Zhexiang (Bruce) Li

USC · Computer Science

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EDUCATION

University of Southern California (USC)

B.S. in Computer Science · GPA 3.62/4 · Aug 2023 - May 2026

University of California, Santa Cruz (UCSC)

B.S. in Computer Engineering · GPA 3.97/4 · Sept 2021 – Jun 2023

American Heritage School (Boca Delray, FL)

2019 - 2021 · Secondary Education (Grades 11-12)

Dulwich International High School Suzhou

2018 - 2020 · Secondary Education (Grades 10-11)

Standardized Tests

GRE 162 · 170 · 4.0 · June 3, 2025

EXPERIENCE

Al Intern — PiazoLab

Jun 2025 - Jul 2025

- Used AI to analyze medical malpractice databases and conduct competitive analysis.
- Deployed AI utilities and assisted with testing experimental materials.

Assistant to CEO — Haoan Health

Hangzhou, China · Jun 2024 - Aug 2024

- Rotated across departments; helped build internal platform on NetEase Codewave.
- Recruited engineers; drafted program structure and interfaces.

Investment Decision-making — GUDU MEDICAL

Singapore · 2021 - 2025

- Visited 10+ med-tech startups; interviewed executives; voted on investment decisions.
- Analyzed China/US trends in digital health and diagnostics.

Application Engineer Intern — Synaptics

San Jose · Jun 2023 - Aug 2023

Tested product firmware; built ESP32 + Ali Cloud pipeline for multi-protocol data.

PROJECTS

CNN Deep Fake Face Detection

Feb 2025 - Apr 2025 · Accuracy 99%

TradeViewer

Oct 2024 - Dec 2024 · Team lead

transparentWindow

Open-source utility

• Make web pages transparent on demand; simple and fun to try. GitHub

miniQUANT

Personal quantitative trading practice

· Exploratory repo for strategies and backtesting. GitHub

PUBLICATIONS

Game theory in companies: A program-approach to find all Nash equilibria in games with two players

Li, S., Li, Z., & Liu, Z. (2023) · Advances in Economics, Management and Political Sciences, 16(1)

- Models launch timing, trailer timing, and platform choice as payoffs; computes all Nash equilibria (Gambit + Python) to derive profit-maximizing release strategies.
- Advised by Prof. Ming Gu (UC Berkeley).

PreScored HyperAttention

Oct 2024 - May 2025 · Target conference: NeurIPS

- Pre-scores key intervals and applies selective attention to reduce attention complexity while maintaining accuracy.
- Advised by Prof. David P. Woodruff (CMU).
- Code: <u>prescored-transformer</u>

AWARDS

Viterbi Dean's List

Fall 2024 - Present

VEX Robotics Asia-Pacific Championship — Champion

Competitor · 2015

VEX Robotics Asia-Pacific Championship — Champion

Competitor · 2017

SKILLS

Languages

Python, Java, C++, JavaScript

Technologies

Docker, PyTorch, MySQL, GCP, AWS, Transformers

ACTIVITIES

USC Badminton Club

Member · Academic Year 2024-2025

TIE Hub Startup Hackathon (5-day workshop)

Participant · Sep 2025

• Ideated a startup concept over five days and built a working demo; collaborated on venture design and pitch.

TEACHING & MENTORSHIP

Teaching Assistant — Intro to Machine Learning (UCSC)

Spring 2023 · Prof. Lise Getoor

Assistant Coach — VEX Robotics & Olympiad in Informatics

Shanghai Bosidi Education · 2014 – 2018