HASSAN SHAFQAT

India

EDUCATION

Thapar Institute of Engineering and Technology

Bachelor of Technology, 7.79 CGPA

Patiala, Punjab

2024

Skills

• C++

• Python

• Linux

• Valgrind

• OpenGL

• GitHub

• Embedded systems

PROJECTS

Euclid engine ☑ | OpenGL

- A render engine in C++ using **OpenGL**.
- Model loading using **Assimp**.
- GUI using **Dear ImGUI**.

Low Polygon Terrain Generator 🗷 | OpenGL

- A terrain generator written in C++.
- Uses Perlin noise for height map.
- GLFW library used to manage inputs.

EXPERIENCE

Minus Zero [₹

 $02\ 2022 - 04\ 2022$

Software Development Engineering Intern

Patiala, Punjab

- Worked on porting python AI code to pure C++ for speed(over 5000 lines codebase).
- Used Nvidia Drive AGX SDK to detect objects(pedestrians, cars, stop signs, traffic lights, etc) position, speed, and acceleration changes.
- Developed a rig file object to initiate USB cameras regardless of port and host device, saving valuable development time by reducing setup time on every camera change.
- Developed a subroutine to detect changes in aspect ratios of objects and hence determine whether their view is obstructed or not and measure the distance from the camera.
- Implemented a database to store the position, speed, and acceleration of objects.
- Developed a test to precisely measure render delay in USB cameras

ThapSat Image processing team

 $02\ 2022 - 06\ 2022$

Patiala, Punjab

- Implemented Discrete Wavelet Transform compression pipeline for the onboard camera in C++.
- Made comparison report for existing compression algorithms for satellite camera-specific raw image using bash scripting automation.
- Developed tests to check file integrity for lossless image decompression.

GDSC Z

Project Mentor

 $06\ 2022$

Patiala, Punjab

- Managing ongoing projects.
- Authorizing new project proposals.
- Lead a project to make an AES encryption program in C++.