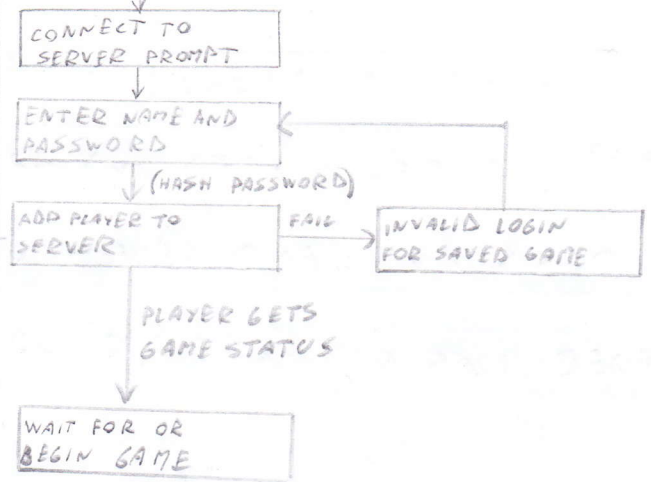
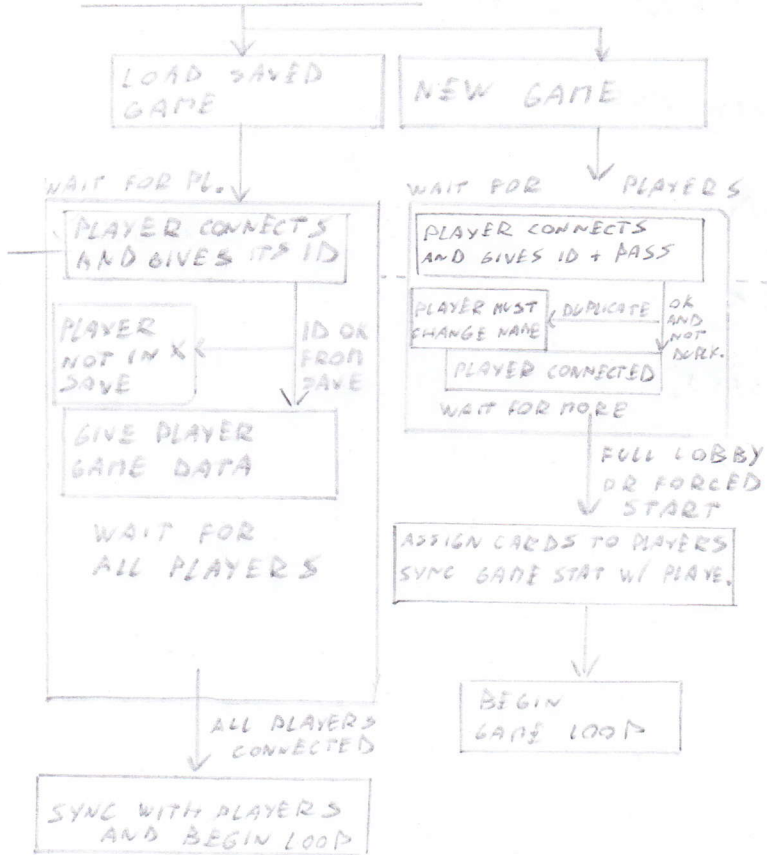


# SERVER INIT REV 1

# PLAYER INIT REV 1

SVAEINA



# GAME LOOP REV 1

