Andrew Rymer

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Skills

HTML5, CSS3, Sass, Handlebars, Backbone.js, Git, ReactJS, jQuery, JavaScript, Parse, Underscore.js, Adobe Photoshop, Abobe Illustrator, & Adobe InDesign

Experience

Graphics Specialist, Land Resource Design Group; Orlando, FLorida - May 2013-Present

Gained experience working on a team to meet deadlines. This included putting together preposal packages to use when bidding for jobs, as well as putting together site plan renderings to be used in marketing or general concept visualization.

Education

The Iron Yard - Front End Engineering: Februrary - April 2016

Projects

Surf & Paddle - http://bruemor33.github.io/tiy_02_03_surf

Pixel perfect static page based on a Photoshop mockup.
* Purely HTML and CSS

T-Shirt Website - http://bruemor33.github.io/tiy_03_21_t-shirts

A bare bones e-commerce exercise to track size and quantity using local storage.
* ReactJS, HTML, Sass, and BackboneJS

Personal Facts

* Regular road cyclist
* Digital and tradition medium painting as a hobby
* PC enthusiast (have done a few custom gaming pc builds)
* Gamer