

Exercise

08

TUM Department of Informatics

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SVM and Kernels

Problem 1:

Similarities:

Both try to find a fitting hyperplane which separates the data classes.

Difference:

SVM tries to maximize the margin from the hyperplane to the data points, perceptron algorithms only care about a valid separation of the data classes.

Problem 2:

a)

$g(\alpha)$ vectorized definition:

$$g(\alpha) = \frac{1}{2} \alpha^T Q \alpha + \alpha^T \mathbf{1}_N$$

$g(\alpha)$ standard definition:

$$g(\alpha) = \sum_{i=1}^N \alpha_i - \frac{1}{2} \sum_{i=1}^N \sum_{j=1}^N y_i y_j \alpha_i \alpha_j x_i^T x_j$$

y is a vector of dimension $N \times 1$

x is a matrix of dimension $N \times M$

$\sum_{i=1}^N \sum_{j=1}^N y_i y_j$ is equivalent to yy^T (dimension is $N \times N$)

$\sum_{i=1}^N \sum_{j=1}^N x_i^T x_j$ is equivalent to XX^T (dimension is $N \times N$)

$\sum_{i=1}^N \sum_{j=1}^N y_i y_j x_i^T x_j$ is the Hadamard product so: $[yy^T \odot XX^T]$

Take the -1 scalar from the standard definition into the matrix: $[-yy^T \odot XX^T] = Q$

$$\implies \frac{1}{2} \alpha^T Q \alpha \equiv \frac{1}{2} \alpha^T [-yy^T \odot XX^T] \alpha \equiv -\frac{1}{2} \sum_{i=1}^N \sum_{j=1}^N y_i y_j \alpha_i \alpha_j x_i^T x_j$$

$\alpha^T \mathbf{1}_N \equiv \sum_{i=1}^N \alpha_i$ is trivial.

$$\implies g(\alpha) \text{ vectorized definition} \equiv g(\alpha) \text{ standard definition}$$

b)

If the search for a local maximizer of g returns the global maximum of g , that means that the maximization problem is concave.

To prove this claim Q needs to be negativ (semi)definite (NSD).

For Q to be NSD: $\forall \alpha \in \mathbb{R}^N : \alpha^T Q \alpha \leq 0$ needs to hold.

$$\alpha^T Q \alpha \leq 0 \quad (1)$$

$$-\sum_{i=1}^N \sum_{j=1}^N y_i y_j \alpha_i \alpha_j x_i^T x_j \leq 0 \quad (2)$$

$$-\sum_{i=1}^N \sum_{j=1}^N (y_i \alpha_i x_i)^T (y_j \alpha_j x_j) \leq 0 \quad (3)$$

$$-(y \odot \alpha)^T X X^T (y \odot \alpha) \leq 0 \quad (4)$$

$$-(y \odot \alpha)^T (X^T)^T X^T (y \odot \alpha) \leq 0 \quad (5)$$

$$-(X^T (y \odot \alpha))^T (X^T (y \odot \alpha)) \leq 0 \quad (6)$$

$$-(X^T (y \odot \alpha))^2 \leq 0 \quad (7)$$

$$-(\geq 0) \leq 0 \quad \square \quad (8)$$

(3): y_i and α_i can be dragged inside here because they are scalars.

(4): The whole expression returns a scalar, that's why reshaping is done this way:

$$\dim((y \odot \alpha)^T) = 1 \times N$$

$$\dim(X) = N \times 1$$

$$\dim(X^T) = 1 \times N$$

$$\dim((y \odot \alpha)) = N \times 1$$

$$(5): X = (X^T)^T$$

$$(6): (AB)^T = B^T A^T$$

$$(7): (\dots)^2 \geq 0, \text{ (as long as } \dots \text{ is not complex)}$$

(8): Proofs that Q is NSD.

Q is NSD, that means the maximization problem is in fact concave so local maxima = global maxima.

Problem 3:

Problem 4:

Problem 5:

Problem 6:

Appendix

We confirm that the submitted solution is original work and was written by us without further assistance.
Appropriate credit has been given where reference has been made to the work of others.

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