

For my first ruby project I chose travel bucket list. It was an obvious choice for me as I used to travel a lot and I thought it would be easier to understand UX for this app.

I've created simple and straight forward web application with basic functionalities but I've learned from this experience a lot.

I divided whole process into 3 parts:

1. Planning
2. Back end: CRUD actions, setting up database and web programming
3. Front end: HTML, CSS

1st one was about planning and only when I finished working on whole app I've realized that I should've paid more attention to this step. Planning is as important as any other step in creating anything in digital world. Because it gives you an idea about which direction you're going and gives you a structure of your work.

Second was my favourite. Setting up classes, methods, creating database and web programming was the most enjoyable for me in the whole project.

I've made a lot of mistakes, I had plenty of bugs and I know that and I know nothing like Jon Snow but still I feel comfortable in back end the most.

In this part learning point for me was RESTful routes and how to connect ruby with HTML.

3rd part was a visual site of it all. Using HTML and CSS was a bit challenging part for me as making things to look nice and pretty is not my cup of tea. If it wasn't up to UX I would make this website in black and navy with some Batman sings here and there.

Here I've learned CSS syntax and how annoying is to have too many options to choose from.