

SPOJ FENTREE

Fenwick Trees

Prof. Edson Alves – UnB/FGA

Problema

Mr. Fenwick has an array a with many integers, and his children love to do operations on the array with their father. The operations can be a query or an update.

For each query the children say two indices l and r , and their father answers back with the sum of the elements from indices l to r (both included).

When there is an update, the children say an index i and a value x , and Fenwick will add x to a_i (so the new value of a_i is $a_i + x$).

Because indexing the array from zero is too obscure for children, all indices start from 1. Fenwick is now too busy to play games, so he needs your help with a program that plays with his children for him, and he gave you an input/output specification.

Input

The first line of the input contains N ($1 \leq N \leq 10^6$). The second line contains N integers a_i ($-10^9 \leq a_i \leq 10^9$), the initial values of the array. The third line contains Q ($1 \leq Q \leq 3 \times 10^5$), the number of operations that will be made. Each of the next Q lines contains an operation. Query operations are of the form “q l r ” ($1 \leq l \leq r \leq N$), while update operations are of the form “u i x ” ($1 \leq i \leq N$, $-10^9 \leq x \leq 10^9$).

Output

You have to print the answer for every query in a different line, in the same order of the input.

Exemplo de entradas e saídas

Sample Input

```
10
3 2 4 0 42 33 -1 -2 4 4
6
q 3 5
q 1 10
u 5 -2
q 3 5
u 6 7
q 4 7
```

Sample Output

```
46
89
44
79
```

Solução

- A solução *naive* consiste em percorrer cada intervalo a cada consulta, de modo que a complexidade seria igual a $O(QN)$, onde Q é o número de *queries* do tipo q
- Como $Q \leq 3 \times 10^5$ e $N \leq 10^6$, esta solução levaria ao TLE
- O uso de uma árvore de Fenwick permite responder cada uma das *queries* com complexidade $O(\log N)$
- A construção da árvore tem complexidade $O(N \log N)$, de modo que a solução teria complexidade $O((N + Q) \log N)$
- É preciso tomar cuidado com possíveis *overflows*, usando o tipo **long long** para armazenar as informações dos nós da árvore

Solução AC com complexidade $O((Q + N) \log N)$

```
1 #include <bits/stdc++.h>
2
3 using namespace std;
4 using ll = long long;
5
6 struct BITree {
7     vector<ll> ts;
8     size_t N;
9
10    BITree(size_t n) : ts(n + 1, 0), N(n) {}
11    ll LSB(ll n) { return n & (-n); }
12
13    void add(size_t i, ll x)
14    {
15        while (i <= N)
16        {
17            ts[i] += x;
18            i += LSB(i);
19        }
20    }
```

Solução AC com complexidade $O((Q + N) \log N)$

```
22  ll RSQ(size_t i, size_t j)
23  {
24      return RSQ(j) - RSQ(i - 1);
25  }
26
27  ll RSQ(size_t k)
28  {
29      ll sum = 0;
30
31      while (k)
32      {
33          sum += ts[k];
34          k -= LSB(k);
35      }
36
37      return sum;
38  }
39  };
```

Solução AC com complexidade $O((Q + N) \log N)$

```
41 int main()
42 {
43     ios::sync_with_stdio(false);
44
45     size_t N;
46     cin >> N;
47
48     BITree ft(N);
49
50     for (size_t i = 1; i <= N; ++i)
51     {
52         int a;
53         cin >> a;
54
55         ft.add(i, a);
56     }
57
58     int Q;
59     cin >> Q;
```


Solução AC com complexidade $O((Q + N) \log N)$

```
61  while (Q--)  
62  {  
63      string cmd;  
64      ll L, R;  
65  
66      cin >> cmd >> L >> R;  
67  
68      switch (cmd[0]) {  
69          case 'q':  
70              cout << ft.RSQ(L, R) << '\n';  
71              break;  
72  
73          default:  
74              ft.add(L, R);  
75      }  
76  }  
77  
78  return 0;  
79 }
```