### Linear Programming: Linear Programming Formulations

Daniel Kane

Department of Computer Science and Engineering University of California, San Diego

# Advanced Algorithms and Complexity Data Structures and Algorithms

#### Learning Objectives

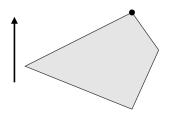
- Distinguish between the different types of linear programming problems.
- Use an algorithm that solves one formulation to solve another formulation.

#### Formulations

Several different problem types that all go under the heading of "linear programming".

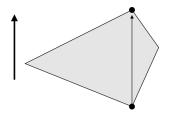
### Full Optimization

Minimize or maximize a linear function subject to a system of linear inequality constraints (or say that the constraints have no solution).

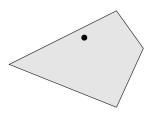


### Optimization from Starting Point

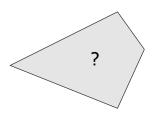
Given a system of linear inequalities and a vertex of the polytope they define, optimize a linear function with respect to these constraints.



Given a system of linear inequalities, find some solution.



Given a system of linear inequalities determine whether or not there is a solution.



### Equivalence

Actually, if you can solve any of these problems, you can solve any other!

### Full Optimization

Clearly capable of solving all the other versions.

- Start Opt: Ignore starting point.
- Solution Finding: Optimal is a solution.
- Satisfiability: See if finds a solution.

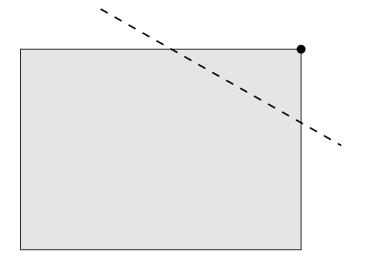
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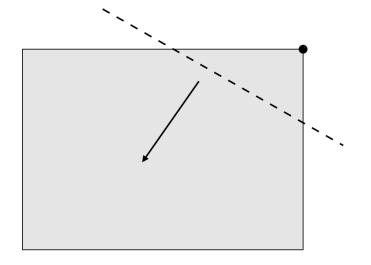
■ How do you find starting point?

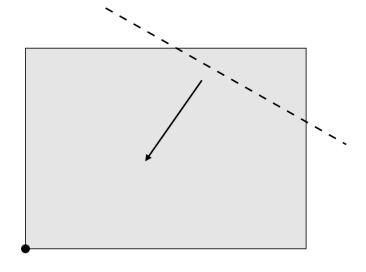
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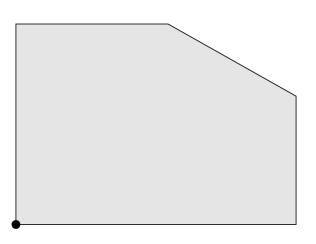
- How do you find starting point?
- Add equations one at a time.
- Optimize left hand side of next equation.

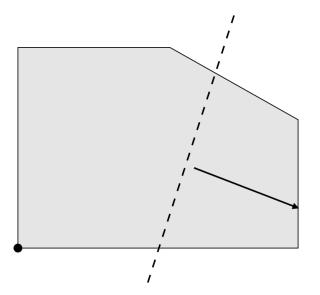


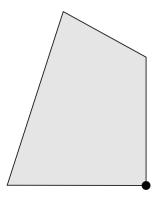


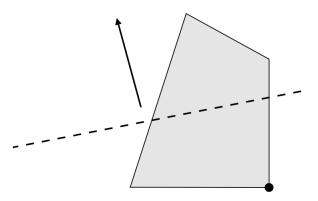


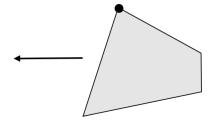


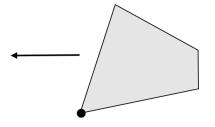












#### Technical Point

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Fix: start with n constraints (gives a single vertex). Then while trying to add constraint  $v \cdot x \geq t$ , don't just maximize  $v \cdot x$ . Also add  $v \cdot x \leq t$  as a constraint (so that maximum will exist).

Q: How do we go from being able to find a solution to finding the best one?

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A: Duality. Find a solution and a matching dual solution.

### Setup

Want to minimize  $x \cdot v$  subject to  $Ax \geq b$ .

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$$Ax \ge b$$

$$y \ge 0$$

$$y^{T}A = v$$

$$x \cdot v = y \cdot b.$$

Will give optimal solution to original problem.

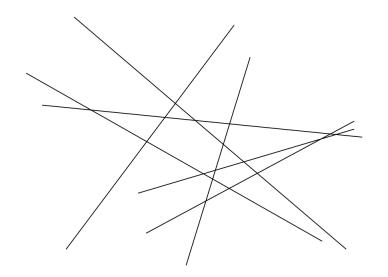
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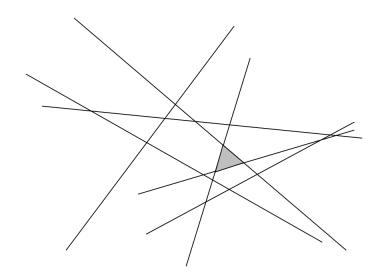
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Can always find solution at a vertex. Means *n* equations are tight.

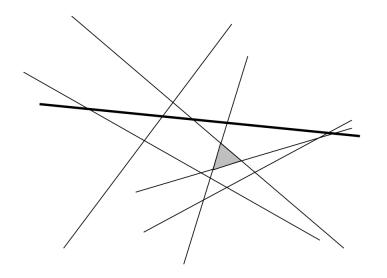
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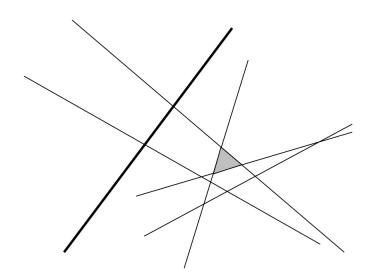
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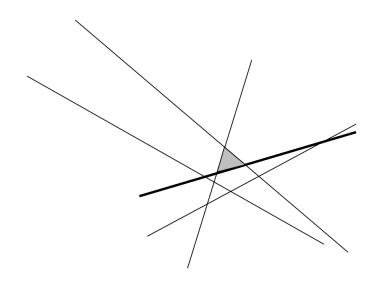
Figure out which equations to use.

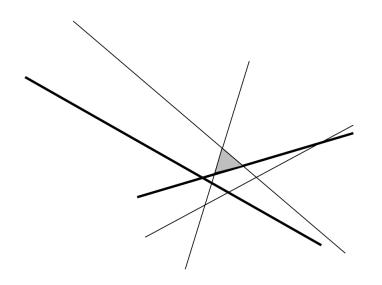


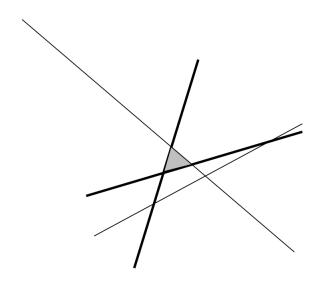


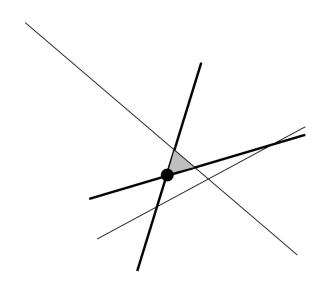












#### Problem

In order to find a solution to a linear program with m equations in n variables, how many times would one have to call a satisfiability algorithm?

#### Solution

In order to find a solution to a linear program with m equations in n variables, how many times would one have to call a satisfiability algorithm?

*m* times. You need to test each equation once, keeping the ones that work.