# **Austin Beveridge**

## Junior Software Developer

(406)223-2695 | Austinbev.dev@gmail.com | GitHub | LinkedIn | Portfolio | Bozeman, MT

#### **OBJECTIVE:**

As a recent graduate of Coding Temple's Software Engineering course, I am eager to pivot from my career in real estate to back-end software development. Drawing from my professional experience in real estate, where clear communication, problem-solving and data analysis are key, I aim to bring a unique perspective to your software development team.

#### **TECHNICAL SKILLS**

Technologies: Python, SQL, Postgres, Flask, JavaScript, TypeScript, React, HTML, CSS

Tools & DevOps: Git, Netlify, Firebase, ElephantSQL, Visual Studio Code, TailwindCSS, Node.js, Glitch, Heroku, Jinja Templating, JSON, REST

APIs, Redux, DBeaver

Certifications: Coding Temple - Full Stack Software Engineer < Credly >

#### **EDUCATION**

Coding Temple | Software Engineering Student

05/2023

- HTML & CSS: Delved into front-end web design, utilizing Bootstrap, CSS grid, and Flexbox for optimal web layouts.
- Python: Established a solid foundation in Python from OOP to algorithm optimization.
- <u>SQL</u>: Became proficient in relational database manipulation, emphasizing efficient data operations.
- <u>Flask</u>: Utilized Flask, integrating all learned modules to shape an all-encompassing application. Developed capabilities in API data transfer, secure application authentication, and application hosting.
- <u>JavaScript</u>: Blended knowledge of front-end and back-end to craft comprehensive full-stack solutions. Made use of JavaScript to enrich website interactivity and unlock advanced styling possibilities.
- React: Delved into Facebook's React framework for front-end development. Worked extensively with component structuring, information transfer with Redux, and backend API integration using Flask.

Montana State University 05/2018

Bachelor of Science, Business Management

## **SOFTWARE DEVELOPMENT PROJECTS** - Portfolio - Github

05/2023-current

Scout For Trout : [scoutfortrout.com] [GitHub Backend] [GitHub Frontend]

- <u>Robust Full-Stack System</u>: Architected a high-performance fly fishing platform with Python-Flask backend and React frontend, interfacing seamlessly with ElephantSQL and Firebase.
- <u>Real-time Data Integration</u>: Utilized USGS API to fetch live river metrics, enhancing user experiences through dynamic Google
  Map Pins. This integration creates cloud-based, private fishing locations accessible only to signed-in users across devices.
- <u>State Management & Personalized User Experience</u>: Enabled seamless Google account login, ensuring personalized and private fishing dashboards. Further enhanced by advanced redux state management and dynamic UI components.
- <u>Security Boost & Seamless Deployment</u>: Ensured secure cross-origin interactions and token authentication, and streamlined database updates with Flask-Migrate.

To see all my other projects, please refer to my portfolio and github links posted above.

## **EXPERIENCE**

## Independent Sign Contractor - (Bozeman, MT)

04/2021 - current

- Managed the complete cycle from building to installing real estate signs, ensuring quality and durability
- Successfully oversees contracts for 32+ active Realtors, showcasing strong organizational skills and attention to detail

## **ERA & NAI Landmark Real Estate -** Residential and Commercial Agent - (*Bozeman, MT*)

05/2018 - 08/2023

- Independently brokered real estate deals valued over \$2.5M, with strong negotiation skills and market insight.
- Cultivated relationships with 100+ clients and investors, emphasizing effective communication and problem-solving
- Data-driven, adept at leveraging statistical analysis and data insights in Comparative Market Analysis
- Board member of Young Professionals Network (YPN) for over 2 years

### Colliers International - Brokerage Intern - (Milwaukee, WI)

06/2017 - 09/2017

- Assisted the #1 commercial real estate firm in Milwaukee as a brokerage intern
- Chosen for the '360 degree program' with a 0.3% acceptance rate for the program