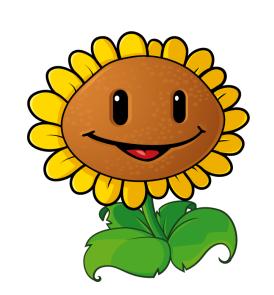
Neural Networks and Deep Learning

CSCI 410

Eric Ewing





Backpropagation

- We train our neural networks using Stochastic Gradient Descent (gradient descent with batches)
- Backpropagation is the algorithm for finding the gradient of our loss function (with respect to our learnable parameters

Deep Learning Libraries



How do they work?

Automatically compute gradients of neural network components and loss functions

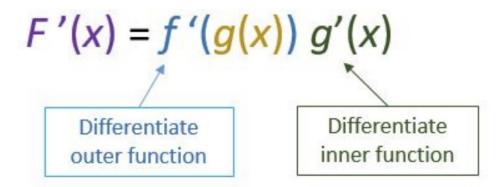




Make programming neural networks easy!

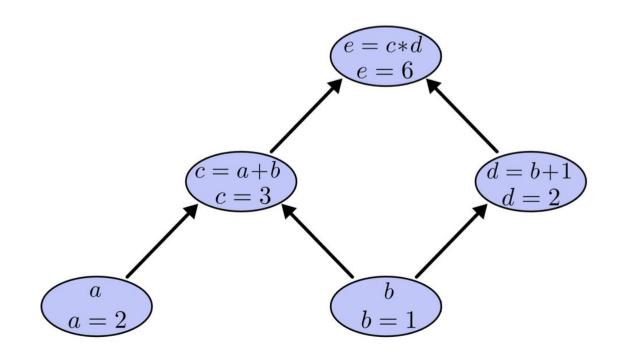
Chain rule

If f and g are both differentiable and F(x) is the composite function defined by F(x) = f(g(x)) then F is differentiable and F' is given by the product



$$e = (a+b) \cdot (b+1)$$

For each node, track the operation and input variables

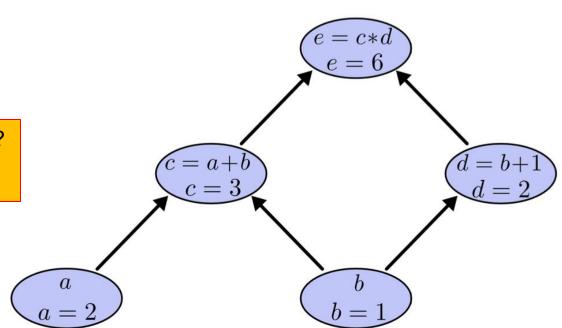


$$e = (a+b) \cdot (b+1)$$

For each node, track the operation and input variables

How to compute derivatives of e with respect to each input?

Want $\frac{de}{da}$, $\frac{de}{dk}$

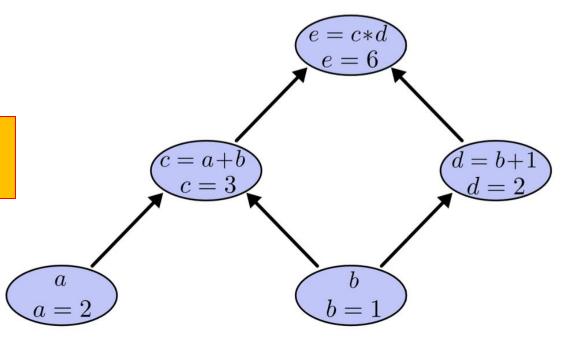


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How to compute derivatives of e with respect to each input? Want $\frac{de}{da}$, $\frac{de}{db}$

- 1. Run compute graph in "forward direction" Compute e by executing each operation
- 2. Run compute graph in "reverse direction" Compute derivatives at each node



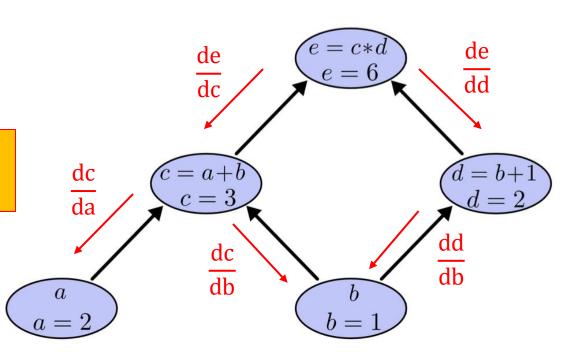
$$\frac{de}{da} = \frac{de}{dc}\frac{dc}{da} = d \qquad \frac{de}{db} = \frac{de}{dd}\frac{dd}{db} + \frac{de}{dc}\frac{dc}{db} = c + d$$

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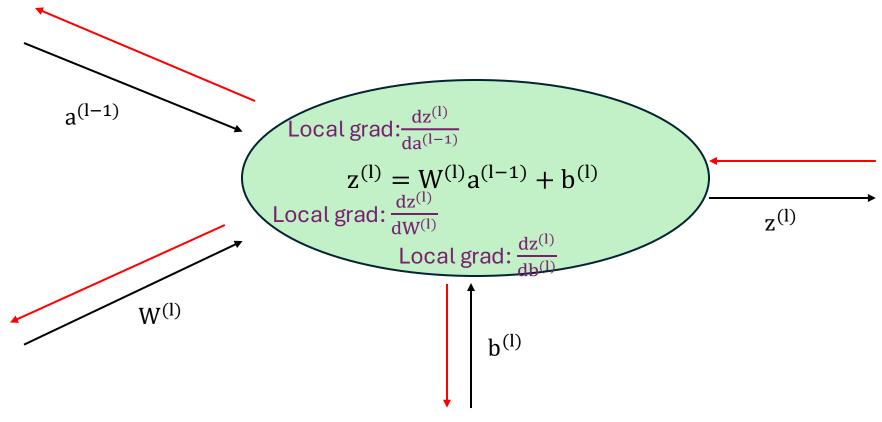
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How to compute derivatives of e with respect to each input? Want $\frac{de}{ds}$, $\frac{de}{db}$

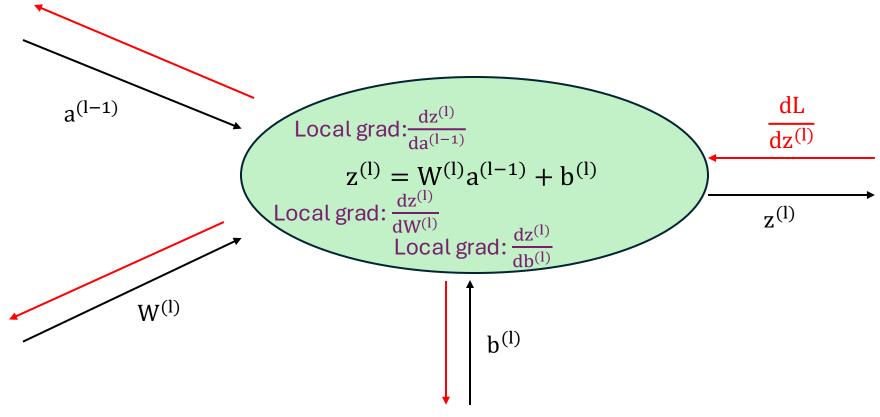
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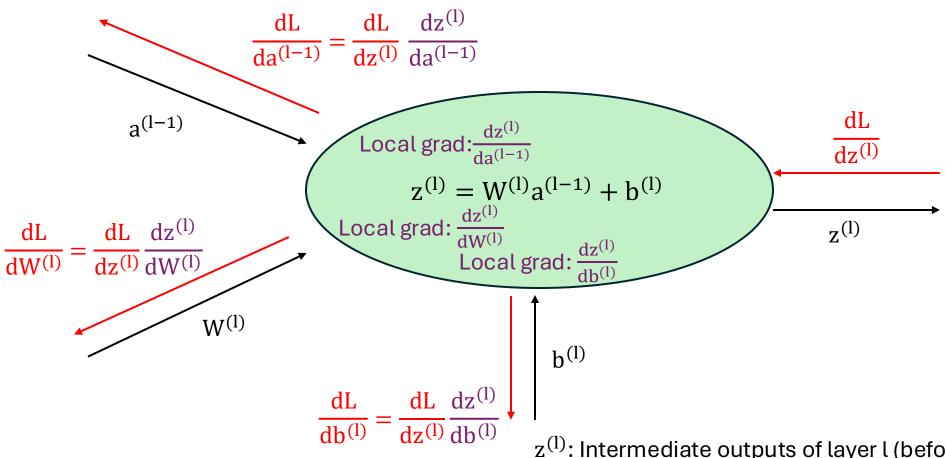


 $z^{(l)}$: Intermediate outputs of layer l (before activation) $a^{(l-1)}$: Value after activation function is applied at layer l-1 $W^{(l)}$: Weight matrix of layer l $b^{(l)}$: Bias term at layer l



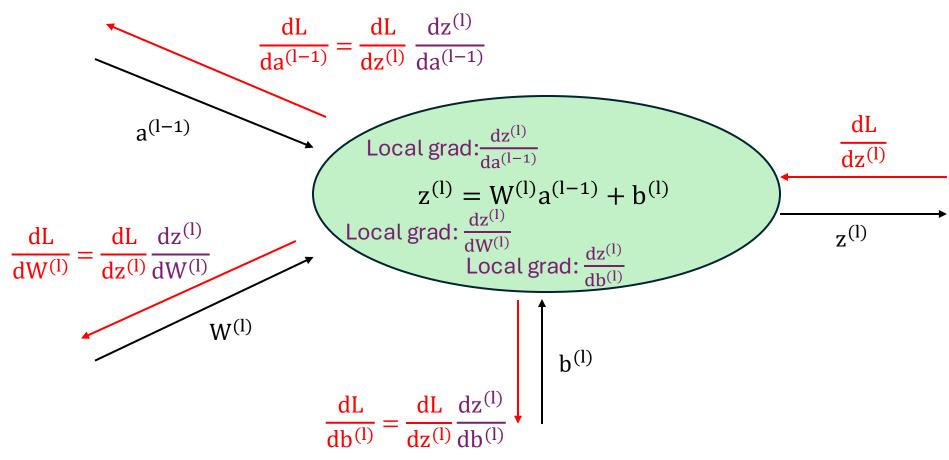
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For each node:

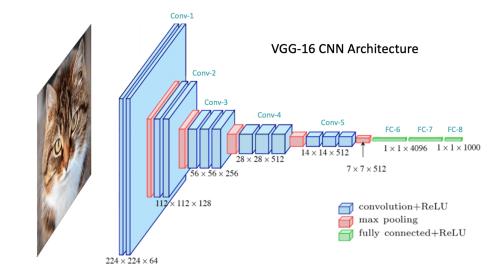
Compose cumulative gradient $\frac{dL}{dz^{(l)}}$ with local gradients Pass new cumulative gradient to parent nodes, repeat

Deep Learning

MLPs use a single type of layer, called a dense, linear, or fully-connected layer

Neural Networks can use other type of function for a layer, so long as they are differentiable

Different layers will lead to different *Architectures*



New Layer type: Convolution

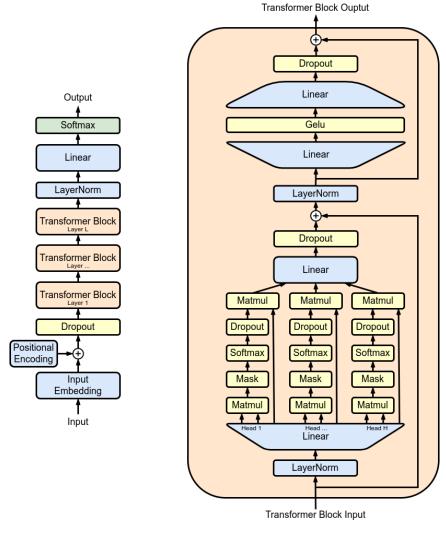
Architecture: Convolutional Neural Network

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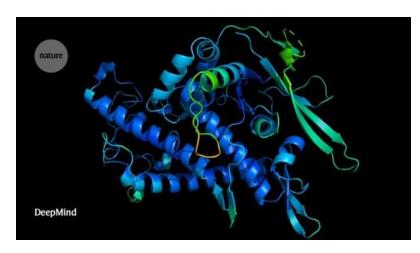
New Layer: Self-Attention Architecture: Transformer

Architectures

- We construct different architectures to handle different types of data and tasks
- Fully connected layers make sense for data with features (e.g., the iris dataset)
- But fully connected layers are not particularly well suited for images, or sequential data, or many other types of data we encounter in the real world

Why do they work so well?







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 - For any function, there exists a neural network of fixed depth that can approximate within some ϵ of error.
 - If $\epsilon = 0$, i.e., we want a perfect approximation, we may need an infinitely wide network.
 - This is an **existence** theorem, meaning it tells you that a neural network exists with these properties. It does not tell you how to find the weights of this network.

Intuition

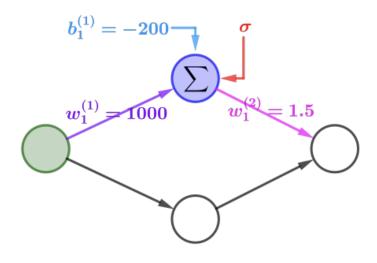


Figure 13: Addition of w_1^2

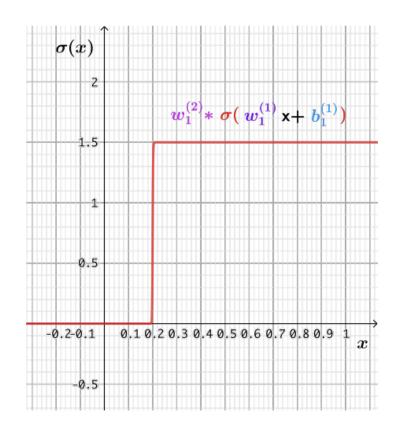


Figure 14: Scaled step-function

With large weights, sigmoid activation functions look like step functions

Source: Cybenko's Theorem and the capability of a neural network as function approximator

Approximating functions with step functions

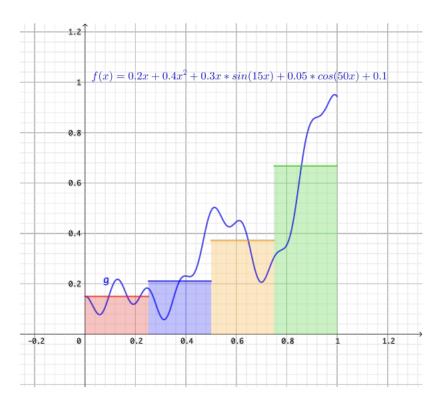


Figure 18: Approximation (N=4)

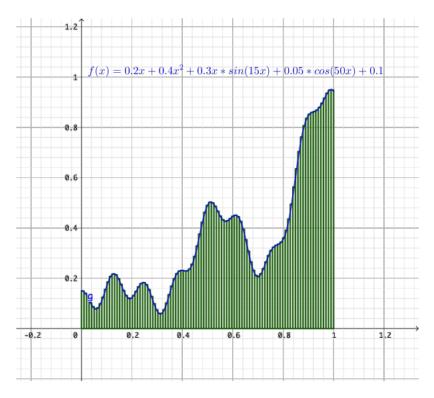


Figure 19: Approximation (N=100)

We can use step functions to approximate arbitrary functions

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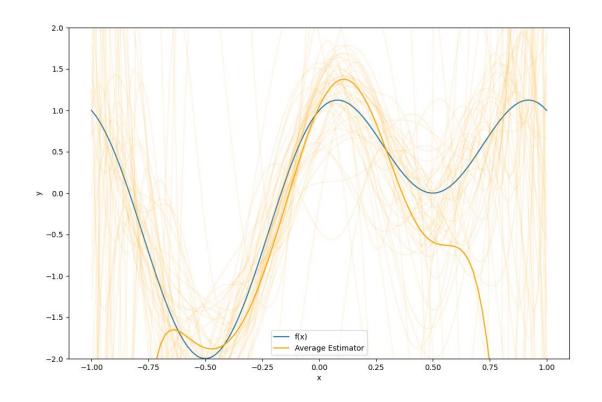
Wavelets (i.e., small pieces of sine and cosine) are universal function approximators

This theorem explains why neural networks are good at fitting the **training** dataset, not why they perform well on the **test** dataset.

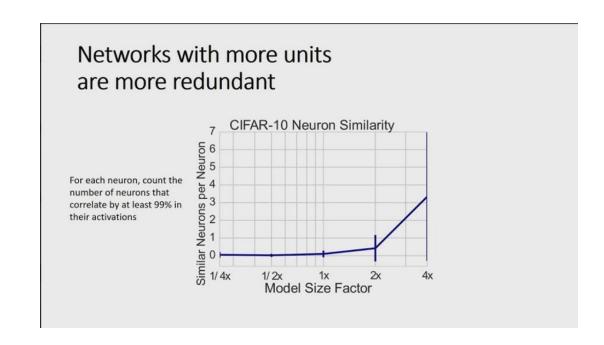
Generalization

Neural Networks tend to *generalize* to unseen data better than other classes of models

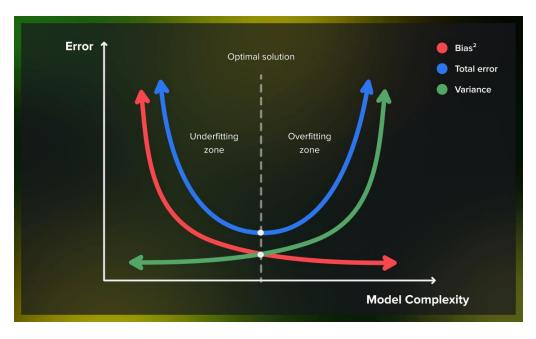
Polynomial Regression: As the number of parameters approached the number of data points, our test error increased



- Neural Networks tend to have many more parameters than we have training examples
- The additional parameters add redundancy
- Larger neural networks tend to have many neurons that "do the same thing"
- The effective dimension of a neural network may be much smaller than the number of actual parameters



Bias-Variance Tradeoff (Traditional Understanding)



A Farewell to the Bias-Variance Tradeoff? An Overview of the Theory of Overparameterized Machine Learning

Yehuda Dar* Vidya Muthukumar[†] Richard G. Baraniuk[‡]

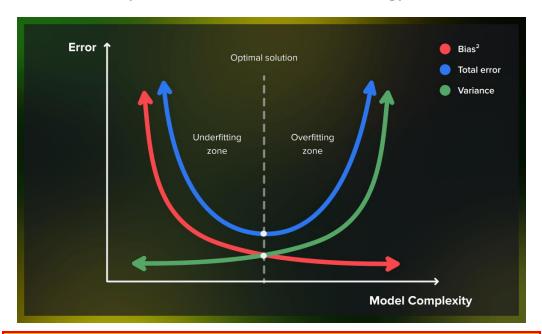
Abstract

The rapid recent progress in machine learning (ML) has raised a number of scientific questions that challenge the longstanding dogma of the field. One of the most important riddles is the good empirical generalization of *overparameterized* models. Overparameterized models are excessively complex with respect to the size of the training dataset, which results in them perfectly fitting (i.e., *interpolating*) the training data, which is usually noisy. Such interpolation of noisy data is traditionally associated with detrimental overfitting, and yet a wide range of interpolating models – from simple linear models to deep neural networks – have recently been observed to generalize extremely well on fresh test data. Indeed, the recently discovered *double descent* phenomenon has revealed that highly overparameterized models often improve over the best underparameterized model in test performance.

Understanding learning in this overparameterized regime requires new theory and foundational empirical studies, even for the simplest case of the linear model. The underpinnings of this understanding have been laid in very recent analyses of overparameterized linear regression and related statistical learning tasks, which resulted in precise analytic characterizations of double descent. This paper provides a succinct overview of this emerging theory of overparameterized ML (henceforth abbreviated as TOPML) that explains these recent findings through a statistical signal processing perspective. We emphasize the unique aspects that define the TOPML research area as a subfield of modern ML theory and outline interesting open questions that remain.

https://serokell.io/blog/bias-variance-tradeoff

Bias-Variance Tradeoff (Traditional Understanding)



(Traditional View) If you are overfitting, reduce model complexity (smaller width/fewer layers). If underfitting, add more model complexity.

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A Farewell to the Bias-Variance Tradeoff? An Overview of the Theory of Overparameterized Machine Learning

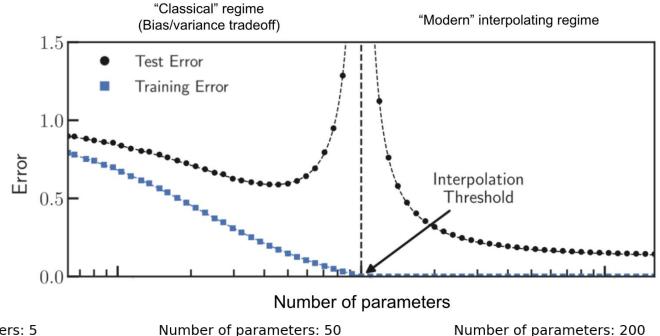
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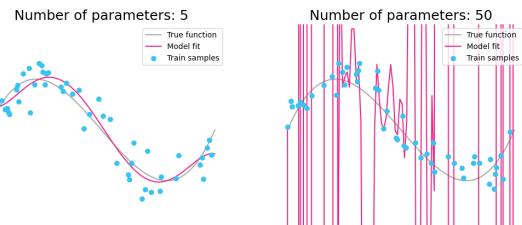
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Double Descent: a phenomenon observed with models with large numbers of parameters where after an initial spike in test error, increasing the number of parameters actually reduces overfitting





How to train GPT 3

Step 1: train a neural network to do language modeling using supervised learning (i.e., predict next token/word)

Step 2/3: Use Reinforcement learning to "align" model to human preferences.

Step 1

Collect demonstration data and train a supervised policy.

A prompt is sampled from our prompt dataset.

A labeler demonstrates the desired output behavior.

This data is used to fine-tune GPT-3.5 with supervised learning.



Step 2

Collect comparison data and train a reward model.

A prompt and several model outputs are sampled.

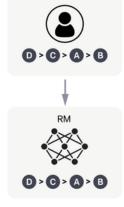


This data is used to train our reward model.

A labeler ranks the

outputs from best

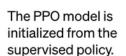
to worst.



Step 3

Optimize a policy against the reward model using the PPO reinforcement learning algorithm.

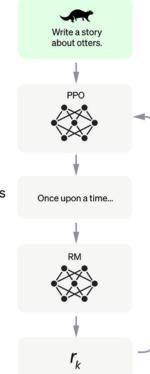
A new prompt is sampled from the dataset.



The policy generates an output.

The reward model calculates a reward for the output.

The reward is used to update the policy using PPO.



Up next: Reinforcement Learning