# **Shopping Cart Collecting Route Planner**

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#### 1. Requirement

- 1)A user interface with basic options
- 2)A map of the lot with a staff shown and several randomly placed carts
- 3)A solution(not always the best) shown as a route on the map and text directions. Completed: 1) 2) 3)

## 2. Additional Requirement

The user could choose to reset the size of the map or the number of the carts.

#### 3. Usage Scenario:

1)starting screen:

```
Welcome!
1) go get carts!
2) settings
3) exit
please choose(1/2/3): 1
```

#### 2) choose 1: start main program

```
please choose(1/2/3): 1
Would you like manual setup or random setup?(m/r)
```

please choose(1/2):2

There will be a prompt for choosing setup options: m for manual, r for random There will be a map of lot:

S: staff, in the left upper corner(0,0);

C: Cart, random number normally ranging from 3~8, random location except (0,0); Lot size:8\*8 by default

After providing a map of the lot, the program will ask the user for route searching method,1 for random pickup order; 2 for optimal solution by brute force.

Then it will provide another map of the lot with a suggested route to collect all the carts with text direction description.

```
At (1,4), take 1 step(s) up to (0,4)
At (0,4), take 3 step(s) left to (0,1)
Pick up the cart!
At (0,1), take 2 step(s) down to (2,1)
At (2,1), take 1 step(s) right to (2,2)
Pick up the cart!
At (2,2), take 1 step(s) down to (3,2)
At (3,2), take 1 step(s) right to (3,3)
Pick up the cart!
At (3,3), take 3 step(s) left to (3,0)
Pick up the cart!
At (3,0), take 2 step(s) up to (1,0)
At (1,0), take 4 step(s) right to (1,4)
route finished!
```

3)choose 2

```
please choose(1/2/3): 2
1)size
2)number of carts
3)back to the main menu
please choose(1/2/3):
```

Choose 1 to reset the size of the map and 2 to reset the number of carts.

```
Welcome!
1) go get carts!
2) settings
exit
please choose(1/2/3): 2
1)size
2)number of carts
3)back to the main menu
please choose(1/2/3): 1
please choose a size(5~25):10
1)size
2)number of carts
3)back to the main menu
please choose(1/2/3): 2
please choose a number(3~10):8
1)size
2) number of carts
3)back to the main menu
please choose(1/2/3):
```

We set the size of the map to be 10 and the number of carts to be 8. After resetting this parameters, this time we choose manual setup:

```
1)size
2)number of carts
3)back to the main menu
please choose(1/2/3): 3
Welcome!
1) go get carts!
2) settings
3) exit
please choose(1/2/3): 1
Would you like manual setup or random setup?(m/r)m
Manually set up the chessboard.
Enter the coordinates of the worker (row, column) separated by a space:
```

The location of the worker and the cart share the input format which is two numbers separated by a space.

+---+---+

Enter the coordinates of cart 3 (row, column) separated by a space:

After setting all of the 8 carts, we get a final diagram:

	0	1	2	3	4	5	6	7	8	9
+++										
0										- 1
1					С		C			
2										
3						C	W	C		- 1
4		C						С		- 1
5										- 1
6										- 1
7			C							- 1
8										
9					С					
+++										

1)pick up carts in random order
2)pick up carts in an optimal order
please choose(1/2):

We choose brute force to get the optimal solution.

- 1)pick up carts in random order
  2)pick up carts in an optimal order
  please choose(1/2):2

```
At (3,6), take 1 step(s) left to (3,5)
Pick up the cart!
At (3,5), take 1 step(s) down to (4,5)
At (4,5), take 2 step(s) right to (4,7)
Pick up the cart!
At (4,7), take 1 step(s) up to (3,7)
Pick up the cart!
At (3,7), take 2 step(s) up to (1,7)
At (1,7), take 1 step(s) left to (1,6)
Pick up the cart!
At (1,6), take 2 step(s) left to (1,4)
Pick up the cart!
At (1,4), take 3 step(s) down to (4,4)
At (4,4), take 3 step(s) left to (4,1)
Pick up the cart!
At (4,1), take 3 step(s) down to (7,1)
At (7,1), take 1 step(s) right to (7,2)
Pick up the cart!
At (7,2), take 2 step(s) down to (9,2)
At (9,2), take 2 step(s) right to (9,4)
Pick up the cart!
At (9,4), take 6 step(s) up to (3,4)
At (3,4), take 2 step(s) right to (3,6)
route finished!
```

## 4. Main Function Code Snippet:

```
def main():
    global lot
    size = 0
   number = 0
    while True:
       print("Welcome!")
       print("1) go get carts!")
       print("2) settings")
       print("3) exit")
       choice = input("please choose(1/2/3): ")
       if choice == "1":
           setup_option = input("Would you like manual setup or random setup?(m/r)")
           # assigned size and cart number
           if size != \theta and number != \theta:
               lot = Lot(setup_option, size, number)
           # only assigned size
           elif size != 0:
                lot = Lot(size=size, setup_option=setup_option)
           # only assigned cart number
           elif number != θ:
               lot = Lot(num_carts=number, setup_option=setup_option)
           # no preferred setting
               lot = Lot(setup_option=setup_option)
            print(lot)
           print("1)pick up carts in random order")
           print("2)pick up carts in an optimal order")
           algo_option=input("please choose(1/2):")
           planner = RoutePlanner(lot,algo_option)
           directions = planner.get_directions(lot)
           lot.add_navigation(directions)
           print(lot)
           lot.print_directions(directions)
        if choice == "2":
            while True:
                print("1)size")
                print("2)number of carts")
                print("3)back to the main menu")
               choice_2 = input("please choose(1/2/3): ")
               if choice_2 == "1":
                    size = int(input("please choose a size(5~25):"))
                elif choice_2 == "2":
                    number = int(input("please choose a number(3~10):"))
                elif choice_2 == "3":
                    break
        if choice == "3":
           break
```