

Contrasting Intro Course Options

- CSCI 150: programming through creating interactive games (like Tetris), with support code
- CSCI 170: integrates programming and analyzing programs, without support code. Write small but powerful programs (like Connect4 that can beat you)

None assume prior background, but 150/170 ramp up faster than 111

Workloads 12 avg/30 max (150)
9 avg/20 max (170)
7 avg/12 max (111)

Others don't discuss data analysis, bit more work to directly apply skills in other disciplines

150/170 only in fall (111 both fall/spring)

very different course cultures (shop and see!)

111 is **NOT**
“only for non CS people”,
“worse for your career”,
“a less serious CS course”

111 covers key skills beyond coding

terminal
non-concentrator

020

100

