

TAD BST
<p>BST = {Root = <root>, Root.RightChildren = <rightChildren>, Root.LeftChildren = <leftChildren>, Value = <value>, Repetitions = <repetitions> }</p>
<p>Invariant: root != nill, RightChildren != vacio, LeftChildren != \equiv \wedge Root.LeftChildren.value \leq Root.value \leq Raiz.RightChildren.value</p>
<p>Construction operations: *Create : \rightarrow BST Modifier operations: *InsertElement: BSTxvalue \rightarrow BST *Remove: BSTxvalue \rightarrow BST *ModifyRight: BSTxvalue \rightarrow BST *ModifyLeft: BSTxvalue \rightarrow BST *ModifyValue: BSTxvalue \rightarrow BST Analyzer operations: *isEmpty: BST \rightarrow boolean *PreOrder: BST \rightarrow sequence of values *InOrder: BST \rightarrow sequence of values *PosOrder: BST \rightarrow sequence of values *Height: BST \rightarrow Integer *search: BST \rightarrow BST *weight: BST \rightarrow entero</p>

<p>Create (value)</p> <p>"Creates an element of the BST with the elements LeftChildren and RightChildren empty, but with a defined value"</p> <p>{ pre: TRUE }</p> <p>{ post: elementBST = {RightChildren = <nill>, LeftChildren = <nill> , Value=<value>} }</p>

<p>InsertElement(value)</p> <p>"Inserts an element in the BST having into account its value."</p> <p>{ pre: TRUE }</p> <p>{ post: root = {RigthChildren = <nill>, LeftChildren = < element>, Value = <value> } }</p>

<p>Remove(value)</p> <p>"Removes an element passed by parameter of the BST's children."</p> <p>{ pre: element to be removed is in the BST }</p> <p>{ post: False if the element wasn't removed, True otherwise }</p>

<p>ModifyRight(BST, value)</p> <p>"Modifies the right children of the BST passed by parameter."</p> <p>{ pre: BST != vacio \wedge value != nill }</p> <p>{ post: BST = {RightChildren = <value>, ...}</p>

<p>ModifyRight(BST, value)</p> <p>"Modifies the left children of the BST passed by parameter."</p> <p>{ pre: BST != vacio \wedge value != nill }</p> <p>{ post: BST = {leftChildren = <value>, ...}</p>

<p>ModifyValue(element, v)</p> <p>"Modifies the value of the element which is in the BST."</p> <p>{ pre: element= {..., Value: <value>,...}</p> <p>{ post: BST.Value= v }</p>
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<p>isEmpty(BST):</p> <p>"Informs if the BST is empty."</p> <p>{ pre: TRUE }</p> <p>{ pre: arbolBB={Root:<root>},...}</p> <p>{post: False if the BST.raiz != \equiv, True otherwise}</p>

<p>Height(arbol):</p> <p>"Returns an integer which represents the height of the BST."</p> <p>{pre: TRUE }</p> <p>{ post: n n \in Z+ }</p>

<p>PreOrden():</p> <p>"Traverses all elements of the binary search tree so that the root is traversed before the traversal of the left and right subtrees"</p> <p>{pre: TRUE }</p> <p>{ post: S = (a1, a2, a3,... an), (an \in Z) \wedge (n \in Z+) }</p>

<p>PosOrden():</p> <p>"It goes through all the elements of the binary search tree following the order left, right, root"</p> <p>{pre: TRUE }</p> <p>{ post: S = (a1, a2, a3,... an), (an \in Z) \wedge (n \in Z+) }</p>

<p>inOrden():</p> <p>"It goes through all the elements of the binary search tree following the order left, root, right"</p> <p>{pre: TRUE }</p> <p>{ post: S = (a1, a2, a3,... an), (an \in Z) \wedge (n \in Z+) }</p>
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