

## HTTrack Programming page - plugging functions

You can write external functions to be plugged in the httrack library very easily. We'll see there some examples.

The httrack commandline tool allows (since the 3.30 release) to plug external functions to various callbacks defined in httrack. The 3.41 release introduces a cleaned up version of the callbacks, with two major changes:

- Cleaned up function prototypes, with two arguments always passed (the caller carg structure, and the httrackp\* object), convenient to pass an user-defined pointer (see `CALLBACKARG_USERDEF(carg)`)
- The httrackp\* option structure can be directly accessed to plug callbacks (no need to give the callback name and function name in the commandline!)
- The callback plug is made through the CHAIN\_FUNCTION() helper, allowing to chain multiple callbacks of the same type (the callbacks MUST preserve the chain by calling `CHAIN_FUNCTION()`).

### References:

- the httrack-library.h prototype file  
Note: the *Initialization*, *Main functions*, *Options handling* and *Wrapper functions* sections are generally the only ones to be considered.
- the htsdefines.h prototype file, which describes callback function prototypes
- the htsopt.h prototype file, which describes the full httrackp\* structure
- the callbacks-example\*.c files given in the httrack archive
- the htsjava.c source file (the java class plugin ; overrides 'detect' and 'parse')
- the example given at the end of this document

Below the list of functions to be defined in the module (plugin).

<i>module function name</i>	function description	function signature
	The module entry point. The opt structure can be used to plug callbacks, using the CHAIN_FUNCTION() macro helper. The argv optional argument is the one passed in the commandline as --wrapper parameter. return value: 1 upon success, 0 upon error (the mirror will then be aborted)	
<i>hts_plug</i>	Wrappers can be plugged inside hts_plug() using: CHAIN_FUNCTION(opt, <callback name>, <our callback function name>, <our callback function optional custom pointer argument>);  Example: CHAIN_FUNCTION(opt, check_html, process, userdef);	extern int hts_plug(httrackp* opt, const char* argv)
<i>hts_unplug</i>	The module exit point. To free allocated resources without using global variables, use the uninit callback (see below)	extern int hts_unplug(httrackp* opt);

Note that all callbacks (except init and uninit) take as first two argument:

- the t\_hts\_callbackarg structure  
this structure holds the callback chain (parent callbacks defined before the current callback) pointers, and the user-defined pointer ; see `CALLBACKARG_USERDEF(carg)`
- the httrackp structure  
this structure, holding all current httrack options and mirror state, can be read or mofidied

Below the list of callbacks, and associated external wrappers.

<i>callback name</i>	callback description	callback function signature
<i>init</i>	Note: the use the "start" callback is advised. Called during initialization. return value: none	void mycallback(t_hts_callbackarg* carg);
<i>uninit</i>	Note: the use os the "end" callback is advised. Called during un-initialization return value: none	void mycallback(t_hts_callbackarg* carg);
<i>start</i>	Called when the mirror starts. The opt structure passed lists all options defined for this mirror. You may modify the opt structure to fit your needs. return value: 1 upon success, 0 upon error (the mirror will then be aborted)	int mycallback(t_hts_callbackarg* carg, httrackp* opt);
<i>end</i>	Called when the mirror ends return value: 1 upon success, 0 upon error (the mirror will then be considered aborted)	int mycallback(t_hts_callbackarg* carg, httrackp* opt);
<i>chopt</i>	Called when options are to be changed. The opt structure passed lists all options, updated to take account of recent changes return value: 1 upon success, 0 upon error (the mirror will then be aborted)	int mycallback(t_hts_callbackarg* carg, httrackp* opt);
<i>preprocess</i>	Called when a document (which is an html document) is to be parsed (original, not yet modified document). The html address points to the document data address (char**), and the length address points to the lenth of this document. Both pointer values (address and size) can be modified to change the document. It is up to the callback function to reallocate the given pointer (using the hts_realloc()/hts_free() library functions), which will be free()'ed by the engine. Hence, return of static buffers is strictly forbidden, and the use of hts_strdup() in such cases is advised. The url_address and url_file are the address and URI of the file being processed return value: 1 if the new pointers can be applied (default value)	int mycallback(t_hts_callbackarg* carg, httrackp* opt, char** html, int* len, const char* url_address, const char* url_file);
<i>postprocess</i>	Called when a document (which is an html document) is parsed and transformed (links rewritten). The html address points to the document data address (char**), and the length address points to the lenth of this document. Both pointer values (address and size) can be modified to change the document. It is up to the callback function to reallocate the given pointer (using the hts_realloc()/hts_free() library functions), which will be free()'ed by the engine. Hence, return of static buffers is strictly	int mycallback(t_hts_callbackarg* carg, httrackp* opt, char** html, int* len, const char*



	forbidden, and the use of hts_strdup() in such cases is advised. The url_address and url_file are the address and URI of the file being processed return value: 1 if the new pointers can be applied (default value)	url_address, const char* url_file);
check_html	Called when a document (which may not be an html document) is to be parsed. The html address points to the document data, of lenth len. The url_address and url_file are the address and URI of the file being processed return value: 1 if the parsing can be processed, 0 if the file must be skipped without being parsed	int mycallback(t_hts_callback* carg, httrackp* opt, const char* html, int len, const char* url_address, const char* url_file);
query	Called when the wizard needs to ask a question. The question string contains the question for the (human) user return value: the string answer ("" for default reply)	const char* mycallback(t_hts_callback* carg, httrackp* opt, const char* question);
query2	Called when the wizard needs to ask a question	const char* mycallback(t_hts_callback* carg, httrackp* opt, const char* question);
query3	Called when the wizard needs to ask a question	const char* mycallback(t_hts_callback* carg, httrackp* opt, const char* question);
loop	Called periodically (informational, to display statistics) return value: 1 if the mirror can continue, 0 if the mirror must be aborted	int mycallback(t_hts_callback* carg, httrackp* opt, long back, int back_max, int back_index, int lien_total, int lien_ntot, int stat_time, hts_stat_struct* stats)
check_link	Called when a link has to be tested. The adr and fil are the address and URI of the link being tested. The passed status value has the following meaning: 0 if the link is to be accepted by default, 1 if the link is to be refused by default, and -1 if no decision has yet been taken by the engine return value: same meaning as the passed status value ; you may generally return -1 to let the engine take the decision by itself	int mycallback(t_hts_callback* carg, httrackp* opt, const char* adr, const char* fil, int status);
check_mime	Called when a link download has begun, and needs to be tested against its MIME type. The adr and fil are the address and URI of the link being tested, and the mime string contains the link type being processed. The passed status value has the following meaning: 0 if the link is to be accepted by default, 1 if the link is to be refused by default, and -1 if no decision has yet been taken by the engine return value: same meaning as the passed status value ; you may generally return -1 to let the engine take the decision by itself	int mycallback(t_hts_callback* carg, httrackp* opt, const char* adr, const char* fil, const char* mime, int status);
pause	Called when the engine must pause. When the lockfile passed is deleted, the function can return return value: none	void mycallback(t_hts_callback* carg, httrackp* opt, const char* lockfile);
filesave	Called when a file is to be saved on disk return value: none	void mycallback(t_hts_callback* carg, httrackp* opt, const char* file);
filesave2	Called when a file is to be saved or checked on disk The hostname, filename and local filename are given. Two additional flags tells if the local file is new (is_new), if the local file is to be modified (is_modified), and if the file was not updated remotely (not_updated). (!is_new && !is_modified): the file is up-to-date, and will not be modified (is_new && is_modified): a new file will be written (or an updated file is being written) (!is_new && is_modified): a file is being updated (append) (is_new && !is_modified): an empty file will be written ("do not recatch locally erased files") not_updated: the file was not re-downloaded because it was up-to-date (no data transfered again)  return value: none	void mycallback(t_hts_callback* carg, httrackp* opt, const char* hostname, const char* local_filename, const char* filename, const char* local_filename, int is_new, int is_modified, int not_updated);
linkdetected	Called when a link has been detected return value: 1 if the link can be analyzed, 0 if the link must not even be considered	int mycallback(t_hts_callback* carg, httrackp* opt, const char* link);
linkdetected2	Called when a link has been detected return value: 1 if the link can be analyzed, 0 if the link must not even be considered	int mycallback(t_hts_callback* carg, httrackp* opt, const char* link, const const char* tag_start);
xfrstatus	Called when a file has been processed (downloaded, updated, or error) return value: must return 1	int mycallback(t_hts_callback* carg, httrackp* opt, long back);
savename	Called when a local filename has to be processed. The adr_complete and fil_complete are the address and URI of the file being saved ; the referer_adr and referer_fil are the address and URI of the referer link. The save string contains the local filename being used. You may modifiy the save string to fit your needs, up to 1024 bytes (note: filename collisions, if any, will be handled by the engine by renaming the file into file-2.ext, file-3.ext ..). return value: must return 1	int mycallback(t_hts_callback* carg, httrackp* opt, const char* adr_complete, const char* fil_complete, const char* referer_adr, const char* referer_fil, char* save_name);
sendhead	Called when HTTP headers are to be sent to the remote server. The buff buffer contains text headers, adr and fil the URL, and referer_adr and referer_fil the referer URL. The outgoing structure contains all information related to the current slot. return value: 1 if the mirror can continue, 0 if the mirror must be aborted	int mycallback(t_hts_callback* carg, httrackp* opt, const char* buff, const char* adr, const char* fil, const char* referer_adr, const char* referer_fil, htsblk* outgoing);
receivehead	Called when HTTP headers are received from the remote server. The buff buffer contains text headers, adr and fil the URL, and referer_adr and referer_fil the referer URL. The incoming structure contains all information related to the current slot. return value: 1 if the mirror can continue, 0 if the mirror must be aborted	int mycallback(t_hts_callback* carg, httrackp* opt, const char* buff, const char* adr, const char* fil, const char* referer_adr, const char* referer_fil, htsblk* incoming);
detect	Called when an unknown document is to be parsed. The str structure contains all information related to the document. return value: 1 if the type is known and can be parsed, 0 if the document type is unknown	int mycallback(t_hts_callback* carg, httrackp* opt, htsmoduleStruct* str);
parse	The str structure contains all information related to the document. return value: 1 if the document was successfully parsed, 0 if an error occured	int mycallback(t_hts_callback* carg, httrackp* opt, htsmoduleStruct* str);



Note: the optional libhtrack-plugin module (libhtrack-plugin.dll or libhtrack-plugin.so), if found in the library environment, is loaded automatically, and its `hts_plug()` function is called.

An example is generally more efficient than anything else, so let's write our first module, aimed to stupidely print all parsed html files:

```
/* system includes */
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

/* standard htrack module includes */
#include "htrack-library.h"
#include "hts_opt.h"
#include "hts_defines.h"

/* local function called as "check_html" callback */
static int process_file(t_hts_callbackarg /*the carg structure, holding various information*/ /*carg, /*the option settings*/htrackp
                        /*other parameters are callback-specific*/
                        char* html, int len, const char* url_address, const char* url_file) {
    void *ourDummyArg = (void*) CALLBACKARG_USERDEF(carg); /*optional user-defined arg*/

    /* call parent functions if multiple callbacks are chained. you can skip this part, if you don't want previous callbacks to be ca
    if (CALLBACKARG_PREV_FUN(carg, check_html) != NULL) {
        if (!CALLBACKARG_PREV_FUN(carg, check_html)(CALLBACKARG_PREV_CARG(carg), opt,
                                                    html, len, url_address, url_file)) {
            return 0; /* abort */
        }
    }

    printf("file %s%s content: %s\n", url_address, url_file, html);
    return 1; /* success */
}

/* local function called as "end" callback */
static int end_of_mirror(t_hts_callbackarg /*the carg structure, holding various information*/ /*carg, /*the option settings*/htrackp
                        void *ourDummyArg = (void*) CALLBACKARG_USERDEF(carg); /*optional user-defined arg*/

    /* processing */
    fprintf(stderr, "That's all, folks!\n");

    /* call parent functions if multiple callbacks are chained. you can skip this part, if you don't want previous callbacks to be ca
    if (CALLBACKARG_PREV_FUN(carg, end) != NULL) {
        /* status is ok on our side, return other callabck's status */
        return CALLBACKARG_PREV_FUN(carg, end)(CALLBACKARG_PREV_CARG(carg), opt);
    }

    return 1; /* success */
}

/*
module entry point
the function name and prototype MUST match this prototype
*/
EXTERNAL_FUNCTION int hts_plug(htrackp *opt, const char* argv) {
    /* optional argument passed in the commandline we won't be using here */
    const char *arg = strchr(argv, ',');
    if (arg != NULL)
        arg++;

    /* plug callback functions */
    CHAIN_FUNCTION(opt, check_html, process_file, /*optional user-defined arg*/NULL);
    CHAIN_FUNCTION(opt, end, end_of_mirror, /*optional user-defined arg*/NULL);

    return 1; /* success */
}

/*
module exit point
the function name and prototype MUST match this prototype
*/
EXTERNAL_FUNCTION int hts_unplug(htrackp *opt) {
    fprintf(stderr, "Module unplugged");

    return 1; /* success */
}
```

Compile this file ; for example:

```
gcc -O -g3 -shared -o mylibrary.so myexample.c
```

and plug the module using the commandline ; for example:

```
htrack --wrapper mylibrary http://www.example.com
```

or, if some parameters are desired:

```
htrack --wrapper mylibrary,myparameter-string http://www.example.com
```

(the "myparameter-string" string will be available in the 'arg' parameter passed to the `hts_plug` entry point)