API Documentation

API Documentation

March 17, 2013

Contents

Contents **1**

1 Package lotto **3**
1.1 Modules . . . 3
1.2 Variables . . . 3

2 Module lotto.auswertung **4**
2.1 Variables . . . 4
2.2 Class ui_lotto_auswertung . . . 5
2.2.1 Methods . . . 5
2.2.2 Properties . . . 7
2.2.3 Class Variables . . . 7

3 Module lotto.datahandler **9**
3.1 Variables . . . 9
3.2 Class Datahandler . . . 9
3.2.1 Methods . . . 10
3.2.2 Properties . . . 13

4 Package lotto.gui **14**
4.1 Modules . . . 14
4.2 Variables . . . 14

5 Module lotto.gui.auswertung **15**
5.1 Variables . . . 15
5.2 Class Ui_Dialog . . . 15
5.2.1 Methods . . . 15
5.2.2 Properties . . . 15

6 Module lotto.gui.lotto_dateneing **16**
6.1 Variables . . . 16
6.2 Class Ui_MainWindow . . . 16
6.2.1 Methods . . . 16
6.2.2 Properties . . . 16

7 Module lotto.gui.lotto_dialog **17**
7.1 Variables . . . 17
7.2 Class Ui_Dialog . . . 17

7.2.1 Methods . . . 17
7.2.2 Properties . . . 17

8 Module lotto.lotto_gui_dateneing 18
8.1 Functions . . . 18
8.2 Variables . . . 18
8.3 Class ui_lotto_Dialog . . . 19
8.3.1 Methods . . . 19
8.3.2 Properties . . . 22
8.3.3 Class Variables . . . 22
8.4 Class MeinDialog . . . 23
8.4.1 Methods . . . 23
8.4.2 Properties . . . 28
8.4.3 Class Variables . . . 28

9 Module lotto.webzugriff 29
9.1 Functions . . . 29
9.2 Variables . . . 29

10 Module lotto.zufallszahl 30
10.1 Functions . . . 31
10.2 Variables . . . 31

Index 32

1 Package lotto

1.1 Modules

- **auswertung**: pyLottoverwaltung
  (Section 2, p. 4)
- **datahandler**: the data handler for insert, get and delete data in the database
  (Section 3, p. 9)
- **gui** *(Section 4, p. 14)*
  - **auswertung** *(Section 5, p. 15)*
  - **lotto_dateneing** *(Section 6, p. 16)*
  - **lotto_dialog** *(Section 7, p. 17)*
- **lotto_gui_dateneing**: pyLottoverwaltung
  (Section 8, p. 18)
- **webzugriff**: pyLottoverwaltung
  (Section 9, p. 29)
- **zufallszahl**: Erzeugen einer Zufallszahl, mit Modultest beim direkten Aufruf
  (Section 10, p. 30)

1.2 Variables

Name	Description
___package___	**Value:** `None`

2 Module lotto.auswertung

pyLottoverwaltung

Copyright (C) <2012-2013> Markus Hackspacher

This file is part of pyLottoverwaltung.

pyLottoverwaltung is free software: you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation, either version 3 of the License, or (at your option) any later version.

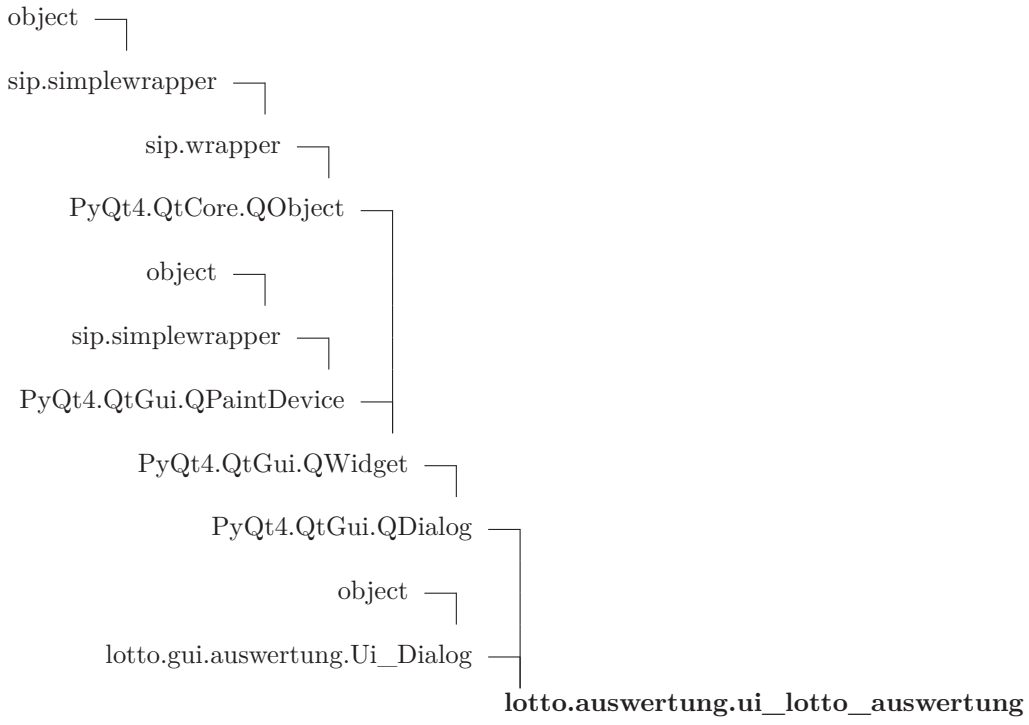
pyLottoverwaltung is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU General Public License along with pyLottoverwaltung. If not, see <http://www.gnu.org/licenses/>.

2.1 Variables

Name	Description
___package___	**Value:** `'lotto'`
___warningregistry___	**Value:** `{('the sets module is deprecated', <type 'exceptions.Depr...`

2.2 Class ui_lotto_auswertung



2.2.1 Methods

___init___(*self*, *rowid*, *data_handler*)

open analyze dialog Datenauswerte Dialog oeffnen

Parameters

`data_handler:` *(type=datahandler)*

`rowid:` *(type=int)*

Return Value

give close(0) back

Overrides: object.___init___

Inherited from PyQt4.QtGui.QDialog

accept(), accepted(), closeEvent(), contextMenuEvent(), done(), eventFilter(), exec_(), extension(), finished(), isSizeGripEnabled(), keyPressEvent(), minimumSizeHint(), open(), orientation(), reject(), rejected(), resizeEvent(), result(), setExtension(), setModal(), setOrientation(), setResult(), setSizeGripEnabled(), setVisible(), showEvent(), showExtension(), sizeHint()

Inherited from PyQt4.QtGui.QWidget

acceptDrops(), accessibleDescription(), accessibleName(), actionEvent(), actions(),

activateWindow(), addAction(), addActions(), adjustSize(), autoFillBackground(), backgroundRole(), baseSize(), changeEvent(), childAt(), childrenRect(), childrenRegion(), clearFocus(), clearMask(), close(), contentsMargins(), contentsRect(), contextMenuPolicy(), create(), cursor(), customContextMenuRequested(), destroy(), devType(), dragEnterEvent(), dragLeaveEvent(), dragMoveEvent(), dropEvent(), effectiveWinId(), enabledChange(), ensurePolished(), enterEvent(), event(), find(), focusInEvent(), focusNextChild(), focusNextPrevChild(), focusOutEvent(), focusPolicy(), focusPreviousChild(), focusProxy(), focusWidget(), font(), fontChange(), fontInfo(), fontMetrics(), foregroundRole(), frameGeometry(), frameSize(), geometry(), getContentsMargins(), grabGesture(), grabKeyboard(), grabMouse(), grabShortcut(), graphicsEffect(), graphicsProxyWidget(), handle(), hasFocus(), hasMouseTracking(), height(), heightForWidth(), hide(), hideEvent(), inputContext(), inputMethodEvent(), inputMethodHints(), inputMethodQuery(), insertAction(), insertActions(), isActiveWindow(), isAncestorOf(), isEnabled(), isEnabledTo(), isEnabledToTLW(), isFullScreen(), isHidden(), isLeftToRight(), isMaximized(), isMinimized(), isModal(), isRightToLeft(), isTopLevel(), isVisible(), isVisibleTo(), isWindow(), isWindowModified(), keyReleaseEvent(), keyboardGrabber(), languageChange(), layout(), layoutDirection(), leaveEvent(), locale(), lower(), mapFrom(), mapFromGlobal(), mapFromParent(), mapTo(), mapToGlobal(), mapToParent(), mask(), maximumHeight(), maximumSize(), maximumWidth(), metric(), minimumHeight(), minimumSize(), minimumWidth(), mouseDoubleClickEvent(), mouseGrabber(), mouseMoveEvent(), mousePressEvent(), mouseReleaseEvent(), move(), moveEvent(), nativeParentWidget(), nextInFocusChain(), normalGeometry(), overrideWindowFlags(), overrideWindowState(), paintEngine(), paintEvent(), palette(), paletteChange(), parentWidget(), pos(), previousInFocusChain(), raise_(), rect(), releaseKeyboard(), releaseMouse(), releaseShortcut(), removeAction(), render(), repaint(), resetInputContext(), resize(), restoreGeometry(), saveGeometry(), scroll(), setAcceptDrops(), setAccessibleDescription(), setAccessibleName(), setAttribute(), setAutoFillBackground(), setBackgroundRole(), setBaseSize(), setContentsMargins(), setContextMenuPolicy(), setCursor(), setDisabled(), setEnabled(), setFixedHeight(), setFixedSize(), setFixedWidth(), setFocus(), setFocusPolicy(), setFocusProxy(), setFont(), setForegroundRole(), setGeometry(), setGraphicsEffect(), setHidden(), setInputContext(), setInputMethodHints(), setLayout(), setLayoutDirection(), setLocale(), setMask(), setMaximumHeight(), setMaximumSize(), setMaximumWidth(), setMinimumHeight(), setMinimumSize(), setMinimumWidth(), setMouseTracking(), setPalette(), setParent(), setShortcutAutoRepeat(), setShortcutEnabled(), setShown(), setSizeIncrement(), setSizePolicy(), setStatusTip(), setStyle(), setStyleSheet(), setTabOrder(), setToolTip(), setUpdatesEnabled(), setWhatsThis(), setWindowFilePath(), setWindowFlags(), setWindowIcon(), setWindowIconText(), setWindowModality(), setWindowModified(), setWindowOpacity(), setWindowRole(), setWindowState(), setWindowTitle(), show(), showFullScreen(), showMaximized(), showMinimized(), showNormal(), size(), sizeIncrement(), sizePolicy(), stackUnder(), statusTip(), style(), styleSheet(), tabletEvent(), testAttribute(), toolTip(), topLevelWidget(), underMouse(), ungrabGesture(), unsetCursor(), unsetLayoutDirection(), unsetLocale(),

update(), updateGeometry(), updateMicroFocus(), updatesEnabled(), visibleRegion(), whatsThis(), wheelEvent(), width(), winId(), window(), windowActivationChange(), windowFilePath(), windowFlags(), windowIcon(), windowIconText(), windowModality(), windowOpacity(), windowRole(), windowState(), windowTitle(), windowType(), x(), x11Info(), x11PictureHandle(), y()

Inherited from PyQt4.QtCore.QObject

___getattr___(), blockSignals(), childEvent(), children(), connect(), connectNotify(), customEvent(), deleteLater(), destroyed(), disconnect(), disconnectNotify(), dumpObjectInfo(), dumpObjectTree(), dynamicPropertyNames(), emit(), findChild(), findChildren(), inherits(), installEventFilter(), isWidgetType(), killTimer(), metaObject(), moveToThread(), objectName(), parent(), property(), pyqtConfigure(), receivers(), removeEventFilter(), sender(), senderSignalIndex(), setObjectName(), setProperty(), signalsBlocked(), startTimer(), thread(), timerEvent(), tr(), trUtf8()

Inherited from PyQt4.QtGui.QPaintDevice

colorCount(), depth(), heightMM(), logicalDpiX(), logicalDpiY(), numColors(), paintingActive(), physicalDpiX(), physicalDpiY(), widthMM()

Inherited from sip.simplewrapper

___new___()

Inherited from lotto.gui.auswertung.Ui_Dialog(Section 5.2)

retranslateUi(), setupUi()

Inherited from object

___delattr___(), ___format___(), ___getattribute___(), ___hash___(), ___reduce___(), ___reduce_ex___(), ___repr___(), ___setattr___(), ___sizeof___(), ___str___(), ___subclasshook___()

2.2.2 Properties

Name	Description
Inherited from object	
___class___	

2.2.3 Class Variables

Name	Description
Inherited from PyQt4.QtGui.QDialog	
Accepted, Rejected	

continued on next page

Name	Description
Inherited from PyQt4.QtGui.QWidget DrawChildren, DrawWindowBackground, IgnoreMask	
Inherited from PyQt4.QtCore.QObject staticMetaObject	
Inherited from PyQt4.QtGui.QPaintDevice PdmDepth, PdmDpiX, PdmDpiY, PdmHeight, PdmHeightMM, PdmNumColors, PdmPhysicalDpiX, PdmPhysicalDpiY, PdmWidth, PdmWidthMM	

3 Module lotto.datahandler

the data handler for insert, get and delete data in the database

pyLottoverwaltung

Copyright (C) <2012-2013> Markus Hackspacher

This file is part of pyLottoverwaltung.

pyLottoverwaltung is free software: you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation, either version 3 of the License, or (at your option) any later version.

pyLottoverwaltung is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU General Public License along with pyLottoverwaltung. If not, see <http://www.gnu.org/licenses/>.

3.1 Variables

Name	Description
___package___	**Value:** `'lotto'`

3.2 Class Datahandler

object
└ **lotto.datahandler.Datahandler**

3.2.1 Methods

___init___(*self*, *path*)

class init

Parameters

`path`: *(type=string*

```
>>> data_handler = Datahandler(':memory:')
>>> data_handler.insert_ziehung('2013-03-13',[11,12,13,14,15,16,17],666,777,88
>>> data_handler.get_ziehung()
[(1, u'2013-03-13', 666, 777, 888, u'11,12,13,14,15,16,17')]
>>> data_handler.insert_ziehung('2013-03-12',[21,22,23,24,25,26,27],222,333,44
>>> data_handler.get_ziehung(2)
[(2, u'2013-03-12', 222, 333, 444, u'21,22,23,24,25,26,27')]
>>> data_handler.get_ziehung()
[(2, u'2013-03-12', 222, 333, 444, u'21,22,23,24,25,26,27'), (1, u'2013-03-13', 666, 777, 888, u
>>> data_handler.insert_schein('2013-03-13',[11,12,13,14,15,16,17],2,0,888)
>>> data_handler.get_schein()
[(1, u'2013-03-13', 666, 777, 888, u'11,12,13,14,15,16,17')]
>>> data_handler.insert_schein('2013-03-12',[21,22,23,24,25,26],1,1,444)
>>> data_handler.get_schein(2)
[(2, u'2013-03-12', 1,1, 444, u'21,22,23,24,25,26,27')]
>>> data_handler.get_schein()
[(2, u'2013-03-12', 1,1, 444, u'21,22,23,24,25,26,27'), (1, u'2013-03-13', 2,0, 888, u'11,12,13,
>>> data_handler.dump()
>>> data_handler.delete_ziehung(1)
>>> data_handler.delete_ziehung(2)
>>> data_handler.get_ziehung()
[]
>>> data_handler.delete_schein(1)
>>> data_handler.delete_schein(2)
>>> data_handler.get_schein()
[]
)
```

Overrides: object.___init___

create_tables(*self*)

Tabellen erstellen mit id

insert_ziehung(*self*, *date*, *zahlen*, *zahl_super*, *zahl_spiel77*, *zahl_spielsuper6*)

Save the number of the draw in database Lottozahlen in der Datenbank speichern

Parameters

`date:` *(type=date)*

`zahl_super:` *(type=int)*

`zahlen:` *(type=list)*

`zahl_spielsuper6:` *(type=int)*

`zahl_spiel77:` *(type=int)*

insert_schein(*self*, *date*, *zahlen*, *laufzeit*, *laufzeit_tag*, *scheinnr*)

Save the number of the tip in database Daten des Lottoscheines in der Datenbank speichern

Parameters

`date:` *(type=date zahl_1, zahl_2 ,zahl_3 ,zahl_4 ,zahl_5, zahl_6: int laufzeit, laufzeit_tag, scheinnr: int)*

update_ziehung(*self*, *row_id*, *date*, *zahl_1*, *zahl_2*, *zahl_3*, *zahl_4*, *zahl_5*, *zahl_6*, *zahl_zusatz*, *zahl_super*, *zahl_spiel77*, *zahl_spielsuper6*)

Update the number of the draw Lottozahlen in der Datenbank aktualisieren

Parameters

`date:` *(type=date zahl_1, zahl_2 ,zahl_3 ,zahl_4 ,zahl_5, zahl_6: int zahl_zusatz, zahl_super, zahl_spiel77, zahl_spielsuper6: int)*

`row_id:` *(type=int)*

update_schein(*self*, *row_id*, *date*, *zahl_1*, *zahl_2*, *zahl_3*, *zahl_4*, *zahl_5*, *zahl_6*, *laufzeit*, *laufzeit_tag*, *scheinnr*)

Update the number of the tip Daten des Lottoscheines in der Datenbank aktualisieren

Parameters

`date:` *(type=date zahl_1, zahl_2 ,zahl_3 ,zahl_4 ,zahl_5, zahl_6: int laufzeit, laufzeit_tag, scheinnr: int)*

`row_id:` *(type=int)*

get_ziehung(*self*, *rowid*=`None`, *date*=`None`)

Daten der Ziehung der Lottozahlen auslesen

Parameters

`date:` *(type=date)*

`rowid:` *(type=int)*

Return Value

data

get_numbers_from_ziehung(*self*, *rowid_lottoschein*)

Get numbers from ziehung Finde von Nummer in den Ziehungsdaten

Parameters

`rowid_lottoschein:` *(type=int)*

Return Value

data all the draw with a number from the tip

get_schein(*self*, *rowid*=`None`)

Get data from Lottoscheines Daten des Lottoscheines auslesen

Parameters

`rowid:` *(type=int)*

Return Value

data

delete_ziehung(*self*, *rowid*)

Daten der Ziehung der Lottozahlen löschen

Parameters

`rowid:` *(type=int)*

delete_schein(*self*, *rowid*)

Daten eines Lottoscheines löschen

Parameters

`rowid:` *(type=int)*

dump(*self*)

close(*self*)

close connection of database

Inherited from object

___delattr___(), ___format___(), ___getattribute___(), ___hash___(), ___new___(), ___reduce___(), ___reduce_ex___(), ___repr___(), ___setattr___(), ___sizeof___(), ___str___(), ___subclasshook___()

3.2.2 Properties

Name	Description
Inherited from object	
___class___	

4 Package lotto.gui

4.1 Modules

- **auswertung** *(Section 5, p. 15)*
- **lotto_dateneing** *(Section 6, p. 16)*
- **lotto_dialog** *(Section 7, p. 17)*

4.2 Variables

Name	Description
__package__	**Value:** `None`

5 Module lotto.gui.auswertung

5.1 Variables

Name	Description
___package___	**Value:** `'lotto.gui'`

5.2 Class Ui_Dialog

object
└ **lotto.gui.auswertung.Ui_Dialog**

Known Subclasses: lotto.auswertung.ui_lotto_auswertung

5.2.1 Methods

setupUi(*self*, *Dialog*)

retranslateUi(*self*, *Dialog*)

Inherited from object

___delattr___(), ___format___(), ___getattribute___(), ___hash___(), ___init___(), ___new___(), ___reduce___(), ___reduce_ex___(), ___repr___(), ___setattr___(), ___sizeof___(), ___str___(), ___subclasshook___()

5.2.2 Properties

Name	Description
Inherited from object	
___class___	

6 Module lotto.gui.lotto_dateneing

6.1 Variables

Name	Description
___package___	**Value:** `'lotto.gui'`

6.2 Class Ui_MainWindow

object
└ **lotto.gui.lotto_dateneing.Ui_MainWindow**

Known Subclasses: lotto.lotto_gui_dateneing.MeinDialog

6.2.1 Methods

setupUi(*self*, *MainWindow*)

retranslateUi(*self*, *MainWindow*)

Inherited from object

___delattr___(), ___format___(), ___getattribute___(), ___hash___(), ___init___(), ___new___(), ___reduce___(), ___reduce_ex___(), ___repr___(), ___setattr___(), ___sizeof___(), ___str___(), ___subclasshook___()

6.2.2 Properties

Name	Description
Inherited from object	
___class___	

7 Module lotto.gui.lotto_dialog

7.1 Variables

Name	Description
___package___	**Value:** `'lotto.gui'`

7.2 Class Ui_Dialog

object
└ **lotto.gui.lotto_dialog.Ui_Dialog**

Known Subclasses: lotto.lotto_gui_dateneing.ui_lotto_Dialog

7.2.1 Methods

setupUi(*self*, *Dialog*)

retranslateUi(*self*, *Dialog*)

Inherited from object

___delattr___(), ___format___(), ___getattribute___(), ___hash___(), ___init___(), ___new___(), ___reduce___(), ___reduce_ex___(), ___repr___(), ___setattr___(), ___sizeof___(), ___str___(), ___subclasshook___()

7.2.2 Properties

Name	Description
Inherited from object	
___class___	

8 Module lotto.lotto_gui_dateneing

pyLottoverwaltung

Copyright (C) <2012-2013> Markus Hackspacher

This file is part of pyLottoverwaltung.

pyLottoverwaltung is free software: you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation, either version 3 of the License, or (at your option) any later version.

pyLottoverwaltung is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU General Public License along with pyLottoverwaltung. If not, see <http://www.gnu.org/licenses/>.

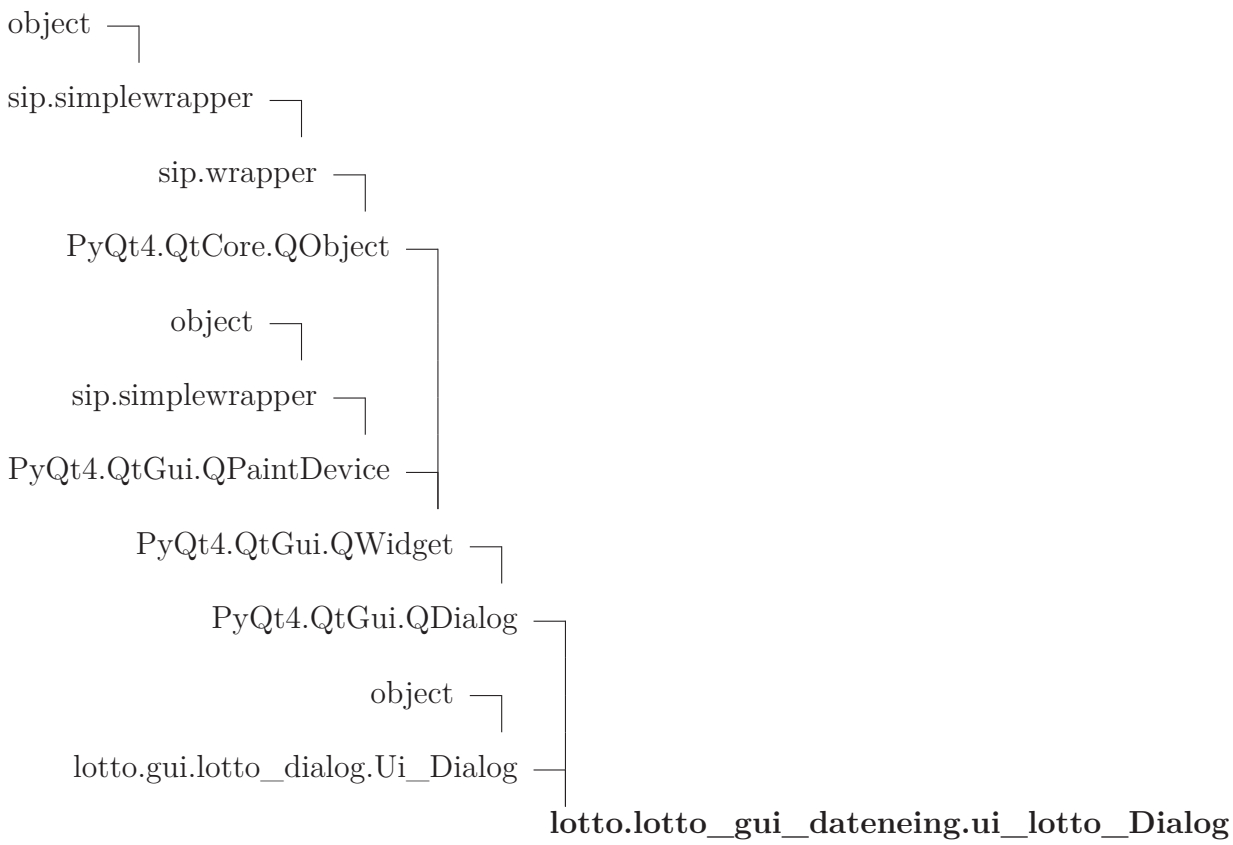
8.1 Functions

gui()

8.2 Variables

Name	Description
___package___	**Value:** `'lotto'`

8.3 Class ui_lotto_Dialog



8.3.1 Methods

___init___(*self*, *typ*, *data_handler*, *rowid*)

open analyze dialog Datenauswerte Dialog oeffnen

Parameters

`typ:` 0 == Gewinnzahlen, 1 == Lottoschein
(type=int)

`rowid:` is the rowid number of the database
(type=int)

Return Value

give close(0) or accept(1) back

Overrides: object.___init___

onbtn_save_index(*self*, *typ*, *rowid*, *date_of*)

drawing numbers move in database

Inherited from PyQt4.QtGui.QDialog

accept(), accepted(), closeEvent(), contextMenuEvent(), done(), eventFilter(), exec_(), extension(), finished(), isSizeGripEnabled(), keyPressEvent(), minimumSizeHint(), open(), orientation(), reject(), rejected(), resizeEvent(), result(), setExtension(), setModal(), setOrientation(), setResult(), setSizeGripEnabled(), setVisible(), showEvent(), showExtension(), sizeHint()

Inherited from PyQt4.QtGui.QWidget

acceptDrops(), accessibleDescription(), accessibleName(), actionEvent(), actions(), activateWindow(), addAction(), addActions(), adjustSize(), autoFillBackground(), backgroundRole(), baseSize(), changeEvent(), childAt(), childrenRect(), childrenRegion(), clearFocus(), clearMask(), close(), contentsMargins(), contentsRect(), contextMenuPolicy(), create(), cursor(), customContextMenuRequested(), destroy(), devType(), dragEnterEvent(), dragLeaveEvent(), dragMoveEvent(), dropEvent(), effectiveWinId(), enabledChange(), ensurePolished(), enterEvent(), event(), find(), focusInEvent(), focusNextChild(), focusNextPrevChild(), focusOutEvent(), focusPolicy(), focusPreviousChild(), focusProxy(), focusWidget(), font(), fontChange(), fontInfo(), fontMetrics(), foregroundRole(), frameGeometry(), frameSize(), geometry(), getContentsMargins(), grabGesture(), grabKeyboard(), grabMouse(), grabShortcut(), graphicsEffect(), graphicsProxyWidget(), handle(), hasFocus(), hasMouseTracking(), height(), heightForWidth(), hide(), hideEvent(), inputContext(), inputMethodEvent(), inputMethodHints(), inputMethodQuery(), insertAction(), insertActions(), isActiveWindow(), isAncestorOf(), isEnabled(), isEnabledTo(), isEnabledToTLW(), isFullScreen(), isHidden(), isLeftToRight(), isMaximized(), isMinimized(), isModal(), isRightToLeft(), isTopLevel(), isVisible(), isVisibleTo(), isWindow(), isWindowModified(), keyReleaseEvent(), keyboardGrabber(), languageChange(), layout(), layoutDirection(), leaveEvent(), locale(), lower(), mapFrom(), mapFromGlobal(), mapFromParent(), mapTo(), mapToGlobal(), mapToParent(), mask(), maximumHeight(), maximumSize(), maximumWidth(), metric(), minimumHeight(), minimumSize(), minimumWidth(), mouseDoubleClickEvent(), mouseGrabber(), mouseMoveEvent(), mousePressEvent(), mouseReleaseEvent(), move(), moveEvent(), nativeParentWidget(), nextInFocusChain(), normalGeometry(), overrideWindowFlags(), overrideWindowState(), paintEngine(), paintEvent(), palette(), paletteChange(), parentWidget(), pos(), previousInFocusChain(), raise_(), rect(), releaseKeyboard(), releaseMouse(), releaseShortcut(), removeAction(), render(), repaint(), resetInputContext(), resize(), restoreGeometry(), saveGeometry(), scroll(), setAcceptDrops(), setAccessibleDescription(), setAccessibleName(), setAttribute(), setAutoFillBackground(), setBackgroundRole(), setBaseSize(), setContentsMargins(), setContextMenuPolicy(), setCursor(), setDisabled(), setEnabled(), setFixedHeight(), setFixedSize(), setFixedWidth(), setFocus(), setFocusPolicy(), setFocusProxy(), setFont(), set-

ForegroundRole(), setGeometry(), setGraphicsEffect(), setHidden(), setInputContext(), setInputMethodHints(), setLayout(), setLayoutDirection(), setLocale(), setMask(), setMaximumHeight(), setMaximumSize(), setMaximumWidth(), setMinimumHeight(), setMinimumSize(), setMinimumWidth(), setMouseTracking(), setPalette(), setParent(), setShortcutAutoRepeat(), setShortcutEnabled(), setShown(), setSizeIncrement(), setSizePolicy(), setStatusTip(), setStyle(), setStyleSheet(), setTabOrder(), setToolTip(), setUpdatesEnabled(), setWhatsThis(), setWindowFilePath(), setWindowFlags(), setWindowIcon(), setWindowIconText(), setWindowModality(), setWindowModified(), setWindowOpacity(), setWindowRole(), setWindowState(), setWindowTitle(), show(), showFullScreen(), showMaximized(), showMinimized(), showNormal(), size(), sizeIncrement(), sizePolicy(), stackUnder(), statusTip(), style(), styleSheet(), tabletEvent(), testAttribute(), toolTip(), topLevelWidget(), underMouse(), ungrabGesture(), unsetCursor(), unsetLayoutDirection(), unsetLocale(), update(), updateGeometry(), updateMicroFocus(), updatesEnabled(), visibleRegion(), whatsThis(), wheelEvent(), width(), winId(), window(), windowActivationChange(), windowFilePath(), windowFlags(), windowIcon(), windowIconText(), windowModality(), windowOpacity(), windowRole(), windowState(), windowTitle(), windowType(), x(), x11Info(), x11PictureHandle(), y()

Inherited from PyQt4.QtCore.QObject

___getattr___(), blockSignals(), childEvent(), children(), connect(), connectNotify(), customEvent(), deleteLater(), destroyed(), disconnect(), disconnectNotify(), dumpObjectInfo(), dumpObjectTree(), dynamicPropertyNames(), emit(), findChild(), findChildren(), inherits(), installEventFilter(), isWidgetType(), killTimer(), metaObject(), moveToThread(), objectName(), parent(), property(), pyqtConfigure(), receivers(), removeEventFilter(), sender(), senderSignalIndex(), setObjectName(), setProperty(), signalsBlocked(), startTimer(), thread(), timerEvent(), tr(), trUtf8()

Inherited from PyQt4.QtGui.QPaintDevice

colorCount(), depth(), heightMM(), logicalDpiX(), logicalDpiY(), numColors(), paintingActive(), physicalDpiX(), physicalDpiY(), widthMM()

Inherited from sip.simplewrapper

___new___()

Inherited from lotto.gui.lotto_dialog.Ui_Dialog(Section 7.2)

retranslateUi(), setupUi()

Inherited from object

___delattr___(), ___format___(), ___getattribute___(), ___hash___(), ___reduce___(), ___reduce_ex___(), ___repr___(), ___setattr___(), ___sizeof___(), ___str___(), ___subclasshook___()

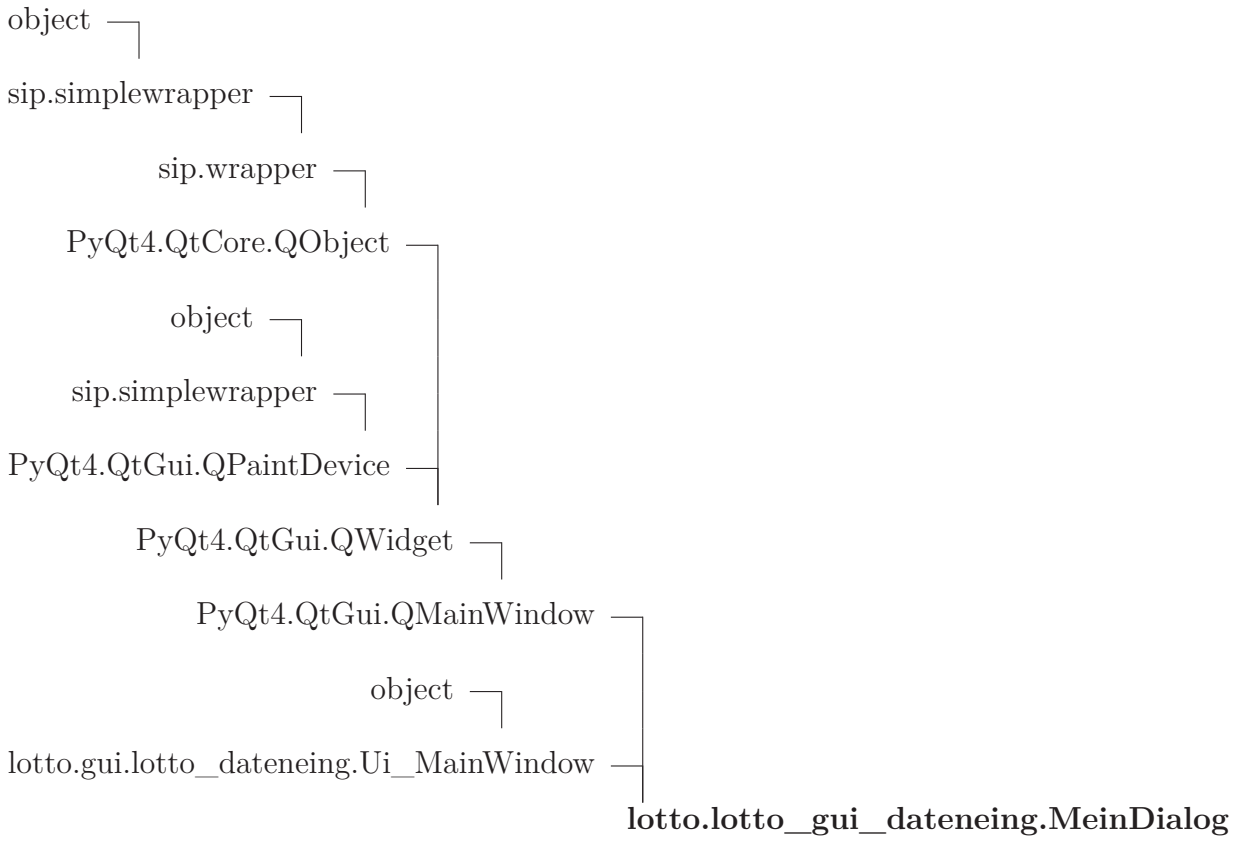
8.3.2 Properties

Name	Description
Inherited from object ___class___	

8.3.3 Class Variables

Name	Description
Inherited from PyQt4.QtGui.QDialog Accepted, Rejected	
Inherited from PyQt4.QtGui.QWidget DrawChildren, DrawWindowBackground, IgnoreMask	
Inherited from PyQt4.QtCore.QObject staticMetaObject	
Inherited from PyQt4.QtGui.QPaintDevice PdmDepth, PdmDpiX, PdmDpiY, PdmHeight, PdmHeightMM, PdmNumColors, PdmPhysicalDpiX, PdmPhysicalDpiY, PdmWidth, PdmWidthMM	

8.4 Class MeinDialog



8.4.1 Methods

___init___(*self*)

inital the main window 1 to 49 button, 7 spinbox, calender, datafield

Overrides: object.___init___

ondaten_gewinnz(*self*)

Anzeigen der Gewinnzahlen an den Auswahlfeld Auslesen der Zeilennumer Den Text der Zeile in der Beschriftung ausgeben

ondaten_lottoschein(*self*)

Anzeigen der Daten des Lottoscheins an den Auswahlfeld Auslesen der Zeilennumer Den Text der Zeile in der Beschriftung ausgeben

onInfo(*self*)

Programm Info

closeEvent(*self*, *event*)

the program exit

Overrides: PyQt4.QtGui.QWidget.closeEvent

onData_lottode(*self*)

Load the actual draw from lotto.de

onData_lottozahlenonlinede(*self*, *first_year*, *last_year*)

Load the draw from lottozahlenonline.de

spinBox_1to7_clear(*self*, *number*)

Die SpinBoxen 1 bis 6 und Zusatzzahl löschen

onEingabefeld_1to49(*self*, *zahl*)

Ein Zahlenfelder 1 bis 49 wurde angeklickt

focusSpinBox_1to7(*self*, *number*)

Ein Auswahlfelder der 7 Gewinnzahlen oder Lottoscheins hat sich geaendert

onBtn_hinzu(*self*)

drawing numbers move in database

onBtn_gz_aendern(*self*)

Gewinnzahlen anzeigen und änderen

onBtn_ls_aendern(*self*)

Lottoschein anzeigen und änderen

onBtn_ls_auswerten(*self*)

den Lottoschein auswerten

onBtn_gz_anzeigen(*self*)

show drawing numbers Gewinnzahlen im großen Feld anzeigen

onBtn_ls_anzeigen(*self*)

show tip numbers Lottoschein im großen Feld anzeigen,

onBtn_gz_loeschen(*self*)

delete drawing numbers from the database Gewinnzahlen einer Ziehung aus der Datenbank loeschen

onBtn_ls_loeschen(*self*)

delete tip numbers from the database Lottoschein aus der Datenbank loeschen

onBtn_ls_laden(*self*)

Read the Lottoschein from the Database loading into the QPlainTextEdit

onBtn_gz_laden(*self*)

Read the Gewinnzahlen from the Database loading into the QPlainTextEdit

onCBox_gz_kompl_ausgeben(*self*)

CheckBox: Show the complete database in TextEdit

onBtn_Zufall(*self*)

Die Zufallszahen generieren

onBtn_set_calender_today(*self*)

set calender today

onmodus(*self*)

Wenn der Eingabe-Modus wechselt werden Schaltflächen an oder ab geschaltet

geaendert(*self*)

Überprüfen der SpinBoxen damit nicht zwei den gleichen Wert haben

geaendert_btn(*self*)

in den SpinBoxen die Nummern der Zahlen 1 bis 49 anzeigen wenn die Zahl abgewaehlt wird, wird auch der Wert der entsprechende Spinbox geloescht

draw_numbers(*self*)

this numbers are in the draw

Inherited from PyQt4.QtGui.QMainWindow

addDockWidget(), addToolBar(), addToolBarBreak(), centralWidget(), contextMenuEvent(), corner(), createPopupMenu(), dockOptions(), dockWidgetArea(), documentMode(), event(), iconSize(), iconSizeChanged(), insertToolBar(), insertToolBarBreak(), isAnimated(), isDockNestingEnabled(), isSeparator(), menuBar(), menuWidget(), removeDockWidget(), removeToolBar(), removeToolBarBreak(), restoreDockWidget(), restoreState(), saveState(), setAnimated(), setCentralWidget(), setCorner(), setDockNestingEnabled(), setDockOptions(), setDocumentMode(), setIconSize(), setMenuBar(), setMenuWidget(), setStatusBar(), setTabPosition(), setTabShape(), setToolButtonStyle(), setUnifiedTitleAndToolBarOnMac(), splitDockWidget(), statusBar(), tabPosition(), tabShape(), tabifiedDockWidgets(), tabifyDockWidget(), toolBarArea(), toolBarBreak(), toolButtonStyle(), toolButtonStyleChanged(), unifiedTitleAndToolBarOnMac()

Inherited from PyQt4.QtGui.QWidget

acceptDrops(), accessibleDescription(), accessibleName(), actionEvent(), actions(), activateWindow(), addAction(), addActions(), adjustSize(), autoFillBackground(), backgroundRole(), baseSize(), changeEvent(), childAt(), childrenRect(), childrenRegion(), clearFocus(), clearMask(), close(), contentsMargins(), contentsRect(), contextMenuPolicy(), create(), cursor(), customContextMenuRequested(), destroy(), devType(), dragEnterEvent(), dragLeaveEvent(), dragMoveEvent(), dropEvent(), effectiveWinId(), enabledChange(), ensurePolished(), enterEvent(), find(), focusInEvent(), focusNextChild(), focusNextPrevChild(), focusOutEvent(), focusPolicy(), focusPreviousChild(), focusProxy(), focusWidget(), font(), fontChange(), fontInfo(), fontMetrics(), foregroundRole(), frameGeometry(), frameSize(), geometry(), getContentsMargins(), grabGesture(), grabKeyboard(), grabMouse(), grabShortcut(), graphicsEffect(), graphicsProxyWidget(), handle(), hasFocus(), hasMouseTracking(), height(), heightForWidth(), hide(), hideEvent(), inputContext(), inputMethodEvent(), inputMethodHints(), inputMethodQuery(), insertAction(), insertActions(), isActiveWindow(), isAncestorOf(), isEnabled(), isEnabledTo(), isEnabledToTLW(), isFullScreen(), isHidden(), isLeftToRight(), isMaximized(), isMinimized(), isModal(), isRightToLeft(), isTopLevel(), isVisible(), isVisibleTo(), isWindow(), isWindowModified(), keyPressEvent(), keyReleaseEvent(), keyboardGrabber(), languageChange(), layout(), layoutDirection(), leaveEvent(), locale(), lower(), mapFrom(), mapFromGlobal(), mapFromParent(), mapTo(), mapToGlobal(), mapToParent(), mask(), maximumHeight(), maximumSize(), maximumWidth(), metric(), minimumHeight(), minimumSize(), minimumSizeHint(), minimumWidth(), mouseDoubleClickEvent(), mouseGrabber(), mouseMoveEvent(), mousePressEvent(), mouseReleaseEvent(), move(), moveEvent(), nativeParentWidget(), nextInFocusChain(), normalGeometry(), overrideWindowFlags(), overrideWindowState(), paintEngine(),

paintEvent(), palette(), paletteChange(), parentWidget(), pos(), previousInFocusChain(), raise_(), rect(), releaseKeyboard(), releaseMouse(), releaseShortcut(), removeAction(), render(), repaint(), resetInputContext(), resize(), resizeEvent(), restoreGeometry(), saveGeometry(), scroll(), setAcceptDrops(), setAccessibleDescription(), setAccessibleName(), setAttribute(), setAutoFillBackground(), setBackgroundRole(), setBaseSize(), setContentsMargins(), setContextMenuPolicy(), setCursor(), setDisabled(), setEnabled(), setFixedHeight(), setFixedSize(), setFixedWidth(), setFocus(), setFocusPolicy(), setFocusProxy(), setFont(), setForegroundRole(), setGeometry(), setGraphicsEffect(), setHidden(), setInputContext(), setInputMethodHints(), setLayout(), setLayoutDirection(), setLocale(), setMask(), setMaximumHeight(), setMaximumSize(), setMaximumWidth(), setMinimumHeight(), setMinimumSize(), setMinimumWidth(), setMouseTracking(), setPalette(), setParent(), setShortcutAutoRepeat(), setShortcutEnabled(), setShown(), setSizeIncrement(), setSizePolicy(), setStatusTip(), setStyle(), setStyleSheet(), setTabOrder(), setToolTip(), setUpdatesEnabled(), setVisible(), setWhatsThis(), setWindowFilePath(), setWindowFlags(), setWindowIcon(), setWindowIconText(), setWindowModality(), setWindowModified(), setWindowOpacity(), setWindowRole(), setWindowState(), setWindowTitle(), show(), showEvent(), showFullScreen(), showMaximized(), showMinimized(), showNormal(), size(), sizeHint(), sizeIncrement(), sizePolicy(), stackUnder(), statusTip(), style(), styleSheet(), tabletEvent(), testAttribute(), toolTip(), topLevelWidget(), underMouse(), ungrabGesture(), unsetCursor(), unsetLayoutDirection(), unsetLocale(), update(), updateGeometry(), updateMicroFocus(), updatesEnabled(), visibleRegion(), whatsThis(), wheelEvent(), width(), winId(), window(), windowActivationChange(), windowFilePath(), windowFlags(), windowIcon(), windowIconText(), windowModality(), windowOpacity(), windowRole(), windowState(), windowTitle(), windowType(), x(), x11Info(), x11PictureHandle(), y()

Inherited from PyQt4.QtCore.QObject

___getattr___(), blockSignals(), childEvent(), children(), connect(), connectNotify(), customEvent(), deleteLater(), destroyed(), disconnect(), disconnectNotify(), dumpObjectInfo(), dumpObjectTree(), dynamicPropertyNames(), emit(), eventFilter(), findChild(), findChildren(), inherits(), installEventFilter(), isWidgetType(), killTimer(), metaObject(), moveToThread(), objectName(), parent(), property(), pyqtConfigure(), receivers(), removeEventFilter(), sender(), senderSignalIndex(), setObjectName(), setProperty(), signalsBlocked(), startTimer(), thread(), timerEvent(), tr(), trUtf8()

Inherited from PyQt4.QtGui.QPaintDevice

colorCount(), depth(), heightMM(), logicalDpiX(), logicalDpiY(), numColors(), paintingActive(), physicalDpiX(), physicalDpiY(), widthMM()

Inherited from sip.simplewrapper

___new___()

Inherited from lotto.gui.lotto_dateneing.Ui_MainWindow(Section 6.2)

retranslateUi(), setupUi()

Inherited from object

___delattr___(), ___format___(), ___getattribute___(), ___hash___(), ___reduce___(), ___reduce_ex___(), ___repr___(), ___setattr___(), ___sizeof___(), ___str___(), ___subclasshook___()

8.4.2 Properties

Name	Description
Inherited from object ___class___	

8.4.3 Class Variables

Name	Description
Inherited from PyQt4.QtGui.QMainWindow AllowNestedDocks, AllowTabbedDocks, AnimatedDocks, ForceTabbedDocks, VerticalTabs	
Inherited from PyQt4.QtGui.QWidget DrawChildren, DrawWindowBackground, IgnoreMask	
Inherited from PyQt4.QtCore.QObject staticMetaObject	
Inherited from PyQt4.QtGui.QPaintDevice PdmDepth, PdmDpiX, PdmDpiY, PdmHeight, PdmHeightMM, PdmNumColors, PdmPhysicalDpiX, PdmPhysicalDpiY, PdmWidth, PdmWidthMM	

9 Module lotto.webzugriff

pyLottoverwaltung

Copyright (C) <2012-2013> Markus Hackspacher

This file is part of pyLottoverwaltung.

pyLottoverwaltung is free software: you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation, either version 3 of the License, or (at your option) any later version.

pyLottoverwaltung is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU General Public License along with pyLottoverwaltung. If not, see <http://www.gnu.org/licenses/>.

9.1 Functions

data_from_webpage()

Data from lotto.de

Return Value

datum, list of numbers (draw 1-6, Zusatzzahl, Superzahl, Spiel77, Super6)

data_from_achiv(*data_handler*, *quote_url*=`None`)

Data from www.lottozahlenonline.de

test_data_from_webpage()

9.2 Variables

Name	Description
___package___	**Value:** `'lotto'`

10 Module lotto.zufallszahl

Erzeugen einer Zufallszahl, mit Modultest beim direkten Aufruf

pyLottoverwaltung

Copyright (C) <2012-2013> Markus Hackspacher

This file is part of pyLottoverwaltung.

pyLottoverwaltung is free software: you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation, either version 3 of the License, or (at your option) any later version.

pyLottoverwaltung is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU General Public License along with pyLottoverwaltung. If not, see <http://www.gnu.org/licenses/>.

10.1 Functions

zufallszahlen(*anzahl*, *maxwert*)

Zufallszahl ermitteln und als Wuerfelergebnis nehmen return random valve

Parameters

`anzahl`: Gibt die Anzahl der Ausgabewerte an.

(type=int)

`maxwert`: Gibt den höchsten Zahlenwert an

(type=int)

Return Value

Gibt Zufallszahlen zurueck.

```
>>> zufallszahlen(16, 15)
Traceback (most recent call last):
ValueError: sample larger than population
>>> zufallszahlen(16, -15)
Traceback (most recent call last):
ValueError: sample larger than population
>>> zufallszahlen(-16, 15)
Traceback (most recent call last):
ValueError: sample larger than population
>>> zufallszahlen(1, 1)
[1]
>>> zufallszahlen(1, 1.7)
Traceback (most recent call last):
TypeError: integer argument expected, got float
>>> sorted(zufallszahlen(3, 3))
[1, 2, 3]
```

10.2 Variables

Name	Description
___package___	**Value:** `'lotto'`

Index

lotto *(package)*, 3
  lotto.auswertung *(module)*, 4–8
    lotto.auswertung.ui_lotto_auswertung *(class)*, 4–8
  lotto.datahandler *(module)*, 9–13
    lotto.datahandler.Datahandler *(class)*, 9–13
  lotto.gui *(package)*, 14
    lotto.gui.auswertung *(module)*, 15
    lotto.gui.lotto_dateneing *(module)*, 16
    lotto.gui.lotto_dialog *(module)*, 17
  lotto.lotto_gui_dateneing *(module)*, 18–28
    lotto.lotto_gui_dateneing.gui *(function)*, 18
    lotto.lotto_gui_dateneing.MeinDialog *(class)*, 22–28
    lotto.lotto_gui_dateneing.ui_lotto_Dialog *(class)*, 18–22
  lotto.webzugriff *(module)*, 29
    lotto.webzugriff.data_from_achiv *(function)*, 29
    lotto.webzugriff.data_from_webpage *(function)*, 29
    lotto.webzugriff.test_data_from_webpage *(function)*, 29
  lotto.zufallszahl *(module)*, 30–31
    lotto.zufallszahl.zufallszahlen *(function)*, 31