Bryce S. Willey

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EDUCATION Rice University, Houston, Texas

MS in Computer Science expected September 2018

BS in Computer Science Magna Cum Laude

GPA: 3.98

Spring 2016

BA in Visual and Dramatic Arts, Class of 2017

President's Honor Roll Fall 2016, Spring 2016, Fall 2015, Fall 2014, Fall 2013

COURSEWORK Past Coursework: Computer Vision, Artificial Intelligence, Computer Graphics, Com-

piler Construction, Introduction to Robotics, Algorithmic Robotics, Advanced Object

Oriented Programming

WORK 10 weeks Full Time Student Researcher **EXPERIENCE** Lydia Kavraki, Mark Moll, Rice University Kavraki Lab Summer 2017

• Implementing Optimizing Planners in OMPL

12 weeks Full Time Software Engineer in Tools and Infrastructure Intern Google (Zurich, Switzerland) Summer 2016

• Extended an Angular template parser to correctly parse Angular 2 syntax

• Designed and implemented a UI using Angular 2 Dart to dynamically compute, display, and highlight testing coverage data over Angular 2 Dart projects.

Software Engineer in Tools and Infrastructure Intern 12 weeks Full Time Google (Boulder, CO) Summer 2015

- Developed a tool that uses Continious Integration data to determine if a category of tests cause the build to fail disproportionally
- Can analyze a day's worth of testing data for a single project in less than 20 minutes

PERSONAL Pacer Android Application **PROJECTS**

• Determines your movement pace in bpm and plays music that matches that bpm.

• Github Link: https://github.com/Jemitk/Pacer

LEADERSHIP Rice Players Coordinator- Theater Troupe Fall 2013-Spring 2016Fall 2013-Spring 2014 College Liason, Rice Student Admissions Council

| AWARDS AND | Louis J. Walsh Scholarship in Engineering | Fall 2016 |
|------------|---|-------------|
| HONORS | Rice Engineering Alumni Award Winner | Spring 2016 |
| | Barbra "Long" Chilton Award in Theatre | Spring 2016 |
| | Neil "Sandy" Haven Award in Theatre | Spring 2015 |