

Adventist University of Central Africa

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Faculty of Information Technology Mobile Programming (INSY-429)

MINI PROJECT (Final): Smart Home Monitoring System

Due date: 4th August 2024

The objective of this project is to develop a smart home monitoring application using Flutter or React Native that utilizes three sensors commonly found in mobile devices to monitor environmental conditions within a home.

Features and Components:

- 1. Light Level Sensing and Automation: /15pts
 - a. Use the device's ambient light sensor to measure the brightness level in the surroundings.
 - b. Implement automation features such as adjusting smart lights or notifying users based on changes in ambient light levels.
- 2. Motion Detection and Security: /15pts
 - a. Integrate the device's **accelerometer sensor** to detect motion or vibrations.
 - b. Design an intuitive user interface that displays sensor data in real-time using charts or visual indicators.
 - c. Implement **push notifications** or alerts to notify users of significant changes (e.g. motion detected).
- 3. Location Tracking and Geofencing /10pts
 - a. Implement location tracking to monitor the movement of the device within specified geographical boundaries (geofencing).
 - b. Use GPS data to trigger actions or notifications when the device enters or exits predefined areas (e.g., home, work).

Implementation Steps

- o Integrate necessary plugins for accessing GPS (Global Positioning System), accelerometer, and ambient light sensors.
- o Implement logic to continuously read sensor data and update the user interface with real-time readings.
- Use charts or visual indicators to represent sensor data effectively.
- o Develop algorithms to analyze accelerometer data and detect motion events.
- o Implement logic to trigger in-app alerts or push notifications when motion is detected.
- Test the application thoroughly to ensure reliable sensor readings and responsive behavior.
- o Prepare the application for deployment on Android or iOS platform.