



SDCLib & Windows

Microsoft Visual Studio 2019

SDCLib Microsoft Visual Studio 2019

This document describes how to import the SDCLib project into Microsoft Visual Studio 2019 under Windows 10.

Please refer to the respective documentation on how to setup the Dependencies first!

Overview

- Requirements
- Import into Visual Studio

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- **Requirements**
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Requirements

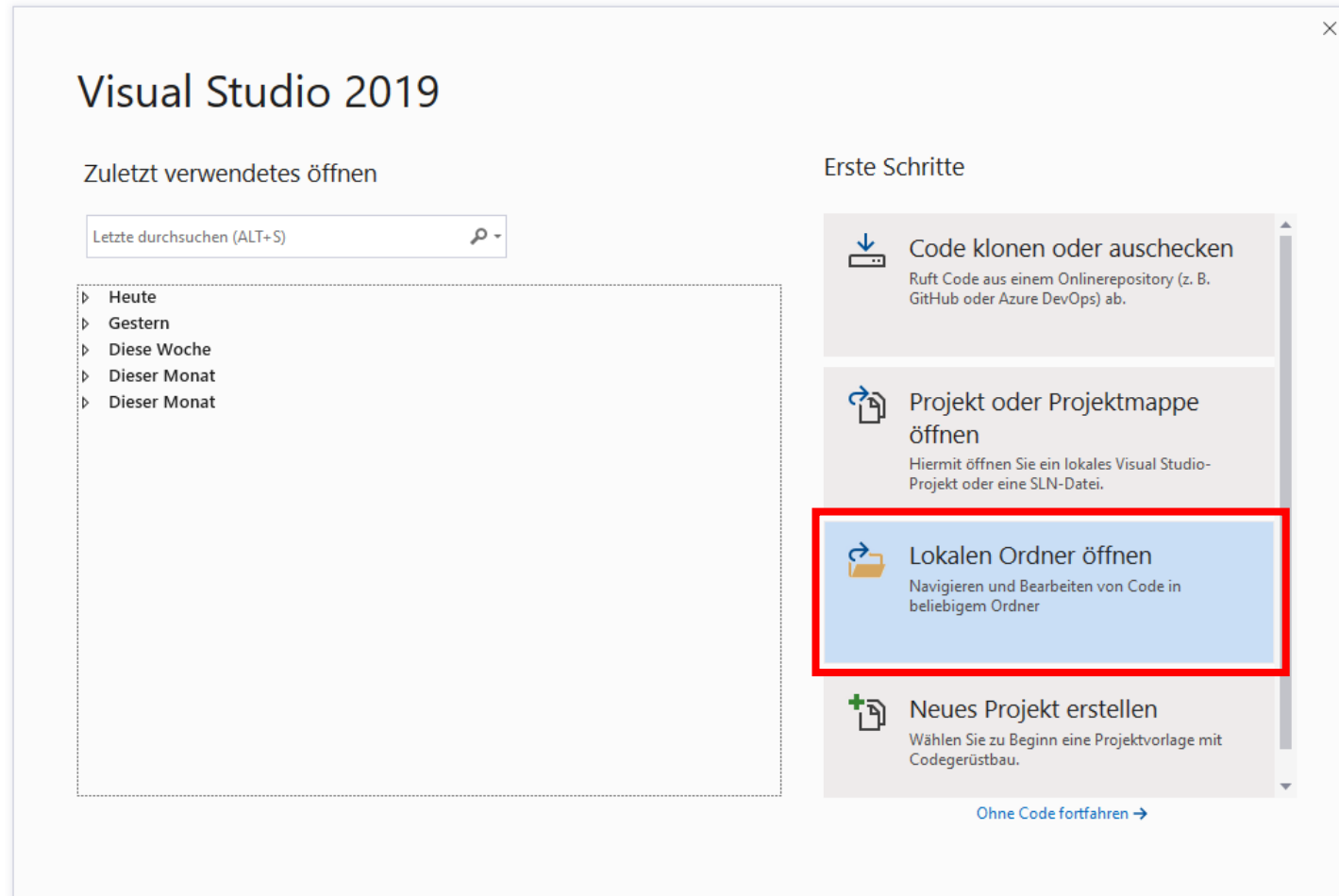
- SDCLib project with all its Dependencies
- Visual Studio 2019 with CMake Tools 1.0 installed

Overview

- Requirements
- **Import into Visual Studio**

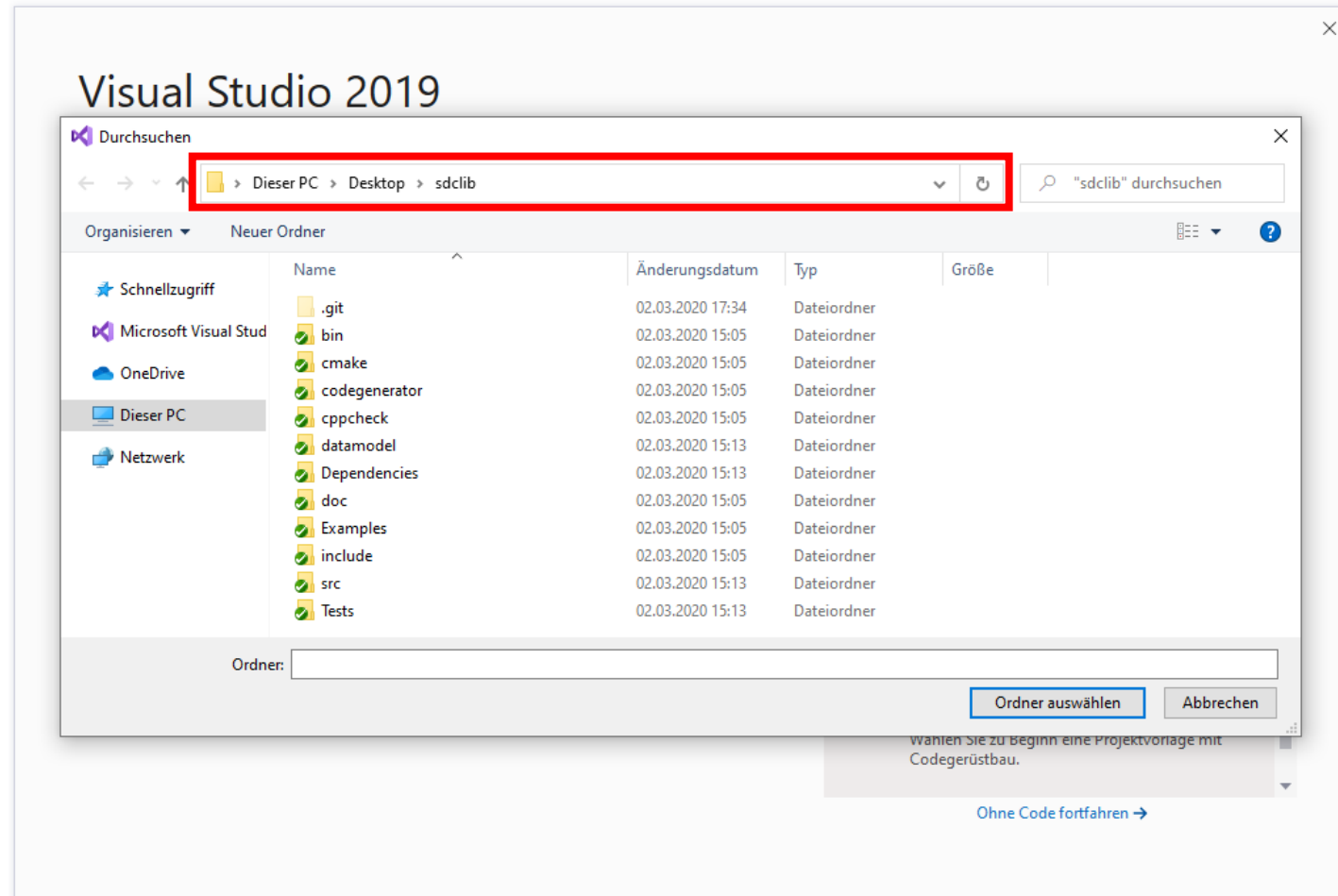
Import into Visual Studio

- Open Visual Studio. Choose to open a folder.



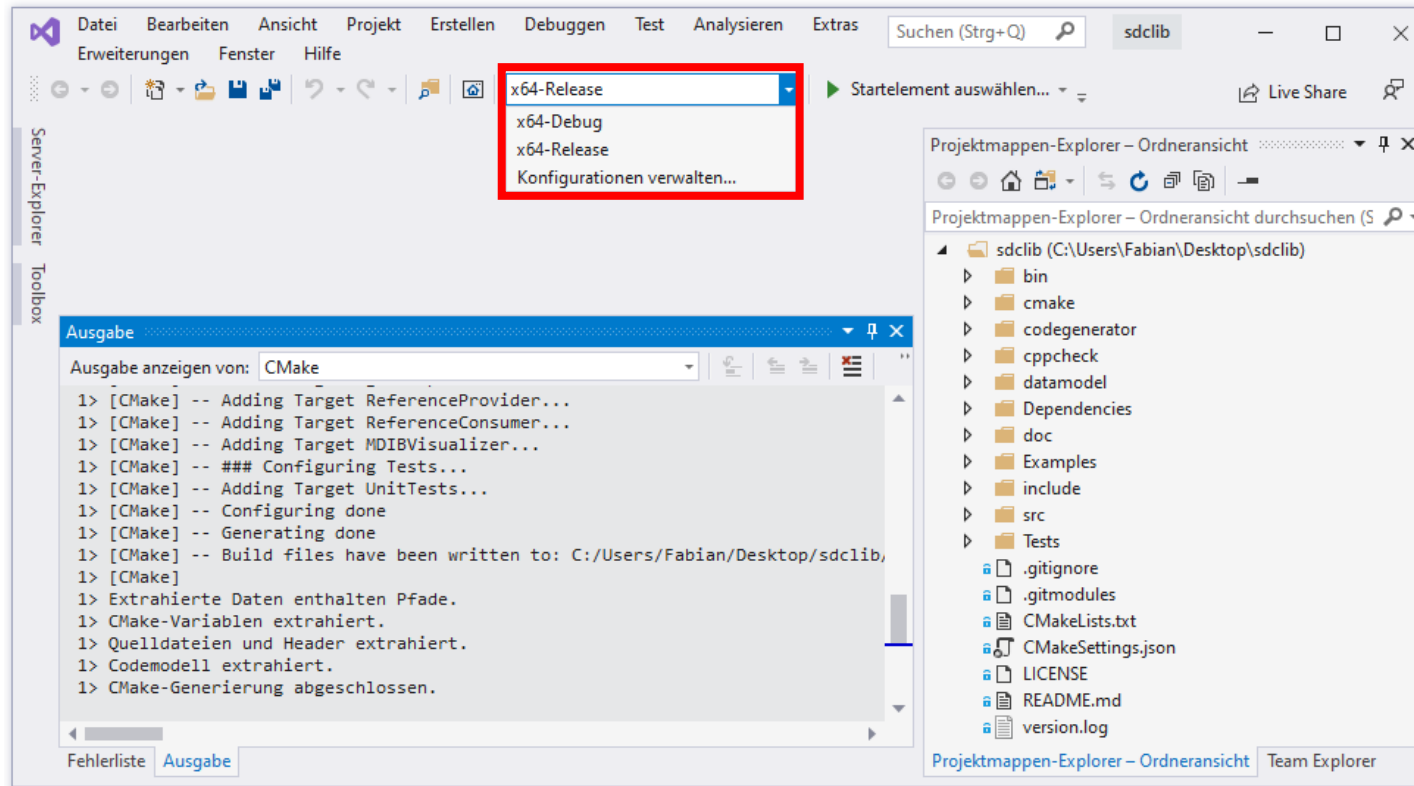
Import into Visual Studio

- Select and open the (cloned) sdclib folder.



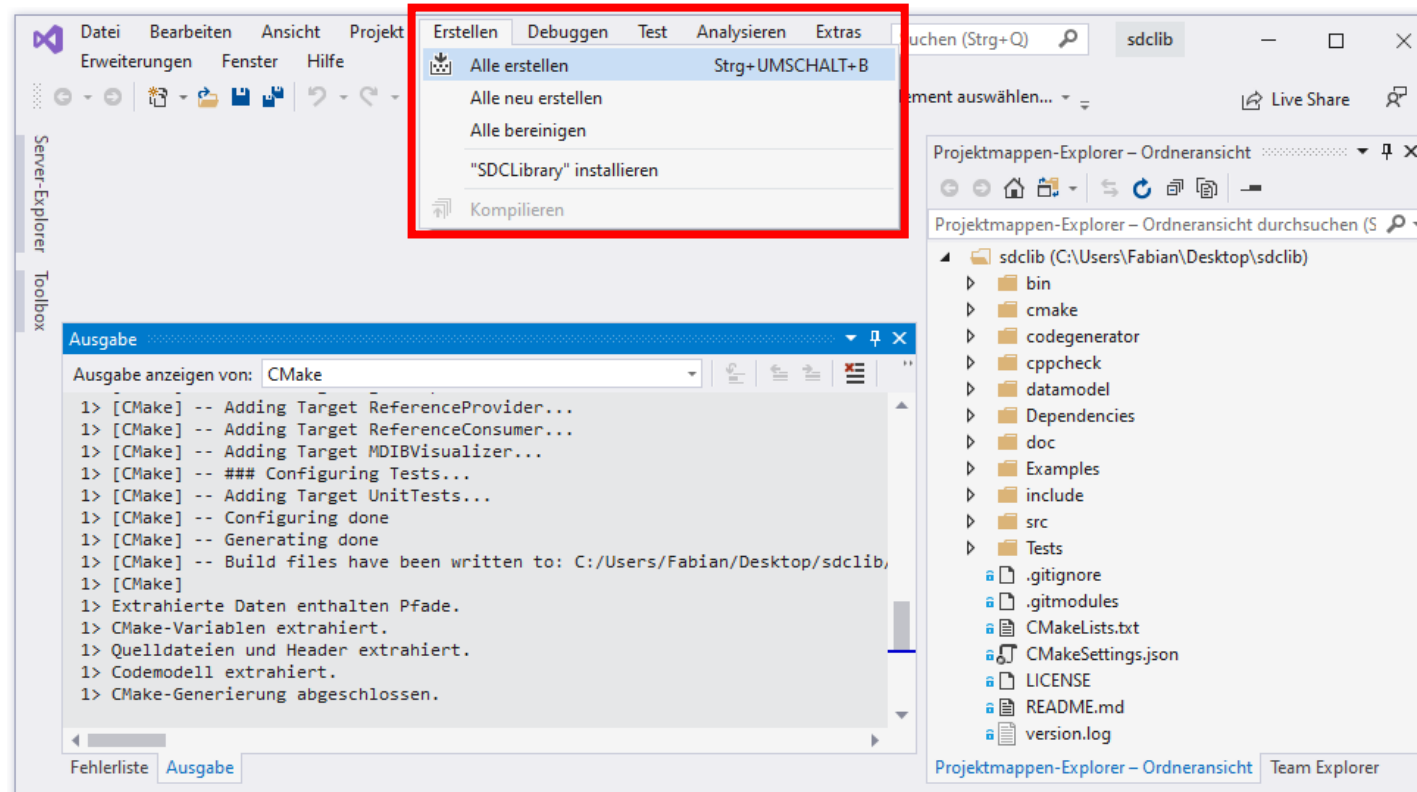
Import into Visual Studio

- On opening VS will configure / generate the selected configuration. You can switch between **Release** and **Debug**.



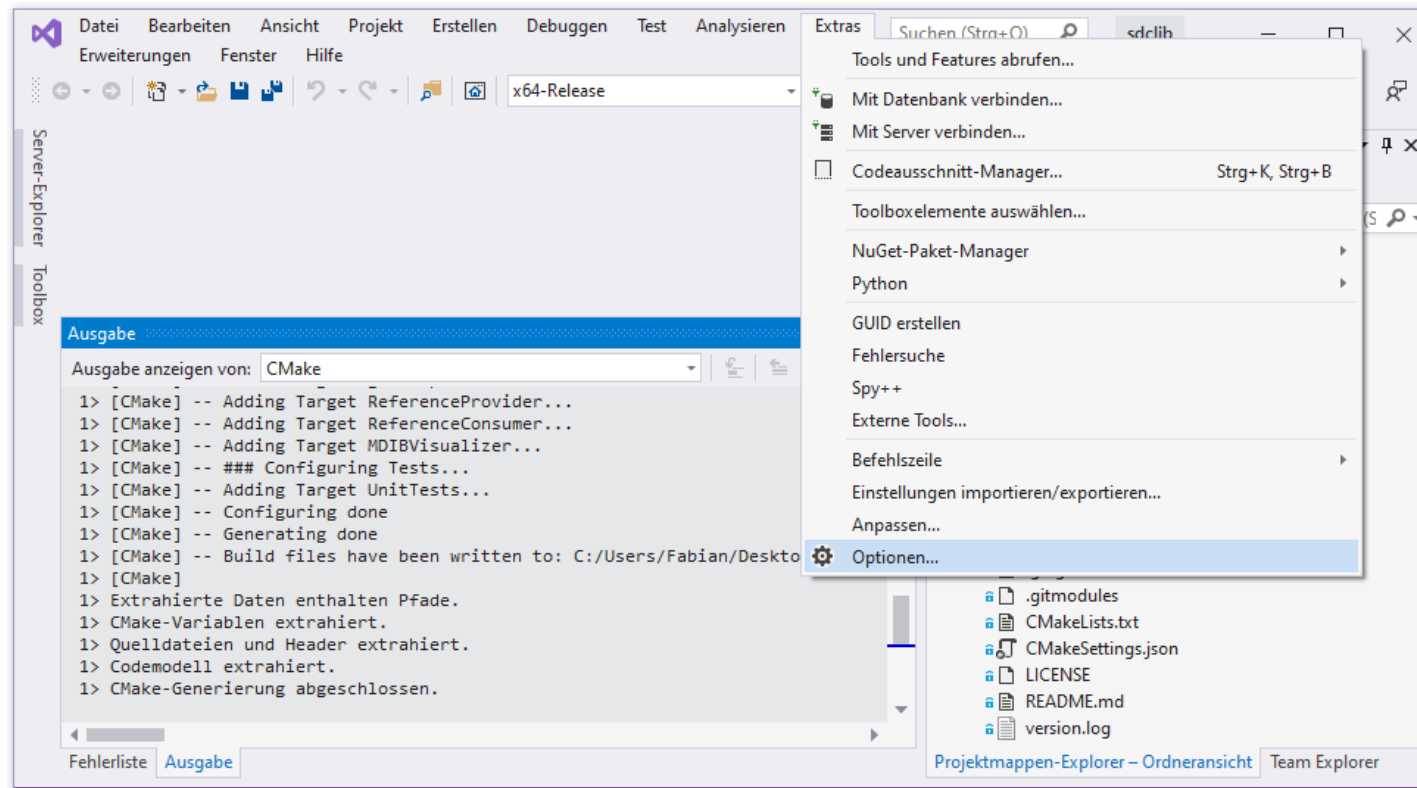
Import into Visual Studio

- You can build and/or „install“ the project to the subdirectories **build** and **install** in the sdclib folder.



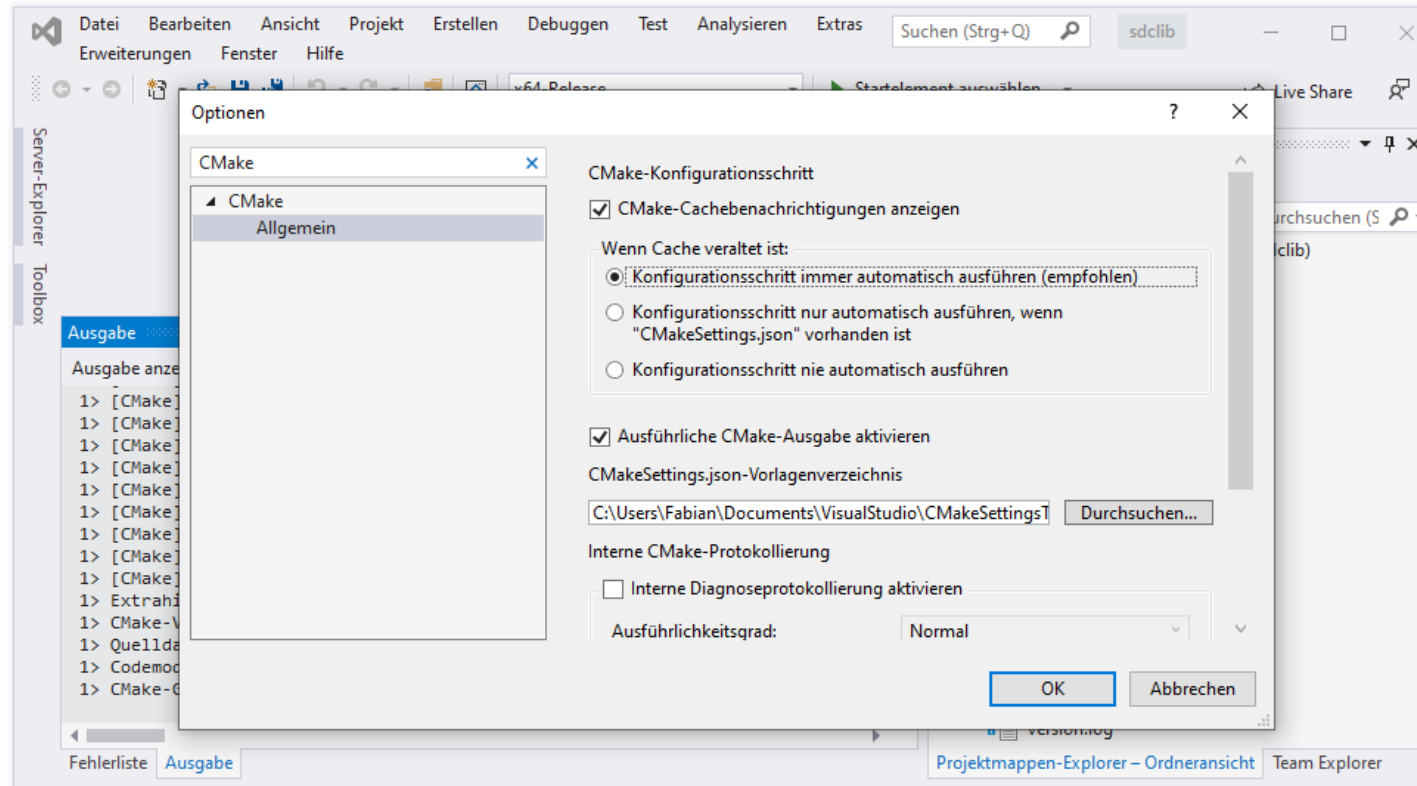
Import into Visual Studio

- You can change the CMake configuration (f.e. auto generate etc.):



Import into Visual Studio

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Import into Visual Studio

- You can switch to CMake Target View to build single targets.

