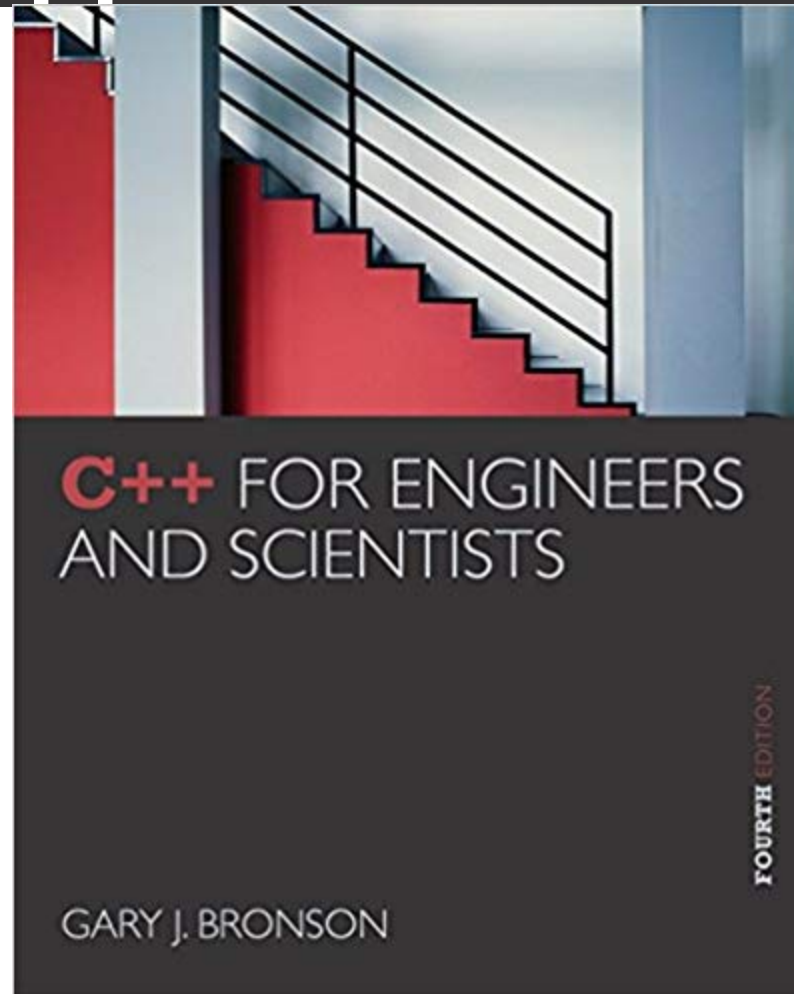


# ELEG 1043

## Computer Applications in Engineering





# Chapter 4: Selection Structures

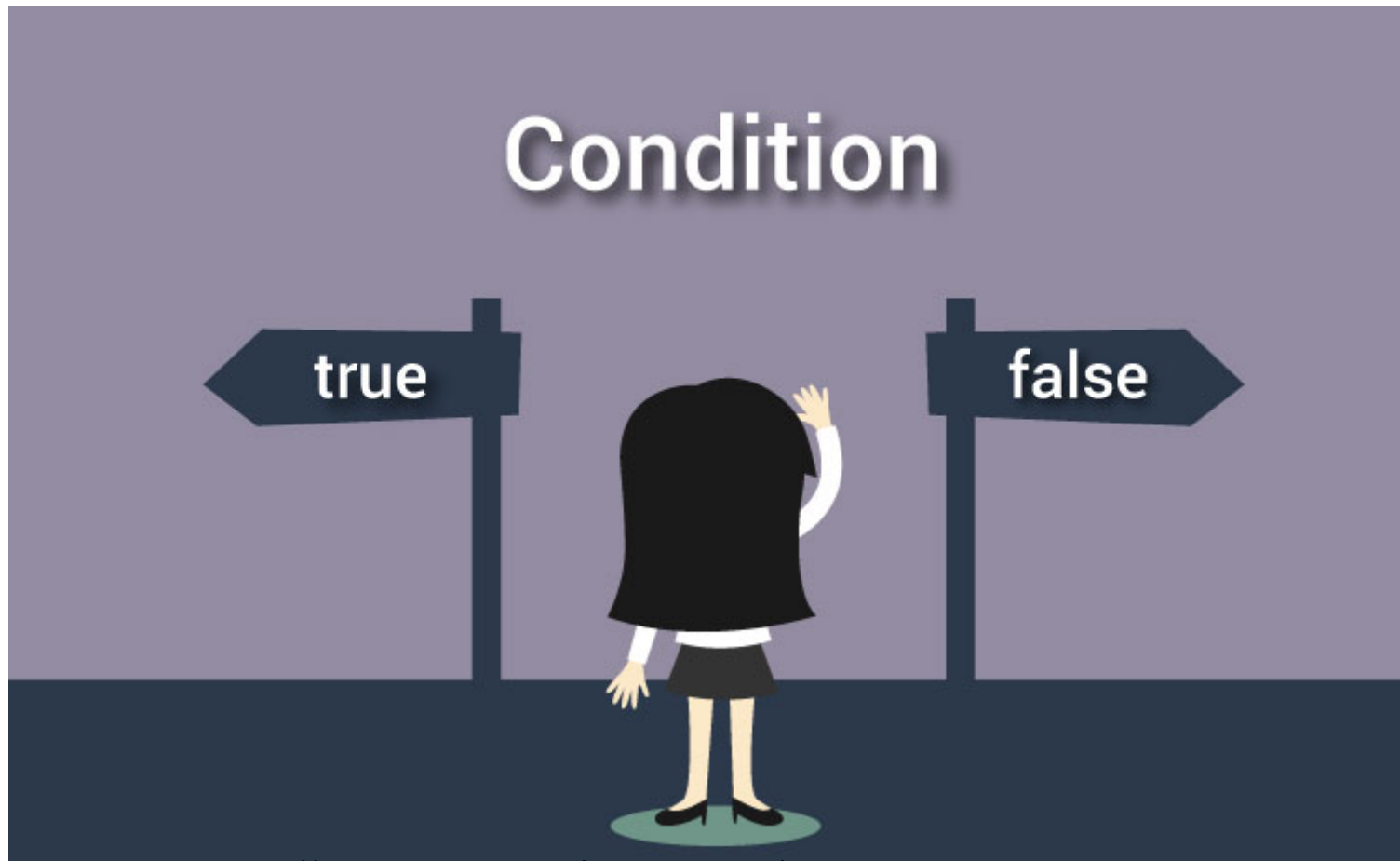
# Acknowledgement

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# Objectives

- In this chapter, you will learn about:
  - Selection criteria
  - The **if-else** statement
  - Nested **if** statements
  - The **switch** statement
  - Program testing
  - Common programming errors

# Selection Criteria



<https://www.programiz.com/c-programming/c-if-else-statement>

# Selection Criteria

- **if-else** statement: Implements a decision structure for two alternatives

Syntax:

*if (condition)*

*statement executed if condition is **true**;*

*else*

*statement executed if condition is **false**;*

# Flowchart of if statement

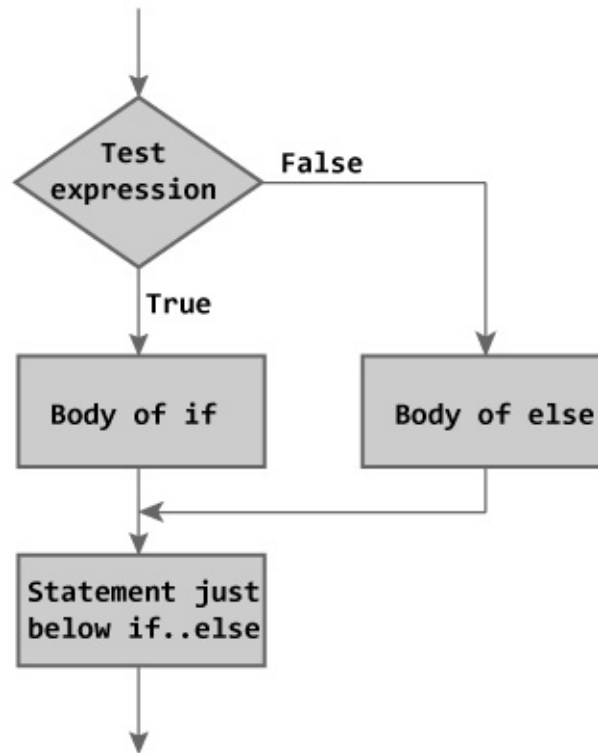
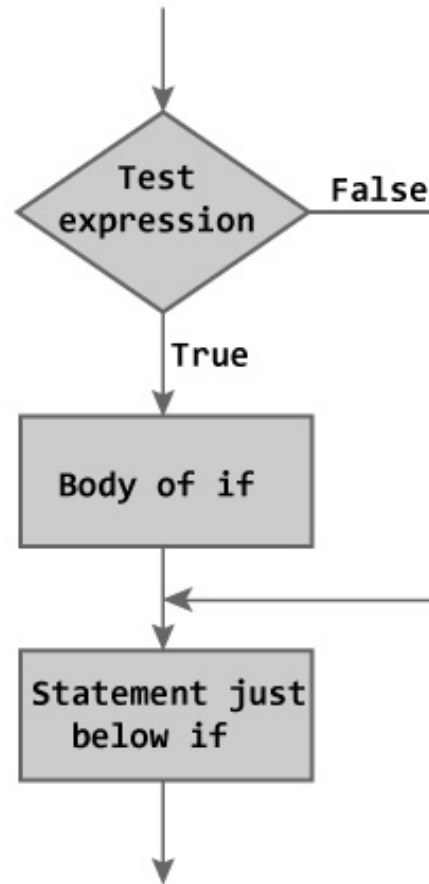


Figure: Flowchart of if...else Statement

# Flowchart of if statement





# Selection Criteria (continued)

- The condition is evaluated to its **numerical value**:
  - A **non-zero value** is considered to be **true**
  - A **zero** value is considered to be **false**
- The **else** portion is optional
  - **Executed only if the condition is false**
- The condition may be any valid C++ expression

# Relational Operators

- **Relational expression:** Compares two operands or expressions using **relational operators**

Relational Operator	Meaning	Example
<	Less than	age < 30
>	Greater than	height > 6.2
<=	Less than or equal to	taxable <= 20000
>=	Greater than or equal to	temp >= 98.6
==	Equal to	grade == 100
!=	Not equal to	number != 250

**Table 4.1** C++'s Relational Operators

# Example 1

```
#include <iostream>
using namespace std;

int main()
{
    int number;
    cout<<"Enter an integer: \n";
    cin>>number;

    // Test expression is true if number is less than 0
    if (number < 0)
    {
        cout<<"You entered "<<number<<"\n";
    }

    cout<<"The if statement is easy.";
    return 0;
}
```

# Example 2

```
#include <iostream>
using namespace std;

int main()
{
    int number;
    cout<<"Enter an integer: \n";
    cin>>number;

    // True if remainder is 0
    if( number%2 == 0 )
        cout<<number<<" is an even integer.\n";
    else
        cout<<number<<" is an odd integer.\n";

    return 0;
}
```

# Relational Operators (continued)

- Relational expressions are evaluated to a numerical value of 1 or 0 only:
  - If the value is **1**, the expression is **true**
  - If the value is **0**, the expression is **false**
- **char** values are automatically coerced to **int** values for comparison purposes
- **Strings** are compared on a character by character basis
  - The string with the first lower character is considered smaller

# Relational Operators (continued)

- Examples of string comparisons

Expression	Value	Interpretation	Comment
"Hello" > "Good-bye"	1	true	The first H in Hello is greater than the first G in Good-bye.
"SMITH" > "JONES"	1	true	The first S in SMITH is greater than the first J in JONES.
"123" > "1227"	1	true	The third character in 123, the 3, is greater than the third character in 1227, the 2.
"Behop" > "Beehive"	1	true	The third character in Behop, the h, is greater than the third character in Beehive, the second e.

# Logical Operators

- AND (&&): Condition is true only if **both expressions are true**
- OR (||): Condition is true if **either one or both of the expressions is true**
- NOT (!): Changes an expression to its opposite state; **true becomes false, false becomes true**

# A Numerical Accuracy Problem

- Comparing single and double precision values for equality (==) can lead to **errors because values are stored in different binary manner.**
- Instead, test that the absolute value of the difference is within an acceptable range

- Example:

- `abs (operandOne - operandTwo) < 0.000001`



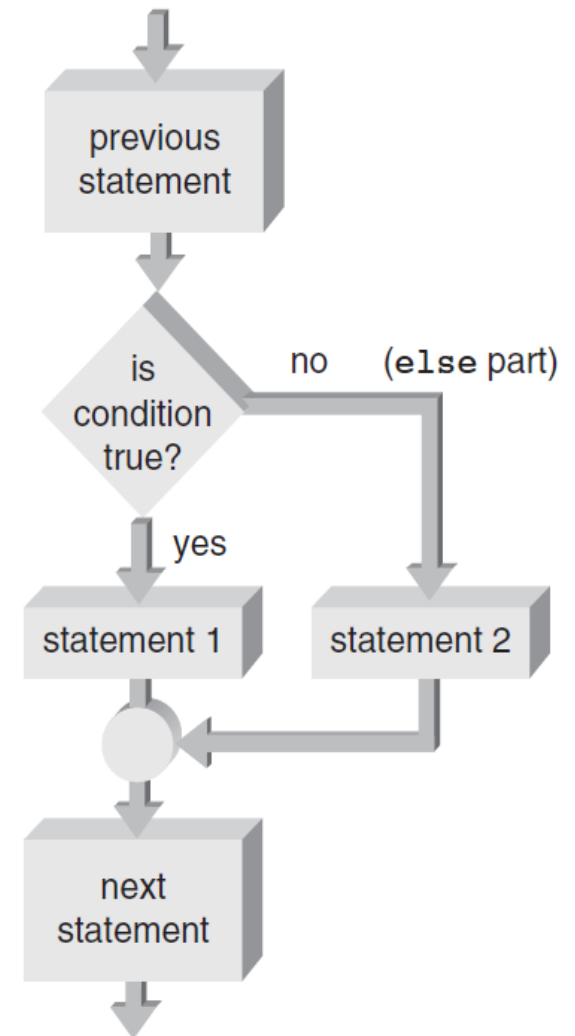
# The `if-else` Statement

- `if-else` performs instructions based on the result of a comparison
- Place statements on **separate lines for readability**
- Syntax:

```
if (expression) ← no semicolon here
    statement1;

else ← no semicolon here
    statement2;
```

# The `if-else` Statement (cont'd)



**Figure 4.2**  
The `if-else` flowchart

# The `if-else` Statement (continued)



## Program 4.1

```
#include <iostream>
#include <cmath>
using namespace std;

int main()
{
    double radius;

    cout << "Please type in the radius: ";
    cin >> radius;

    if (radius < 0.0)
        cout << "A negative radius is invalid" << endl;
    else
        cout << "The area of this circle is " << 3.1416 * pow(radius,2) << endl;

    return 0;
}
```

# Compound Statements

- **Compound statement:** A sequence of **single statements contained between braces**
  - Creates a **block** of statements
  - A block of statements can be used anywhere that a single statement is legal
  - **Any variable declared within a block is usable only within that block**
- **Scope:** The area within a program where a variable can be used
  - A variable's scope is based on **where the variable is declared**

# Block Scope (continued)

```
{    // start of outer block
    int a = 25;
    int b = 17;

    cout << "The value of a is " << a
          << " and b is " << b << endl;

    {    // start of inner block
        double a = 46.25;

        int c = 10;
        cout << "a is now " << a
              << " b is now " << b
              << " and c is " << c << endl;
    }    // end of inner block

    cout << "a is now " << a
          << " and b is " << b << endl;
}    // end of outer block
```

# Block Scope (continued)

```
{    // start of outer block
    int a = 25;
    int b = 17;

    cout << "The value of a is " << a
          << " and b is " << b << endl;

    {    // start of inner block
        double a = 46.25;

        int c = 10;
        cout << "a is now " << a
              << " b is now " << b
              << " and c is " << c << endl;
    }    // end of inner block

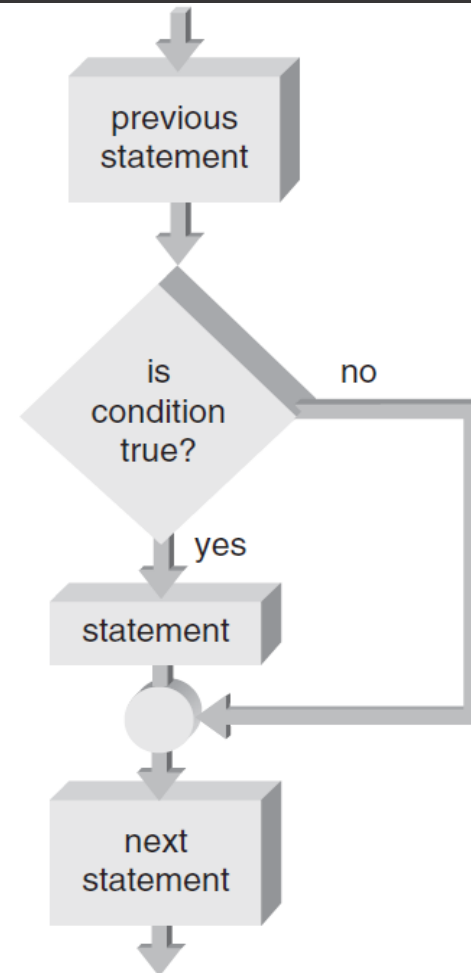
    cout << "a is now " << a
          << " and b is " << b << endl;
}
```

# One-Way Selection

- **One-way selection:** An **if** statement without the optional **else** portion

```
int a = 1;  
if(a > 0)  
{  
    cout<<a;  
}
```

**Figure 4.3** A one-way selection **if** statement



# Problems Associated with the `if-else` Statement

- Common problems with `if-else` statements:
  - Misunderstanding what an expression is
  - Using the assignment operator (`=`) instead of the relational operator (`==`)

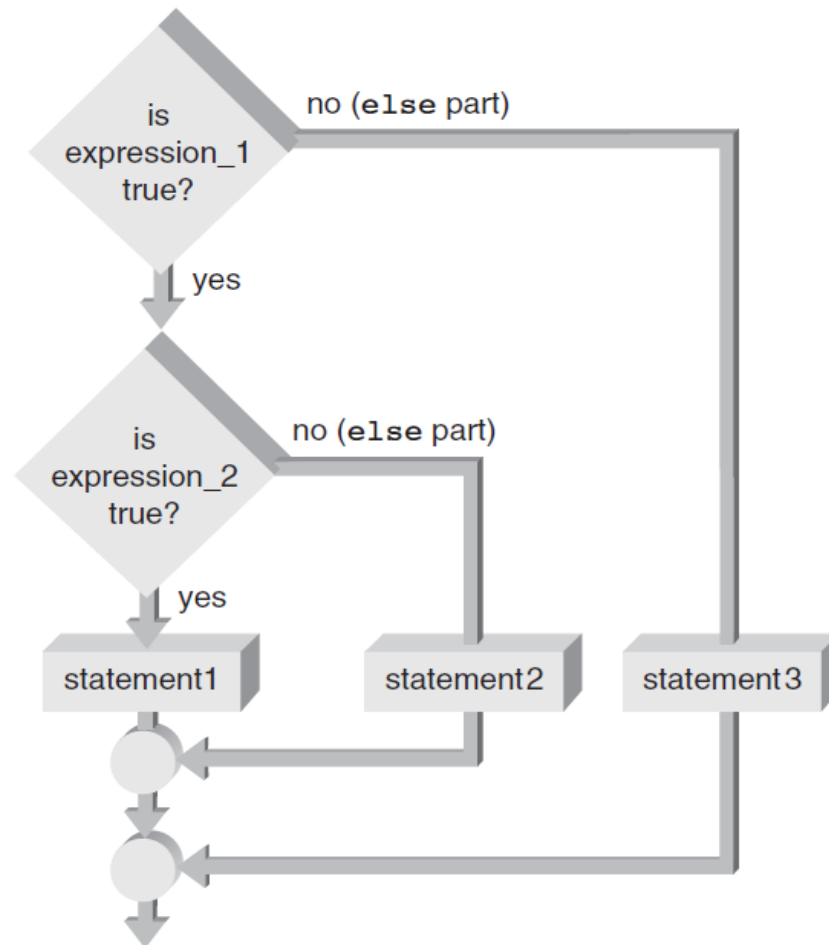


# Nested `if` Statements

- `if-else` statement can contain any valid C++ statement, including another `if-else`
- Nested `if` statement: an `if-else` statement completely contained within another `if-else`
- Use braces to block code, especially when inner `if` statement does not have its own `else`

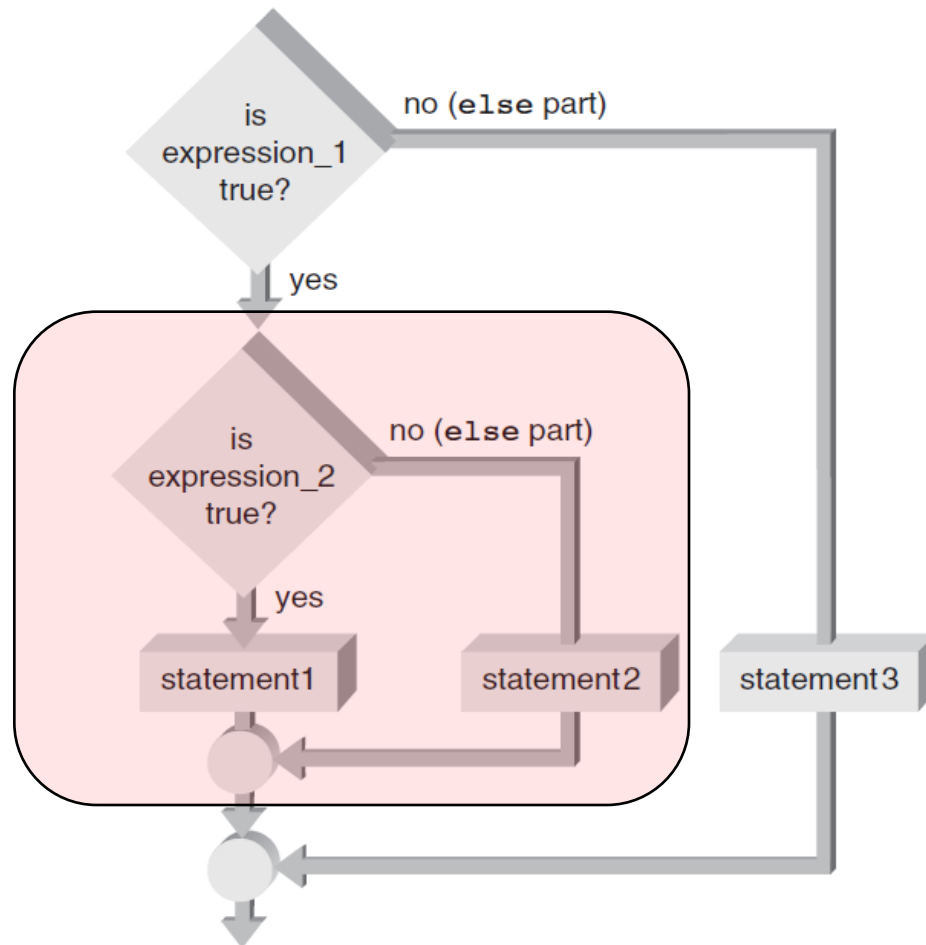
# Nested `if` Statements (continued)

**Figure 4.4a**  
Nested within the  
`if` part



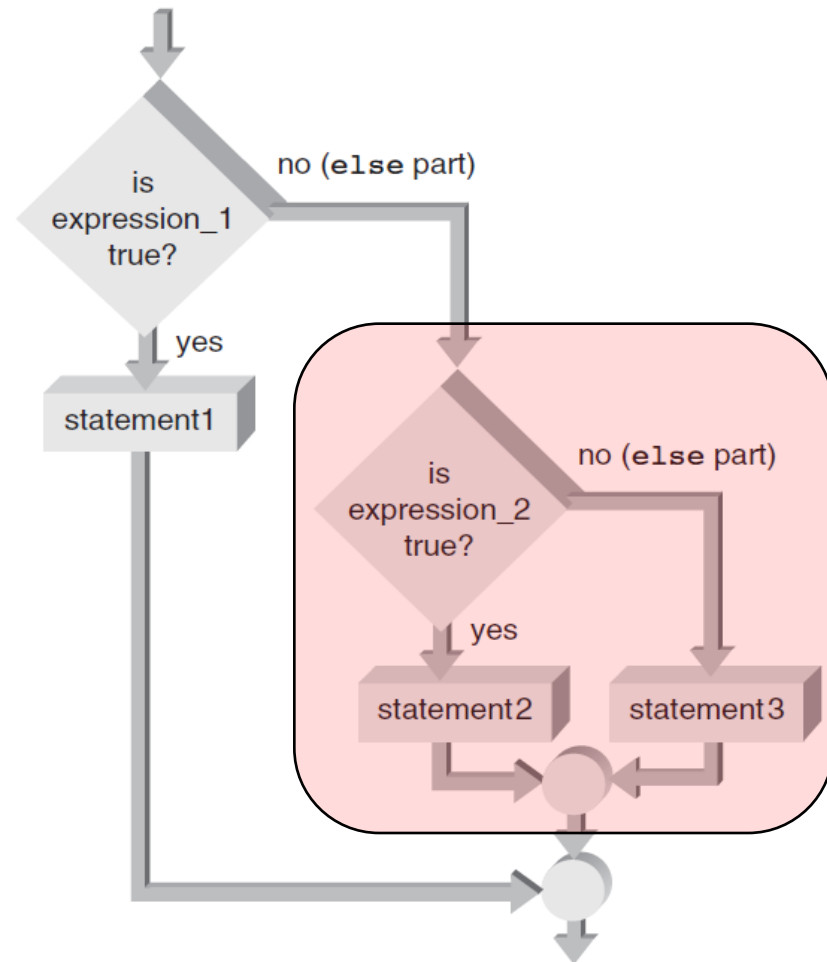
# Nested `if` Statements (continued)

**Figure 4.4a**  
Nested within the  
`if` part



# Nested if Statements (continued)

**Figure 4.4b**  
Nested within the  
`else` part



# The `if-else` Chain

- If any condition is true, the corresponding statement is executed and the chain **terminates**
- Final **else** is **only executed if no conditions were true**
  - Serves as a catch-all case
- **if-else** chain provides one selection from many possible alternatives

# The `if-else` Chain (continued)

- General form of an **`if-else`** chain

```
if (expression_1)
    statement1;
else if (expression_2)
    statement2;
else if (expression_3)
    statement3;
    .
    .
    .
else if (expression_n)
    statementn;
else
    last_statement;
```

# Example 3

```
#include <iostream>
using namespace std;

int main()
{
    int number1, number2;
    cout<<"Enter two integers: \n";
    cin>>number1>>number2;

    if( number1 == number2)
        cout<<number1<<" is equal to "<<number2;
    else if( number1 > number2)
        cout<<number1<<" is larger than "<<number2;
    else
        cout<<number1<<" is smaller than "<<number2;

    return 0;
}
```