



ADVANCED AUDIO CODING

How AAC works, its improvements over MP3, and its applications in streaming platforms and digital broadcasting

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BACKGROUND

Advanced Audio Coding was introduced in the **late 1990s**, companies like *Fraunhofer*, *Dolby*, *Sony* and *AT&T* joined forces to **overcome the growing mp3 limitations**, and as part of the **MPEG-2** and later **MPEG-4 standards**.

Audio formats began to **shift from analog** (vinyl, cassettes tapes) to **digital** (CD and digital files).

Consumers demanded **portable audio formats**, with the rise of **portable audio players**.

MPEG-X -> Moving Picture Experts Group, to address different needs in audio and video compression



PROBLEMS



GROWING DEMAND FOR BETTER QUALITY

As portable devices and streaming platforms evolved, users demanded higher audio quality without sacrificing storage or streaming performance.

Consumer Expectations



POOR ERROR RESILIENCE

MP3 lacked robust error correction mechanisms, which made it more susceptible to issues like audio dropouts during streaming over unstable networks.

Streaming Interruptions



LARGER FILE SIZES

Although MP3 significantly reduced file sizes compared to uncompressed formats, it was still inefficient compared to emerging technologies, especially for mobile devices with limited storage.

Storage constraints



LACK OF FLEXIBILITY

MP3 was primarily designed for stereo audio, making it less suitable for multi-channel formats like surround sound, which were becoming increasingly popular in home theaters and digital broadcasting.

Limited Channel Support



LIMITED FREQUENCY RANGE

MP3 could only handle frequencies up to 16 kHz well (compared to human hearing up to ~20 kHz), which led to a noticeable loss of detail, especially in high-quality headphones or sound systems.

Reduced high-frequency audio



INEFFICIENCY AT LOW BIT RATES

Sound quality was compromised below 128kbps, more noticeable in complex audios such as orchestral music or high-pitched vocals making sound distorted or “muddy”.

With the rise of the internet streaming, MP3’s inefficiency at low bit rates became problematic for users with limited bandwidth.

Sound quality degradation

SOLUTION

MAIN FEATURES

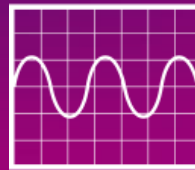
Like MP3, AAC is a lossy format, meaning it reduces file size by discarding inaudible data. However, it uses more advanced techniques to achieve this.



PRE-
PROCESSING
AND ANALYSIS



PSYCHOACOUSTIC
MODELLING



TIME-TO-FREQUENCY
TRANSFORMATION

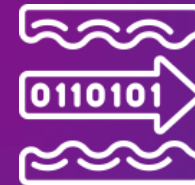
AAC



ADVANCED TOOLS
FOR EFFICIENCY



QUANTIZATION
AND CODING



MULTIPLEXING
AND PACKAGING

HOW DOES AAC WORK?

Pre-Processing and Analysis



Pre-Processing



Segmentation
into frames

Psychoacoustic Analysis



Amplitude
Variation



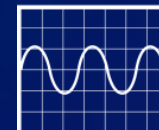
Wave form
shape



Transient
Events



Periodicity



ADSR

HOW DOES AAC WORK?

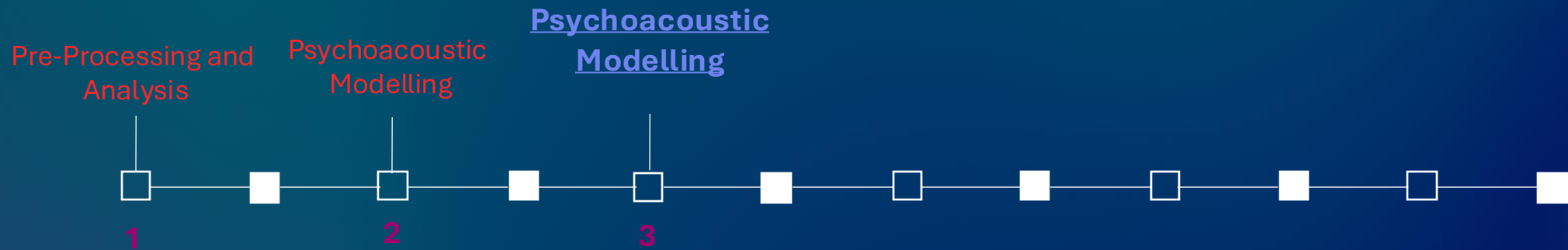


MDCT – Modified Discrete Cosine Transform

Block Switching:

- **Long blocks(1024 samples)** for stationary sounds
- **Short blocks (128 samples)** for transient signals

HOW DOES AAC WORK?



This model determines which audio can be safely discarded or reduced in precision, improving compression without a perceptible change in sound quality.



Spectrum
Analysis



Auditory Masking
Phenomena

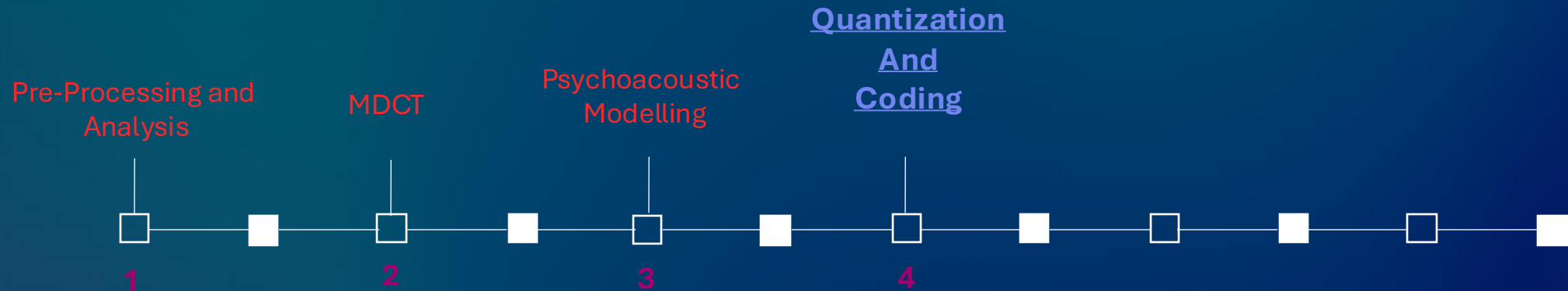


Human Hearing
Sensitivity/ Threshold



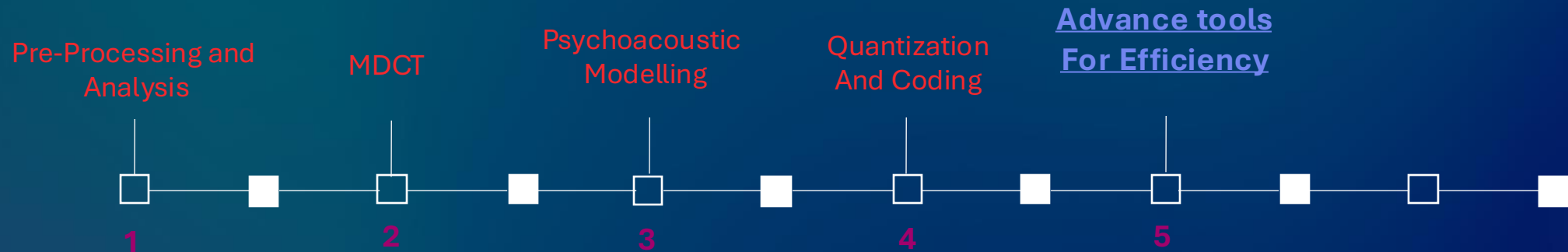
Quantization based on
Perceptual Relevance

HOW DOES AAC WORK?



1. Quantize frequency to reduce bit rate, based on Psychoacoustic analysis
2. **Prediction Techniques:**
 1. **TNS** (Temporal Noise Shaping) – shape quantization noise over time (better handling transient signals)
 2. **Prediction Models:** temporal and spacial redundancy in the audio are predicted and encoded (reducing data size preserving audio fidelity)
3. **Entropy Coding (Huffman)** – the quantized values are further compressed using Huffman coding (shorted codes for more frequent values)

HOW DOES AAC WORK?



1. SBR (Spectral Band Replication) - used on HE-AAC (high-efficiency AAC)

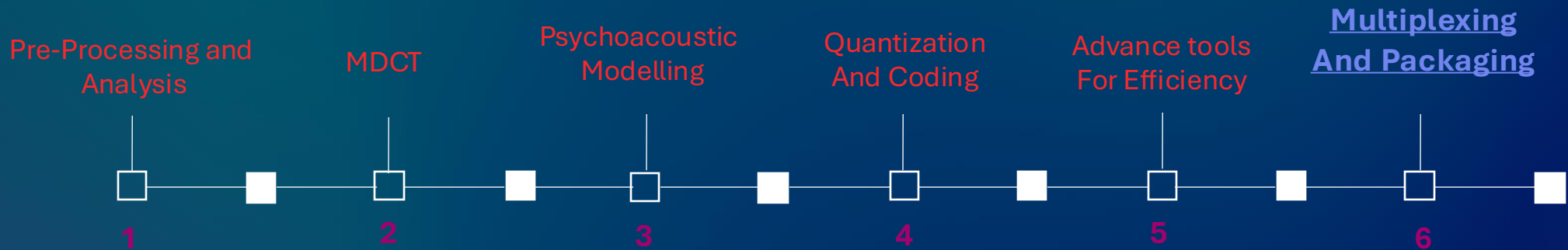
- SBR is a bandwidth extension technique that improves compression efficiency (particularly at low bit rates).

Reconstructs high-frequency components based on a limited set of data.

2. PS (Parametric Stereo):

- Tool used for encoding stereo audio information more efficiently by using parametric data. Specially used at low bit rate scenarios where traditional stereo encoding would consume excessive bandwidth.

HOW DOES AAC WORK?



1. Bitstream Multiplexing:

- The encoded data is assembled into a final bitstream format compatible with AAC standards.

2. Error Resilience :

- RVLC (Reversible Variable-Length Coding) : in case of an error, RVLC helps in recovering and decoding parts of the data stream even after error occurs
- Data Partitioning : if error occurs , less critical data may be discarded preserving the more crucial information
- Synchronization and Header information : headers and synchronization words are added to frames to mark the start of data packets, helping the

decoder to detect and recover from errors more effectively.)

- Error Concealment :

- Noise substitution : inserting small amount of controlled noise to mask lost data
- Interpolation : Using known data before and after the missing data to estimate and fill in the gap
- EP (error protection layers) : include error protection layers that add extra parity or error checking bits to the stream (for real time requirements)

AAC VS MP3

	AAC	MP3
COMPRESSION EFFICIENCY	✓	✗
FREQUENCY RANGE	✓	✗
CHANNEL SUPPORT	✓	✗
PSYCHOACOUSTIC MODEL	✓	✗
ERROR RESILIENCE	✓	✗
FILE SIZE	✓	✗
COMPATIBILITY	✗	✓
BIT RATE FLEXIBILITY	✓	✗



APPLICATIONS IN STREAMING AND BROADCASTING

STREAMING PLATFORMS

- high efficiency at low bit rates allowing better streaming quality while conserving bandwidth.
- multi-channel support and better compression, high quality in video content while minimizing data usage.



DIGITAL BROADCASTING

- **Audio (DAB+)** : improved compression, error resilience and ability to handle multichannel configurations for transmitting high-quality audio over limited bandwidth
- **Television (DVB, etc ...)** : enables the efficient delivery of high-fidelity (low quality loss) audio in digital TV broadcasting supporting both stereo and multichannel audio.

DBV → Digital Video Broadcasting

DAB+ → Digital Audio broadcasting Plus

DRAWBACKS AND CONCLUSION



AAC has an important role in modern audio technology, **offering a balance between efficiency, quality and versatility**



High quality sound at **lower bit rates**, great for streaming and broadcasting



Lossy nature leads to **reduction in audio quality when compared to lossless formats like FLAC**, making it less suitable for archival purposes where maximum fidelity is required



May face **compatibility** issues with **older devices**



More complex and resource intensive encoding, what can lead in **longer processing times** when converting large audio libraries



Advanced variants like **xHE-AAC emerge**, allowing AAC to keep **growing** and solidifying its status as **a robust and efficient audio format for the digital age**



THANK YOU!