BRUNO VINICIUS VERONEZ DE JESUS

Front-end developer | Computer Science Student

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EXPERIENCE AND PROJECTS

Hablla (Internship)
Conversational marketing startup

📅 October 2024 – Present   📍 Remote

- Front-end developer - TypeScript, Next.js, React, Tailwind CSS
- Develop and maintain interactive components for user flows, integrating multiple external APIs.
- Successfully integrated the API of a private Brazilian university, which was extremely well received. This integration streamlined critical processes—such as employee registration, teacher onboarding, student enrollment, exam management, grade processing, and tuition payment—and led the university to expand its team for better system management.
- Integrated with RD Station CRM and Pipedrive, attracting companies already using these platforms but seeking hablla's additional features (e.g., AI-driven automatic customer service), resulting in migration to the hablla system.
- Leveraged AI API integrations (including ChatGPT and Deepseek) to enhance automation and customer interaction.
- Worked in a startup environment employing agile methodologies and using an in-house CRM for project management.

Parallel and Distributed Systems Group (GSPD) – iSPD Simulator Project (Research)
São Paulo State University

📅 January 2022 - December 2023   📍 UNESP - IBILCE

- Technologies: C++, Java, QT Creator
- Led the complete migration and rewrite of the iSPD simulator—from a legacy Java implementation to a high-performance C++ solution—focusing on optimizing the simulator's efficiency and performance.
- Took charge of the graphical module of the simulator, utilizing advanced programming techniques such as pointers and recursion to represent thousands of computers in a dynamic graphical interface - a task that was unfeasible in Java.
- Implemented key components including hierarchical cluster representation, configuration cloning, the introduction of switches, and predefined configurations to significantly improve system interaction and scalability.
- This comprehensive refactoring laid the groundwork for robust simulation models capable of managing large-scale, complex systems.

COURSEWORK

Software Engineering   Databases   Compiler design
Operating Systems   Distributed Computing   Machine Learning
Cryptography   Cybersecurity   Software Testing

EXTRA-CURRICULAR

- Participated in a Robotics Olympiad.
- Awarded in a Physics Olympiad.
- Taught Astronomy classes.

SKILLS

C   Java   Javascript   Typescript
C++   HTML   CSS   Python   React
Next.js   React Native   Node.js
Git | Github | Gitlab

EDUCATION

Computer Science
São Paulo State University

📅 January 2021 – At moment

Last semester GPA: 9,067/10
General GPA: 7,70/10

Integrated High School with Technical Course
ETEC - Philadelpho Gouvêa Netto

📅 January 2018 - December 2020

- Completed a Technical Course in Mechatronics.

PROJECTS

Portfolio website
Next.js | Typescript | Vercel | Tailwind CSS

📅 January 2025

- Portfolio website developed to show my interests, projects and apply my knowledge.

Flashcards app
React Native | Javascript | Node.js

📅 January 2025

- Flashcards app AnotaAI, inspired by Anki, with an improved interface. Uses a technique called spaced repetition to determine the optimal review time for flashcards
- To see other projects and more details about mentioned projects, please visit my portfolio website