `__setattr__()`, `__sizeof__()`, `__str__()`, `__subclasshook__()`

4.3.2 Properties

Name	Description
<i>Inherited from object</i>	
<code>__class__</code>	

4.3.3 Class Variables

Name	Description
<i>Inherited from PyQt4.QtGui.QMainWindow</i>	
<code>AllowNestedDocks</code> , <code>AllowTabbedDocks</code> , <code>AnimatedDocks</code> , <code>ForceTabbedDocks</code> , <code>VerticalTabs</code>	
<i>Inherited from PyQt4.QtGui.QWidget</i>	
<code>DrawChildren</code> , <code>DrawWindowBackground</code> , <code>IgnoreMask</code>	
<i>Inherited from PyQt4.QtCore.QObject</i>	
<code>staticMetaObject</code>	
<i>Inherited from PyQt4.QtGui.QPaintDevice</i>	
<code>PdmDepth</code> , <code>PdmDpiX</code> , <code>PdmDpiY</code> , <code>PdmHeight</code> , <code>PdmHeightMM</code> , <code>PdmNumColors</code> , <code>PdmPhysicalDpiX</code> , <code>PdmPhysicalDpiY</code> , <code>PdmWidth</code> , <code>PdmWidthMM</code>	

5 Module `lotto.lottokugeln_rc`

5.1 Functions

qInitResources()

qCleanupResources()

5.2 Variables

Name	Description
<code>qt_resource_data</code>	Value: '\x00\x01\x94\x94\x89PNG\r\n\x1a\n\x00\x00\x00\rIHDR\x00\.
<code>qt_resource_name</code>	Value: '\x00\x0e\x00\xc9\x8e\xe7\x001\x00o\x00t\x00t\x00o\x00k\x.
<code>qt_resource_struct</code>	Value: '\x00\x00\x00\x00\x00\x02\x00\x00\x00\x01\x00\x00\x00\x01.
<code>__package__</code>	Value: 'lotto'

6 Module *lotto.zufallszahl*

Erzeugen einer Zufallszahl, mit Modultest beim direkten Aufruf

pyLottoSimu

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6.1 Functions

zufallszahlen(*anzahl*, *maxwert*)

Zufallszahl ermitteln und als Wurfelergbnis nehmen return random valve

Parameters

anzahl: Gibt die Anzahl der Ausgabewerte an

(*type=int*)

maxwert: Gibt den höchsten Zahlenwert an

(*type=int*)

Return Value

Gibt Zufallszahlen zurueck. >>> zufallszahlen(16, 15) Traceback (most recent call last): ValueError: sample larger than population >>> zufallszahlen(16, -15) Traceback (most recent call last): ValueError: sample larger than population >>> zufallszahlen(-16, 15) Traceback (most recent call last): ValueError: sample larger than population >>> zufallszahlen(1, 1) [1] >>> zufallszahlen(1, 1.7) Traceback (most recent call last): TypeError: integer argument expected, got float >>> sorted(zufallszahlen(3, 3)) [1, 2, 3]

6.2 Variables

Name	Description
<code>__package__</code>	Value: 'lotto'

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