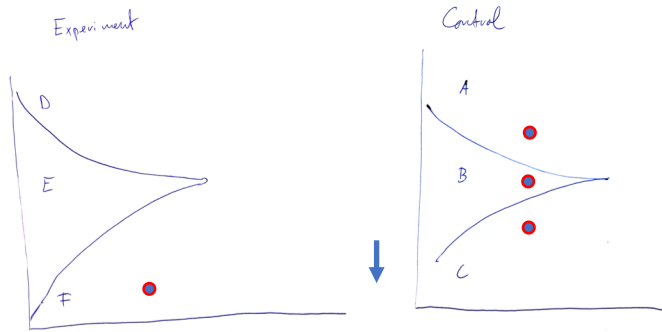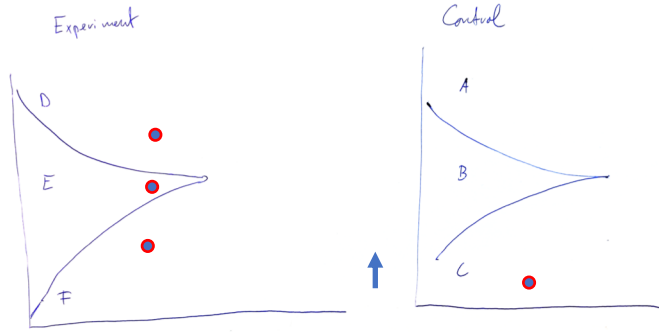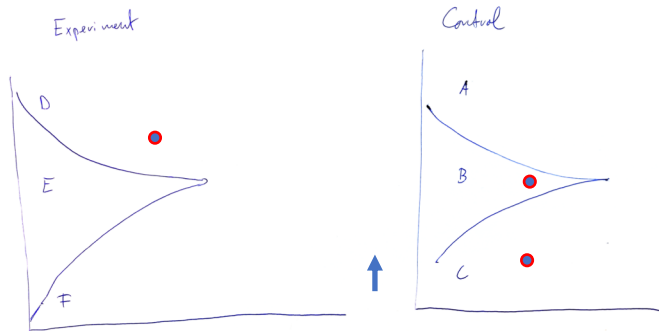## Synthetic lethality

Has to be in "F", can be in A,B,C

Suppressed essentiality

Has to be in "C", can be in D,E,F

Fitness enhancer

Has to be in "D", can be in B,C (but not A)