

PRIMIX SOLUTIONS

Core Labs

Java Build Environment

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Introduction

What is a build environment?.

As envisioned but most tool makers, the life of a Java developer is a solitary one. Parked at his or her desk, with only his trusty tools, IDEs and the command line, the developer creates the wonderful applets, applications and frameworks possible using Java.

The developer has and requires great freedom; each tool in his or her arsenal may have come from a different company; each tool may have been installed into a directory of his or her liking. This is not a problem because the developer is only accountable to him- or her-self, and these selections of tools and locations will only affect one person.

Alas, in the real world, developers work on teams and share code using source code repositories. They may even make conflicting changes to code.

What's needed is a system that can adjust for local differences in developer's environments and allow for "clean builds" of projects directly from source. That's what the Java Build Environment (JBE) is for.

JBE is designed to start with basic Java source and ultimately produce a Java Archive (JAR) or Web Archive (WAR) ready for testing or deployment. This may involve many steps, including compiling Java code, creating RMI stubs and skeletons, using application-server specific tools (such as WebLogic ejbc), combining the results into a Jar file ... even creating Javadoc.

Without JBE, there are three options for doing all this:

- The command line. Developers may simply execute the java and jar commands themselves. This leads to problems when steps are missed, or the commands are in some way dependent on a single developer's environment (for example, the setting of the CLASSPATH variable).
- Batch commands / shell scripts. Hard to develop and debug and non-portable between platforms. Often assembled in a hurry that leads to the same kind of environment problems as using the command line.

- IDE. Some IDEs can assemble JARs, or even interface to an application server to build and deploy EJBs and WARs; however, this will require that the user interactively use the IDE's tools. Also, these tools are idiosyncratic; getting them to package up the correct Java classes and resources is often challenging.

JBE includes many hooks to allow custom directories, compilation options or other configuration to be specified. Other hooks allow for additional processing, such as signing a JAR.

JBE is designed to be portable, meaning the same source files and Makefiles will work across multiple developer's workstations ... even when using different operating systems (such as Windows, Linux and Solaris).

JBE is useful with medium to large scale Java projects. It has no support for compiling anything but Java; projects which use native code are beyond its scope.

Installation and Configuration

JBE is distributed as a small ZIP or tar-ball containing this document and a collection of Makefiles. These files should be extracted to a permanent directory.

Under Windows, it is necessary to perform a separate installation to provide the necessary GNU tools, including GNU Make. These tools are available as the Cygwin framework, which can be downloaded from the Red Hat web site. JBE was developed under Windows NT 4.0 and Windows 2000, using Cygwin b20. Future plans include porting it to Solaris (in such a way that Makefiles are automatically portable between the two environments); this will support coding under Windows and deployment on Solaris (including compiling on Solaris¹).

On any operating system it is necessary to have a JDK installed. JBE was developed using Sun's JDK 1.2.2.

Environment Variables

After installation create an environment variable `SYS_MAKEFILE_DIR` that points to the installation directory of the JBE. Use forward slashes as the path separator, even under Windows. A typical value for this is `"D:/JBE"`.

Under Windows, add an additional environment variable `MAKE_MODE` with the value `unix`.

Configuration

Configuration is accomplished by creating additional files used by GNU Make at runtime.

First, create a sub-directory of the JBE directory and name it `config`.

Create a new file, `SiteConfig.mk`, in the directory. This file is primarily used to specify the platform for the local workstation.

¹ Some would say that this is an unnecessarily conservative step, because of Write Once Run Anywhere, but being a little paranoid never hurt.

Example:

```
config/SiteConfig.mk  
# Defines the local platform.  
  
SITE_PLATFORM := Cygwin_NT
```

Platforms correspond with the `Platform.name.mk` file in the main JBE directory.

This file may also be used to store additional, site-wide options (typically, variables that start with the prefix `SITE_`). Such options will apply to all modules built on the local workstation.

In a multiple-developer environment, all developers on the same platform will use identical copies of the `SiteConfig.mk` file.

A second configuration file, `LocalConfig.mk`, is used to establish the directories into which related tools have been installed. For example:

```
config/LocalConfig.mk  
TOOLS_DIR := C:/Cygnum/cygwin-b20/H-i586-cygwin32/bin  
  
JDK_DIR := C:/jdk1.2.2  
  
WEBLOGIC_DIR = C:/WebLogic
```

The first variable, `TOOLS_DIR`, is the directory for the GNU tools. `JDK_DIR` identifies where the Sun JDK was installed. `WEBLOGIC_DIR` identifies where the WebLogic application server was installed ... this is only needed if modules will be built against Weblogic.

The other makefiles, especially `Platform.name.mk`, uses this information to locate the GNU and JDK tools needed for builds.













Using JBE

JBE performs builds on *modules*. For JBE, a module is a directory which contains a number of Java packages. The source code in all the packages should be compiled and eventually combined into a single JAR file (or, in some cases a WAR file).

JBE requires a master Makefile in the module directory, whose job is to set global options for the entire module, and to identify the Java packages. Each package also has a Makefile, which is used to identify the Java source files, resource files and RMI classes for that package.

The standard directory hierarchy for a module has the module directory as the root of the Java package tree for the module:

```

   Module Directory
     Makefile
     com
       example
         snood
           Makefile
           SnoodClient.java
           ISnood.java
           SnoodClient.properties
           server
             Makefile
             SnoodImpl.java
```

This lays out a module with two package directories. The first, `com.example.snood` contains `SnoodClient.java` and `ISnood.java` and a resource file `SnoodClient.properties`. The second package, `com.example.snood.server` contains `SnoodImpl.java`.

A module makefile must provide a name for the module (which is used to name the JAR or WAR file) and a list of packages. It may provide additional options used when compiling, generating Javadoc or installing the JAR.

The module directory doesn't *have* to be the source code root, by setting the SOURCE_DIR variable, the source code root directory can be moved to another directory. Many developers prefer to put the Java source code in a directory named "src". In other situations, the Java source code may be in a sibling directory to the module directory.

In our example, the module directory is also the root source code directory, so the Makefile is very simple:

```
Makefile
MODULE_NAME = Snood

PACKAGES = \
    com.example.snood \
    com.example.snood.server

include $(SYS_MAKEFILE_DIR)/Jar.mk
```

The last line identifies this module as a Jar module; one that builds a JAR file.

The other two Makefiles identify that Java source files in the package, any resource files that should be copied into the JAR, and any classes that must be compiled with the RMI compiler.

```
com/example/snood/Makefile
JAVA_FILES = *.java

RESOURCE_FILES = *.properties

include $(SYS_MAKEFILE_DIR)/Package.mk
```

```
com/example/snood/server/Makefile
JAVA_FILES = *.java

RMI_CLASSES = SnoodImpl

include $(SYS_MAKEFILE_DIR)/Package.mk
```

Building this module executes a sequence of commands²:

```
make

*** Cataloging package com.example.snood ... ***

*** Cataloging package com.example.snood.server ... ***
```

² As the JBE evolves, the exact commands may alter slightly, but the general pattern will be the same.

```

*** Compiling ... ***

C:/jdk1.2.2/bin/javac.exe -d .build/classes -classpath
"D:/Temp/Snood;D:/Temp/Snood/.build/classes" com/example/snood/ISnood.java
com/example/snood/SnoodClient.java com/example/snood/server/SnoodImpl.java

*** Compiling RMI stubs and skeletons ... ***

C:/jdk1.2.2/bin/rmic.exe -d .build/classes -classpath
"D:/Temp/Snood;D:/Temp/Snood/.build/classes" \
    com.example.snood.server.SnoodImpl

*** Copying package resources ...***

Copying: SnoodClient.properties

*** Building Snood.jar ... ***

C:/jdk1.2.2/bin/jar.exe cf Snood.jar -C .build/classes .

```

When a module is first built, JBE catalogs the Java source files, resource files and RMI classes in the package. It then uses this information to perform all the remaining work from the module directory.

Here is compiled all the Java files in one pass, built the RMI stubs and skeletons, then copied resource files, and created the final JAR file.

On a subsequent build, only files which had changed since the previous build would be recompiled or re-copied.

JBE creates .build directories in the module directory and directs compilation to this directory as well as copying resource files into it. It just becomes a matter of using the JDK jar tool to create a JAR from the directory. WARs are generated the same way (but with a different structure).

Jar modules

The most basic type of JBE module is the Jar module, which builds a JAR file that can be used as a framework or standalone application. The JAR file is created in the module directory (though it can be removed by `make clean`).

A Jar module Makefile should define the following values:

Variable	Description
INSTALL_DIR	The directory to which the final JAR should be copied after it is built.
LOCAL_CLASSPATH	A space separated list of the classpath entries (typically, other JAR files) used when compiling. Absolute or relative pathnames may be

	used. Use the forward slash as the path separator (even on Windows).
META_RESOURCES	The names of any resources that should be copied into the JAR's META-INF directory.
MODULE_NAME	The name used when building the JAR, and as the sub-directory when building Javadoc.
PACKAGES	The names of all packages in the module.
SOURCE_DIR	An alternate directory to serve as the root directory for Java source and Java class resources.

A Jar module has a number of standard Make targets:

Target	Description
catalog	Rebuild the catalog of Java files, resource files and RMI classes. Used after adding or removing such files from a package.
clean	Remove JAR, .build directory (in module and in each package)
compile	Compile changed Java source files, then compile any changed RMI classes.
default	Alias for compile
force	compile all, not just dirty, then compile all RMI classes
install	jar; then copy JAR to INSTALL_DIR
jar	compile; then copy resources and build JAR
javadoc	Generate Javadoc for the contents of the JAR

War modules

A War module is similar to a Jar module, except that the final file has the extension ".war" instead of ".jar" and the internal layout is different. A Web Application Archive (WAR) is a file that can be deployed into a J2EE compatible application server; it contains servlets and other Java code as well as context resources (images and other assets that are visible to the web server).

In a WAR, classes are stored in the directory WEB-INF/classes, rather than at the root. Context resources go in the root of the WAR. There will deployment descriptor files that must also be

copied from the module directory into the WEB-INF directory as well, and a WAR can include libraries of code in its WEB-INF/lib directory.

Variable	Description
CONTEXT_RESOURCES	The names of individual files or directories that should be copied into the root of the WAR. Relative pathnames will be maintained when copied. Directories are copied recursively (but directories named 'CVS' are pruned).
INSTALL_DIR	The directory to which the final WAR should be copied after it is built.
INSTALL_LIBRARIES	A space separated list of libraries that should be installed into the WEB-INF/lib directory. The entries here may overlap LOCAL_CLASSPATH.
LOCAL_CLASSPATH	A space separated list of the classpath entries (typically, other JAR files) used when compiling. Absolute or relative pathnames may be used. Use the forward slash as the path separator (even on Windows).
META_RESOURCES	The names of any resources that should be copied into the WAR's META-INF directory.
MODULE_NAME	The name used when building the WAR, and as the sub-directory when building Javadoc.
PACKAGES	The names of all packages in the module.
SOURCE_DIR	An alternate directory to serve as the root directory for Java source and Java class resources.
WEB_INF_RESOURCES	The names of files that should be copied into the WEB-INF directory. This should include the application-server specific deployment descriptor. The J2EE deployment descriptor, web.xml, is automatically copied.

War modules have similar targets as Jar modules:

Target	Description
catalog	Rebuild the catalog of Java files, resource files and RMI classes. Used after adding or removing such files from a package.
clean	Remove WAR, .build directory (in module and in each package)

compile	Compile changed Java source files, then compile any changed RMI classes.
default	Alias for compile
force	compile all, not just dirty, then compile all RMI classes
install	war; then copy WAR to INSTALL_DIR
javadoc	Generate Javadoc for the contents of the WAR
war	compile; then copy resources and build WAR

WebLogic modules

The WebLogic module type is a specialization of the Jar type used to create deployable EJB JARS for use with the WebLogic application server. To use it, the `WEBLOGIC_DIR` variable must be set, usually in `LocalConfig.mk`.

The libraries `WEBLOGIC_DIR/classes` and `WEBLOGIC_DIR/lib/weblogicaux.jar` are automatically added to the classpath. These add WebLogic's implementations of the J2EE frameworks (JNDI, EJB, etc.).

For the most part, WebLogic modules work the same as Jar modules. However, the jar rule is changed to not only build the normal JAR, but also build the depoyable JAR. It does this by running the WebLogic `ejbc` command, which provides all the WebLogic specific classes needed to deploy (such as stubs and skeletons for EJBs, and a variety of files to support container managed persistence).

The deployable JAR is called `MODULE_NAME-deploy.jar`. The install rule copies both JARs to the install directory.

The WebLogic module automatically adds the files `ejb-jar.xml` (the generic EJB deployment descriptor) and `weblogic-ejb-jar.xml` (the WebLogic specific EJB deployment descriptor) to the list of `META_RESOURCES` (files copied to the META-INF directory of the JAR).