

# CEE6501 — Lecture 7.2

## Global Formulation for 2D Frame Analysis

# Learning Objectives

By the end of this lecture, you will be able to:

- Define consistent local and global coordinate systems for 2D frame elements
- Build the 2D frame transformation matrix  $\mathbf{T}$  and apply it to forces and displacements
- Derive and use the global member relation  $\mathbf{F} = \mathbf{K}\mathbf{u} + \mathbf{F}^F$
- Compute and transform fixed-end force (FEF) vectors for member loads
- Outline and execute the DSM forward pass (solve) and backward pass (recover element forces)

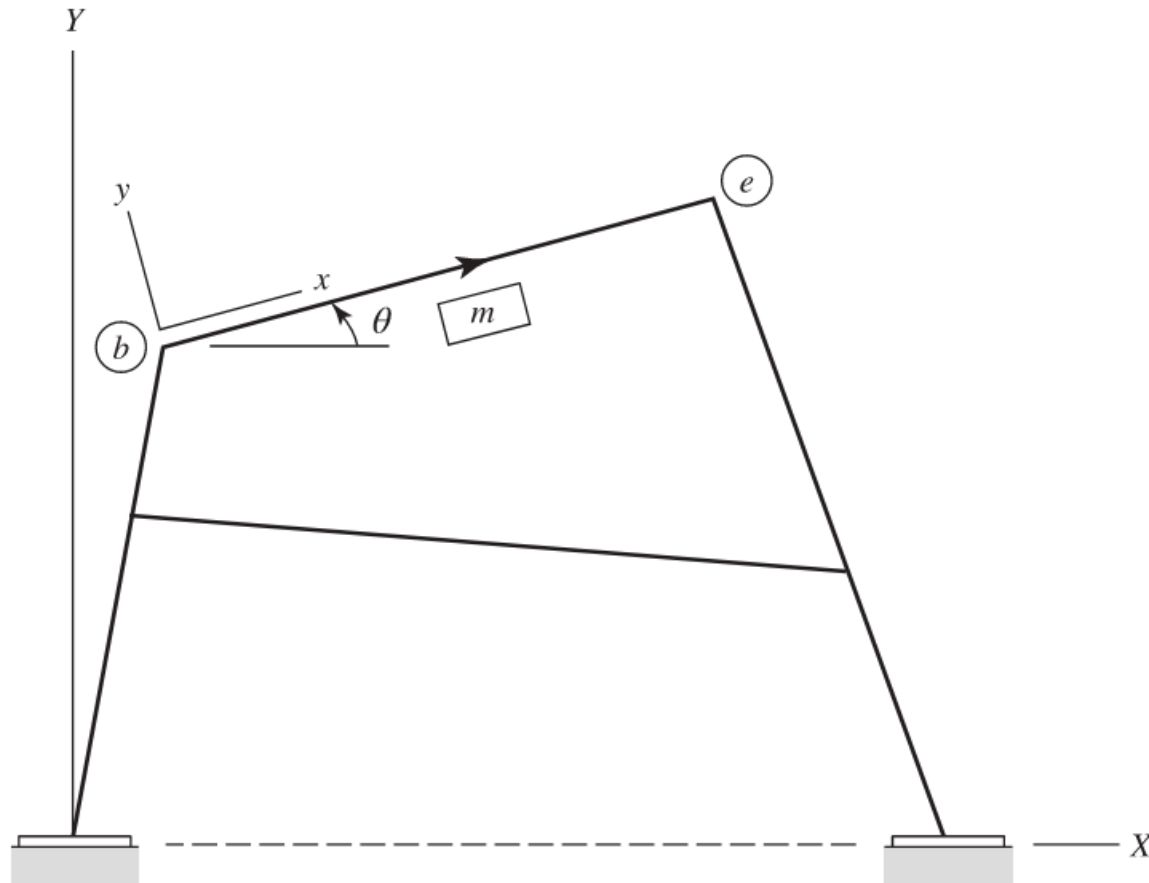
# Agenda

- Part 1 — Local  $\leftrightarrow$  global transformations
- Part 2 — Global stiffness relationship
- Part 3 — 2D frame element stiffness matrix (global form)
- Part 4 — Member forces (global coordinates)
- Part 5 — Worked example (Kassimali 6.3–6.4)
- Part 6 — DSM full procedure for 2D frames

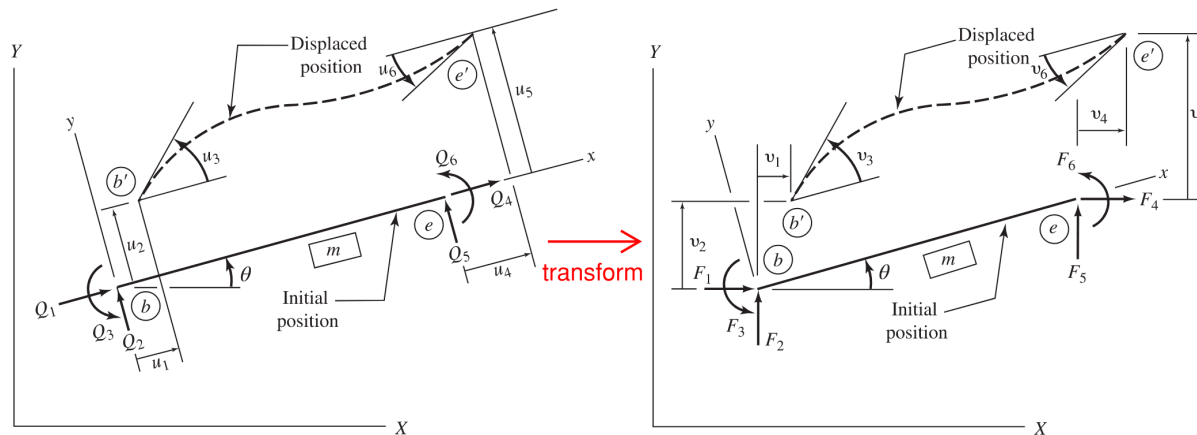
# Part 1 — Local to Global Transformation

**Note:** See Lecture 3.2 (Trusses) for detailed background on direction cosines and transformations.

# Generic Element in a Structure



## Local vs. Global Perspective



- **Local coordinates (left):** forces  $Q$ , displacements  $u$
- **Global coordinates (right):** forces  $F$ , displacements  $v$

## Global ( $\mathbf{F}$ ) $\rightarrow$ Local ( $\mathbf{Q}$ ) Force Transformation

Use trigonometric relationships to resolve global forces into the local coordinate system.

At node  $i$ :

$$Q_1 = F_1 \cos \theta + F_2 \sin \theta$$

$$Q_2 = -F_1 \sin \theta + F_2 \cos \theta$$

$$Q_3 = F_3$$

The local and global  $z$ -axes are aligned (out of plane), so the bending moment is unchanged:

$$Q_3 = F_3$$

At node  $j$ :

$$Q_4 = F_4 \cos \theta + F_5 \sin \theta$$

$$Q_5 = -F_4 \sin \theta + F_5 \cos \theta$$

$$Q_6 = F_6$$



# Global ( $\mathbf{F}$ ) $\rightarrow$ Local ( $\mathbf{Q}$ ) Force Transformation

- Local element forces  $\mathbf{Q}$  are obtained by **rotating** global nodal forces  $\mathbf{F}$  into the member's local coordinate system
- Each node contributes a  $3 \times 3$  transformation block:
  - Translational DOFs  $\rightarrow$  **rotated by  $\theta$**
  - Rotational DOF  $\rightarrow$  **invariant** (local and global  $z$ -axes are aligned)

$$\mathbf{Q} = \mathbf{T} \mathbf{F}$$

$$\begin{Bmatrix} Q_1 \\ Q_2 \\ Q_3 \\ Q_4 \\ Q_5 \\ Q_6 \end{Bmatrix} = \underbrace{\begin{bmatrix} \cos \theta & \sin \theta & 0 & 0 & 0 & 0 \\ -\sin \theta & \cos \theta & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & \cos \theta & \sin \theta & 0 \\ 0 & 0 & 0 & -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}}_{\mathbf{T}} \begin{Bmatrix} F_1 \\ F_2 \\ F_3 \\ F_4 \\ F_5 \\ F_6 \end{Bmatrix}$$

**Note:** This matches the truss transformation for translational DOFs; the only addition is the rotational DOF (unchanged).

## Global ( $\mathbf{v}$ ) $\rightarrow$ Local ( $\mathbf{u}$ ) Displacements

- Displacements are transformed using the **same rotation matrix** as forces
- Forces and displacements transform identically because they are defined along the **same directions**

$$\mathbf{u} = \mathbf{T}\mathbf{v}$$

Local ( $\mathbf{Q}$ )  $\rightarrow$  Global ( $\mathbf{F}$ )

- Reverse of the global  $\rightarrow$  local process
- Rotate local quantities back into the global ( $X, Y$ ) directions

$$\mathbf{F} = \mathbf{T}^T \mathbf{Q}$$

Local ( $\mathbf{u}$ )  $\rightarrow$  Global ( $\mathbf{v}$ )

- Reverse of the global  $\rightarrow$  local process
- Rotate local quantities back into the global ( $X, Y$ ) directions

$$\mathbf{v} = \mathbf{T}^T \mathbf{u}$$

## Part 2 — Global Stiffness Relationship

We start from the local relation:

$$\mathbf{Q} = \mathbf{k}\mathbf{u} + \mathbf{Q}^F$$

where:

- $\mathbf{Q}$  = local end force vector
- $\mathbf{k}$  = local stiffness matrix
- $\mathbf{u}$  = local displacement vector
- $\mathbf{Q}^F$  = local fixed-end force vector

## Step 1 — Transform Forces to the Global System

Forces transform as:

$$\mathbf{F} = \mathbf{T}^T \mathbf{Q}$$

Substitute the local stiffness relation:

$$\mathbf{F} = \mathbf{T}^T (\mathbf{k}\mathbf{u} + \mathbf{Q}^F)$$

Distribute:

$$\mathbf{F} = \mathbf{T}^T \mathbf{k}\mathbf{u} + \mathbf{T}^T \mathbf{Q}^F$$

## Step 2 — Transform Displacements

Displacements transform as:

$$\mathbf{u} = \mathbf{T}\mathbf{v}$$

Substitute into the previous equation:

$$\mathbf{F} = \mathbf{T}^T \mathbf{k} \mathbf{T} \mathbf{v} + \mathbf{T}^T \mathbf{Q}^F$$

## Step 3 — Define Global Quantities

Global member stiffness matrix:

$$\mathbf{K} = \mathbf{T}^T \mathbf{k} \mathbf{T}$$

Global fixed-end force vector:

$$\mathbf{F}^F = \mathbf{T}^T \mathbf{Q}^F$$



## Final Global Member Relation

Substitute the definitions:

$$\mathbf{F} = \mathbf{K}\mathbf{v} + \mathbf{F}^F$$

In our course notation, we typically use  $\mathbf{u}$  for global displacements:

$$\mathbf{F} = \mathbf{K}\mathbf{u} + \mathbf{F}^F$$

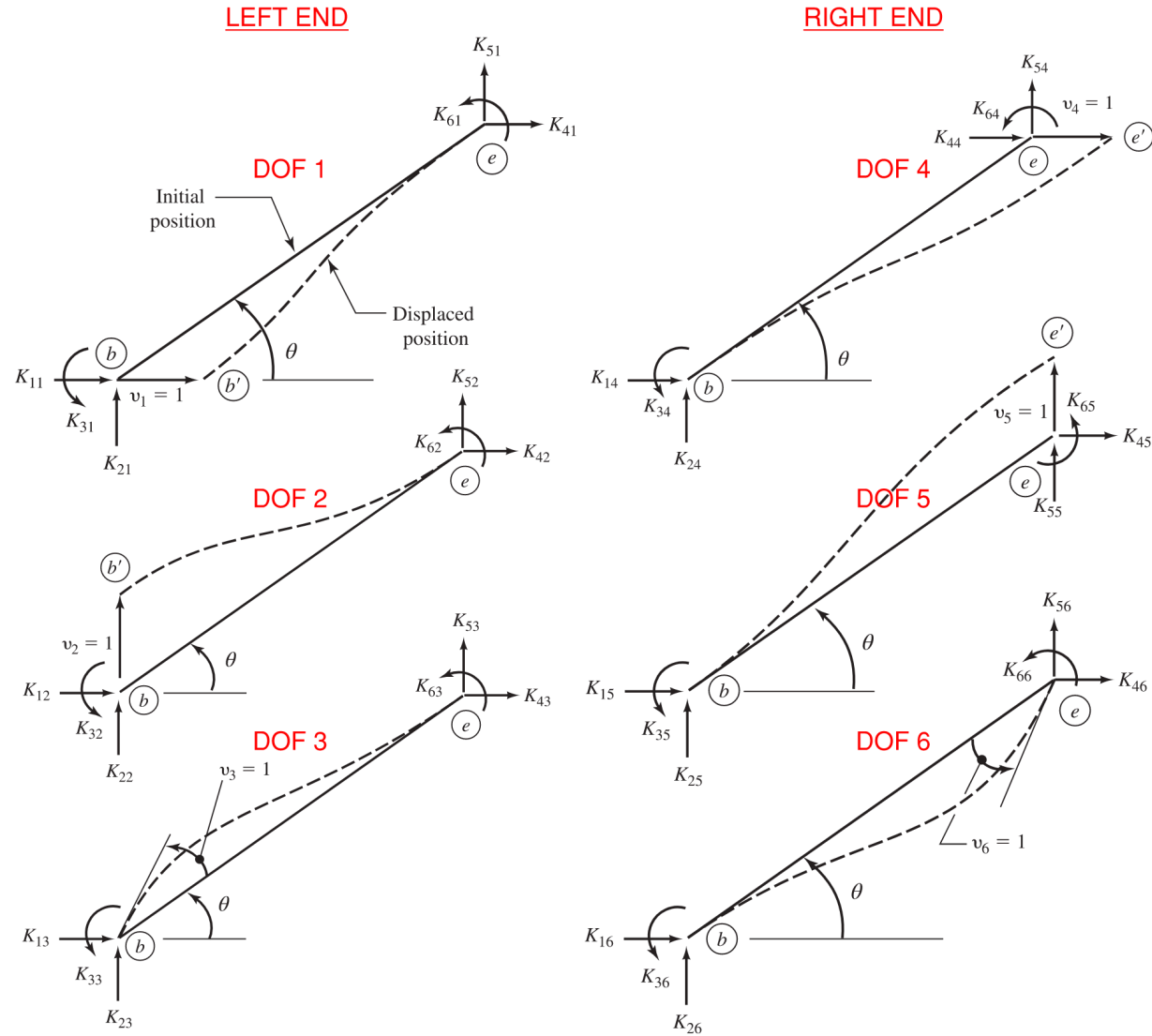
## Part 3 — 2D Frame Element Stiffness Matrix

*Global Coordinates*

## Unit Displacement Method

You can derive the 2D frame element from scratch using the unit displacement method:

$k_{ij}$  = force at DOF  $i$  due to a unit displacement at DOF  $j$ ,  
with all other DOFs fixed.



## Closed-Form Expression

A closed-form expression for the global member stiffness matrix **does exist** for frame elements (Kassimali, Section 6.4).

However, unlike the truss case, the resulting expression is more involved and not especially transparent.

$$\mathbf{K} = \frac{EI}{L^3} \begin{bmatrix} \frac{AL^2}{I} \cos^2 \theta + 12 \sin^2 \theta & \left( \frac{AL^2}{I} - 12 \right) \cos \theta \sin \theta & -6L \sin \theta & -\left( \frac{AL^2}{I} \cos^2 \theta + 12 \sin^2 \theta \right) & -\left( \frac{AL^2}{I} - 12 \right) \cos \theta \sin \theta & -6L \sin \theta \\ \left( \frac{AL^2}{I} - 12 \right) \cos \theta \sin \theta & \frac{AL^2}{I} \sin^2 \theta + 12 \cos^2 \theta & 6L \cos \theta & -\left( \frac{AL^2}{I} - 12 \right) \cos \theta \sin \theta & -\left( \frac{AL^2}{I} \sin^2 \theta + 12 \cos^2 \theta \right) & 6L \cos \theta \\ -6L \sin \theta & 6L \cos \theta & 4L^2 & 6L \sin \theta & -6L \cos \theta & 2L^2 \\ -\left( \frac{AL^2}{I} \cos^2 \theta + 12 \sin^2 \theta \right) & -\left( \frac{AL^2}{I} - 12 \right) \cos \theta \sin \theta & 6L \sin \theta & \frac{AL^2}{I} \cos^2 \theta + 12 \sin^2 \theta & \left( \frac{AL^2}{I} - 12 \right) \cos \theta \sin \theta & 6L \sin \theta \\ -\left( \frac{AL^2}{I} - 12 \right) \cos \theta \sin \theta & -\left( \frac{AL^2}{I} \sin^2 \theta + 12 \cos^2 \theta \right) & -6L \cos \theta & \left( \frac{AL^2}{I} - 12 \right) \cos \theta \sin \theta & \frac{AL^2}{I} \sin^2 \theta + 12 \cos^2 \theta & -6L \cos \theta \\ -6L \sin \theta & 6L \cos \theta & 2L^2 & 6L \sin \theta & -6L \cos \theta & 4L^2 \end{bmatrix}$$

For this reason, it is generally cleaner and more systematic to compute:

$$\mathbf{K} = \mathbf{T}^T \mathbf{k} \mathbf{T}$$

## Part 4 — Member Forces

*Global Coordinates*

## Why Do We Rotate to Global?

We need fixed-end forces (FEFs) in **global coordinates** before assembly, because the global system is written and solved in the **global coordinate system**.



## Mathematical Expression

The force transformation for fixed-end forces is:

$$\mathbf{F}^F = \mathbf{T}^T \mathbf{Q}^F$$

Using the same  $\mathbf{T}$  as before:

$$\mathbf{T}^T = \begin{bmatrix} \cos \theta & -\sin \theta & 0 & 0 & 0 & 0 \\ \sin \theta & \cos \theta & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & \cos \theta & -\sin \theta & 0 \\ 0 & 0 & 0 & \sin \theta & \cos \theta & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

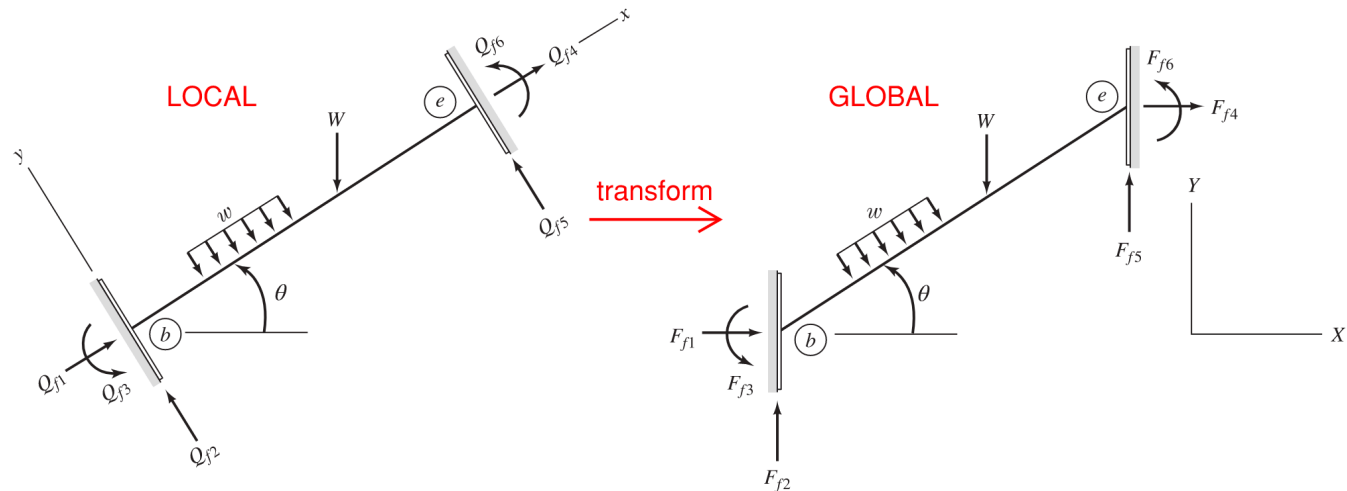
# Expression for $\mathbf{F}^F$

Let  $c = \cos \theta$  and  $s = \sin \theta$ . Then:

$$\begin{Bmatrix} F_1^F \\ F_2^F \\ F_3^F \\ F_4^F \\ F_5^F \\ F_6^F \end{Bmatrix} = \mathbf{T}^T \begin{Bmatrix} Q_1^F \\ Q_2^F \\ Q_3^F \\ Q_4^F \\ Q_5^F \\ Q_6^F \end{Bmatrix} = \begin{Bmatrix} c Q_1^F - s Q_2^F \\ s Q_1^F + c Q_2^F \\ Q_3^F \\ c Q_4^F - s Q_5^F \\ s Q_4^F + c Q_5^F \\ Q_6^F \end{Bmatrix}$$

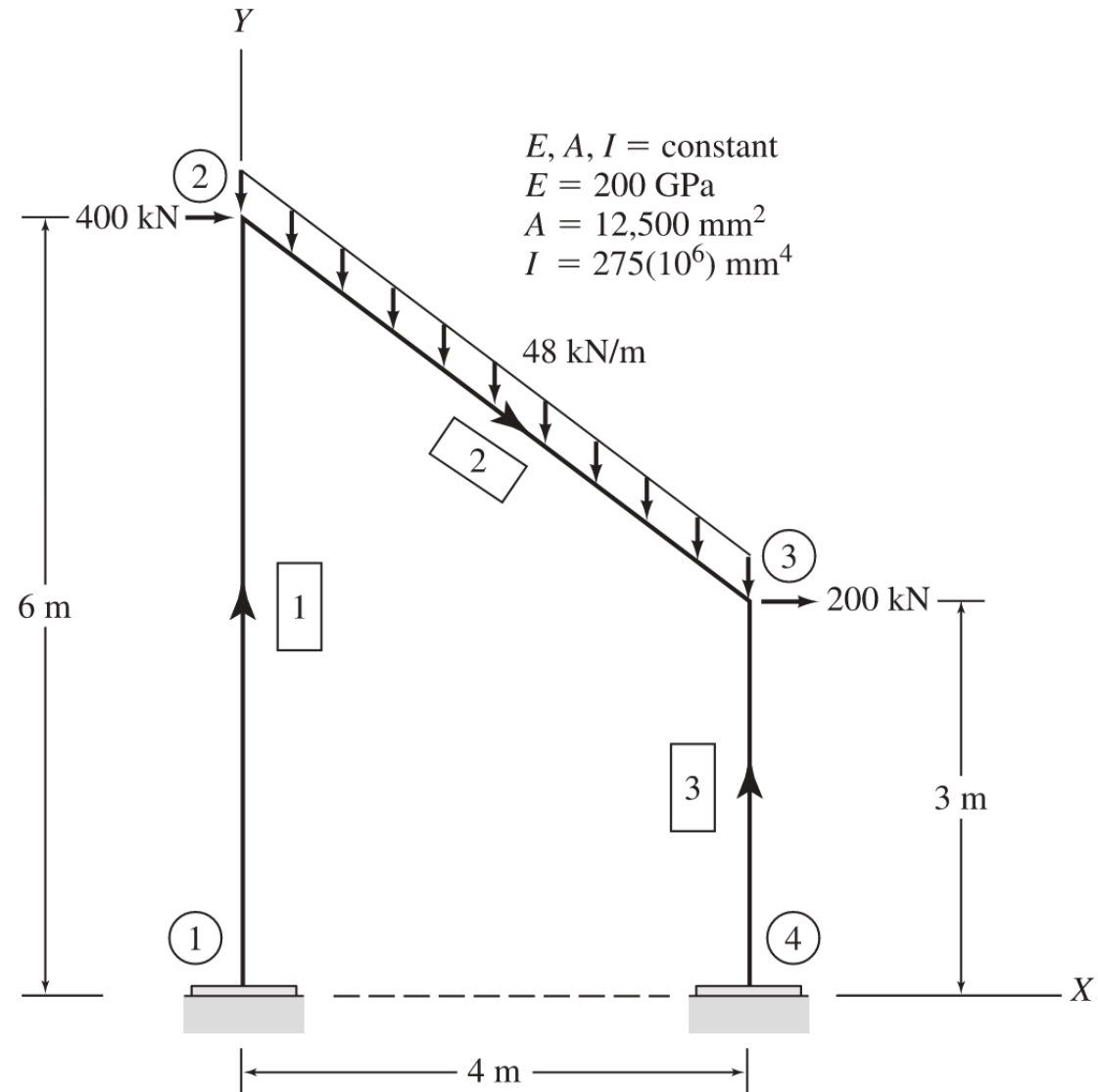
# Transformation Process

1. Compute the member fixed-end force vector in **local** coordinates:  $\mathbf{Q}^F$
2. Rotate it into **global** coordinates:  $\mathbf{F}^F = \mathbf{T}^T \mathbf{Q}^F$
3. Assemble  $\mathbf{F}^F$  into the global load vector (same coordinates as the global stiffness matrix)



## Part 5 — Example (Kassimali 6.3 and 6.4)

Continue with the same structure.

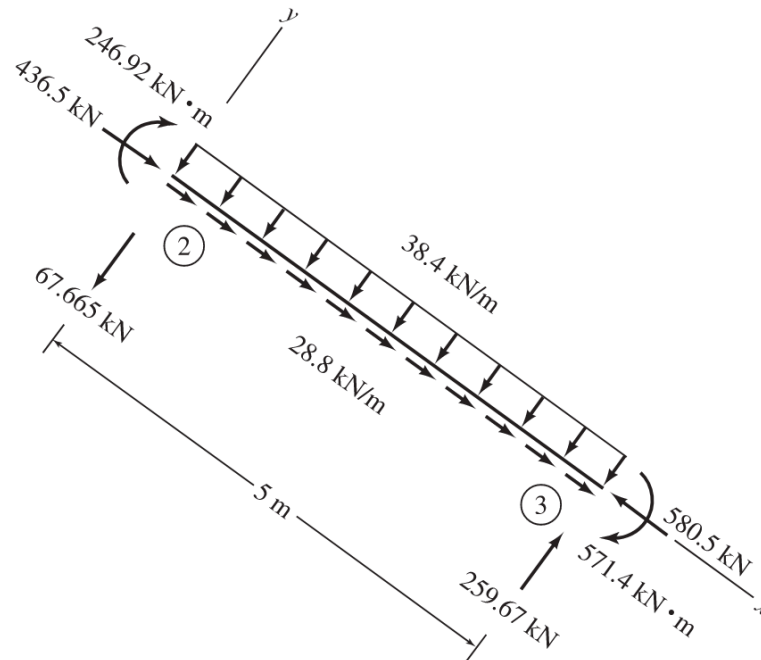


# Local → Global Element Forces

If given local element forces from an earlier step:

$$\mathbf{F} = \mathbf{T}^T \mathbf{Q}$$

$$\mathbf{Q} = [436.5 \quad -67.669 \quad -246.929 \quad -580.5 \quad 259.669 \quad -571.418]^T$$



```

In [1]: import numpy as np
np.set_printoptions(precision=3, suppress=True)

def transformation_matrix(theta):
    """Return the 6x6 transformation matrix T for a 2D frame element (th
    theta = np.radians(theta)  # degrees → radians
    c = np.cos(theta)
    s = np.sin(theta)

    T = np.array([
        [ c,  s, 0, 0, 0, 0],
        [-s,  c, 0, 0, 0, 0],
        [ 0,  0, 1, 0, 0, 0],
        [ 0,  0, 0, c, s, 0],
        [ 0,  0, 0, -s, c, 0],
        [ 0,  0, 0, 0, 0, 1]
    ], dtype=float)

    return T

```

```
In [2]: theta = 270 + np.degrees(np.arctan(4/3))  
  
T = transformation_matrix(theta)  
print(T)
```

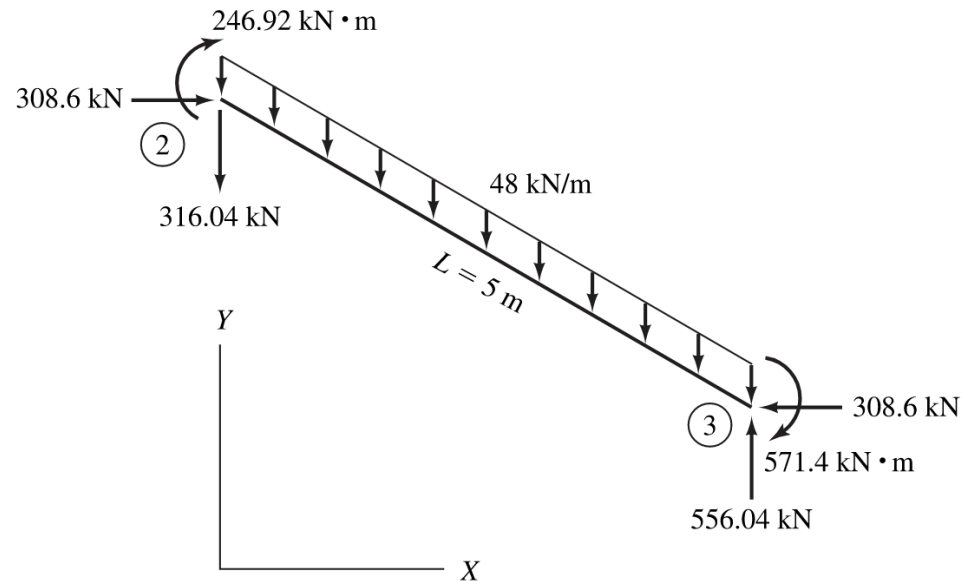
```
[[ 0.8 -0.6  0.  0.  0.  0. ]  
 [ 0.6  0.8  0.  0.  0.  0. ]  
 [ 0.   0.   1.  0.  0.  0. ]  
 [ 0.   0.   0.  0.8 -0.6  0. ]  
 [ 0.   0.   0.  0.6  0.8  0. ]  
 [ 0.   0.   0.  0.   0.   1. ]]
```



```
In [3]: Q = np.array([436.5, -67.669, -246.929, -580.5, 259.669, -571.418])
```

```
F = T.T @ Q
print(F)
```

```
[ 308.599 -316.035 -246.929 -308.599  556.035 -571.418]
```

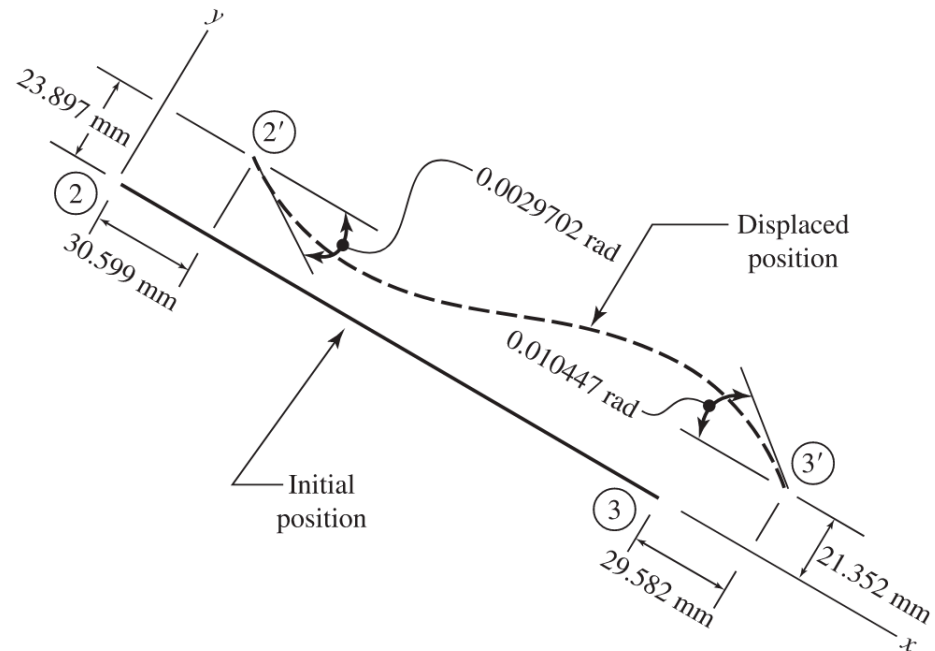


# Local $\rightarrow$ Global Element Displacements

If given local element displacements from an earlier step:

$$\mathbf{v} = \mathbf{T}^T \mathbf{u}$$

$$\mathbf{u} = [0.030599 \quad 0.023897 \quad -0.0029702 \quad 0.029582 \quad 0.021352 \quad -0.010447]^T$$



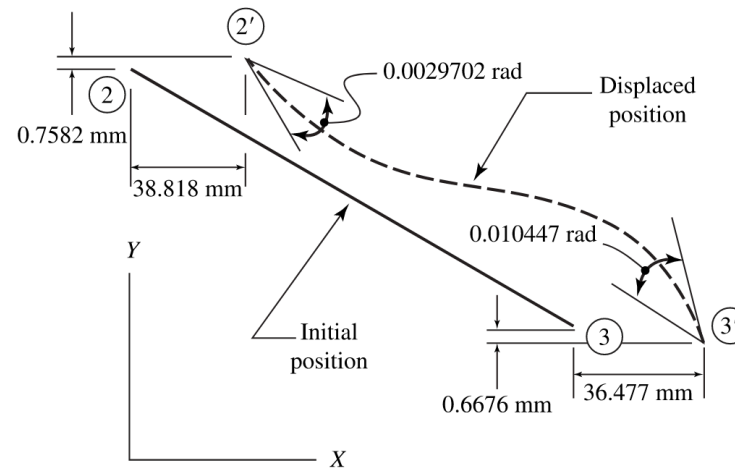
```

In [4]: # displacement vector (units: m, rad)
u = np.array([
    0.030599,
    0.023897,
    -0.0029702, # clockwise rotation is negative
    0.029582,
    0.021352,
    -0.010447  # clockwise rotation is negative
], dtype=float)

v = T.T @ u
print(v)

```

```
[ 0.039  0.001 -0.003  0.036 -0.001 -0.01 ]
```



## Element Forces Using the Global Stiffness Relationship

$$\mathbf{F} = \mathbf{T}^T \mathbf{k} \mathbf{T} \mathbf{v} + \mathbf{T}^T \mathbf{Q}^F$$

Given:

$$\mathbf{k} = \begin{bmatrix} 500000 & 0 & 0 & -500000 & 0 & 0 \\ 0 & 5280 & 13200 & 0 & -5280 & 13200 \\ 0 & 13200 & 44000 & 0 & -13200 & 22000 \\ -500000 & 0 & 0 & 500000 & 0 & 0 \\ 0 & -5280 & -13200 & 0 & 5280 & -13200 \\ 0 & 13200 & 22000 & 0 & -13200 & 44000 \end{bmatrix}$$

$$\mathbf{Q}^F = [-72 \quad 96 \quad 80 \quad -72 \quad 96 \quad -80]^T$$

$\mathbf{v}$

$$= [0.0388174 \quad 0.0007582 \quad -0.0029702 \quad 0.0364768 \quad -0.0006676 \quad -0.010447]^T$$

```
In [5]: k = np.array([
    [ 500000,      0,      0, -500000,      0,      0],
    [      0,  5280, 13200,      0, -5280, 13200],
    [      0, 13200, 44000,      0, -13200, 22000],
    [-500000,      0,      0,  500000,      0,      0],
    [      0, -5280, -13200,      0,  5280, -13200],
    [      0, 13200, 22000,      0, -13200, 44000]
], dtype=float)
```

```
K = T.T @ k @ T
print(K)
```

```
[[ 321900.8 -237465.6   7920. -321900.8  237465.6   7920. ]
 [-237465.6  183379.2  10560.   237465.6 -183379.2  10560. ]
 [   7920.    10560.   44000.   -7920.   -10560.   22000. ]
 [-321900.8  237465.6  -7920.   321900.8 -237465.6  -7920. ]
 [  237465.6 -183379.2 -10560.  -237465.6  183379.2 -10560. ]
 [   7920.    10560.   22000.   -7920.   -10560.   44000. ]]
```

```
In [6]: Qf = np.array([-72, 96, 80, -72, 96, -80], dtype=float)

Ff = T.T @ Qf
print(Ff)

[  0. 120.  80.   0. 120. -80.]
```

```

In [7]: # Should give the same result as T.T @ Qf

def transform_Qf_to_global(Qf, theta):
    """Compute  $F^F = T^T Q^F$  using the closed-form expressions (theta in radians)
    theta = np.radians(theta)
    c = np.cos(theta)
    s = np.sin(theta)

    Q1, Q2, Q3, Q4, Q5, Q6 = Qf

    Ff = np.array([
        c*Q1 - s*Q2,
        s*Q1 + c*Q2,
        Q3,
        c*Q4 - s*Q5,
        s*Q4 + c*Q5,
        Q6
    ], dtype=float)

    return Ff

Ff = transform_Qf_to_global(Qf, theta)
print(Ff)

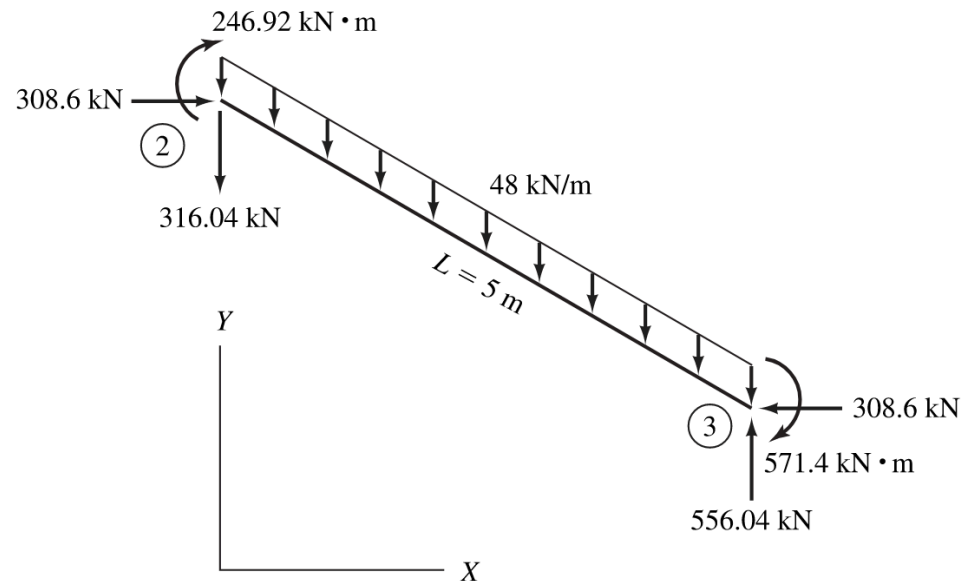
[  0. 120.  80.   0. 120. -80.]

```

```
In [8]: v = np.array([0.0388174, 0.0007582, -0.0029702,
                      0.0364768, -0.0006676, -0.010447], dtype=float)
```

```
F = K @ v + Ff
print(F)
```

```
[ 308.598 -316.036 -246.929 -308.598  556.036 -571.418]
```





## Part 6 — DSM Full Procedure for 2D Frames

# Forward Pass — Global Structural Analysis

## 1. Define the structure

- Node numbering and coordinates
- Global DOF numbering
- Element connectivity
- Support restraints and applied loads

## 2. Compute element stiffness matrices

- For each element, compute geometry:  $L, \theta$
- Build the transformation matrix  $\mathbf{T}$
- Compute global element stiffness:

$$\mathbf{k} = \mathbf{T}^T \mathbf{k}' \mathbf{T}$$

### 3. Compute element fixed-end force (FEF) vectors (if needed)

- Identify the load case
- Compute local closed-form FEFs,  $\mathbf{Q}^F$
- Transform to global:

$$\mathbf{F}^F = \mathbf{T}^T \mathbf{Q}^F$$

### 4. Assemble global stiffness matrix

- Scatter-add element stiffness contributions into  $\mathbf{K}$

### 5. Assemble global load vectors

- Assemble element FEF contributions into  $\mathbf{F}^F$
- Assemble applied joint loads into  $\mathbf{F}$

## 6. Apply boundary conditions

- Partition DOFs into free ( $f$ ) and restrained ( $r$ )

## 7. Solve for unknown displacements

$$\mathbf{u}_f = \mathbf{K}_{ff}^{-1} (\mathbf{F}_f - \mathbf{F}_f^F - \mathbf{K}_{fr} \mathbf{u}_r)$$

## 8. Recover support reactions

$$\mathbf{F}_r = \mathbf{K}_{rf} \mathbf{u}_f + \mathbf{K}_{rr} \mathbf{u}_r + \mathbf{F}_r^F$$

## Backward Pass — Element Recovery and Design

### 1. Extract element global displacement vectors

- For each member, collect the relevant entries from  $\mathbf{u}$  to form  $\mathbf{u}_{(e)}$

### 2. Transform displacements to local coordinates

$$\mathbf{u}' = \mathbf{T} \mathbf{u}_{(e)}$$

### 3. Extract element global FEF vectors

- For each member, collect the relevant entries from  $\mathbf{F}^F$  to form  $\mathbf{F}_{(e)}^F$

### 4. Transform FEFs to local coordinates

$$\mathbf{Q}_{(e)}^F = \mathbf{T} \mathbf{F}_{(e)}^F$$

### 5. Compute local element end forces and moments

$$\mathbf{f}' = \mathbf{k}' \mathbf{u}' + \mathbf{Q}^F$$

### 6. Compute design quantities

- Use local end forces to draw shear and bending moment diagrams (per member)
- Compute axial and bending stresses as needed

# Wrap-Up

In this lecture, we:

- Reviewed local  $\leftrightarrow$  global transformations for forces and displacements
- Applied transformation in a worked example
- Built the global member relation  $\mathbf{F} = \mathbf{K}\mathbf{u} + \mathbf{F}^F$
- Outlined the DSM procedure