Optimization for data science

Introduction to optimization

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Objective of this course

Optimization in machine learning and data science

- ▶ All ML and data science methods rely on numerical optimization.
- ightharpoonup Understanding the optimization problem.
- What is inside the black box of the skikit-learn .fit() function?

Your objectives

- Recognize the properties of optimization problems.
- ▶ Understand the optimization problems in ML approaches.
- Know the theory behind the optimization algorithms.
- Find a proper algorithm for a given problem.
- Be able to implement an optimization algorithm.
- Model new optimization problems (new ML method).

Course organization

Information

- ▶ 6 ECTS, 12 x 3h30 + Exam
- From 11/09/24 to 08/01/25
- ► Teaching material :
 - ► Moodle: https://moodle.polytechnique.fr/course/view.php?id=20498
 - My website : https://remi.flamary.com/cours/optim_ds.html
- ► All student uploads projects on Moodle (emails not graded)
- Grading:
 - ▶ 30% 2/3 Labs with Jupyter notebooks (python)
 - ▶ 30% Final project as Jupyter notebook
 - 40% 3h final exam

Strong suggestion

- ► Labs use jupyter notebooks, install locally or use Google Colab.
- ► Come with your laptop for all courses.
- ► Always try to do the small exercises : better understanding.
- Asks questions if you don't understand (interrupt if needed).

Course teaching staff

Professors

► Alexandre Gramfort

Senior Research Scientist at Meta Reality Labs, Paris. Research topics: Machine learning, optimization, signal processing, deep learning, brain imaging.

Rémi Flamary

Professor at École Polytechnique, Palaiseau. Research topics: Machine learning, optimal transport, domain adaptation, signal processing.

Teaching assistants

Matthieu Terris

Postdoctoral researcher, INRIA Saclay, Mind team. Research topics: Optimization, image processing.

▶ Joël Garde

PhD Student, Telecom Paris, S2A Team. Research topics: Optimization, optimal transport.







Full course overview

- 1. Introduction to optimization for data science
 - 1.1 ML optimization problems and linear algebra recap
 - 1.2 Optimization problems and their properties (Convexity, smoothness)
- 2. Smooth optimization: Gradient descent
 - 2.1 First order algorithms, convergence for smooth and strongly convex functions
- 3. Smooth Optimization: Quadratic problems
 - 3.1 Solvers for quadratic problems, conjugate gradient
 - 3.2 Linesearch methods
- 4. Non-smooth Optimization : Proximal methods
 - 4.1 Proximal operator and proximal algorithms
 - 4.2 Lab 1: Lasso and group Lasso
- 5. Stochastic Gradient Descent
 - **5.1** SGD and variance reduction techniques
 - 5.2 Lab 2: SGD for Logistic regression
- 6. Standard formulation of constrained optimization problems
 - 6.1 LP, QP and Mixed Integer Programming
- 7. Coordinate descent
 - 7.1 Algorithms and Labs
- 8. Newton and quasi-newton methods
 - 8.1 Second order methods and Labs
- 9. Beyond convex optimization
 - 9.1 Nonconvex reg., Frank-Wolfe, DC programming, autodiff

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Machine learning and data science

Objective of Machine Learning (ML) and Data Science

Teach a machine to process automatically a large amount of data (signals, images, text, objects) in order to solve a given problem.

Unsupervised learning: Understanding the data.

- Clustering
- Probability Density Estimation
- Generative modeling
- Dimensionality reduction

Supervised learning: Learning to predict.

- Classification
- Regression

Reinforcement learning: Learn from environment.

Train a machine to choose actions that maximize a reward (games, autonomous vehicles, control).







Optimization is at the core of all ML methods.

Empirical risk minimization

Supervised Machine learning

$$\min_{f} \quad \frac{1}{N} \sum_{i=1}^{N} L(y_i, f(\mathbf{x}_i)) \tag{1}$$

- Find the function f that minimizes the average error L of prediction on a finite dataset of size N.
- ▶ Usually f_{θ} is parametrized by $\theta \in \mathbb{R}^n$ so the optimization is done w.r.t. θ .
- ► The objective above is called Empirical Risk Minimization, but beware of over-fitting when the model *f* is too complex.

Structural Risk Minimization [Vapnik, 2013]

$$\min_{f} \quad \frac{1}{N} \sum_{i=1}^{N} L(y_i, f(\mathbf{x}_i)) + \lambda R(f)$$
 (2)

- ightharpoonup R(f) is a regularization term that measure the complexity of f.
- $ightharpoonup \lambda$ is a regularization parameter that weight the regularization.

Least Square and ridge regression

Linear regression

$$\min_{\mathbf{x}} \quad \frac{1}{2} \|\mathbf{H}\mathbf{x} - \mathbf{y}\|^2 + \lambda \frac{1}{2} \|\mathbf{x}\|^2$$

- Objective: predict a continuous value with a linear model (regression).
- Quadratic loss : $L(y, f(\mathbf{x})) = \frac{1}{2}(y f(\mathbf{x}))^2$
- ▶ Quadratic regularization for Ridge : $R(\mathbf{x}) = \frac{1}{2} ||\mathbf{x}||^2$.
- ▶ Smooth and strictly convex problem when $\lambda > 0$.
- ▶ Can be solved by solving a linear problem (linear equations).

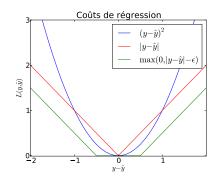
Non-linear regression

$$\min_{\boldsymbol{\theta}} \quad \frac{1}{N} \sum_{i=1}^{N} (y_i - f_{\boldsymbol{\theta}}(\mathbf{x}_i))^2$$

- Classical formulation for regression with neural networks.
- ightharpoonup Can be non-convex and non-smooth depending on the architecture of f_{θ} .
- ▶ Harder to regularize (what is the complexity of f_{θ} ?).

Data fitting for regression

Cost	$L(y,\hat{y})$
Square	$(y-\hat{y})^2$
Absolute value	$ y-\hat{y} $
ϵ insensible	$\max(0, y - \hat{y} - \epsilon)$

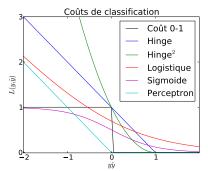


Regression problem

- Objective: predict a real value.
- ▶ Error if $y \neq \hat{y}$.
- **Error measure**: $|y \hat{y}|$

Data fitting for binary classification

Cost	$L(y,\hat{y})$
0-1 loss	$(1-sgn(y\hat{y}))/2$
Hinge	$\max(0, 1 - y\hat{y})$
Squared Hinge	$\max(0, 1 - y\hat{y})^2$
Logistic	$\log(1 + \exp(-y\hat{y}))$
Sigmoid	$(1 - \tanh(y\hat{y}))/2$
Perceptron	$\max(0, -y\hat{y})$



Classification problem

- Objective: predict a binary value.
- ► Error when $y \neq \operatorname{signe}(\hat{y})$ i.e. if y and \hat{y} have a different sign.
- **Error measure**: $y\hat{y}$
- Non symmetric loss.
- Multi-class classification with Softmax output and categorical cross-entropy.

Maximum Likelihood estimation

Maximum likelihood principle

- $ightharpoonup p_{\theta}$ is a probability distribution in \mathbb{R}^d .
- \blacktriangleright We have access to samples \mathbf{x}_i drawn I.I.D. from the distribution.
- ▶ The likelihood for independent samples can be expressed as

$$\prod_i p_{\theta}(\mathbf{x}_i)$$

ightharpoonup The maximum likelihood estimator of θ

$$\hat{\theta} = \arg\max_{\theta} \prod_{i} p_{\theta}(\mathbf{x}_{i})$$

In practice one can minimize the negative log-likelihood

$$\hat{\theta} = \arg\min_{\theta} - \sum_{i} \log(p_{\theta}(\mathbf{x}_{i}))$$

That is a special case of empirical risk minimization (least square, logistic regression).

Sparsity and variable selection

Variable selection

- In supervised learning variable section aim at finding a subset $I \in \{1, \dots, n\}$ of all variables that leads to a good prediction.
- lt is a combinatorial problem w.r.t. the number of variables n.
- ► There is a compromise between number of variables and performance.

Sparsity and linear model

For a linear model the sparsity prior can be expressed as two optimization problems

$$\min_{\mathbf{x}} \ L(\mathbf{H}\mathbf{x}, \mathbf{y}) + \lambda \|\mathbf{x}\|_0 \qquad \text{ or } \qquad \min_{\mathbf{x}, \|\mathbf{x}\|_0 < \tau} L(\mathbf{H}\mathbf{x}, \mathbf{y})$$

- $\lambda > 0$ and $\tau > 0$ are regularization parameters.
- $\|\mathbf{x}\|_0 = \sum_i 1_{|x_i| > 0}$ is the number of components in \mathbf{x} .
- ▶ The problem can be reformulated as a Mixed Integer Program.
- Often a continuous approximation of the problem is solved (Lasso).

Lasso estimator

$$\min_{\mathbf{x}} \quad \frac{1}{2} \|\mathbf{H}\mathbf{x} - \mathbf{y}\|^2 + \lambda \sum_{k=1}^{d} |x_k| \tag{3}$$

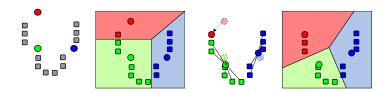
Optimization problem

- $\|\mathbf{x}\|_1 = \sum_{k=1}^d |x_k|$ is the L1 norm of vector \mathbf{w} .
- ▶ Objective function is non differentiable in $x_k = 0, \forall k$.
- ▶ For a large enough λ the solution of the problem is sparse.
- ► The problem is equivalent to

$$\min_{\mathbf{x}, \|\mathbf{x}\|_1 \le \mu} \quad \frac{1}{2} \|\mathbf{H}\mathbf{x} - \mathbf{y}\|^2 \tag{4}$$

I.e. there exists a μ that leads to the same solution of the problem for a given λ .

K-means clustering

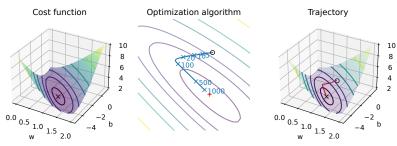


► Non convex Optimization problem:

$$\min_{\bar{\mathbf{x}}_k, \forall_k} \quad \sum_{i=1}^N \min_k \left\| \bar{\mathbf{x}}_k - \mathbf{x}_i \right\|^2$$

- ► Very simple algorithm :
 - 1. Update cluster membership (find closest $\bar{\mathbf{x}}_k$ for each samples)
 - 2. Update cluster positions $\bar{\mathbf{x}}_k$ as mean of all cluster members.
- Decrease the objective value at each iteration (can be formulated as block coordinate descent).

Optimization for data science



ML and DS are built on numerical optimization

- Most ML methods are optimization problems.
- ▶ The objective function is the error of the model.
- Importance of the optimization algorithm.

Important questions

- ▶ What are the properties of the optimization problem (F, constraints)?
- ▶ How to find the good algorithm for a given problem (no free lunch)?
- ▶ What are the properties on an algorithm (convergence, complexity)?
- ► How to implement an optimization algorithm (speed, scaling)?

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1.3.0 - Properties of optimization problems - - 16/57

Linear Algebra recap

Notation: vectors and matrices

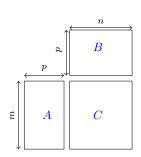
- ▶ A vector $\mathbf{x} \in \mathbb{R}^n$ is a column of n real numbers (always column).
- ▶ A matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ is a table of m rows and n columns.
- ▶ The *i*-th row of **A** is denoted $A_{i,:}$ and the *j*-th column $A_{:,j}$.
- ▶ The transpose of **A** is denoted \mathbf{A}^{\top} : $\mathbf{C} = \mathbf{A}^{\top}$ \Leftrightarrow $c_{i,j} = a_{j,i}$
- Matrix addition and multiplication are defined as for real numbers.

Matrix product

▶ The product of $\mathbf{A} \in \mathbb{R}^{m \times n}$ and $\mathbf{B} \in \mathbb{R}^{n \times p}$ is

$$\mathbf{C} = \mathbf{AB} \in \mathbb{R}^{m \times p}$$

- ▶ The element $c_{i,j}$ of \mathbf{C} is : $c_{i,j} = \sum_{k=1}^{n} a_{i,k} b_{k,j}$
- ightharpoonup Matrix product is not commutative ($AB \neq BA$).
- ▶ Special case with B = b a vector, Ab is a linear combination of the columns of A.



Linear map and properties

Linear maps

lacktriangle A linear map (or linear function) $f_{\mathbf{A}}:\mathbb{R}^n \to \mathbb{R}^m$ can be expressed as

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x}$$

▶ $\mathbf{A} \in \mathbb{R}^{m \times n}$ is the matrix of the linear map.

Properties and rank

▶ The image (or range) of A is the space spanned by the columns of A:

$$im(\mathbf{A}) = \{ \mathbf{y} \in \mathbb{R}^m | \mathbf{y} = \mathbf{A}\mathbf{x}, \ \forall \mathbf{x} \in \mathbb{R}^n \}$$

▶ The kernel (or null space) of **A** is the set of vectors **x** such that $\mathbf{A}\mathbf{x} = 0$.

$$\ker(\mathbf{A}) = \{ \mathbf{x} \in \mathbb{R}^n \ \mathbf{A}\mathbf{x} = 0 \}$$

- ▶ The rank of **A** is the dimension of its range : $rank(\mathbf{A}) = dim(im(\mathbf{A}))$
- ▶ $rank(A) \le min(m, n)$ and we have

$$\dim(\ker(\mathbf{A})) + \operatorname{rank}(\mathbf{A}) = n$$

Linear maps in real life applications

Computer graphics

- Rotation/deformation of objects.
- Illumination of objects.
- Projection of 3D objects on 2D screen.

Signal and image processing

- Many physical processes are linear (wave propagation, optics, filtering).
- Observed signals (astronomy, medial imaging).
- Fourier Transform, Wavelet Transform.
- Inverse problems/reconstruction to cancel map.

Machine learning

- Linear regression and classification (logistic).
- Neural networks layers.
- Principal Component Analysis (PCA).











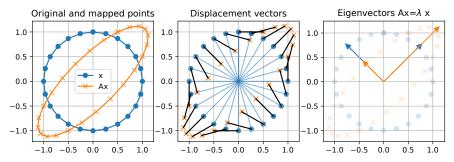








Eigenvalues and linear operators



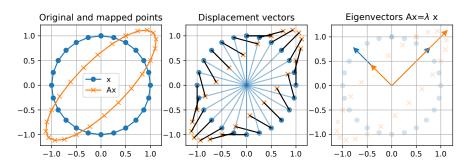
Eigenvalues and eigenvectors

 $lackbox{ A vector } \mathbf{x} \in \mathbb{R}^n$ is an eigenvector of a square matrix $\mathbf{A} \in \mathbb{R}^{n imes n}$ if

$$\mathbf{A}\mathbf{x} = \lambda\mathbf{x}$$

- \triangleright λ is the eigenvalue associated with eigenvector \mathbf{x} .
- ► The eigenvectors of **A** are the solutions of the equation $(\mathbf{A} \lambda \mathbf{I})\mathbf{x} = 0$.
- ▶ The eigenvectors of a symmetric matrix are orthogonal.
- ▶ If x is an eigenvector then -x and αx are also eigenvectors.

Spectral theorem and eigendecomposition



Spectral Theorem

Le $\mathbf{A} = \mathbf{A}^{\top}$ a symmetric matrix, then there exists a basis of eigenvectors $\mathbf{x}_i \in \mathbb{R}^n$ and their sorted eigenvalues λ_i ($\lambda_1 \leq \cdots \leq \lambda_n$) of \mathbf{A} such that

- **1. Orthogonality**: $\mathbf{x}_i^{\mathsf{T}} \mathbf{x}_j = 0$ for $i \neq j$.
- **2.** Unit norm: $\|\mathbf{x}_i\| = 1$.
- **3.** Eigenvalues: $Ax_i = \lambda_i x_i$.

The matrix **A** can be decomposed as $\mathbf{A} = \sum_{i} \lambda_i \mathbf{x}_i \mathbf{x}_i^{\mathsf{T}}$.

Matrix formulation of the spectral theorem

Matrix formulation

- Let $U = [x_1, ..., x_n]$ the matrix of eigenvectors of A.
- ▶ Let $\lambda = [\lambda_1, \dots, \lambda_n]^{\top}$ the vector of sorted eigenvalues.
- ▶ Let $\Lambda = diag(\lambda_1, ..., \lambda_n) = diag(\lambda)$ the diagonal matrix of eigenvalues.
- ightharpoonup Ortogonality+unit norm : $\mathbf{U}^{\top}\mathbf{U} =$
- **Eigenvalue**: $AU = U\Lambda$.
- ► Eigendecomposition/reconstruction :

Imlementation in Python

- ► Decomposition : lambd,U = numpy.linalg.eig(A)
- ► Reconstruction :
- ► For symmetric matrices : Use numpy.linalg.eig.

Matrix formulation of the spectral theorem

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- ▶ Ortogonality+unit norm : $\mathbf{U}^{\top}\mathbf{U} = \mathbf{I}_n = \mathbf{U}\mathbf{U}^{\top}$ (orthonormality).
- **Eigenvalue**: $AU = U\Lambda$.
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- **Eigenvalue**: $AU = U\Lambda$.
- ► Eigendecomposition/reconstruction :

$$\mathbf{A} = \mathbf{U} \mathbf{\Lambda} \mathbf{U}^{\mathsf{T}}$$

Imlementation in Python

- ► Decomposition : lambd,U = numpy.linalg.eig(A)
- ► Reconstruction : Arec = U @ numpy.diag(lambd) @ U.T
- ► For symmetric matrices : Use numpy.linalg.eig.

Singular Value Decomposition (SVD)

SVD Decomposition

Let $\mathbf{A} \in \mathbb{R}^{n \times p}$ a non-square matrix with n > p, then there exists $\mathbf{U} \in \mathbb{R}^{n \times p}$ and $\mathbf{V} \in \mathbb{R}^{p \times p}$ such that

$$\mathbf{A} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^{\top}$$

- ▶ Ortogonality : $\mathbf{U}^{\top}\mathbf{U} = \mathbf{I}_p$ and $\mathbf{V}^{\top}\mathbf{V} = \mathbf{I}_p$.
- ▶ Singular values : $\sigma = [\sigma_1, \dots, \sigma_p]^{\top}$ with $0 \le \sigma_1 \le \dots \le \sigma_p$, $\Sigma = \text{diag}(\sigma)$.
- Other properties and tools :
 - ▶ The columns of V are the eigenvectors of A^TA .
 - ▶ Low rank approximation : $\mathbf{A} \approx \mathbf{U}_k \mathbf{\Sigma}_k \mathbf{V}_k^{\top}$ from k largest singular values.
 - Sparse SVD : low rank approximation from sparse matrix (missing data).

Implementation in Python

- Decomposition: U,s,Vt = numpy.linalg.svd(A)
- ► Reconstruction : Arec = U @ numpy.diag(s) @ Vt
- ► Sparse SVD : Uk,sk,Vkt = scipy.sparse . linalg .svds(A,k)

Matrix norms

Norms

- Frobenius norm : $\|\mathbf{A}\|_F = \sqrt{\sum_{i,j} a_{i,j}^2} = \|\text{vec}(\mathbf{A})\|.$
- $\qquad \qquad \textbf{Spectral norm}: \ \|\mathbf{A}\|_2 = \max_{\mathbf{x} \neq 0} \frac{\|\mathbf{A}\mathbf{x}\|_2}{\|\mathbf{x}\|_2} = \max_{\|\mathbf{x}\|_2 = 1} \|\mathbf{A}\mathbf{x}\|_2.$
- Norm induced by $\|\cdot\|_p: \|\mathbf{A}\|_p = \max_{\|\mathbf{x}\|_p} \|\mathbf{A}\mathbf{x}\|_p.$

Relation with SVD

- $\|\mathbf{A}\|_F = \sqrt{\sum_i \sigma_i^2(\mathbf{A})}$
- $\|\mathbf{A}\|_2 = \max_i \sigma_i(\mathbf{A}) = \sigma_{\mathsf{max}}(\mathbf{A}) = \|\boldsymbol{\sigma}(\mathbf{A})\|_{\infty}.$
- ▶ Nuclear norm : $\|\mathbf{A}\|_* = \sum_i \sigma_i(\mathbf{A}) = \|\boldsymbol{\sigma}(\mathbf{A})\|_1$.

Implementation in Python

- ► Frobenius norm : numpy.linalg.norm(A,'fro')
- ► Spectral norm : numpy.linalg.norm(A,2)
- ► Nuclear norm: numpy.linalg.norm(A,'nuc')

Numerical optimization problem

Problem formulation

$$\min_{\mathbf{x} \in \mathcal{C}} F(\mathbf{x}) \tag{5}$$

- F is the objective function (sometimes called cost function).
- $\mathbf{x} = [x_1, \dots, x_n]^{\top} \in \mathbb{R}^n$ is a vector of n variables.
- $ightharpoonup \mathcal{C} \subseteq \mathbb{R}^n$ is the set of admissible solutions.
- ▶ Objective : Find a solution $\mathbf{x}^* \in \mathcal{C}$, having the minimal value for F such that

$$F(\mathbf{x}^*) \le F(\mathbf{x}), \quad \forall \mathbf{x} \in \mathcal{C}.$$

Assumptions (in this course)

- ▶ The problem is proper (there exists a solution), F is lower bounded on C.
- \blacktriangleright You have access to F and $\mathcal C$ (mathematical expression, no black box).

Notation: Lowercase bold is a vector, Uppercase bold is a matrix.

Standard constrained optimization

Problem reformulation

$$\begin{aligned} & \min_{\mathbf{x} \in \mathbb{R}^n} & F(\mathbf{x}) \\ & \text{with} & h_j(\mathbf{x}) = 0 & \forall j = 1, \dots, p \\ & \text{and} & g_i(\mathbf{x}) \leq 0 & \forall i = 1, \dots, q. \end{aligned}$$

▶ This problem is equivalent to (27) when C can be expressed as

$$\mathcal{C} = \{ \mathbf{x} \in \mathbb{R}^n \mid h_j(x) = 0, \ \forall j = 1, \dots, p \text{ and } g_i(x) \le 0, \ \forall i = 1, \dots, q \}.$$

- \blacktriangleright h_i and g_i define respectively the equality and inequality constraints.
- ▶ When p = q = 0 the problem is said to be unconstrained and $C = \mathbb{R}^n$.
- ▶ The complexity of solving problems (27) and (6) depends on the properties of F and C.
- Problem above is a standard formulation for constrained optimization.

Definitions

$$\min_{\mathbf{x} \in \mathcal{C}} \quad F(\mathbf{x})$$

Feasible point

Any point $x \in C$ that satisfies the constraints in set C.

Optimal value

Minimal value function on the feasible set C, often denoted as F^* .

Optimality/Optimal solution

 $\mathbf{x}^\star \in \mathcal{C}$ is a solution of the optimization problem if satisfies the constraints in set \mathcal{C} and

$$F(\mathbf{x}^*) \leq F(\mathbf{x}), \quad \forall \mathbf{x} \in \mathcal{C}.$$

 \mathbf{x}^{\star} might not be unique in the general case.

Sub-optimal point

 $\mathbf{x} \in \mathcal{C}$. is an ϵ -suboptimal point of the problem for $\epsilon > 0$ if

$$F(\mathbf{x}) \le F(\mathbf{x}^*) + \epsilon$$

Active constraint

 g_i is considered an active constraint in \mathbf{x} if $g_i(\mathbf{x}) = 0$.

Problem

$$\min_{\mathbf{x} \geq \mathbf{0}} \quad \|\mathbf{y} - \mathbf{H}\mathbf{x}\|^2, \qquad \text{with } \mathbf{y} \in \mathbb{R}^m \text{ and } \mathbf{H} \in \mathbb{R}^{m \times n}$$

Exercise

1. Express $F(\mathbf{x})$ and \mathcal{C} for the problem above.

Problem

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Exercise

1. Express $F(\mathbf{x})$ and \mathcal{C} for the problem above.

$$F(\mathbf{x}) = \|\mathbf{y} - \mathbf{H}\mathbf{x}\|^2, \quad \mathcal{C} = \{\mathbf{x} \in \mathbb{R}^n | x_i \ge 0 \ \forall i\} = \mathbb{R}^{+n}$$

2. Find p, q the number of constraints :

Problem

$$\min_{\mathbf{x} \geq \mathbf{0}} \quad \|\mathbf{y} - \mathbf{H}\mathbf{x}\|^2, \qquad \text{with } \mathbf{y} \in \mathbb{R}^m \text{ and } \mathbf{H} \in \mathbb{R}^{m \times n}$$

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- **2.** Find p, q the number of constraints : p=0, q=n
- **3.** Express h_j and g_i if there are somme constraints:

Problem

$$\min_{\mathbf{x} \geq \mathbf{0}} \quad \|\mathbf{y} - \mathbf{H}\mathbf{x}\|^2, \qquad \text{with } \mathbf{y} \in \mathbb{R}^m \text{ and } \mathbf{H} \in \mathbb{R}^{m \times n}$$

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- 2. Find p, q the number of constraints : p=0, q=n
- **3.** Express h_j and g_i if there are somme constraints:

$$g_i(\mathbf{x}) = -x_i, \quad \forall i \in 1, \dots, n$$

Numerical optimization algorithm

$$\min_{\mathbf{x} \in \mathcal{C}} \quad F(\mathbf{x})$$

Iterative optimization algorithm

An iterative algorithm A is an algorithm providing a series $\mathbf{x}^{(k)}$ for $k=0,1,\ldots$ of iterates $\mathbf{x}^{(k+1)}=A(\mathbf{x}^{(k)})$ that converges to a solution \mathbf{x}^{\star} of the optimization problem starting from an initial guess $\mathbf{x}^{(0)}$.

- ▶ If $F(\mathbf{x}^{(k+1)}) \leq F(\mathbf{x}^{(k)})$, $\forall k$ then it is called a **descent algorithm**.
- In practice iterations are stopped when a convergence criterion is met.

Convergence of iterative methods

▶ The convergence speed can be expressed in objective value

$$|F(\mathbf{x}^{(k+1)}) - F(\mathbf{x}^{\star})| \le \gamma |F(\mathbf{x}^{(k)}) - F(\mathbf{x}^{\star})|^q \tag{7}$$

Or it can be expressed in terms of iterates:

$$\|\mathbf{x}^{(k+1)} - \mathbf{x}^{\star}\| \le \gamma \|\mathbf{x}^{(k)} - \mathbf{x}^{\star}\|^{q} \tag{8}$$

where $\gamma \in [0,1)$ and $q \ge 1$ is the convergence order (q=1 linear, q=2 quadratic...).

Properties of optimization problems

Know your optimization problem (and its properties)

- ► They with guide you toward the proper solver.
- ▶ They tell you how much you can trust the solution (well posed, unique solution).
- ► They will help you design the optimization problem.

Convexity

- Well posed problem.
- Unique solution when strict convexity.

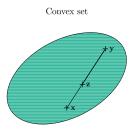
Smoothness

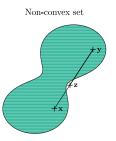
- Continuity, differentiability
- When function smooth, one can use its gradients.

Solutions

- What is a solution of the optimization problem ?
- Criterions for reaching a solution (stopping the algorithm).

Convex set





Definition: Convex set

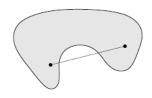
 $\mathcal{C}\subset\mathbb{R}^n$ is a convex set if for any two points $\mathbf{x},\mathbf{y}\in\mathcal{C}^2$ and for any $0\leq\alpha\leq1$ we have

$$\alpha \mathbf{x} + (1 - \alpha)\mathbf{y} \in \mathcal{C}$$

Image from [Boyd and Vandenberghe, 2004]

Convex set







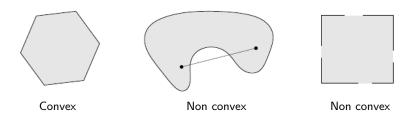
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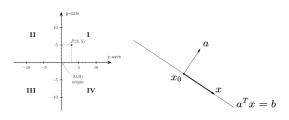
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Image from [Boyd and Vandenberghe, 2004]

Examples of convex sets

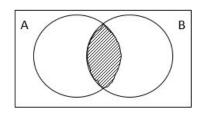


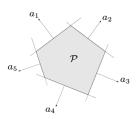


Examples

- $ightharpoonup \mathbb{R}^n$
- ▶ Positive orthant of \mathbb{R}^n : \mathbb{R}^n_+ .
- $\blacktriangleright \; \mathsf{Hyperplan}: \; \{\mathbf{x} \in \mathbb{R}^d: \mathbf{a}^\top \mathbf{x} = b\}$
- ► Half space: $\{\mathbf{x} \in \mathbb{R}^d : \mathbf{a}^\top \mathbf{x} \leq b\}$
- Polyhedra: $\{\mathbf{x} \in \mathbb{R}^d : \mathbf{A}\mathbf{x} \leq \mathbf{b}\}$
- Gömböc

Operations on set preserving convexity (1)





Intersection

If \mathcal{X}_k are convex set $\forall k$ then their intersection

$$\bigcap_{k=1}^K \mathcal{X}_k$$

is also convex.

Operations on set preserving convexity (2)

Cartesian product

If $\mathcal{X}_k \subset \mathbb{R}^{n_k}$, are convex $\forall k=1,\cdots,M$ then

$$\mathcal{X}_1 \times \mathcal{X}_2 \times \cdots \times \mathcal{X}_M = \{(\mathbf{x}_1, \mathbf{x}_2, \cdots, \mathbf{x}_M) : \mathbf{x}_k \in \mathcal{X}_k\}$$

is convex.

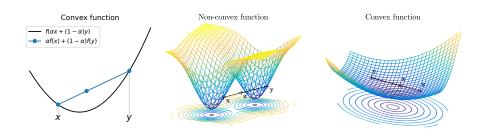
Affine transform

If $\mathcal{X} \subset \mathbb{R}^d$ is convex and $\mathcal{A}(\mathbf{x}) \mapsto \mathbf{A}\mathbf{x} + \mathbf{b}$ is an affine transform defined by matrix $\mathbf{A} \in \mathbb{R}^{p \times d}$ and vector \mathbf{b} then

$$\mathcal{A}(\mathcal{X}) = \{\mathcal{A}(\mathbf{x}) : \mathbf{x} \in \mathcal{X}\}$$

is convex. These transformations include translation and rotations.

Convex function



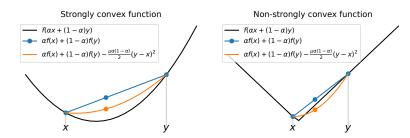
Definition: Convex function

A function F is said to be convex if it lies below its chords, that is $\forall \mathbf{x}, \mathbf{y} \in \mathbb{R}^n$

$$F(\alpha \mathbf{x} + (1 - \alpha)\mathbf{y}) \le \alpha F(\mathbf{x}) + (1 - \alpha)F(\mathbf{y}), \text{ with } 0 \le \alpha \le 1.$$
 (9)

- A function is said to be strictly convex when the two inequalities are strict.
- Strict convexity implies that the function has a unique minimum.
- ▶ If a function F is convex, then the set $\{\mathbf{x} \in \mathbb{R}^n \mid F(\mathbf{x}) \leq 0\}$ is convex.
- A function F is concave if -F is convex.

Strongly convex function



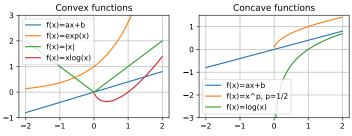
Definition: strong convexity

A function F is said to be μ -strongly convex with $\mu>0$ if it satisfies $\forall \mathbf{x},\mathbf{y}\in\mathbb{R}^n$ and $0\leq \alpha\leq 1$

$$F(\alpha \mathbf{x} + (1 - \alpha)\mathbf{y}) \le \alpha F(\mathbf{x}) + (1 - \alpha)F(\mathbf{y}) - \frac{\mu}{2}\alpha(1 - \alpha)\|\mathbf{x} - \mathbf{y}\|^2,$$
 (10)

- \blacktriangleright A μ -strongly convex function is convex and has a unique minimum.
- ightharpoonup A μ -strongly convex function is upper bounded by a convex quadratic function.

Examples of functions in $\mathbb R$



Convex functions

- Affine functions : $x \mapsto ax + b$ for all $a, b \in \mathbb{R}$.
- **Exponential functions** : $x \mapsto e^{ax}$ for all $a \in \mathbb{R}$.
- ▶ Power of absolute value : $x \mapsto |x|^p$, for all $p \ge 1$.
- ▶ Neg-entropy : $x \mapsto x \log x$ for x > 0

Concave Functions

- Affine functions : $x \mapsto ax + b$ for all $a, b \in \mathbb{R}$.
- ▶ Power : $x \mapsto x^p$, for x > 0 and for all $0 \le p \le 1$.
- ▶ Logarithm : $x \mapsto \log x$ for x > 0

Operations preserving convexity (1)

Positive sum

Let $\lambda_1, \lambda_2 \geq 0$ and f_1 , f_2 two convex function then

$$\lambda_1 f_1 + \lambda_2 f_2$$

is convex.

Composition with affine function

let $\mathbf{A} \in \mathbb{R}^{p \times d}$ and $b \in \mathbb{R}^p$ and $f : \mathbb{R}^p \mapsto \mathbb{R}$ be a convex function, the the composition

$$f(\mathbf{A}\mathbf{x} + b)$$

is convex

Example

- ▶ Log barrier : $f(\mathbf{x}) = -\sum_{i=1}^m \log(b_i \mathbf{a}_i^\top \mathbf{x})$ with dom $f = \{\mathbf{x} : \mathbf{a}_i^\top \mathbf{x} \leq b_i\}$
- ▶ Norm of an affine function : $f(\mathbf{x}) = \|\mathbf{A}\mathbf{x} + b\|$

Operations preserving convexity (2)

Composition

▶ let $g: \mathbb{R}^d \mapsto \mathbb{R}$ be a convex function and $h: \mathbb{R} \mapsto \mathbb{R}$ be a convex and increasing function, then

$$f(\mathbf{x}) = h(g(\mathbf{x}))$$

is convex.

Maximum

▶ If f_1, \dots, f_m are convex functions then

$$f(\mathbf{x}) = \max_{i} \{f_1(\mathbf{x}), \cdots, f_m(\mathbf{x})\}\$$

is convex.

Example

▶ Piecewise linear function: $f(\mathbf{x}) = \max_{i=1,\dots,m} (\mathbf{a}_i^{\top} \mathbf{x} + b)$

Convexity in optimization

Convex optimization problem

$$\min_{\mathbf{x} \in \mathcal{C}} F(\mathbf{x})$$

- ▶ The problem is convex if F is a convex function and C is a convex set.
- Any local minimizer of a convex function is a global minimizer.
- If the function is strictly convex the minimizer is unique.
- Maximizing a concave function under convex constraints is a convex problem.

Disciplined Convex Programming [Grant et al., 2006]

- Express the objective function and constraints as combination and composition of operations preserving convexity.
- Allows for designing generic solvers (Matlab [Grant and Boyd, 2014], Python [Diamond and Boyd, 2016]).

Smoothness and continuity

Differentiability classes in 1D

Let f be a real function. Then f is of differentiability class C^k if and only if $\frac{d^k f(x)}{dx^k}$ is continuous.

- $ightharpoonup C^0$ is the set of continuous real functions.
- $ightharpoonup C^1$ is the set of real functions with continuous derivatives.
- $ightharpoonup C^2$ is the set of real functions with continuous second derivatives.

Exercise 2: Differentiability and convexity

Function	Diff. Class	Convexity
$f(x) = x^2$		
$f(x) = e^x$		
f(x) = x		
$f(x) = \max(x, 0)$		
f(x) = sign(x)		
$f(x) = \log(1 + \exp(x))$		
f(x) = 2x + 1		
$f(x) = \max(x, 0)^2$		

Smoothness and continuity

Differentiability classes in 1D

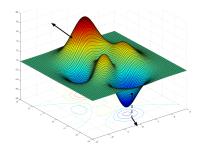
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Exercise 2: Differentiability and convexity

Function	Diff. Class	Convexity
$f(x) = x^2$	C^{∞}	✓
$f(x) = e^x$	C^{∞}	✓
f(x) = x	C^0	✓
$f(x) = \max(x, 0)$	C^0	✓
f(x) = sign(x)	Not continuous	
$f(x) = \log(1 + \exp(x))$	C^{∞}	✓
f(x) = 2x + 1	C^{∞}	✓
$f(x) = \max(x, 0)^2$	C^1	✓

Gradient of a function



Gradient

The gradient $\nabla F(\mathbf{x})$ of a function $F: \mathbb{R}^n \to \mathbb{R}$ at point \mathbf{x} is the vector whose components are the partial derivatives of F

$$\nabla_{\mathbf{x}} F(\mathbf{x}) = \left[\frac{\partial F(\mathbf{x})}{\partial x_1}, \dots, \frac{\partial F(\mathbf{x})}{\partial x_n} \right]^T$$
(11)

- ▶ If the gradient exists $\forall x$ in the domain of F, the function F is called **differentiable**.
- $\nabla_{\mathbf{x}} F(\mathbf{x})$ give the steepest direction (where F is increasing the most).
- ▶ The vector normal to surface $(\mathbf{x}, F(\mathbf{x}))$ is given by $(\nabla_{\mathbf{x}} F(\mathbf{x}), -1)$.

Two variables

$$F(\mathbf{x}) = x_1 - x_1 x_2 - x_2$$

Compute the gradient $\nabla_{\mathbf{x}} F(\mathbf{x})$:

$$\nabla_{\mathbf{x}} F(\mathbf{x}) =$$

Quadratic loss

$$F(\mathbf{x}) = \|\mathbf{H}\mathbf{x} - \mathbf{y}\|^2$$

Compute the gradient $\nabla_{\mathbf{x}} F(\mathbf{x})$:

$$\nabla_{\mathbf{x}} F(\mathbf{x}) =$$

Exponential with linear function

$$F(\mathbf{x}) = \exp(\mathbf{w}^T \mathbf{x} + b)$$

$$\nabla_{\mathbf{x}} F(\mathbf{x}) =$$

Two variables

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Compute the gradient $\nabla_{\mathbf{x}} F(\mathbf{x})$:

$$\nabla_{\mathbf{x}} F(\mathbf{x}) = \begin{bmatrix} 1 - x_2 \\ -1 - x1 \end{bmatrix}$$

Quadratic loss

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Quadratic loss

$$F(\mathbf{x}) = \|\mathbf{H}\mathbf{x} - \mathbf{y}\|^2$$

Compute the gradient $\nabla_{\mathbf{x}} F(\mathbf{x})$:

$$\nabla_{\mathbf{x}} F(\mathbf{x}) = 2\mathbf{H}^T (\mathbf{H}\mathbf{x} - \mathbf{y})$$

Exponential with linear function

$$F(\mathbf{x}) = \exp(\mathbf{w}^T \mathbf{x} + b)$$

$$\nabla_{\mathbf{x}} F(\mathbf{x}) =$$

Two variables

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Quadratic loss

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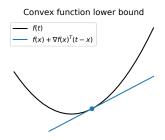
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Exponential with linear function

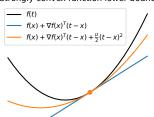
$$F(\mathbf{x}) = \exp(\mathbf{w}^T \mathbf{x} + b)$$

$$\nabla_{\mathbf{x}} F(\mathbf{x}) = \mathbf{w} \exp(\mathbf{w}^T \mathbf{x} + b)$$

Smoothness and convexity



Strongly convex function lower bound



Convex function (first order definition)

F a differentiable function is **convex** if and only if

$$F(\mathbf{y}) \ge F(\mathbf{x}) + \nabla F(\mathbf{x})^{\top} (\mathbf{y} - \mathbf{x}), \quad \forall \mathbf{y}, \mathbf{x} \in \text{dom} F$$
 (12)

- ▶ A convex function is lower bounded by its local linear approximation.
- ▶ For $C = \mathbb{R}^n$, if \mathbf{x} if a global minimum if and only if $\nabla_{\mathbf{x}} F(\mathbf{x}) = \mathbf{0}$.

Strongly convex function

If F is a differentiable μ -strongly convex then

$$F(\mathbf{y}) \geq F(\mathbf{x}) + \nabla F(\mathbf{x})^{\top} (\mathbf{y} - \mathbf{x}) + \frac{\mu}{2} \|\mathbf{y} - \mathbf{x}\|^2, \quad \forall \mathbf{y}, \mathbf{x} \in \mathsf{dom} F$$

Hessian and second derivatives

Hessian of a function

The Hessian matrix $\mathbf{H} = \nabla_{\mathbf{x}}^2 F(\mathbf{x})$ of a twice differentiable function F is the matrix whose components can be expressed as

$$H_{i,j} = \left(\nabla_{\mathbf{x}}^2 F(\mathbf{x})\right)_{i,j} = \frac{\partial^2 F(\mathbf{x})}{\partial x_i \partial x_j}$$

- ▶ Convex function: F is convex if and only if $\nabla_{\mathbf{x}}^2 F(\mathbf{x})$ is semi definite positive $\forall \mathbf{x}$.
- ▶ If $\nabla_{\mathbf{x}}^2 F(\mathbf{x})$ is strictly positive definite $\forall \mathbf{x}$ then F is strictly convex.
- ▶ if F is μ -strongly convex then $\nabla^2_{\mathbf{x}}F(\mathbf{x}) \succeq \mu \mathbf{I} \ (\lambda_{\min}(\nabla^2_{\mathbf{x}}F(\mathbf{x})) \geq \mu)$.

Second Order Taylor approximation

The function can be approximated around \mathbf{x}_0 with

$$F(\mathbf{x}) \approx F(\mathbf{x}_0) + \underbrace{\nabla_{\mathbf{x}_0} F(\mathbf{x}_0)^T (\mathbf{x} - \mathbf{x}_0)}_{\text{Linear term}} + \underbrace{(\mathbf{x} - \mathbf{x}_0)^T \mathbf{H} (\mathbf{x} - \mathbf{x}_0)}_{\text{Quadratic term}}$$
(13)

The approximation is exact if F is a polynomial of order ≤ 2

Two variables

$$F(\mathbf{x}) = x_1 - x_1 x_2 - x_2$$

Compute the Hessian $\nabla^2_{\mathbf{x}} F(\mathbf{x})$, is is positive semi definite ?

$$\nabla_{\mathbf{x}}^2 F(\mathbf{x}) =$$

Quadratic loss

$$F(\mathbf{x}) = \|\mathbf{H}\mathbf{x} - \mathbf{y}\|^2$$

Compute the Hessian $\nabla^2_{\mathbf{x}} F(\mathbf{x})$, is is positive semi definite ?

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Exponential with linear function

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$$\nabla_{\mathbf{x}}^2 F(\mathbf{x}) = \begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix}$$
, Not PSD

Quadratic loss

$$F(\mathbf{x}) = \|\mathbf{H}\mathbf{x} - \mathbf{y}\|^2$$

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$$\nabla_{\mathbf{x}}^2 F(\mathbf{x}) = 2\mathbf{H}^T \mathbf{H}, \quad \mathsf{PSD}$$

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Quadratic loss

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Compute the Hessian $\nabla^2_{\mathbf{x}} F(\mathbf{x})$, is is positive semi definite ?

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Exponential with linear function

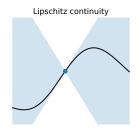
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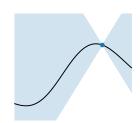
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$$\nabla_{\mathbf{x}}^2 F(\mathbf{x}) = \exp(\mathbf{w}^T \mathbf{x} + b) \mathbf{w} \mathbf{w}^T, \quad \mathsf{PSD}$$

Lipschitz continuity







Lipschitz function

Function F is called **Lipschitz** or **Lipschitz continuous** if there exists a constant L>0 such that $\forall \mathbf{x},\mathbf{y}\in\mathcal{C}^2$

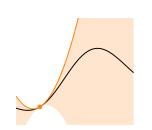
$$|F(\mathbf{x}) - F(\mathbf{y})| \le L ||\mathbf{x} - \mathbf{y}|| \tag{14}$$

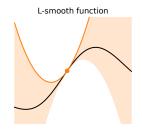
- lacktriangle A L satisfying the above constraint is called a Lipschitz constant of the function.
- ▶ If L < 1 the function is a contraction.
- ▶ Function F is **gradient Lipschitz**, also called L-smooth, if $\forall \mathbf{x}, \mathbf{y} \in \mathcal{C}^2$

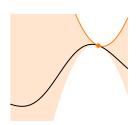
$$\|\nabla F(\mathbf{x}) - \nabla F(\mathbf{y})\| \le L\|\mathbf{x} - \mathbf{y}\| \tag{15}$$

Lipschitz functions can be easily upper bounded,

Properties Lipschitz functions







Upper bounds for Lipschitz functions

▶ If *F* is *L*-smooth, then the following inequality holds

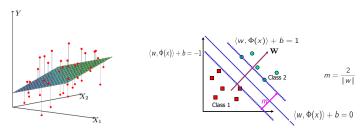
$$F(\mathbf{x}) \le F(\mathbf{y}) + \nabla F(\mathbf{y})^{\top} (\mathbf{x} - \mathbf{y}) + \frac{L}{2} ||\mathbf{x} - \mathbf{y}||^{2}$$
(16)

the function can be upper-bounded by a quadratic function.

▶ If *F* is *L*-smooth, then the following inequality holds

$$\nabla_{\mathbf{x}}^{2} F(\mathbf{x}) \leq L \mathbf{I} \quad (\lambda_{\text{max}}(\nabla_{\mathbf{x}}^{2} F(\mathbf{x})) \leq L)$$
(17)

Convexity and smoothness in machine learning



Convex and smooth problems

- Smooth problem provides us with gradients for iterative methods.
- Convexity means the a solution of the problem is global.
- Convexity leads to several efficient algorithms.

ML approaches relying on convex problems

- ► Least square regression, Lasso.
- Support Vector Machines.
- ► Logistic and multinomial regression.

Local and global solutions

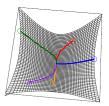
$$\min_{\mathbf{x} \in \mathcal{C}} F(\mathbf{x})$$

Local solution

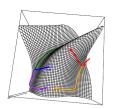
For the optimization problem above, a feasible point $\mathbf{x}^\star \in \mathcal{C}$ is a local optimum if there exists R>0 such that

$$F(\mathbf{x}^*) \le F(\mathbf{x}) \quad \forall \mathbf{x} \in \{\mathbf{x} \in \mathcal{C}, \|\mathbf{x} - \mathbf{x}^*\| \le R\}$$

- ▶ If the problem is convex, all local optimum are global.
- For non-convex function, the optimum is global only if the equation is true for all R>0.



Convex



Nonconvex

First order optimality condition

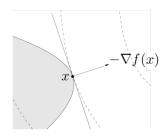
Convex and differentiable function

For the following convex problem

$$\min_{\mathbf{x} \in \mathcal{C}} \quad F(\mathbf{x})$$

the feasible point $\mathbf{x}^\star \in \mathcal{C}$ is globally optimal if and only if

$$\nabla F(\mathbf{x}^{\star})^{\top}(\mathbf{y} - \mathbf{x}^{\star}) \ge 0 \quad \forall \mathbf{y} \in \mathcal{C}$$

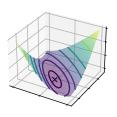


- ► Any feasible direction from **x*** is aligned with an increasing gradient.
- If $\mathcal{C} = \mathbb{R}^n$, the condition is equivalent to

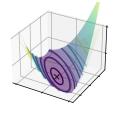
$$\nabla F(\mathbf{x}^{\star}) = 0$$

Second order optimality conditions

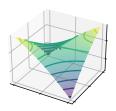
Convex function



Quad approx at optim.



Saddle point function



Twice differentiable function

For the following problem

$$\min_{\mathbf{x} \in \mathbb{R}^n} F(\mathbf{x})$$

the feasible point $\mathbf{x}^{\star} \in \mathbb{R}^n$ is locally optimal if and only if

$$\nabla F(\mathbf{x}^{\star}) = 0$$
 and $\nabla^2 F(\mathbf{x}^{\star}) \succeq 0$

- ▶ On general functions $\nabla F(\mathbf{x}^*) = 0$ is not sufficient (saddle points).
- Equivalent to the first order condition on convex functions.

Section

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Conclusion

Machine learning and optimization

- Learning is an optimization problem.
- ightharpoonup Design a new machine learning method \equiv design a new optimization problem.
- ► Convexity, smoothness lead to specific solver and guarantees.

Know your optimization problems

- ▶ If smooth and unconstrained → Gradient descent and variants.
- ightharpoonup If non-smooth ightharpoonup proximal, projected, conditional gradients.
- ightharpoonup If convex and/or constrained standard problems (LP,QP) ightarrow standard solvers.

Those are the next parts of the course.

Bibliography I

References books for the whole course.

Convex Optimization [Boyd and Vandenberghe, 2004]

- Available freely online: https://web.stanford.edu/~boyd/cvxbook/.
- Perfect introduction to convex optimization (the whole book).
- Convex sets (Ch. 2), Convex functions (Ch 3), Convex problems (Ch. 4).

Elements of statistical learning [Friedman et al., 2001]

- Freely available https://web.stanford.edu/~hastie/Papers/ESLII.pdf
- Perfect introduction to statistical learning and machine learning.
- ▶ Most of them are optimization problems!

Nonlinear Programming [Bertsekas, 1997]

- ▶ Reference optimization book, contains also most of the course.
- ▶ Unconstrained optimization (Ch. 1), duality and lagrangian (Ch. 3, 4,5).

Bibliography II

Other references

Convex analysis and monotone operator theory in Hilbert spaces [Bauschke et al., 2011]

- ▶ Awesome book with lot's of algorithms, and convergence proofs.
- ▶ All definitions (convexity, lower semi continuity) in specific chapters.
- ▶ All you need to know about proximal methods.

Numerical optimization [Nocedal and Wright, 2006]

- Classic introduction to numerical optimization.
- Very detailed unconstrained optimization, specific chapters for LP and QP.

Optimization for Machine Learning [Sra et al., 2012]

- Specific chapters for precise problems (non-convex, sparsity, interior points)
- For this course: Convex with sparsity (Ch. 2), Interior points (Ch. 3).

Linear Programming [Vanderbei et al., 2015]

Reference book of LP (Simplex, interior point)

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