

Introdução ao PL/SQL

## **AULA PL04**

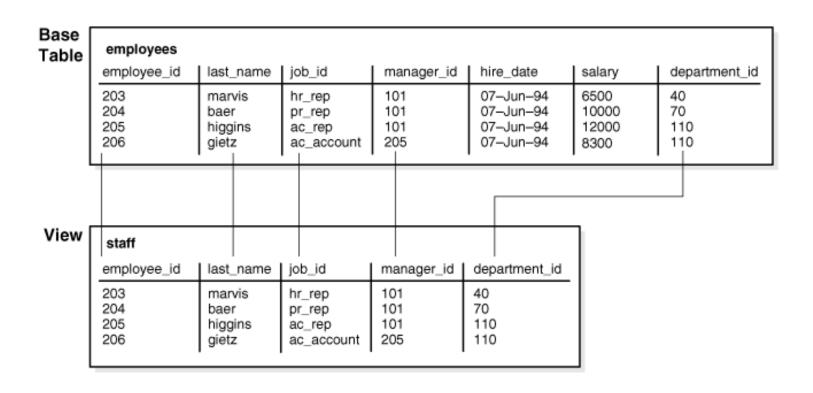
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### **Views**





### **Views**

```
create table EMPLOYEES (
    employee_id number primary key,
    last_name varchar2(50) not null,
    job_id varchar2(50) not null,
    manager_id number not null,
    hire_date date not null,
    salary number not null,
    department_id number not null
);
```



#### **Views**

```
insert into employees values (203, 'marvis', 'hp_rep',101,to_date('07-06-2004',
'dd-mm-yyyy'), 6500, 40);
'insert into employees values (204, 'baer', 'pr_rep',101,to_date('01-06-2004',
'dd-mm-yyyy'), 10000, 70);
insert into employees values (205, 'higgins', 'ac rep',101,to date('21-06-2004',
'dd-mm-yyyy'), 12000, 110);
insert into employees values (206, 'gietz', 'ac account',101,to date('24-06-
2004', 'dd-mm-yyyy'), 8300, 110);
insert into employees values (207, 'john', 'hp_rep',205,to_date('12-06-2004',
'dd-mm-yyyy'), 6500, 40);
      create or replace view staff as
          select employee id, last name, job id, manager id,
      department id from employees;
```



### **Procedures and Functions**

PL/SQL subprograms are named PL/SQL blocks that can be invoked with a set of parameters. PL/SQL provides two kinds of subprograms:

 Procedures – These subprograms do not return a value directly; mainly used to perform an action.

 Functions – These subprograms return a single value; mainly used to compute and return a value.



#### **Procedures and Functions**

#### **Parts & Description**

#### **Declarative Part**

It is an optional part.

However, the declarative part for a subprogram does not start with the DECLARE keyword. It contains declarations of types, cursors, constants, variables, exceptions, and nested subprograms. These items are local to the subprogram and cease to exist when the subprogram completes execution.

#### **Executable Part**

This is a mandatory part and contains statements that perform the designated action.

#### **Exception-handling**

This is again an optional part. It contains the code that handles run-time errors.



# **Creating a Procedure**

```
CREATE [OR REPLACE] PROCEDURE procedure_name
[(parameter_name [IN | OUT | IN OUT] type [,
...])]
{IS | AS}
BEGIN
    < procedure_body >
END procedure_name;
```



Where:

[OR REPLACE] option allows the modification of an existing procedure.

procedure\_name specifies the name of the procedure.

The optional parameter list contains name, mode and types of the parameters. IN represents the value that will be passed from outside and OUT represents the parameter that will be used to return a value outside of the procedure.

procedure-body contains the executable part.



```
CREATE OR REPLACE PROCEDURE greetings AS

BEGIN

dbms_output.put_line('Hello World!');

END;

call greetings;
```



```
create table cars (ide number primary key, nome varchar2(10), valor
number);
insert into cars values (1,'Ford',10);
insert into cars values (2,'VW',20);
insert into cars values (3,'BMW',30);
create or replace procedure act_val(ident number, val number) as
       begin
               update cars c1
               set valor = nvl(val + (select valor from cars c2
where c1.ide = c2.ide), valor)
                      where c1.ide = ident;
       end;
```



Testar o uso do procedure

Listar todos os carros:

select \* from cars;

IDE	NOME	VALOR
1	Ford	10
2	VW	20
3	BMW	30

Executar o procedure:

call act\_val(3,50);

Listar novamente todos os carros:

select \* from cars;

IDE	NOME	VALOR
1	Ford	10
2	VW	20
3	BMW	80



### **Functions**

A stored function (also called a user function or user-defined function) is a set of PL/SQL statements you can call by name.

Stored functions are very similar to procedures, except that a function returns a value to the environment in which it is called. User functions can be used as part of a SQL expression.



### **Functions**



## **Functions - example**

```
create table customers (ide number primary key, nome varchar2(10));
insert into customers values (1,'a');
insert into customers values (2,'b');
insert into customers values (3,'c');
create or replace function customerName(ident number)
       return varchar2 as
               nome varchar2(10);
       begin
               select nome into nome from customers where
customers.ide=ident;
       return nome;
end;
```



## **Functions - example**

Testar o uso da função:

```
Verificar qual o nome cujo id= 1:
    select customerName(1) from dual;
```

CUSTOMERNAME(1)

Listar todos cujo nome seja igual ao nome do customerName(1):

insert into customers values (4, 'a');

IDE	NOME
1	а
4	a

select \* from customers c1 where customerName(1) = c1.nome;



## **Sequences**

Sequence numbers are Oracle integers of up to 38 digits defined in the database.

A sequence definition indicates general information, such as the following:

The name of the sequence

Whether the sequence ascends or descends

The interval between numbers

Whether Oracle should cache sets of generated sequence numbers in memory



## **Sequences**

```
Create:
```

create sequence my\_sequence start with 1;

CURRVAL returns the current value from sequence: select my\_sequence.CURRVAL from dual;

NEXTVAL increments the sequence and returns the new value: select my\_sequence.NEXTVAL from dual;



Triggers are executed on {INSERT, DELETE and UPDATE} and {BEFORE, AFTER} those actions.

```
CREATE [ OR REPLACE ] TRIGGER trigger_name
 AFTER TNSERT
       ON table name
              [ FOR EACH ROW ]
       DECLARE
              -- variable declarations
       BEGIN
              -- trigger code
       FXCFPTTON
      WHEN ...
              -- exception handling
 END;
```



FOR EACH ROW, o trigger is row-level; otherwise statement-level.

Row-level triggers::

{ Variables NEW e OLD are available to refer to the field before and after the transactions }

In the trigger body, NEW e OLD must be preceeded by ":", That is not the case in the WHEN clause.

- REFERENCING: used to make aliases to the NEW, OLD variables.
- Restrictions can be specified in the WHEN clause. This clause can contain subqueries.



```
CREATE TABLE T4 (a INTEGER, b CHAR(10));
CREATE TABLE T5 (c CHAR(10), d INTEGER);
CREATE TRIGGER trig1
       AFTER INSERT ON T4
       REFERENCING NEW AS newRow
       FOR EACH ROW
               WHEN (newRow.a <= 10)
       BEGIN
               INSERT INTO T5 VALUES(:newRow.b, :newRow.a);
       END;
```



```
CREATE TABLE T1 (a INTEGER, b CHAR(10));
CREATE TABLE T2 (c CHAR(10), d INTEGER);

CREATE TRIGGER trig2
    AFTER INSERT ON T1
    FOR EACH ROW
        WHEN (new.a <= 10)
        BEGIN
        INSERT INTO T2 VALUES(:new.b, :new.a);
        END;</pre>
```



The example below creates a table and uses a trigger to populate the primary key:

```
create sequence simple employees seq start with 10 increment by 10;
create table SIMPLE EMPLOYEES (
        empno number primary key,
        name varchar2(50) not null,
        job varchar2(50)
);
create or replace trigger SIMPLE EMPLOYEES BIU TRIG
        before insert on SIMPLE EMPLOYEES
        for each row
        begin
                 if inserting and :new.empno is null
                          then :new.empno := simple employees seq.nextval;
                 end if;
        end;
```



Test sequence and trigger:

```
insert into simple_employees (name, job) values ('Mike', 'Programmer');
insert into simple_employees (name, job) values ('Taj', 'Analyst');
insert into simple_employees (name, job) values ('Jill', 'Finance');
insert into simple_employees (name, job) values ('Fred', 'Facilities');
insert into simple_employees (empono, name, job) values (null, 'Sabra', 'Programmer');
```

select empno, name, jobfrom simple\_employees order by empno;



PL/SQL Tutorial:

https://www.tutorialspoint.com/plsql/index.htm



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