

Bruno Matos

Software Developer

I started studying programming in 10th grade and since the day I wrote my first line of code I got hooked. Since then I live programming.

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github github.com/BrunoM24

WORK EXPERIENCE

Freelancer

MDM / ACT - Agir Contra o Tráfico

10/2019 – 12/2019

ACT - "Agir contra o Tráfico Humano" is a free mobile app for the prevention, combat, and protection of the human trafficking victims

Achievements/Tasks

- Development of the entire application using Ionic / Angular

Backend Developer - Teamleader

Agap2IT / SprayPay

12/2018 – 09/2019

Spraypay offers the option to pay in installments when shopping online

Achievements/Tasks

- Developing the backend of an application that works as a payment method for online stores
- Manage the Deploys

Game Developer

Freelancer

04/2018 – 11/2018

Development of the Video Game Unlove, Unlove is a video game of awareness and prevention of violence in the relationship

Achievements/Tasks

- Development of the Game using LibGDX
- Development of the Website using HTML, Bootstrap

FullStack Developer

Agroop

02/2018 – 07/2018

The technological solution for crop monitoring. Save resources, prevent risks and maximize your production.

Achievements/Tasks

- Development of the backend of the application with Spring, Hibernate JPA
- Development of the backoffice of the application with Spring, Thymeleaf
- Integration of the google analytics to get the report of the app and website on the backoffice
- Development of the frontend of the application with React
- Development of the Queries to get analytics from our database Development

SKILLS

Java

Spring

PlayFramework

Hibernate

JPA

JUnit

Thymeleaf

Firebase

LibGDX

HTML

CSS

JavaScript

JQuery

React

Angular

Git

SQL

Maven

Tomcat

CircleCI

Jira

LANGUAGES

Portuguese

Native or Bilingual Proficiency

English

Professional Working Proficiency

INTERESTS

Programming

Software Development

Game Development

Games

Movies