

**TestHashTable**

+ setup1(): void  
+ testInsert1(): void  
+ testInsert2(): void  
+ testInsert3(): void  
+ testDelete1(): void  
+ testDelete2(): void  
+ testDelete3(): void  
+ testSearch1(): void  
+ testSearch2(): void  
+ testSearch3(): void

**TestAVLTree**

+setup1():void  
+setup2():void  
+addTest1():void  
+addTest2():void  
+addTest3():void  
+removeTest1():void  
+removeTest2():void  
+removeTest3():void

**TestBinarySearchTree**

+setup1():void  
+setup2():void  
+setup3():void  
+setup4():void  
+testAdd1():void  
+testAdd2():void  
+testAdd3():void  
+testRemove1():void  
+testRemove2():void  
+testRemove3():void  
+testSearch1():void  
+testSearch2():void  
+testSearch3():void  
+testPreOrder():void  
+testInOrder():void  
+testPosOrden():void

**TestTrie**

+setup1():void  
+setup2():void  
+setup3():void  
+setup4():void  
+setup5():void  
+testAdd1():void  
+testAdd2():void  
+testAdd3():void  
+testAdd4():void  
+testRemove1():void  
+testRemove2():void  
+testRemove3():void  
+testRemove4():void  
+testRemove5():void  
+testSearch1():void  
+testSearch2():void  
+testSearch3():void  
+testGetPredictions1():void  
+testGetPredictions2():void  
+testGetPredictions3():void