

Which control scheme do you prefer computer games to use?

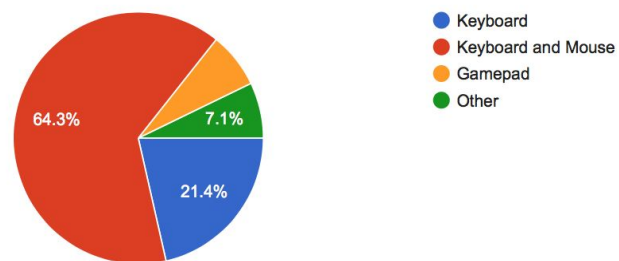


Figure 1. Pie Chart for Control Scheme

How would you rate the idea of a helper character that provides hints whenever the player gets stuck?

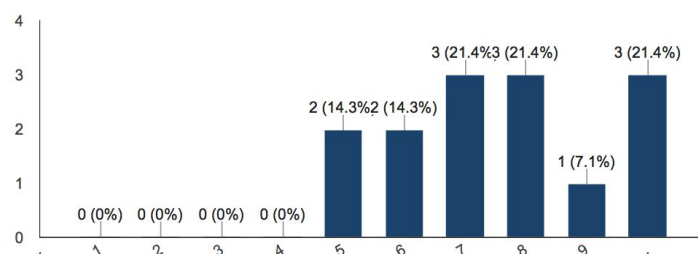


Figure 2. Bar Chart for Helper Character

1 = not helpful

10 = extremely helpful

Are you Colour Blind?

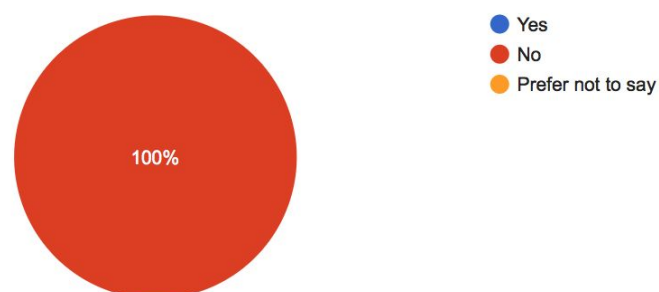


Figure 3. Pie Chart Colour blind.