

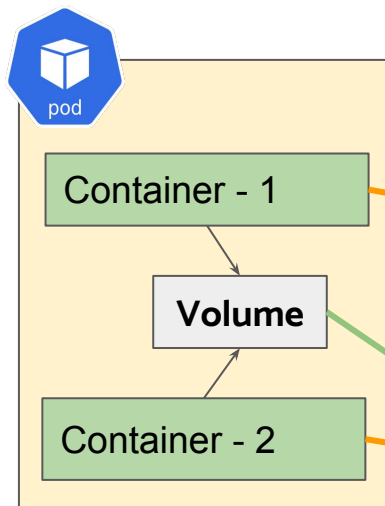
KUBERNETES ACADEMY

Secrets, Configmaps
and Env Variable



VOLUMES RECAP

Share files between containers using “emptydir”

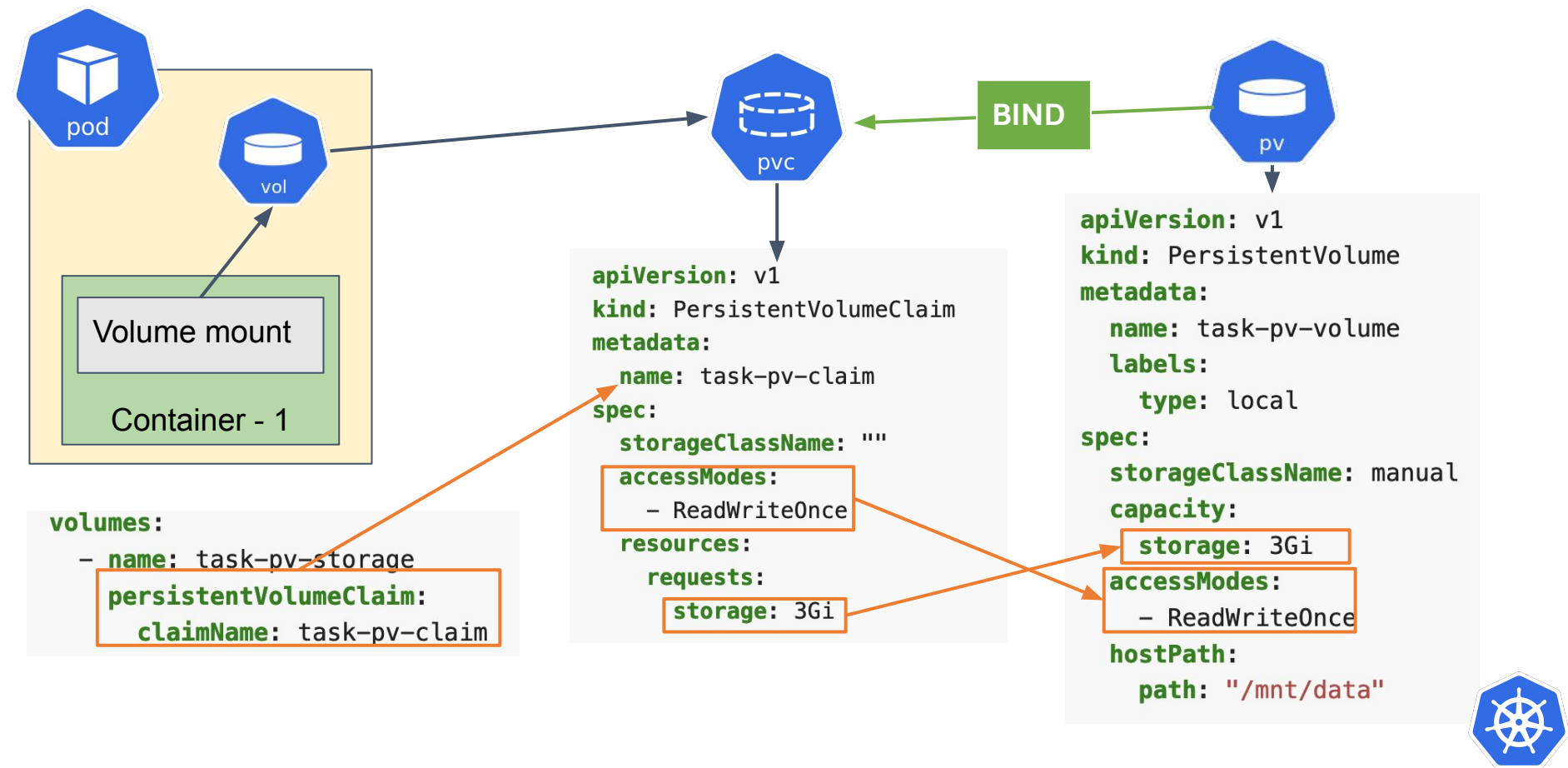


- Whatever the “**container1**” saves in the path “**/data/shared-data**”, “**container2**” will be able to see it
- “**MountPath**” doesn’t need to be the same path

```
apiVersion: v1
kind: Pod
metadata:
  name: test-pod
spec:
  containers:
    - image: nginx
      name: container1
      volumeMounts:
        - mountPath: /data/shared-data
          name: shared-volume
    - image: nginx
      name: container2
      volumeMounts:
        - mountPath: /data/shared-data
          name: shared-volume
  volumes:
    - name: shared-volume
      emptyDir: {}
```



Using PV and PVC



Why Configmap?

- Some applications require files to configure it
- The application was built to use file



Configmap



config.json



ConfigMap

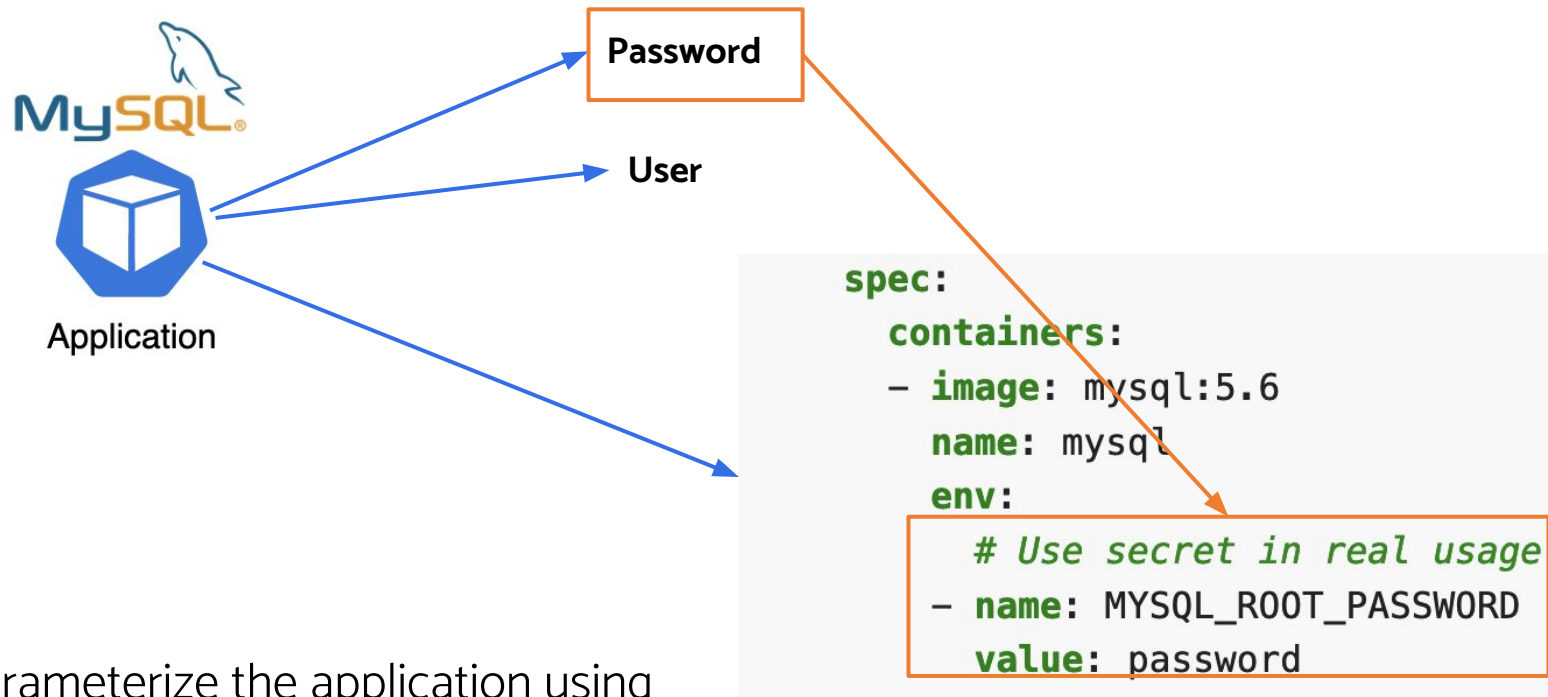
```
apiVersion: v1
kind: ConfigMap
metadata:
  name: myconfigmap
  namespace: default
data:
```

```
  config_develop.json: |
  {
    "current_env" : "gcp-development-minikube",
    "Directory_Type" : "folder",
    "Input_Environment_Type" : "gcs",
    "Input_Environment_Location" : "raw-data",
    "Output_Environment_Type" : "bigquery",
    "Output_Environment_Location" : "test_ds",
    "report_location": "reports"
  }
```

```
apiVersion: v1
kind: Pod
metadata:
  name: mypod
spec:
  containers:
    - name: mypod
      image: redis
      volumeMounts:
        - name: foo
          mountPath: "/etc/foo"
          readOnly: true
```

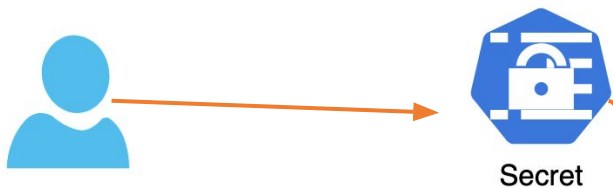
```
  volumes:
    - name: foo
      configMap:
        name: myconfigmap
```





- Parameterize the application using env variables





- Passwords should always use secret
- Avoid secret exposing in the deployments

containers:

- **name:** mycontainer

image: redis

env:

- **name:** SECRET_USERNAME

valueFrom:

secretKeyRef:

name: mysecret

key: username

optional: false # s

a

- **name:** SECRET_PASSWORD

valueFrom:

secretKeyRef:

name: mysecret

key: password



LET'S DO THE TASK