# My Own Programming Language

In this exercise we will develop a new programming language: My Own Programming Language (MOPL). This programming language is very simple and contains only 2 types of statements: the assignment of variables and print statements. We will firstly develop the assignments, and thereafter extend the language with print statements.

A program will be represented as a list of statements. This is an example of a valid program:

When this program is executed, the variable a firstly gets the value 8, then the value of a-5 is printed, so the program prints 3. After this, a+2 is assigned to b, so b gets the value 10, after this a+b is assigned to a, so a becomes 18, and finally a gets printed, so the program prints 18.

```
Main> execute program
3
```

We build the programming language step by step. Don't let the number of exercises overwhelm you, each exercise can be solved in a few lines of code.

#### Exercise 1: Data types for MOPL

Define the data types Term and Statement. A statement is either an assignment of a term to a variable, or a print statement of a term. A term is either a variable (represented by a String), an integer, or an application of a binary operation on 2 terms. In this language we will support addition, subtraction and multiplication, but choose your datatypes so that any binary function over the integers is representable without changing your data type.

## Exercise 2: Helper functions for MOPL

To be able to work with the datatypes from exercise 1 more easily, it is a good idea to make functions that help us to write programs more easily. Implement the following functions:<sup>1</sup>

```
assign :: String -> Term -> Statement
printTerm :: Term -> Statement
intTerm :: Int -> Term
```

<sup>&</sup>lt;sup>1</sup>Hint: If you chose your datatypes well, the implementation of each of these functions should contain less than 20 characters.

```
varTerm :: String -> Term
plus :: Term -> Term -> Term
times :: Term -> Term -> Term
minus :: Term -> Term -> Term
```

### Exercise 3: The state of a MOPL program

A program that is being executed, has a state at every statement. This state consists of the variables and their value. We will represent a state using a list of tuples [(String,Int)].

• Write a function valueOf::[(String,Int)] -> String -> Int, that, for a given String, extracts the first integer out of the list which has that string as a first element in the tuple. You can assume that there is such a tuple at all times. Some examples:

```
Main> valueOf [("a",5),("b",9),("c",10)] "b"
9
Main> valueOf [("a",1),("a",2),("a",3)] "a"
1
```

• Write a function insertS:: String -> Int -> [(String,Int)] -> [(String,Int)], which adds / changes a tuple in the state. The tuple of that string and integer is added to the state, and if any tuples with the same string exist, they are removed from the list. The order of the resulting list is not important. Some examples:

```
Main> insertS "a" 1 []
[("a",1)]
Main> insertS "b" 3 [("a",5),("b",9),("c",10)]
[("a",5),("b",3),("c",10)]
```

#### Exercise 4: The evaluation of a term

Before being able to execute a whole program, we firstly have to be able to evaluate a term, starting from a certain state. Write the function evalTerm::[(String,Int)] -> Term -> Int, which does exactly that.

```
Main> evalTerm [] (intTerm 5)
5
Main> evalTerm [("a",6)] (varTerm "a")
6
Main> evalTerm [("a",6)] (times (varTerm "a") (intTerm 2))
12
```

### Exercise 5: The execution of an assignment

Write the function execAssign::String -> Term -> [(String,Int)] -> [(String,Int)], which converts the state before an assignment, to the state after an assignment.

```
Main> execAssign "b" (intTerm 6) []
[("b",6)]
Main> execAssign "b" (minus (varTerm "b") (varTerm "a") ) [("a",3),("b",8)]
[("a",3),("b",5)]
```

## Exercise 6: The execution of a sequence of statements

Write the function execPure:: [(String,Int)] -> [Statement] -> [(String,Int)], which converts the state of the program, before a list of statements, to the state of the program after these statements, by executing all all the statements. The print statements have no effect on the state of the program, so you can ignore those.

## Exercise 7: The full language

Write the function execute:: [Statement] -> IO () which executes a program completely, as in the introduction of this exercise, starting from the empty state.