Namespace Icarus_Drone_Service_App Classes

<u>App</u>

Interaction logic for App.xaml

MainWindow

Interaction logic for MainWindow.xaml. Hosts the UI for adding, editing, processing and removing drone service jobs.

Class App

Namespace: <u>Icarus Drone Service App</u>

```
Assembly: Icarus_Drone_Service_App.dll
Interaction logic for App.xaml
  public class App : Application, IQueryAmbient
Inheritance
<u>object</u> ♂ ← <u>DispatcherObject</u> ♂ ← <u>Application</u> ♂ ← App
Implements
Inherited Members
Application.FindResource(object) . Application.GetContentStream(Uri) . Application.GetCookie(Uri) . ,
Application.GetRemoteStream(Uri) , Application.GetResourceStream(Uri) ,
Application.LoadComponent(object, Uri) . Application.LoadComponent(Uri) . ,
Application.OnActivated(EventArgs) , Application.OnDeactivated(EventArgs) ,
<u>Application.OnExit(ExitEventArgs)</u> □ ,
Application.OnFragmentNavigation(FragmentNavigationEventArgs) ,
<u>Application.OnLoadCompleted(NavigationEventArgs)</u> ,
Application.OnNavigated(NavigationEventArgs) ,
Application.OnNavigating(NavigatingCancelEventArgs) ,
<u>Application.OnNavigationFailed(NavigationFailedEventArgs)</u> ,
<u>Application.OnNavigationProgress(NavigationProgressEventArgs)</u> ,
Application.OnNavigationStopped(NavigationEventArgs) ,
<u>Application.OnSessionEnding(SessionEndingCancelEventArgs)</u> ,
<u>Application.OnStartup(StartupEventArgs)</u> ♂, <u>Application.Run()</u> ♂, <u>Application.Run(Window)</u> ♂,
Application.SetCookie(Uri, string) , Application.Shutdown() , Application.Shutdown(int) ,
Application.TryFindResource(object) , Application.Current , Application.MainWindow ,
Application.Properties 7, Application.ResourceAssembly 7, Application.Resources 7,
<u>Application.ShutdownMode</u> , <u>Application.StartupUri</u> , <u>Application.ThemeMode</u> ,
Application.Windows , Application.Activated , Application.Deactivated ,
Application.DispatcherUnhandledException , Application.Exit , Application.FragmentNavigation ,
Application.LoadCompleted ☑, Application.Navigated ☑, Application.Navigating ☑,
<u>Application.NavigationFailed</u> ♂, <u>Application.NavigationProgress</u> ♂, <u>Application.NavigationStopped</u> ♂,
Application.SessionEnding , Application.Startup , DispatcherObject.Dispatcher ,
```

Methods

InitializeComponent()

InitializeComponent

public void InitializeComponent()

Main()

Application Entry Point.

[STAThread]
public static void Main()

Class MainWindow

Namespace: <u>Icarus Drone Service App</u>
Assembly: Icarus Drone Service App.dll

Interaction logic for MainWindow.xaml. Hosts the UI for adding, editing, processing and removing drone service jobs.

```
public class MainWindow : Window, IAnimatable, ISupportInitialize, IFrameworkInputElement,
IInputElement, IQueryAmbient, IAddChild, IComponentConnector
```

Inheritance

Implements

 IAnimatable ☑, ISupportInitialize ☑, IFrameworkInputElement ☑, IInputElement ☑, IQueryAmbient ☑,

 IAddChild ☑, IComponentConnector ☑

Inherited Members

```
Window.AllowsTransparencyProperty degree , Window.DpiChangedEvent degree , Window.IconProperty degree ,
Window.IsActiveProperty derivative and the result of the 
Window.ShowActivatedProperty down, Window.ShowInTaskbarProperty down,
Window.SizeToContentProperty derivation, Window.TaskbarItemInfoProperty derivation, Window.TitleProperty derivation, window. TaskbarItemInfoProperty derivation, window. TitleProperty derivation, with the task of the task 
Window.TopmostProperty day, Window.TopProperty day, Window.WindowStateProperty day,
Window.WindowStyleProperty day, Window.Activate() day, Window.ArrangeOverride(Size) day,
Window.Hide() ☑ , Window.MeasureOverride(Size) ☑ , Window.OnActivated(EventArgs) ☑ ,
Window.OnClosed(EventArgs) ☑ , Window.OnClosing(CancelEventArgs) ☑ ,
Window.OnCreateAutomationPeer() □ , Window.OnDeactivated(EventArgs) □ ,
Window.OnDpiChanged(DpiScale, DpiScale)  , Window.OnLocationChanged(EventArgs)  , , , ,
Window.OnManipulationBoundaryFeedback(ManipulationBoundaryFeedbackEventArgs) ☑,
<u>Window.OnSourceInitialized(EventArgs)</u> □ , <u>Window.OnStateChanged(EventArgs)</u> □ ,
Window.OnVisualChildrenChanged(DependencyObject, DependencyObject) ..., ,
Window.AllowsTransparency day, Window.DialogResult day, Window.Icon day, Window.IsActive day,
Window.Left degree , Window.LogicalChildren degree , Window.OwnedWindows degree , Window.Owner degree ,
Window.ResizeMode ☑, Window.RestoreBounds ☑, Window.ShowActivated ☑,
Window.ShowInTaskbar

☐ , Window.SizeToContent
☐ , Window.TaskbarItemInfo
☐ ,
```

```
Window.ThemeMode dots, Window.Title dots, Window.Top dots, Window.Topmost dots, Window.Topmost dots, Window.Topmost dots, Window.Topmost dots, Window.Topmost dots, Window.Topmost dots, Window.Top dots, Window.Topmost d
Window.WindowStartupLocation ☑, Window.WindowState ☑, Window.WindowStyle ☑,
Window.Activated ☑, Window.Closed ☑, Window.Closing ☑, Window.ContentRendered ☑,
Window.Deactivated ☑, Window.DpiChanged ☑, Window.LocationChanged ☑,
Window.SourceInitialized ☑, Window.StateChanged ☑, ContentControl.ContentProperty ☑,
ContentControl.ContentStringFormatProperty , ContentControl.ContentTemplateProperty ,
ContentControl.ContentTemplateSelectorProperty 

∠ , ContentControl.HasContentProperty 

, ContentControl.HasControl.HasContentProperty 

, ContentControl.HasContentProperty 

, Conte
ContentControl.AddChild(object) ♂, ContentControl.AddText(string) ♂,
ContentControl.OnContentStringFormatChanged(string, string) ,
ContentControl.OnContentTemplateChanged(DataTemplate, DataTemplate) ☑,
<u>ContentControl.OnContentTemplateSelectorChanged(DataTemplateSelector, DataTemplateSelector)</u> ,
ContentControl.Content do , ContentControl.ContentStringFormat do , ContentControl.ContentTemplate do ,
ContentControl.ContentTemplateSelector day, ContentControl.HasContent day,
Control.BackgroundProperty degree , Control.BorderBrushProperty degree , Control.BorderThicknessProperty degree ,
Control.FontFamilyProperty degree , Control.FontSizeProperty degree , Control.FontStretchProperty degree ,
Control.FontStyleProperty ♂, Control.FontWeightProperty ♂, Control.ForegroundProperty ♂,
Control.MouseDoubleClickEvent down, Control.PaddingProperty down,
Control.PreviewMouseDoubleClickEvent ☑, Control.TabIndexProperty ☑, Control.TemplateProperty ☑,
Control. Vertical Content Alignment Property 7, Control. On Mouse Double Click (Mouse Button Event Args) 7,
Control.OnPreviewMouseDoubleClick(MouseButtonEventArgs) □,
Control.Background ☑, Control.BorderBrush ☑, Control.BorderThickness ☑, Control.FontFamily ☑,
Control.FontSize day, Control.FontStretch day, Control.FontStyle day, Control.FontWeight day,
Control.Foreground ♂, Control.HandlesScrolling ♂, Control.HorizontalContentAlignment ♂,
Control.IsTabStop ☑, Control.Padding ☑, Control.TabIndex ☑, Control.Template ☑,
Control.VerticalContentAlignment ☑, Control.MouseDoubleClick ☑,
Control.PreviewMouseDoubleClick , FrameworkElement.ActualHeightProperty ,
FrameworkElement.ActualWidthProperty down, FrameworkElement.BindingGroupProperty down,
FrameworkElement.ContextMenuClosingEvent derivation , FrameworkElement.ContextMenuOpeningEvent der ,
FrameworkElement.ContextMenuProperty 7, FrameworkElement.CursorProperty 7,
FrameworkElement.DataContextProperty , FrameworkElement.DefaultStyleKeyProperty ,
FrameworkElement.FlowDirectionProperty , FrameworkElement.FocusVisualStyleProperty ,
FrameworkElement.ForceCursorProperty, , FrameworkElement.HeightProperty, ,
<u>FrameworkElement.HorizontalAlignmentProperty</u> ✓, <u>FrameworkElement.InputScopeProperty</u> ✓,
FrameworkElement.LanguageProperty , FrameworkElement.LayoutTransformProperty ,
<u>FrameworkElement.LoadedEvent</u> , <u>FrameworkElement.MarginProperty</u>,
FrameworkElement.MaxHeightProperty, , FrameworkElement.MaxWidthProperty, ,
<u>FrameworkElement.MinHeightProperty</u>, , <u>FrameworkElement.MinWidthProperty</u>, ,
FrameworkElement.NameProperty , FrameworkElement.OverridesDefaultStyleProperty ,
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<u>FrameworkElement.RequestBringIntoViewEvent</u> , <u>FrameworkElement.SizeChangedEvent</u> ,
<u>FrameworkElement.StyleProperty</u> , <u>FrameworkElement.TagProperty</u> ,
<u>FrameworkElement.ToolTipClosingEvent</u> , <u>FrameworkElement.ToolTipOpeningEvent</u> ,
<u>FrameworkElement.ToolTipProperty</u>, <u>FrameworkElement.UnloadedEvent</u>,
FrameworkElement.UseLayoutRoundingProperty,, FrameworkElement.VerticalAlignmentProperty,, ,
FrameworkElement.WidthProperty,, FrameworkElement.AddLogicalChild(object),, ,
FrameworkElement.BeginInit() d, FrameworkElement.BeginStoryboard(Storyboard) d,
FrameworkElement.BeginStoryboard(Storyboard, HandoffBehavior) ,
FrameworkElement.BeginStoryboard(Storyboard, HandoffBehavior, bool) ,
FrameworkElement.BringIntoView() , FrameworkElement.BringIntoView(Rect) ,
<u>FrameworkElement.EndInit()</u> □ , <u>FrameworkElement.FindName(string)</u> □ ,
FrameworkElement.FindResource(object) □ ,
FrameworkElement.GetBindingExpression(DependencyProperty) ,
FrameworkElement.GetFlowDirection(DependencyObject) , FrameworkElement.GetLayoutClip(Size) ,
FrameworkElement.GetVisualChild(int) , FrameworkElement.MeasureCore(Size) ,
FrameworkElement.MoveFocus(TraversalRequest) , FrameworkElement.OnApplyTemplate() ,
<u>FrameworkElement.OnContextMenuClosing(ContextMenuEventArgs)</u> ,
FrameworkElement.OnContextMenuOpening(ContextMenuEventArgs) ,
FrameworkElement.OnGotFocus(RoutedEventArgs) , FrameworkElement.OnInitialized(EventArgs) , ,
FrameworkElement.OnPropertyChanged(DependencyPropertyChangedEventArgs) ,
FrameworkElement.OnRenderSizeChanged(SizeChangedInfo) d,
FrameworkElement.OnStyleChanged(Style, Style) ,
FrameworkElement.OnToolTipClosing(ToolTipEventArgs) ,
FrameworkElement.OnToolTipOpening(ToolTipEventArgs) ,
FrameworkElement.ParentLayoutInvalidated(UIElement) / ,
FrameworkElement.PredictFocus(FocusNavigationDirection) ,
FrameworkElement.RegisterName(string, object) , FrameworkElement.RemoveLogicalChild(object) ,
<u>FrameworkElement.SetBinding(DependencyProperty, string)</u> \( \text{\texts} \),
FrameworkElement.SetBinding(DependencyProperty, BindingBase) ,
FrameworkElement.SetFlowDirection(DependencyObject, FlowDirection) ,
FrameworkElement.SetResourceReference(DependencyProperty, object) ,
<u>FrameworkElement.TryFindResource(object)</u> ♂, <u>FrameworkElement.UnregisterName(string)</u> ♂,
FrameworkElement.UpdateDefaultStyle() , FrameworkElement.ActualHeight ,
FrameworkElement.ActualWidth d, FrameworkElement.BindingGroup d,
FrameworkElement.ContextMenu☑, FrameworkElement.Cursor☑, FrameworkElement.DataContext☑,
FrameworkElement.DefaultStyleKey 2, FrameworkElement.FlowDirection 2,
FrameworkElement.FocusVisualStyle , FrameworkElement.ForceCursor , FrameworkElement.Height ,
FrameworkElement.HorizontalAlignment , FrameworkElement.InheritanceBehavior ,
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```
FrameworkElement.InputScope , FrameworkElement.IsInitialized , FrameworkElement.IsLoaded ,
FrameworkElement.Language , FrameworkElement.LayoutTransform, FrameworkElement.Margin , FrameworkElement.Margin ,
FrameworkElement.MaxHeight , FrameworkElement.MaxWidth , FrameworkElement.MinHeight ,
FrameworkElement.MinWidth d, FrameworkElement.Name d,
FrameworkElement.OverridesDefaultStyle , FrameworkElement.Parent ,
FrameworkElement.Resources d, FrameworkElement.Style d, FrameworkElement.Tag d,
FrameworkElement.TemplatedParent day, FrameworkElement.ToolTip day, FrameworkElement.Triggers day,
FrameworkElement.UseLayoutRounding d, FrameworkElement.VerticalAlignment d,
FrameworkElement.VisualChildrenCount , FrameworkElement.Width ,
FrameworkElement.ContextMenuClosing , FrameworkElement.ContextMenuOpening ,
FrameworkElement.DataContextChanged , FrameworkElement.Initialized ,
FrameworkElement.Loaded ☑, FrameworkElement.RequestBringIntoView ☑,
FrameworkElement.SizeChanged , FrameworkElement.SourceUpdated ,
FrameworkElement.TargetUpdated , FrameworkElement.ToolTipClosing ,
FrameworkElement.ToolTipOpening d, FrameworkElement.Unloaded d,
<u>UIElement.AllowDropProperty</u> , <u>UIElement.AreAnyTouchesCapturedProperty</u> ,
<u>UIElement.AreAnyTouchesCapturedWithinProperty</u> , <u>UIElement.AreAnyTouchesDirectlyOverProperty</u> ,
<u>UIElement.AreAnyTouchesOverProperty</u>, <u>UIElement.BitmapEffectInputProperty</u>,
<u>UIElement.BitmapEffectProperty</u> ✓, <u>UIElement.CacheModeProperty</u> ✓, <u>UIElement.ClipProperty</u> ✓,
UIElement.ClipToBoundsProperty☑, UIElement.DragEnterEvent☑, UIElement.DragLeaveEvent☑,
<u>UIElement.DragOverEvent</u> 

∠ , <u>UIElement.DropEvent</u> , <u>UIElement.EffectProperty</u> ,
<u>UIElement.FocusableProperty</u> do , <u>UIElement.GiveFeedbackEvent</u> do , <u>UIElement.GotFocusEvent</u> do ,
<u>UIElement.GotKeyboardFocusEvent</u> , <u>UIElement.GotMouseCaptureEvent</u> ,
<u>UIElement.IsEnabledProperty</u> , <u>UIElement.IsFocusedProperty</u> , <u>UIElement.IsHitTestVisibleProperty</u> ,
<u>UIElement.IsKeyboardFocusedProperty</u> , <u>UIElement.IsKeyboardFocusWithinProperty</u>,
<u>UIElement.IsManipulationEnabledProperty</u> , <u>UIElement.IsMouseCapturedProperty</u> ,
UIElement.IsMouseCaptureWithinProperty , UIElement.IsMouseDirectlyOverProperty ,
<u>UIElement.IsMouseOverProperty</u> , <u>UIElement.IsStylusCapturedProperty</u> ,
<u>UIElement.IsStylusCaptureWithinProperty</u>, <u>UIElement.IsStylusDirectlyOverProperty</u>,
UIElement.IsStylusOverProperty☑, UIElement.IsVisibleProperty☑, UIElement.KeyDownEvent☑,
<u>UIElement.KeyUpEvent</u> , <u>UIElement.LostFocusEvent</u> , <u>UIElement.LostKeyboardFocusEvent</u> ,
<u>UIElement.LostTouchCaptureEvent</u> 
☐ , <u>UIElement.ManipulationBoundaryFeedbackEvent</u> 
☐ ,
UIElement.ManipulationCompletedEvent ☑, UIElement.ManipulationDeltaEvent ☑,
<u>UIElement.ManipulationStartingEvent</u> , <u>UIElement.MouseDownEvent</u> , <u>UIElement.MouseEnterEvent</u> ,
UIElement.MouseLeftButtonUpEvent♂, UIElement.MouseMoveEvent♂,
<u>UIElement.MouseRightButtonDownEvent</u> , <u>UIElement.MouseRightButtonUpEvent</u> ,
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<u>UIElement.MouseUpEvent</u> do , <u>UIElement.MouseWheelEvent</u> do , <u>UIElement.OpacityMaskProperty</u> do ,
<u>UIElement.OpacityProperty</u> , <u>UIElement.PreviewDragEnterEvent</u> ,
UIElement.PreviewKeyUpEvent♂, UIElement.PreviewLostKeyboardFocusEvent♂,
<u>UIElement.PreviewMouseLeftButtonUpEvent</u> , <u>UIElement.PreviewMouseMoveEvent</u> ,
UIElement.PreviewMouseRightButtonDownEvent ☑, UIElement.PreviewMouseRightButtonUpEvent ☑,
<u>UIElement.PreviewMouseUpEvent</u> document. PreviewMouseWheelEvent document. PreviewMouseWheelEvent document. PreviewMouseWheelEvent document. Document document. Document document document. Document document document. Document document document document. Document document document document. Document document document. Document document document document document. Document document document document document document document document. Document document document document document document document document. Document docum
UIElement.PreviewQueryContinueDragEvent □, UIElement.PreviewStylusButtonDownEvent □,
<u>UIElement.PreviewStylusButtonUpEvent</u> , <u>UIElement.PreviewStylusDownEvent</u> ,
UIElement.PreviewStylusInAirMoveEvent , UIElement.PreviewStylusInRangeEvent ,
<u>UIElement.PreviewStylusMoveEvent</u> , <u>UIElement.PreviewStylusOutOfRangeEvent</u> ,
<u>UIElement.PreviewTextInputEvent</u> , <u>UIElement.PreviewTouchDownEvent</u> ,
<u>UIElement.PreviewTouchMoveEvent</u> , <u>UIElement.PreviewTouchUpEvent</u> ,
<u>UIElement.RenderTransformOriginProperty</u>, <u>UIElement.RenderTransformProperty</u>,
<u>UIElement.SnapsToDevicePixelsProperty</u> ♂, <u>UIElement.StylusButtonDownEvent</u> ♂,
UIElement.StylusButtonUpEvent♂, UIElement.StylusDownEvent♂, UIElement.StylusEnterEvent♂,
<u>UIElement.StylusInAirMoveEvent</u> data , <u>UIElement.StylusInRangeEvent</u> data, <u>UIElement.StylusLeaveEvent</u> data.
<u>UIElement.StylusSystemGestureEvent</u> , <u>UIElement.StylusUpEvent</u> , <u>UIElement.TextInputEvent</u> ,
<u>UIElement.TouchDownEvent</u> , <u>UIElement.TouchEnterEvent</u> , <u>UIElement.TouchLeaveEvent</u> ,
<u>UIElement.TouchMoveEvent</u> document. TouchUpEvent document. UidProperty document. UidProperty document. TouchUpEvent document. UidProperty document. Document. UidProperty document. Document. Document. UidProperty document. Do
<u>UIElement.VisibilityProperty</u> , <u>UIElement.AddHandler(RoutedEvent, Delegate)</u> , ,
UIElement.AddHandler(RoutedEvent, Delegate, bool) ☑,
UIElement.ApplyAnimationClock(DependencyProperty, AnimationClock, HandoffBehavior) □,
<u>UIElement.Arrange(Rect)</u> → <u>UIElement.BeginAnimation(DependencyProperty, AnimationTimeline)</u> → ,
<u>UIElement.BeginAnimation(DependencyProperty, AnimationTimeline, HandoffBehavior)</u> ✓ ,
UIElement.Focus() ☑ , UIElement.GetAnimationBaseValue(DependencyProperty) ☑ ,
<u>UIElement.InputHitTest(Point)</u> , <u>UIElement.InvalidateArrange()</u> , <u>UIElement.InvalidateMeasure()</u> ,
```

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<u>UIElement.OnDragOver(DragEventArgs)</u> , <u>UIElement.OnDrop(DragEventArgs)</u> ,
UIElement.OnGiveFeedback(GiveFeedbackEventArgs) ☑,
<u>UIElement.OnGotKeyboardFocus(KeyboardFocusChangedEventArgs)</u>

☑ ,
UIElement.OnlsKeyboardFocusedChanged(DependencyPropertyChangedEventArgs) ☑,
<u>UIElement.OnlsKeyboardFocusWithinChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnlsMouseCapturedChanged(DependencyPropertyChangedEventArgs)</u> ,
UIElement.OnlsMouseCaptureWithinChanged(DependencyPropertyChangedEventArgs) d.,
<u>UIElement.OnlsMouseDirectlyOverChanged(DependencyPropertyChangedEventArgs)</u> ,
UIElement.OnIsStylusCapturedChanged(DependencyPropertyChangedEventArgs) ☑,
<u>UIElement.OnlsStylusCaptureWithinChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnlsStylusDirectlyOverChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnKeyDown(KeyEventArgs)</u> ♂, <u>UIElement.OnKeyUp(KeyEventArgs)</u> ♂,
<u>UIElement.OnLostFocus(RoutedEventArgs)</u>  

✓ ,
UIElement.OnLostMouseCapture(MouseEventArgs) ♂,
<u>UIElement.OnLostStylusCapture(StylusEventArgs)</u> , <u>UIElement.OnLostTouchCapture(TouchEventArgs)</u> , ,
<u>UIElement.OnManipulationCompleted(ManipulationCompletedEventArgs)</u> ,
UIElement.OnManipulationDelta(ManipulationDeltaEventArgs) ☑,
<u>UIElement.OnManipulationInertiaStarting(ManipulationInertiaStartingEventArgs)</u> ,
<u>UIElement.OnManipulationStarted(ManipulationStartedEventArgs)</u> \( \operatorname{\operatorname{\text{J}}} \) \( \operatorname{\text{J}} \) \( \operatorname{
<u>UIElement.OnManipulationStarting(ManipulationStartingEventArgs)</u> ,
<u>UIElement.OnMouseDown(MouseButtonEventArgs)</u>  
☐ , <u>UIElement.OnMouseEnter(MouseEventArgs)</u>  
☐ ,
<u>UIElement.OnMouseLeave(MouseEventArgs)</u>  

✓ ,
<u>UIElement.OnMouseLeftButtonDown(MouseButtonEventArgs)</u> □,
UIElement.OnMouseLeftButtonUp(MouseButtonEventArgs) □ ,
UIElement.OnMouseMove(MouseEventArgs) ♂,
<u>UIElement.OnMouseRightButtonDown(MouseButtonEventArgs)</u> □ ,
UIElement.OnMouseUp(MouseButtonEventArgs) ☑,
UIElement.OnMouseWheel(MouseWheelEventArgs) ♂,
UIElement.OnPreviewGiveFeedback(GiveFeedbackEventArgs) □ ,
<u>UIElement.OnPreviewKeyDown(KeyEventArgs)</u> , <u>UIElement.OnPreviewKeyUp(KeyEventArgs)</u> , ,
UIElement.OnPreviewLostKeyboardFocus(KeyboardFocusChangedEventArgs) ☑,
UIElement.OnPreviewMouseDown(MouseButtonEventArgs) ☑,
<u>UIElement.OnPreviewMouseLeftButtonDown(MouseButtonEventArgs)</u> ,
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<u>UIElement.OnPreviewMouseLeftButtonUp(MouseButtonEventArgs)</u> ,
<u>UIElement.OnPreviewMouseMove(MouseEventArgs)</u> □ ,
<u>UIElement.OnPreviewMouseRightButtonDown(MouseButtonEventArgs)</u> ,
<u>UIElement.OnPreviewMouseRightButtonUp(MouseButtonEventArgs)</u> ,
<u>UIElement.OnPreviewMouseUp(MouseButtonEventArgs)</u> □,
UIElement.OnPreviewMouseWheel(MouseWheelEventArgs) ☑,
<u>UIElement.OnPreviewQueryContinueDrag(QueryContinueDragEventArgs)</u> ,
<u>UIElement.OnPreviewStylusDown(StylusDownEventArgs)</u> ,
<u>UIElement.OnPreviewStylusInAirMove(StylusEventArgs)</u> □,
<u>UIElement.OnPreviewStylusInRange(StylusEventArgs)</u> □ ,
<u>UIElement.OnPreviewStylusMove(StylusEventArgs)</u>  

✓ ,
<u>UIElement.OnPreviewStylusOutOfRange(StylusEventArgs)</u> ,
<u>UIElement.OnPreviewStylusSystemGesture(StylusSystemGestureEventArgs)</u> ,
<u>UIElement.OnPreviewStylusUp(StylusEventArgs)</u>  

∠ ,
<u>UIElement.OnPreviewTouchMove(TouchEventArgs)</u> , <u>UIElement.OnPreviewTouchUp(TouchEventArgs)</u> ,
<u>UIElement.OnQueryContinueDrag(QueryContinueDragEventArgs)</u> □ ,
<u>UIElement.OnQueryCursor(QueryCursorEventArgs)</u> ∠, <u>UIElement.OnRender(DrawingContext)</u> ∠,
<u>UIElement.OnStylusButtonDown(StylusButtonEventArgs)</u>  

✓ ,
<u>UIElement.OnStylusDown(StylusDownEventArgs)</u> , <u>UIElement.OnStylusEnter(StylusEventArgs)</u> , ,
<u>UIElement.OnStylusInAirMove(StylusEventArgs)</u> , <u>UIElement.OnStylusInRange(StylusEventArgs)</u> ,
<u>UIElement.OnStylusLeave(StylusEventArgs)</u>  , <u>UIElement.OnStylusMove(StylusEventArgs)</u>  , ,
<u>UIElement.OnStylusOutOfRange(StylusEventArgs)</u>  
□ ,
UIElement.OnStylusSystemGesture(StylusSystemGestureEventArgs) ☑,
<u>UIElement.OnStylusUp(StylusEventArgs)</u>  

∠ , <u>UIElement.OnTextInput(TextCompositionEventArgs)</u>  

∠ ,
<u>UIElement.OnTouchDown(TouchEventArgs)</u>  , <u>UIElement.OnTouchEnter(TouchEventArgs)</u>  , ,
\underline{\mathsf{UIElement}.\mathsf{OnTouchLeave}}(\underline{\mathsf{TouchEventArgs}}) \mathbf{\square} \ , \ \underline{\mathsf{UIElement}.\mathsf{OnTouchMove}}(\underline{\mathsf{TouchEventArgs}}) \mathbf{\square} \ , \\
<u>UIElement.RemoveHandler(RoutedEvent, Delegate)</u> , <u>UIElement.TranslatePoint(Point, UIElement)</u> ,
<u>UIElement.UpdateLayout()</u> derivation , <u>UIElement.AllowDrop</u> derivation , <u>UIElement.AreAnyTouchesCaptured</u> derivation ,
<u>UIElement.AreAnyTouchesCapturedWithin</u> ✓, <u>UIElement.AreAnyTouchesDirectlyOver</u> ✓,
<u>UIElement.AreAnyTouchesOver</u> , <u>UIElement.BitmapEffect</u> , <u>UIElement.BitmapEffectInput</u> ,
<u>UIElement.CacheMode</u> ✓, <u>UIElement.Clip</u> ✓, <u>UIElement.ClipToBounds</u> ✓,
<u>UIElement.CommandBindings</u> document.DesiredSize document.Effect document.Focusable docu
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<u>UIElement.HasAnimatedProperties</u> ✓, <u>UIElement.HasEffectiveKeyboardFocus</u> ✓,
UIElement.InputBindings ☑, UIElement.IsArrangeValid ☑, UIElement.IsEnabled ☑,
UIElement.lsEnabledCored, UIElement.lsFocusedd, UIElement.lsHitTestVisibled,
UIElement.IsInputMethodEnabled ♂, UIElement.IsKeyboardFocused ♂,
UIElement.IsMouseCaptured , UIElement.IsMouseCaptureWithin , UIElement.IsMouseDirectlyOver ,
<u>UIElement.IsMouseOver</u> down die Justin der Justin der
<u>UIElement.IsStylusDirectlyOver</u> , <u>UIElement.IsStylusOver</u> , <u>UIElement.IsVisible</u> , <u>UIElement.Opacity</u> ,
UIElement.OpacityMask, UIElement.PersistId, UIElement.RenderSize,
UIElement.RenderTransform d, UIElement.RenderTransformOrigin d, UIElement.SnapsToDevicePixels d,
UIElement.StylusPlugIns♂, UIElement.TouchesCaptured♂, UIElement.TouchesCapturedWithin♂,
<u>UIElement.TouchesDirectlyOver</u> →, <u>UIElement.TouchesOver</u> →, <u>UIElement.Uid</u> →, <u>UIElement.Visibility</u> →,
UIElement.DragEnter☑, UIElement.DragLeave☑, UIElement.DragOver☑, UIElement.Drop☑,
UIElement.FocusableChanged ☑, UIElement.GiveFeedback ☑, UIElement.GotFocus ☑,
<u>UIElement.GotTouchCapture</u> , <u>UIElement.IsEnabledChanged</u> , <u>UIElement.IsHitTestVisibleChanged</u> ,
UIElement.IsKeyboardFocusedChanged ☑, UIElement.IsKeyboardFocusWithinChanged ☑,
UIElement.IsStylusCaptureWithinChanged , UIElement.IsStylusDirectlyOverChanged ,
UIElement.IsVisibleChanged ☑, UIElement.KeyDown ☑, UIElement.KeyUp ☑,
<u>UIElement.LayoutUpdated</u> ☑ , <u>UIElement.LostFocus</u> ☑ , <u>UIElement.LostKeyboardFocus</u> ☑ ,
<u>UIElement.LostMouseCapture</u> de , <u>UIElement.LostStylusCapture</u> de , <u>UIElement.LostTouchCapture</u> de ,
UIElement.ManipulationDeltad, UIElement.ManipulationInertiaStartingd,
UIElement.ManipulationStarted ☑, UIElement.ManipulationStarting ☑, UIElement.MouseDown ☑,
<u>UIElement.MouseEnter</u> <u>JUIElement.MouseLeave</u> <u>JUIElement.MouseLeftButtonDown</u> ,
UIElement.MouseLeftButtonUpr , UIElement.MouseMover , UIElement.MouseRightButtonDownr ,
<u>UIElement.PreviewDragEnter</u> ☑, <u>UIElement.PreviewDragLeave</u> ☑, <u>UIElement.PreviewDragOver</u> ☑,
UIElement.PreviewDrop , UIElement.PreviewGiveFeedback , UIElement.PreviewGotKeyboardFocus ,
<u>UIElement.PreviewKeyDown</u> ☑ , <u>UIElement.PreviewKeyUp</u> ☑ , <u>UIElement.PreviewLostKeyboardFocus</u> ☑ ,
UIElement.PreviewMouseDown♂, UIElement.PreviewMouseLeftButtonDown♂,
<u>UIElement.PreviewMouseLeftButtonUp</u> , <u>UIElement.PreviewMouseMove</u>,
UIElement.PreviewMouseRightButtonDown , UIElement.PreviewMouseRightButtonUp ,
UIElement.PreviewMouseUp 27, UIElement.PreviewMouseWheel 27,
<u>UIElement.PreviewQueryContinueDrag</u> , <u>UIElement.PreviewStylusButtonDown</u> ,
<u>UIElement.PreviewStylusButtonUp</u> , <u>UIElement.PreviewStylusDown</u>, ,
UIElement.PreviewStylusInAirMoved, UIElement.PreviewStylusInRanged,
UIElement.PreviewStylusMove♂, UIElement.PreviewStylusOutOfRange♂,
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<u>UIElement.PreviewStylusSystemGesture</u> , <u>UIElement.PreviewStylusUp</u> , <u>UIElement.PreviewTextInput</u> ,
UIElement.PreviewTouchDown , UIElement.PreviewTouchMove , UIElement.PreviewTouchUp ,
<u>UIElement.QueryContinueDrag</u> , <u>UIElement.QueryCursor</u> , <u>UIElement.StylusButtonDown</u> ,
<u>UIElement.StylusButtonUp</u> ♂, <u>UIElement.StylusDown</u> ♂, <u>UIElement.StylusEnter</u> ♂,
<u>UIElement.StylusInAirMove</u> → , <u>UIElement.StylusInRange</u> → , <u>UIElement.StylusLeave</u> → ,
UIElement.StylusMove☑, UIElement.StylusOutOfRange☑, UIElement.StylusSystemGesture☑,
<u>UIElement.StylusUp</u> , <u>UIElement.TextInput</u> , <u>UIElement.TouchDown</u> , <u>UIElement.TouchEnter</u> ,
<u>UIElement.TouchLeave</u> double de la lieu de
Visual.AddVisualChild(Visual) ☑, Visual.FindCommonVisualAncestor(DependencyObject) ☑,
<u>Visual.IsAncestorOf(DependencyObject)</u> , <u>Visual.IsDescendantOf(DependencyObject)</u> , ,
Visual.PointFromScreen(Point) □ , Visual.PointToScreen(Point) □ , Visual.RemoveVisualChild(Visual) □ ,
<u>Visual.TransformToAncestor(Visual3D)</u> degree , <u>Visual.TransformToAncestor(Visual)</u> degree ,
Visual.TransformToDescendant(Visual) ☑, Visual.TransformToVisual(Visual) ☑, Visual.VisualBitmapEffect ☑,
<u>Visual.VisualBitmapEffectInput</u> ♂, <u>Visual.VisualBitmapScalingMode</u> ♂, <u>Visual.VisualCacheMode</u> ♂,
<u>Visual.VisualClearTypeHint</u> , <u>Visual.VisualClip</u> , <u>Visual.VisualEdgeMode</u> , <u>Visual.VisualEffect</u> ,
<u>Visual.VisualOffset</u> document of the visual of the visua
Visual.VisualScrollableAreaClip

✓ , Visual.VisualTextHintingMode

✓ , Visual.VisualTextRenderingMode

✓ ,
<u>Visual.VisualTransform</u> degree , <u>Visual.VisualXSnappingGuidelines</u> degree , <u>Visual.VisualYSnappingGuidelines</u> degree ,
<u>DependencyObject.ClearValue(DependencyProperty)</u> ,
<u>DependencyObject.ClearValue(DependencyPropertyKey)</u> □ ,
<u>DependencyObject.CoerceValue(DependencyProperty)</u> , <u>DependencyObject.Equals(object)</u> ,
<u>DependencyObject.GetHashCode()</u> □, <u>DependencyObject.GetLocalValueEnumerator()</u> □,
<u>DependencyObject.GetValue(DependencyProperty)</u> ,
<u>DependencyObject.InvalidateProperty(DependencyProperty)</u> ,
<u>DependencyObject.ReadLocalValue(DependencyProperty)</u> ,
<u>DependencyObject.SetValue(DependencyProperty, object)</u> 

∠ ,
DependencyObject.SetValue(DependencyPropertyKey, object) □,
<u>DependencyObject.ShouldSerializeProperty(DependencyProperty)</u> ,
<u>DispatcherObject.Dispatcher</u> , <u>object.Equals(object, object)</u> , <u>object.GetType()</u> , ,
```

Constructors

MainWindow()

Initializes a new instance of the MainWindow class, hooks up cost validation, and refreshes all views.

object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂

```
public MainWindow()
```

Methods

InitializeComponent()

InitializeComponent

public void InitializeComponent()

Namespace Icarus_Drone_Service_App.Models Classes

Drone

Represents a single drone service request, including client, model, tag, problem description, cost, and priority.

Class Drone

Namespace: <u>Icarus Drone Service App.Models</u>

Assembly: Icarus_Drone_Service_App.dll

Represents a single drone service request, including client, model, tag, problem description, cost, and priority.

```
public class Drone
```

Inheritance

Inherited Members

<u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Properties

ClientName

Gets or sets the client's name, formatted as Title Case.

```
public string ClientName { get; set; }
```

Property Value

<u>string</u> □

DroneModel

Gets or sets the drone model identifier.

```
public string DroneModel { get; set; }
```

Property Value

ServiceCost

Gets or sets the service cost, automatically rounded to two decimals.

```
public double ServiceCost { get; set; }
```

Property Value

ServicePriority

```
Gets or sets the priority: "Regular" or "Express".
```

```
public string ServicePriority { get; set; }
```

Property Value

ServiceProblem

Gets or sets the problem description, formatted in Sentence Case.

```
public string ServiceProblem { get; set; }
```

Property Value

ServiceTag

Gets or sets the numeric service tag (100–900).

```
public int ServiceTag { get; set; }
```

Property Value

<u>int</u>♂

Methods

Display()

Returns a single-line string summarizing all fields of this Drone.

```
public string Display()
```

Returns

A formatted string containing Tag, Client, Model, Problem, Cost, and Priority.