# Redesigning the ordering layer of Hyperledger Fabric with Trusted Execution Environments

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15th of May – 15th of September

#### Motivation



#### **Blockchains**

- distributed consensus and data storage
- data is permanently committed
- capable of making progress despite malicious nodes

#### Trusted Execution Environments

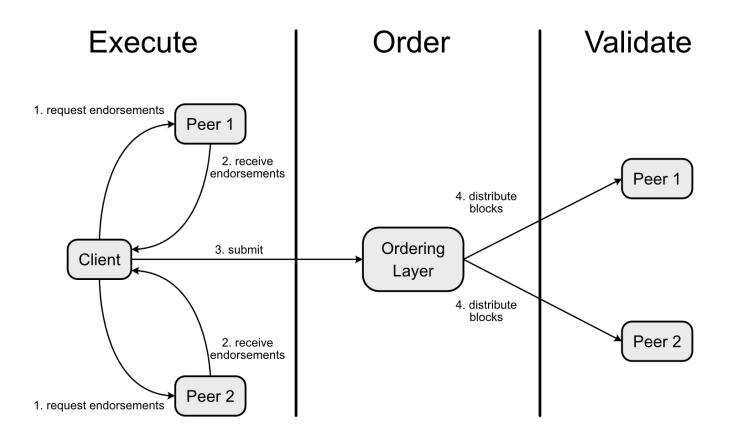
- hardware-based isolated execution
- not accessible or modifiable by the host system
- remote attestation: parties can verify the executed code

Tool to establish trust to a network of untrusted machines

Tool to establish trust to an untrusted machine

# Hyperledger Fabric





# System: Orceval



- Design an ordering layer for Hyperledger Fabric
  - similar guarantees to BFT ordering layers
  - comparable throughput
  - combining Order and Validate phases

### Outline



- Motivation
- Design
  - Design overview
  - Message pattern
- Implementation
- Evaluation

# Design overview



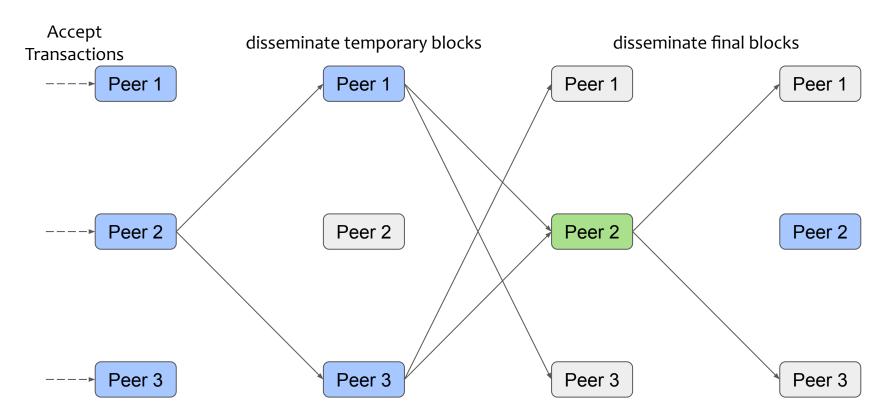


- every peer accepts new transactions
- validates endorsement policy
- independently validates read and write sets (from its perspective)

- one peer resolves read and write conflicts between blocks
- peer for a given round is deterministically chosen

# Message pattern





# Design details



- crashed ordering peers are detected with missing TCP acknowledgements or timeouts
  - dedicated coordination messages are not required in the regular workflow
  - A single active ordering peer can make progress
- Ordering and validation is executed in TEEs
  - any machine can use remote attestation to verify code execution

→ Endorsement peers do not run validation

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# Implementation

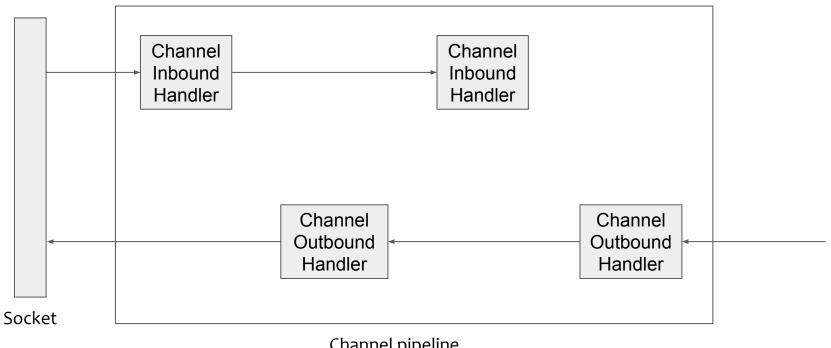


Jackson API<sup>1</sup>: Java API for JSON serialization and deserialization

**Netty**<sup>2</sup>: Java library for non-blocking networking using channels and pipelines

# Implementation





Channel pipeline

# Outline



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### **Evaluation**



- Experimental setup (Cloudlab):
  - 2x Intel Xeon Silver 4114 CPU (2.20 GHz base, 10 cores, 20 threads)
  - 196608 MB memory
  - 10 Gbps network bandwidth
- Systems:
  - Orceval
  - BFT-SMaRt¹

### **Evaluation**

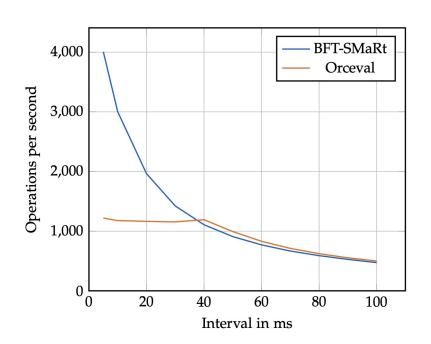


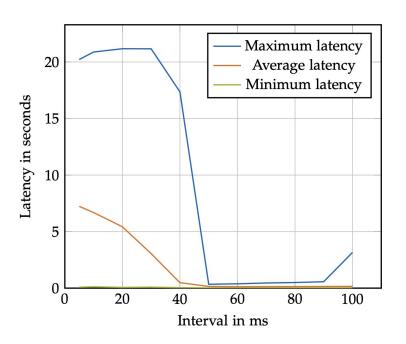
#### Defaults

- 4 peers
- 50 clients each submitting 500 transactions/operations at an interval of 10 ms
- each operation both reads and writes
- Orceval: 25 transactions per block

# Throughput and Latency



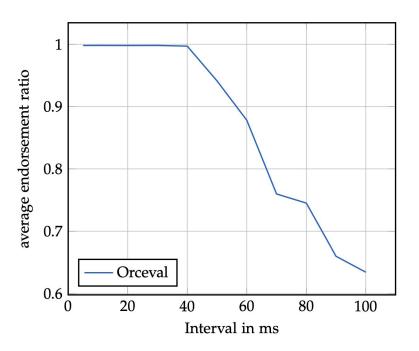




Orceval has similar or better throughput but also a bottleneck

### Bottleneck

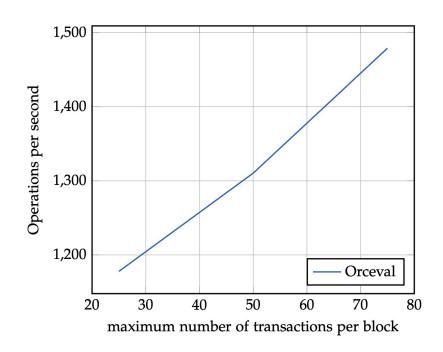


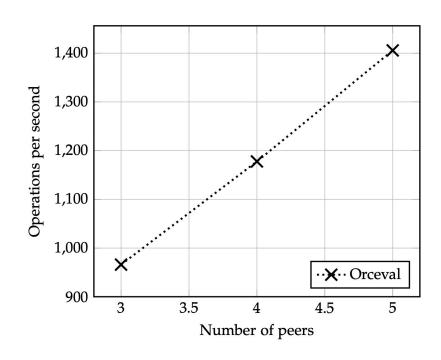


Average ratio of time in endorsement validation divided by time in Per Block Validation Computation of the endorsement validation is the bottleneck

# Improving bottleneck performance







Larger blocks increase parallelization

Performance scales well regarding the number of peers

## Summary



#### Orceval

- similar guarantees to BFT ordering layers
- similar throughput to BFT ordering layers despite additionally performing validation
- great scalability as opposed to the adverse scalability of traditional BFT systems