

ADT Grafo <WeightedGraph>		
Description:A Graph is a non-linear collection containing vertices and edges connecting vertices. This ADT does not specify if the edges are directed, leaving that to an implementation. The edges have non-negative weights.	graph() "Initialize the WeightedGraph." { pre: NONE } { Responsibilities: initializes the graph attributes } { post: number of vertices is 0,number of edges is 0 (1.0). }	addVertex(Vertex v) "Add the vertex in WeightedGraph." { pre: v is not already in the graph.} { Responsibilities: insert a Vertex into this graph.} { post: a Vertex is added to this graph number of vertices is incremented by 1. } { Exception: if Vertex v is already in this graph.} { Returns: nothing }
Invariantes: • 1. Empty graph: number of vertices is 0; number of edges is 0. • 2. Self-loops are not allowed. • 3. Edge weights must be >= 1	addEdge(Vertex v1 , double w, Vertex v2) "Add edge in the WeightedGraph." { pre: v1 and v2 are Vertices in this graph and aren't already connected by an edge; w is >= 0. } { Responsibilities: connect Vertices v1 to v2 with weight w; if this is an undirected graph, this edge also connects v2 to v1. } { post: an edge connecting v1 and v2 with weight w is added to this Graph. number of edges is incremented by 1 } { Exception: if v1 or v2 are not in the graph, are already connected by an edge, or w < 0. } { Returns: nothing }	getEdgeWeight(Vertex v1 , Vertex v2) "show the weight." { pre: v1 and v2 are Vertices in this graph and are connected by an Edge.} { Responsibilities: get the weight of the edge connecting Vertices v1 to v2. } { post: the graph is unchanged } { Exception:: if v1 or v2 are not in the graph or are not connected by an Edge.} { Returns: the weight of the edge connecting v1 to v2. }
Primitivas: Graph(): --> <WeightedGraph>	addEdge(Vertex v1 , Vertex v2) "Add edge in the WeightedGraph." { pre: v1 and v2 are Vertices in this graph and aren't already connected by an Edge.} { Responsibilities: connect Vertices v1 to v2; if this is an undirected graph, this edge also connects v2 to v1} { post: an edge connecting v1 and v2 is added to this graph number of edges is incremented by 1. } { Exception:if v1 or v2 are not in the graph or are already connected by an edge } { Returns: nothing }	setEdgeWeight(Vertex v1 , double newWeight, Vertex v2) "Change the weight." { pre: v1 and v2 are Vertices in this graph and are connected by an edge; newWeight is >= 0.} { Responsibilities: set the weight of the edge connecting Vertices v1 to v2 to newWeight} { post: the graph is unchanged. } { Exception:if v1 or v2 are not in the graph, are not connected by an edge, or newWeight < 0.} { Returns: nothing }
Modifier Operations: addEdge(Vertex v1 , double w, Vertex v2)--> <WeightedGraph> addVertex(Vertex v)--> <WeightedGraph> addEdge(Vertex v1 , Vertex v2)--> <WeightedGraph> setEdgeWeight(Vertex v1 , double newWeight, Vertex v2)--> <WeightedGraph> removeVertex(Vertex v)--> Vertex removeVertex(Vertex v)--> Vertex	getNeighbors(Vertex v) "return all terms adjacent to v." { pre: v is a Vertex in this graph } { Responsibilities: get the neighbors of Vertex v from this graph.} { post: he graph is unchanged.. } { Exception: if v is not in this graph.} { Returns: a collection containing the Vertices incident on v.}	removeVertex(Vertex v) "remove the vertex of WeightedGraph. " { pre: v is a Vertex in this graph} { Responsibilities: remove Vertex v from this graph.} { post: Vertex v is removed from this graph, All edges incident on v are removed number of vertices is decremented by 1 number of edges is decremented by degree(v). } { Exception:: if v is not in this graph.} { Returns: nothing }
Analyzer operations: getEdgeWeight(Vertex v1 , Vertex v2)--> Integer getNumberOfVertices() --> Integer getNeighbors(Vertex v)--> List getNumberOfEdges()--> Integer	getNumberOfVertices() "Allows get number of vertex." { pre: none } { Responsibilities:get the number of edges in this graph. of Vertex v from this graph.} { post: the graph is unchanged.. } { Returns: the number of edges in this graph. }	removeEdge(Vertex v1 , Vertex v2) "remove the edge of WeightedGraph." { pre: v1 and v2 are vertices in this graph and an edge exists from v1 to v2.} { Responsibilities: remove from this graph the edge connecting v1 to v2; if this is an undirected graph, there is no longer an edge from v2 to v1.} { post: the edge connecting v1 and v2 is removed from this graph number of edges is decremented by 1. } { Exception:: if v1 or v2 are not in this graph, or if no edge from v1 to v2 exists.}
		getNumberOfEdges() "Allows get number of edges." { pre: none.} { Responsibilities: get the number of edges in this graph.} { post: the graph is unchanged } { Returns: the number of edges in this graph. }