## DWA\_04.3 Knowledge Check\_DWA4

- 1. Select three rules from the Airbnb Style Guide that you find useful and explain why.
  - Declaring all variables using const so that they dont get accidentally reassigned causing bugs
  - 3.5 Group your shorthand properties at the beginning of your object declaration.
    Makes it very easy to distinguish when reading your own or anothers code back especially after returning back to it after a short time period.
  - 4.1 Use the literal syntax for array creation. eslint: no-array-constructor. Easier for me to understand as its how i learned to create arrays and doesnt confuse me when i see a random (const array = new Array []) in a line of code.

2. Select three rules from the Airbnb Style Guide that you find **confusing** and explain why.

- 3.2 Use computed property names when creating objects with dynamic property names.. Both explanations seems similar outside of the {getkey('enabled'): true}
   Being outside the original object. I dont see how that effects it besides it not being inside the main object.
- 3.6 Only quote properties that are invalid identifiers. eslint: quote-props. This is confusing in that what is considered a "invalid identifier".
- 4.6 Use Array. from instead of spread . . . for mapping over iterables, because it avoids creating an intermediate array. Have yet to see or use the "spread" method so i have no idea what it does or when would i use it.