



Andrew Rymer

407-965-6367 arymer1@gmail.com 1457 Montcalm St. Orlando, Florida 32806

Skills

HTML5, CSS3, Sass, Handlebars, Backbone.js, Git, ReactJS, jQuery, JavaScript, Parse, Underscore.js, Adobe Photoshop, Adobe Illustrator, & Adobe InDesign

Experience

GRAPHICS SPECIALIST, LAND RESOURCE DESIGN GROUP; ORLANDO, FLORIDA – MAY 2013-PRESENT

Gained experience working on a team to meet deadlines. This included putting together job pitch packages to use when bidding for jobs, as well as putting together site plan renderings to be used in marketing or general concept visualization.

STOCK ROOM, ABERCROMBIE & FITCH; ORLANDO, FLORIDA – 2011-2013

Handled incoming shipment. Processed and stocked items received in shipment. Worked on a team to make sure the stocking bays stayed organized and that we always had merchandise stocked on the store floor.

Education

The Iron Yard - Front End Engineering: February - April 2016

Projects

SURF & PADDLE - http://bruemor33.github.io/tiy_02_03_surf

Pixel perfect static page based on a Photoshop mockup.

- Purely HTML and CSS

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Personal Facts

- Regular road cyclist
- Digital Painting as a hobby

